



# Workload Capacity Considering NBTI Degradation in Multi-core Systems

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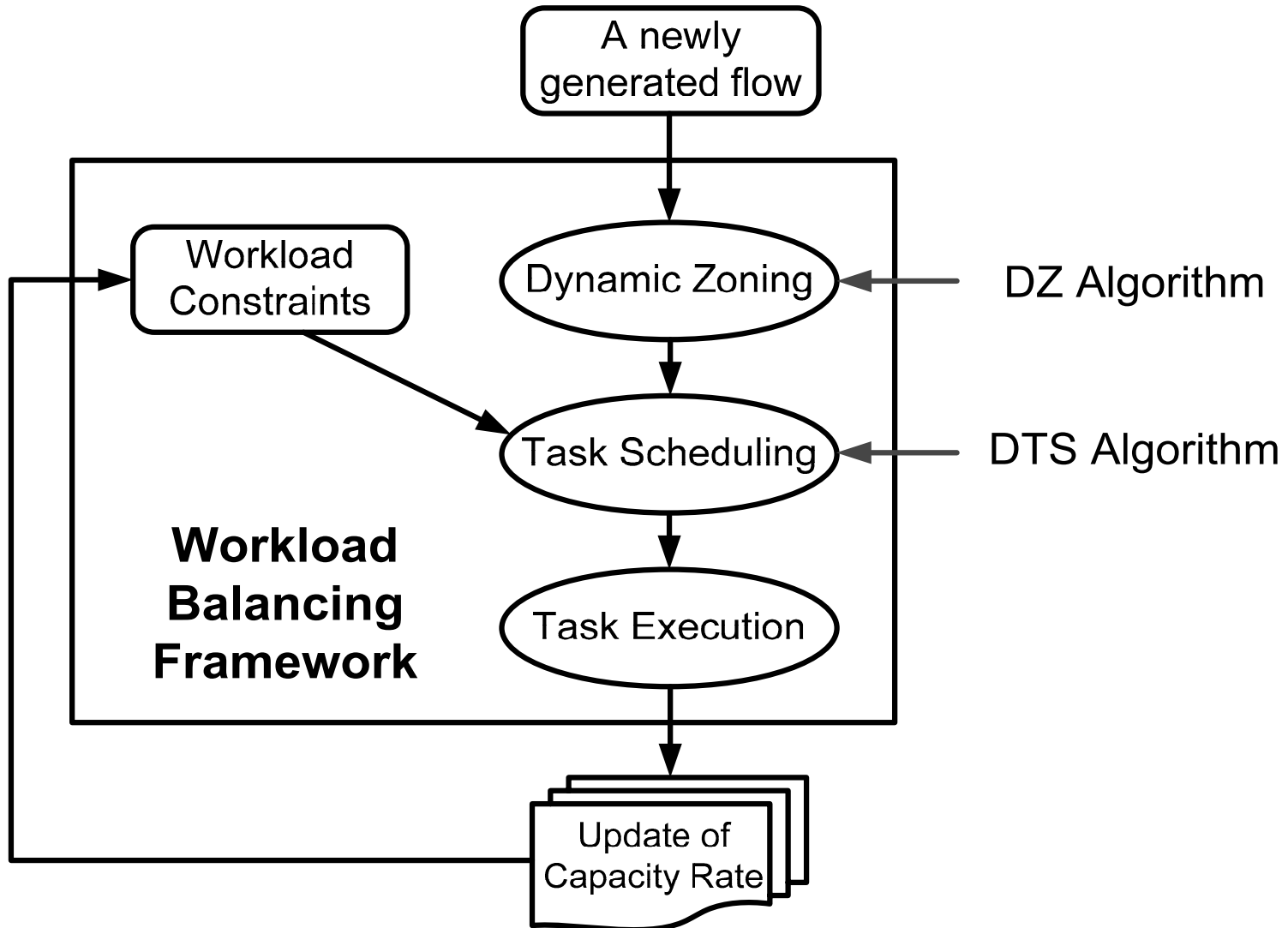
# Talk Outline

- Motivation
- Fractional NBTI device model
- NBTI-Aware workload balancing
  - Dynamic Zoning (DZ)
  - Dynamic Task Scheduling (DTS)
  - Dynamic workload balancing
- Experimental Results
  - System performance evaluation
  - Device life-span evaluation
- Conclusions

# Motivation

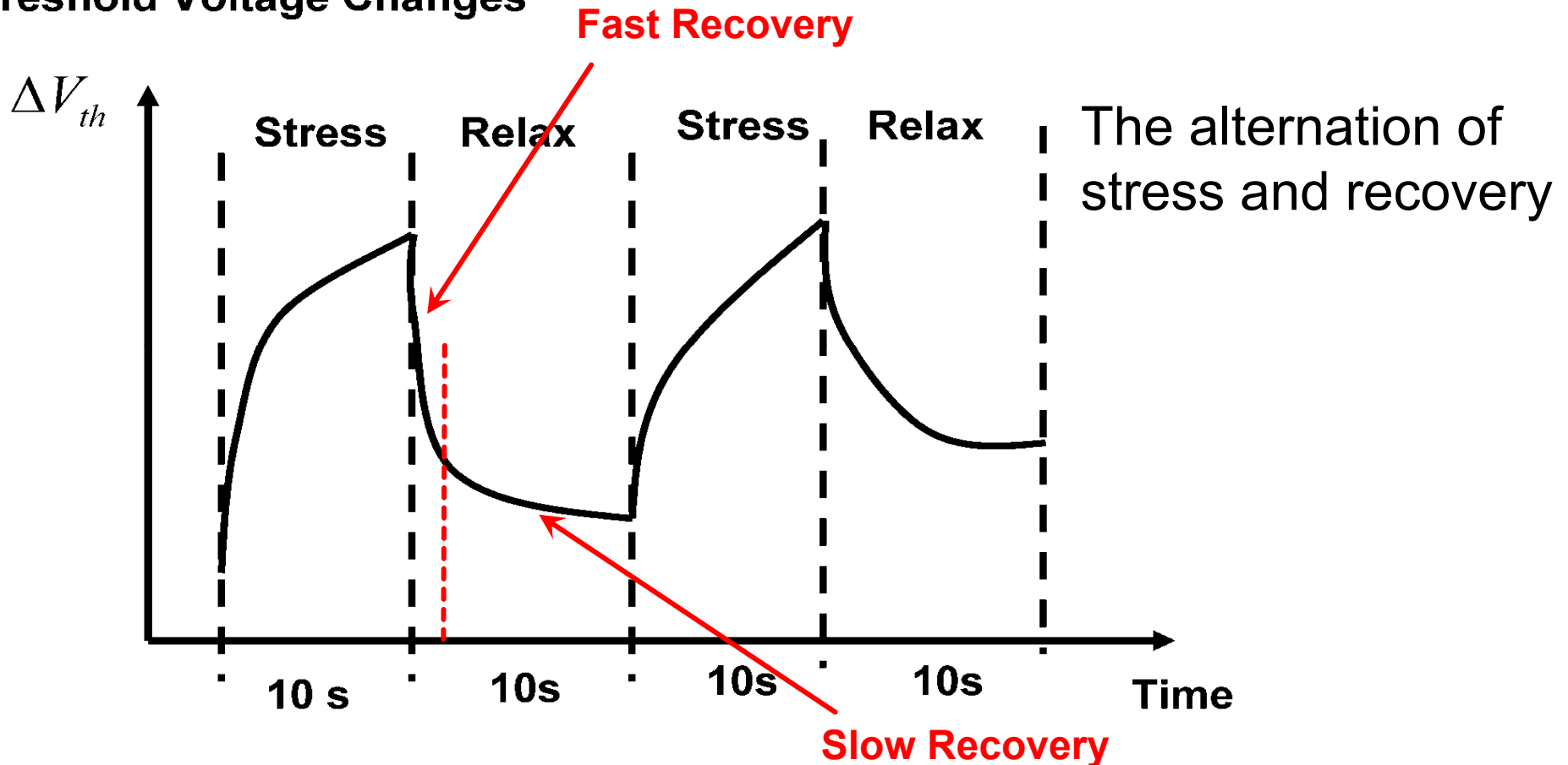
- Permanent fault such as Negative Bias Temperature Instability (NBTI) affects system life-span.
- Very little attention has been paid to device stress and its impact.
- A meaningful approach: relaxing cores when they are stressed long before complete wear-out.
  - how to assess a core is stressed
  - how to assign workload to relax stressed cores
  - how to avoid additional performance cost

# The General Flow



# NBTI Concept

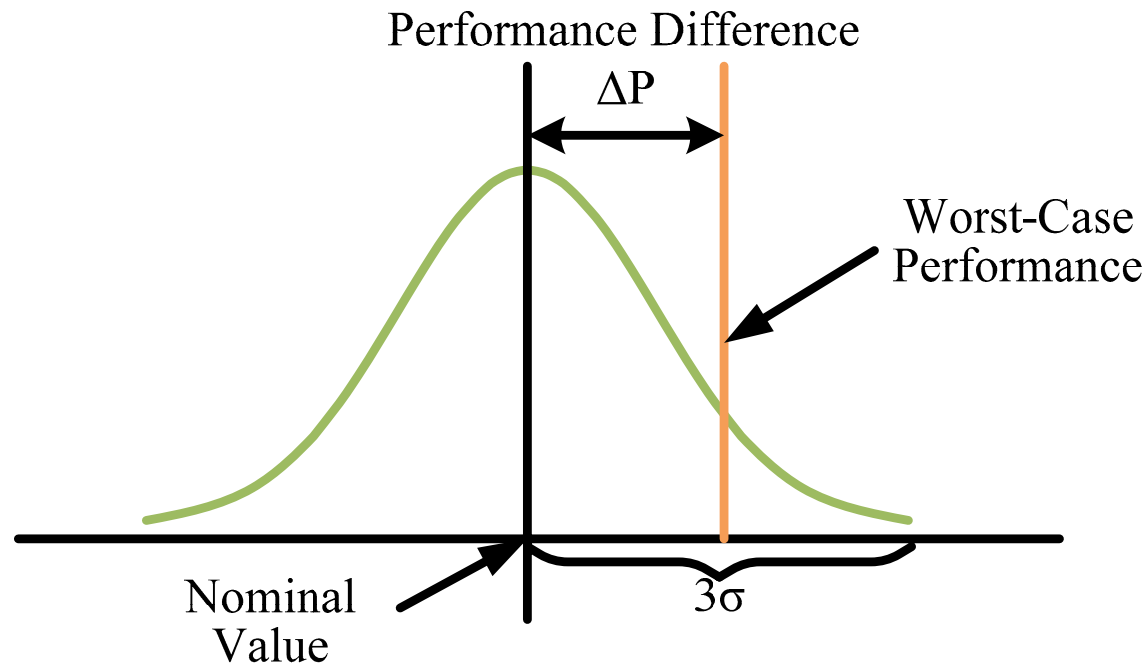
## Threshold Voltage Changes



- A fast recovery and a slow recovery
- Recovery and stress periods are fairly symmetric.

# Fractional NBTI model (1/2)

- We consider temperature changes w.r.t time.
- The changes in  $V_{th}$  in turn affect core performance.
- Fractional NBTI device model:



Capacity Rate:

$$CR = 1 - \frac{\Delta P}{3\sigma}$$

# Fractional NBTI model (2/2)

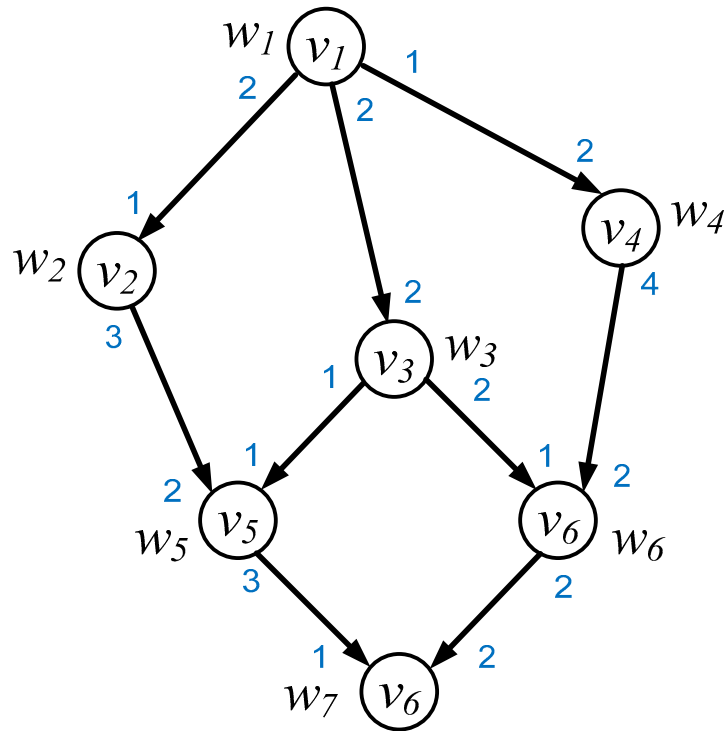
- This model averages leakage and delay impact on core performance.
- We have transferred from single PMOS model to core capacity rate interpretation.
- The capacity rate will be regarded as an upper bound limit for core workload.
- NBTI impact on  $V_{th}$  changes with regard to time, so as the capacity rate.

# Dynamic Zoning (DZ)

- The process of one task flow is limited to a zone.
- A zone: a group of cores physically adjacent to each other.
- Three factors:
  - size of the zone (number of cores)
  - total Manhattan distances
  - Zone capacity



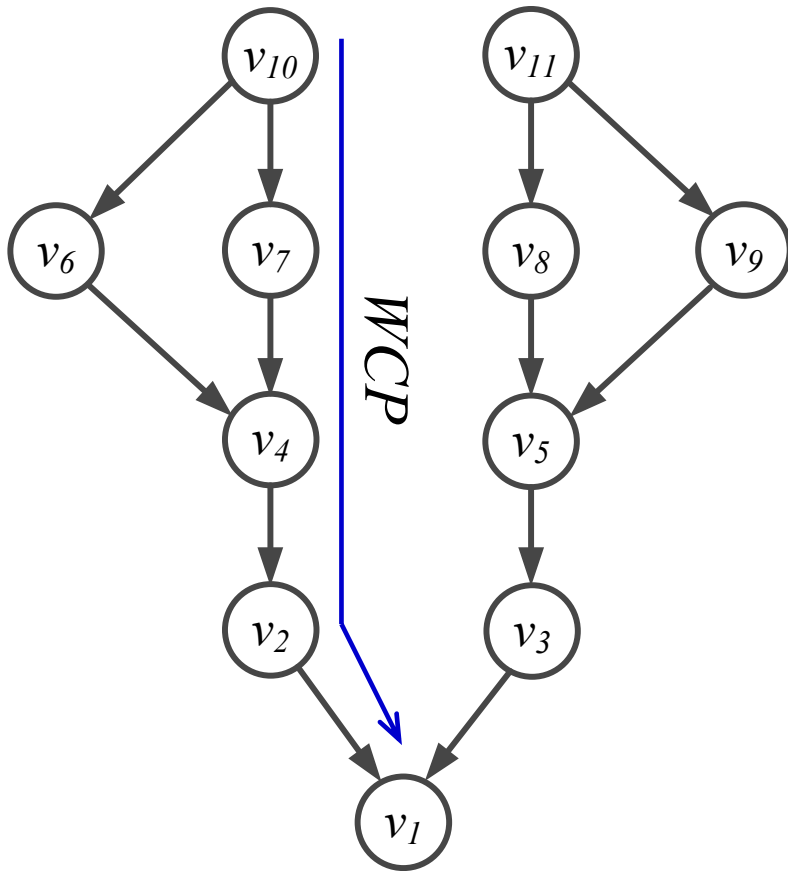
# Task Graph



- Directed Acyclic Graph  $G = (V, E)$

- $V = \{v_1, v_2, \dots, v_n\}$  : a set of tasks to be executed.
- $E = \{(i, j)\}$  : precedence relationships.
- $w_i$  : task weights
- The number of tokens consumed (at input) or produced (at output).

# Estimated Workload



- Estimated workload:

$$Workload = \frac{\sum_i w_i, \quad v_i \in V}{\sum_j w_j, \quad v_j \in WCP}$$

- $WCP$ : Worst-Case Path

- the minimally required capacity rate for a zone to process it.

$$\begin{array}{l}
\textit{find} \\
\min \\
\sum_{(i,j)}^{Z_k} d(i,j), \\
\forall v_i, v_j \in Z_k \\
\textit{s.t.} \sum_i CR_i \geq \textit{Workload}, \\
\forall v_i \in Z_k
\end{array}$$

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### Algorithm 1 Dynamic Zoning

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**Input:** a task flow to be allocated;

a multi-core system with core capacity rate identified

**Output:** the optimal zoning result to execute the given flow

- 1:  $S \leftarrow \text{Find\_Max\_Region}()$
- 2:  $DZ\_opt \leftarrow \text{Initial\_Rectangle}(S)$
- 3:  $Dist\_opt \leftarrow \text{Manhattan\_Distances}(DZ\_opt)$
- 4:  $k \leftarrow 0$
- 5: **while**  $k < N$  and  $Dist\_opt > D_{th}$  **do**
- 6:    $DZ\_new \leftarrow \text{Perturbation}(DZ\_opt)$
- 7:    $Dist\_new \leftarrow \text{Manhattan\_Distances}(DZ\_new)$
- 8:   **if**  $Dist\_new < Dist\_opt$  **then**
- 9:      $DZ\_opt \leftarrow DZ\_new; Dist\_opt \leftarrow Dist\_new$
- 10:   **end if**
- 11:    $\Delta Dist \leftarrow Dist\_new - Dist\_opt$
- 12:   **if**  $\exp(-\Delta Dist/N) > \text{random}(0,1)$  **then**
- 13:      $DZ\_opt \leftarrow DZ\_new; Dist\_opt \leftarrow Dist\_new$
- 14:   **end if**
- 15:    $k \leftarrow k+1$
- 16: **end while**
- 17: **return**  $DZ\_opt$

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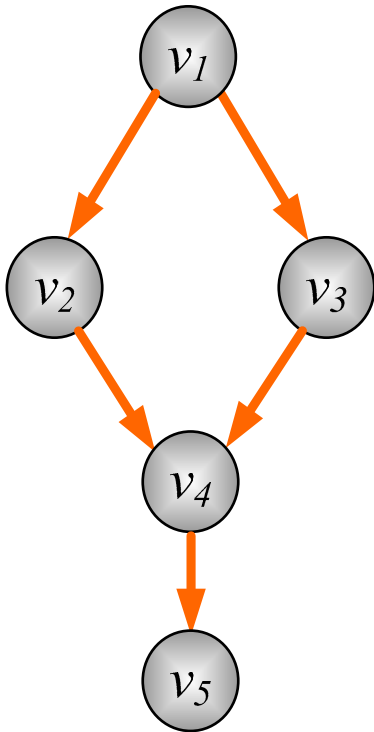


# Dynamic Task Scheduling (DTS)

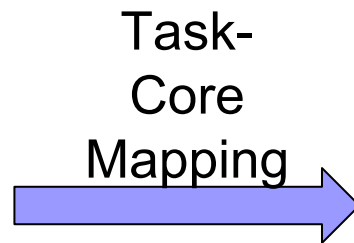
- Objective:
  - maximizing system utilization
  - minimizing communication cost
- Workload Constraints:
  - Core utilization should not exceed its capacity rate.
- Solution: Mixed Integer Programming (MIP)

# Task-Core Mapping Matrix

- Assign tasks to particular cores (within a zone):



Task Graph



	Task 1	Task 2	Task 3	Task 4	Task 5
Core 1	1	0	0	0	0
Core 2	0	0	1	0	1
Core 3	0	1	0	1	0

Binary Mapping Matrix

# Decision Variables (1/3)

- A binary matrix  $M$  ( $m \times n$ ):
  - $m$  : the number of available cores in a zone
  - $n$  : the number of nodes from the task graph
  - $M_{ij} = 1$ : task  $v_i$  mapped onto  $j$ -th core
  - Constraint on  $M_{ij}$  's:

$$\sum_{i=1}^m M_{ij} = 1, \quad \forall j = 1, \dots, n$$

	t1	t2	t3	t4	t5
C1	1	0	0	0	0
C2	0	0	1	0	1
C3	0	1	0	1	0

# Decision Variables (2/3)

- Starting time for each task:

$$\{S_1, S_2, \dots, S_n\}$$

- To keep precedence relationships:

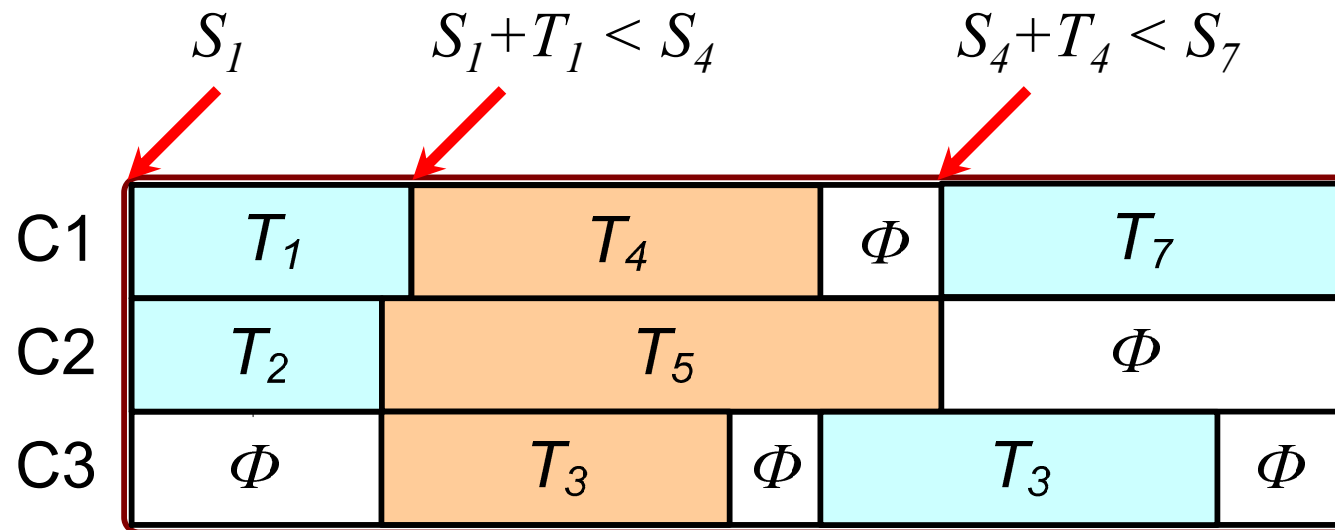
- For each arc  $(i, j)$ :

$$S_i + T_i + T_{comm}^{(i,j)} \leq S_j$$

- $T_i$ : the execution time for task  $v_i$ .
- $T_{comm}$ : the communication time between  $v_i$  and  $v_j$ .

# Decision Variables (3/3)

- $M$  and  $\{S_1, S_2, \dots, S_n\}$  determine the schedule:



- We need to identify  $M$  matrix and  $\{S_1, S_2, \dots, S_n\}$  for the optimal schedule.



# Workload Constraint

- A stressed core will be assigned low workload.
- Assigned workload for each core

$$WL_i = \frac{\sum_j \alpha_{ij} T_j}{T_s}, \quad \forall M_{ij} = 1$$

- $\alpha_{ij}$  : the frequency scaling ratio
- $T_s$  : the length of schedule
- Core utilization must not exceed its capacity rate:

$$WL_i \leq CR_i, \quad \forall i = 1, \dots, m$$

# Communication Cost (1/2)

## ■ Transmitting cost:

- $N_c(i, j)$ : the number of token transmitted on  $(i, j)$
- $c(i, j)$ : time it takes to transmit one token on  $(i, j)$

## ■ Buffering cost:

- $N_b(i, j)$  : the number of token buffered on  $(i, j)$
- $b(i, j)$ : time it takes to buffer one token on  $(i, j)$

# Communication Cost (2/2)

- The total communication cost:

$$T_{comm} = T_{tran} + T_{buff}$$

- $T_{tran}$ : total transmitting cost

$$T_{tran} = \sum_{(i,j)} n_c(i,j)c(i,j)$$

- $T_{buff}$ : total buffering cost

$$T_{buff} = \sum_{(i,j)} n_b(i,j)b(i,j)$$

# The Optimization Model

- A mixed-integer program:

$$\min \quad \alpha \cdot \left( \sum_{i=1}^m (1 - U_i) \right) + \beta \cdot T_{comm}$$

$$s.t. \quad \sum_{j=1}^m M_{ij} = 1, \quad \forall j = 1, \dots, n$$

$$S_i + T_i + T_{comm}^{(i,j)} \leq S_j, \quad \forall (i, j) \in E$$

$$WL_i(M, S) \leq CR_i, \quad \forall i = 1, \dots, m$$

$$\text{var} \quad M = [M_{ij}]_{m \times n}, \quad S = \{S_1, \dots, S_n\}$$

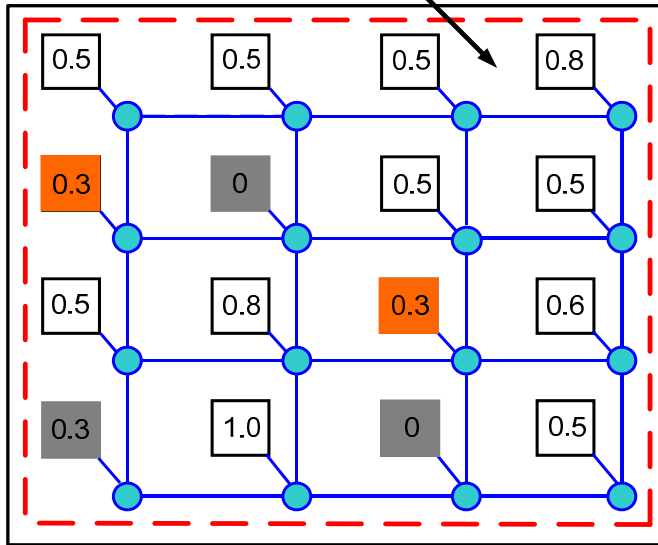


# NBTI-Aware Workload Balancing

- Adaptive to the frequent update of capacity rates
- Generate a new zone when a new flow comes in
- Relax an existing flow when a flow is finished execution

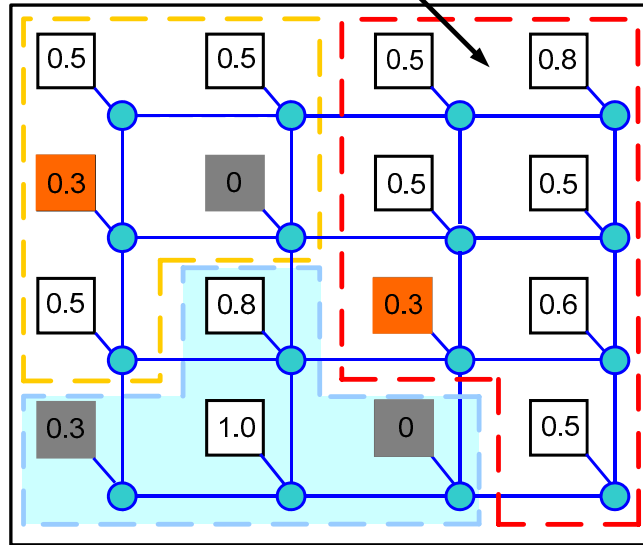
# Generation of A New Zone

Maximally  
Contiguous Region



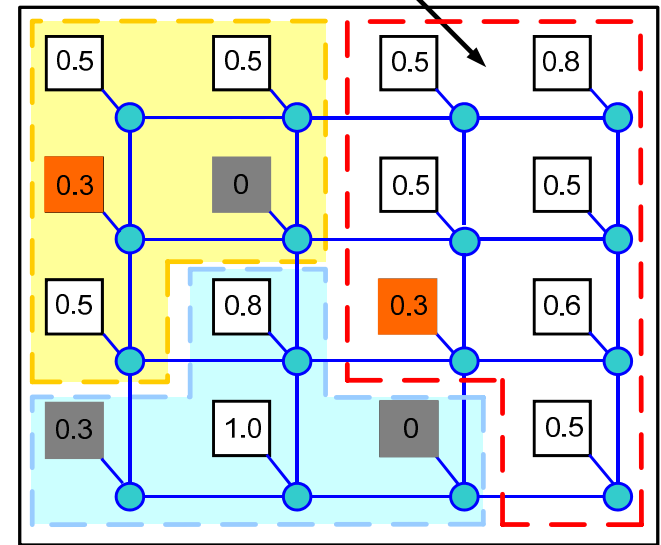
(a)

Maximally  
Contiguous Region



(b)

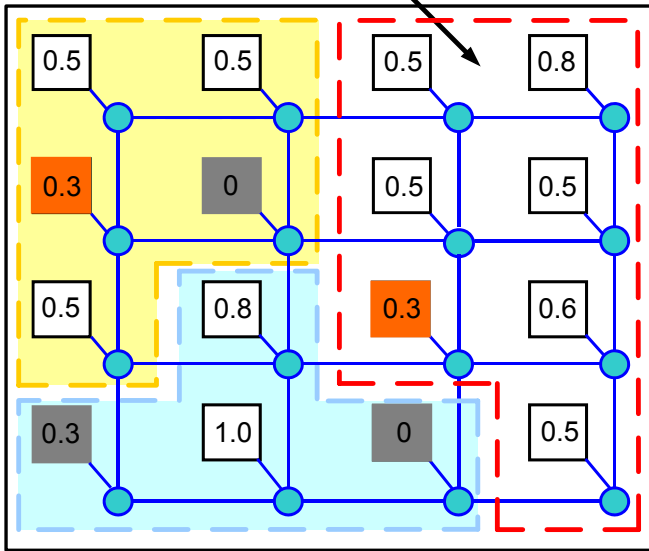
Maximally  
Contiguous Region



(c)

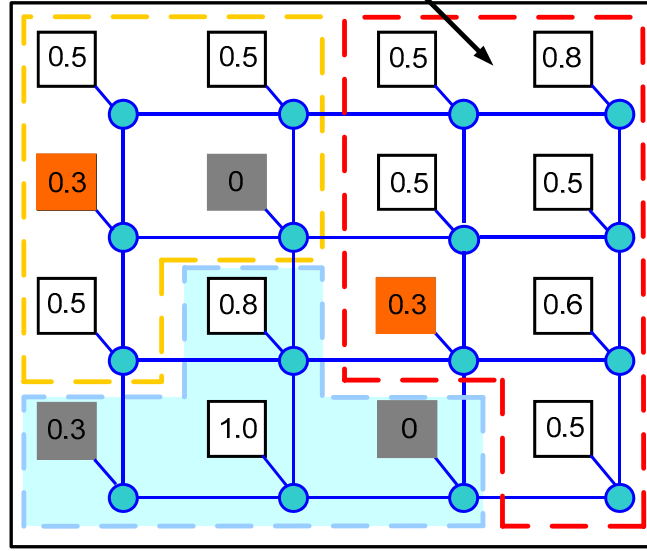
# Relaxation of An existing Zone

Maximally  
Contiguous Region



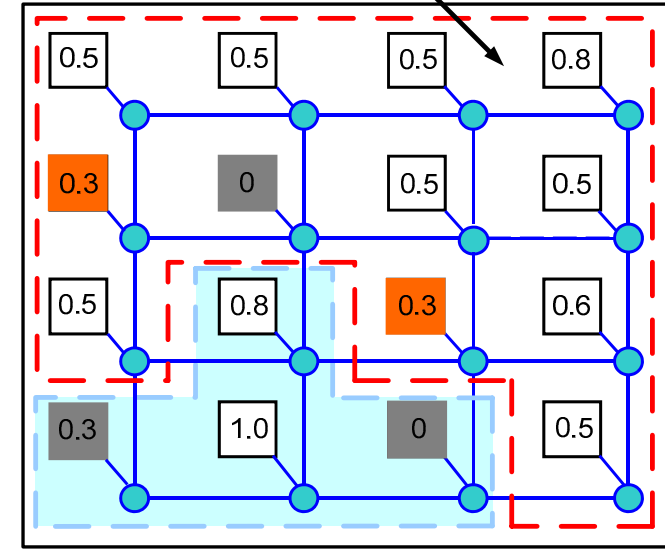
(a)

Maximally  
Contiguous Region



(b)

Maximally  
Contiguous Region



(c)

# Results (1/5): Scheduling results

Stressed Core Index	Capacity Rate	Assigned Workload
9	0.7	0.6248
12	0.5	0.5000
28	0.5	0.3892
33	0.4	0.4000
37	0.4	0.4000
39	0.5	0.4473
50	0.8	0.6482
57	0.9	0.8079

At 90 seconds

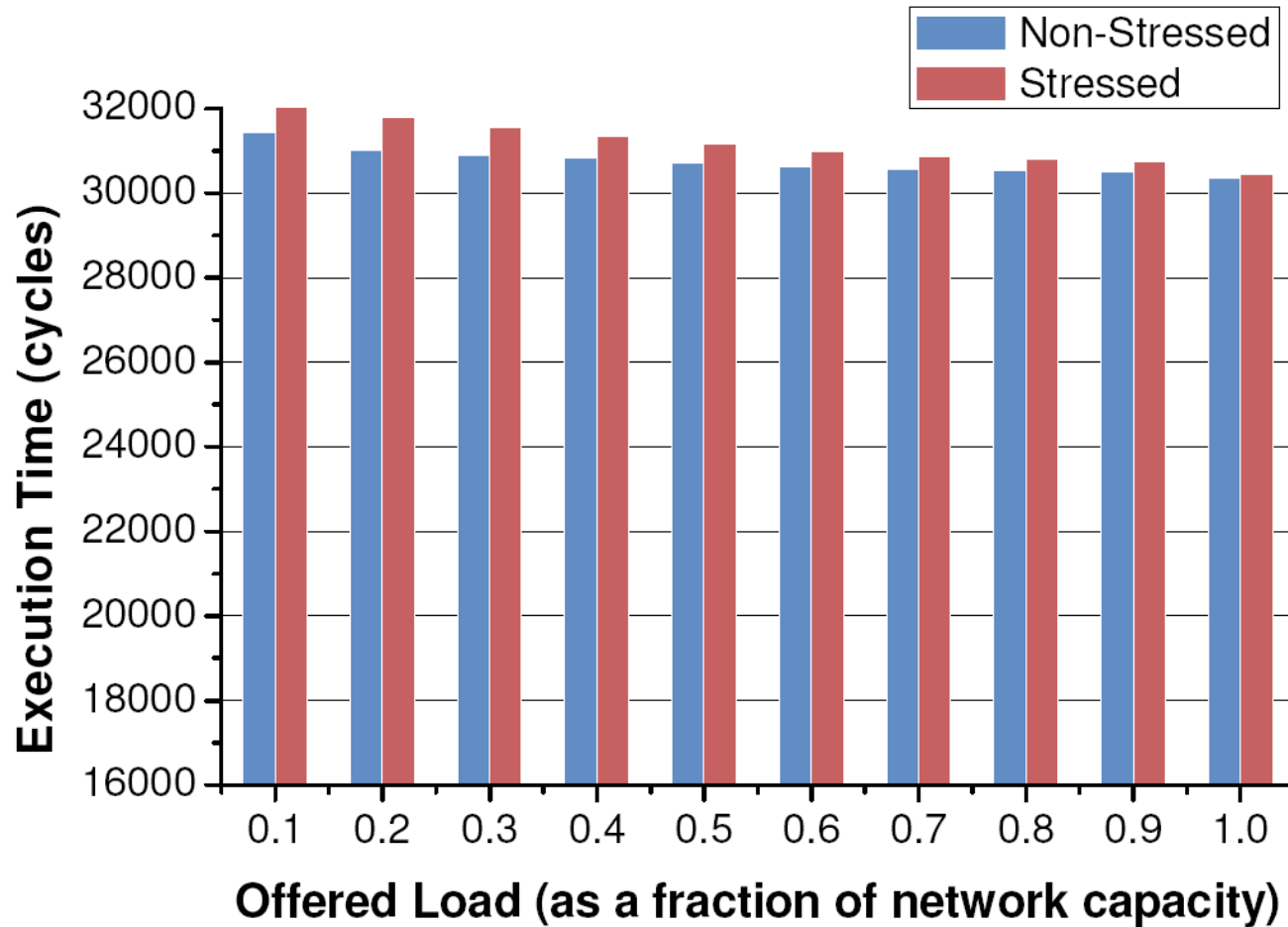
Stressed Core Index	Capacity Rate	Assigned Workload
14	0.4	0.3514
25	0.4	0.4000
31	0.5	0.5000
38	0.5	0.3892
41	0.7	0.5864
44	0.3	0.3000
52	0.6	0.5536
58	0.5	0.4293
59	0.2	0.2000

At 100 seconds

- Assigned workload is well bounded by capacity rate.
- Stressed cores have been recovered.

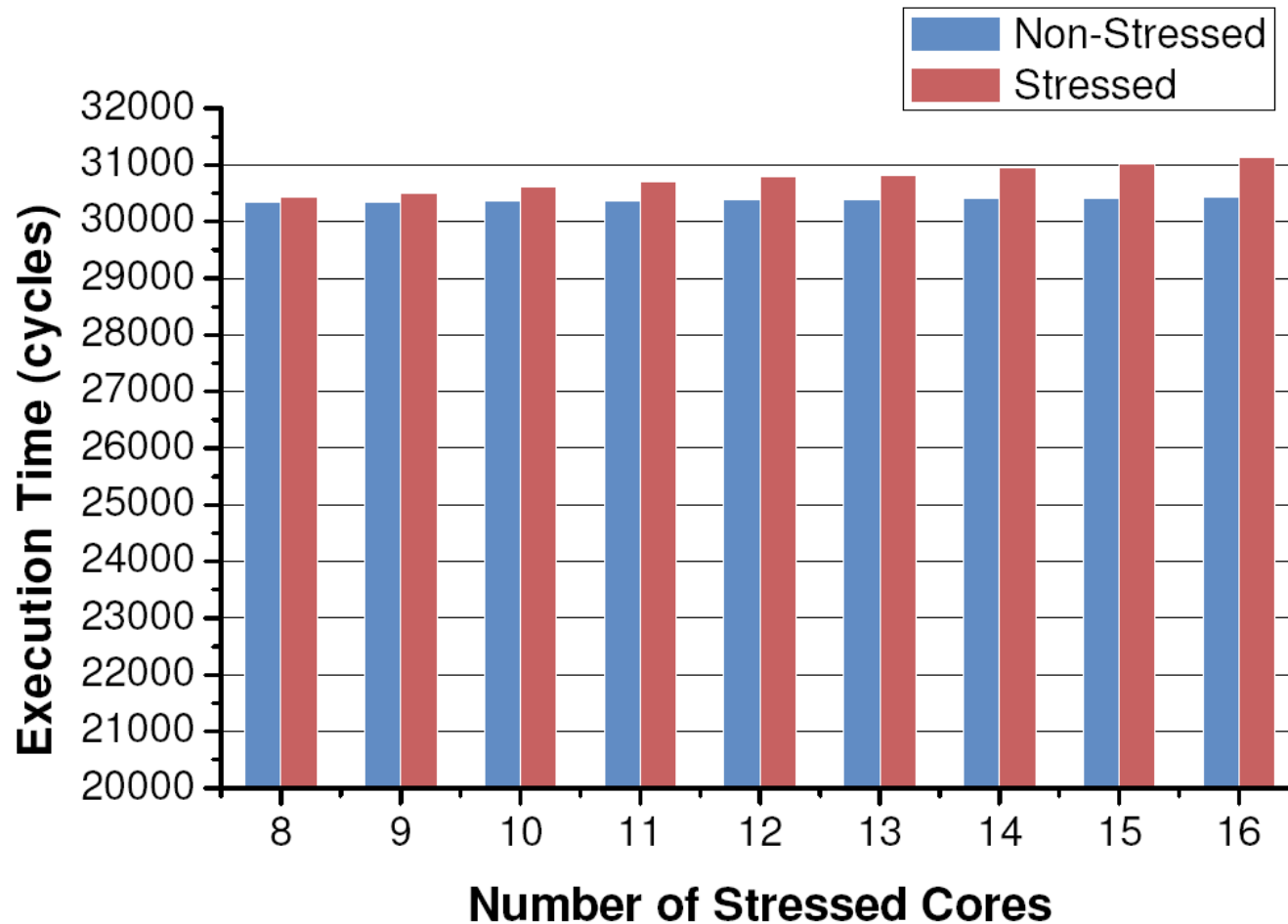


# Results (2/5): Performance Comparison



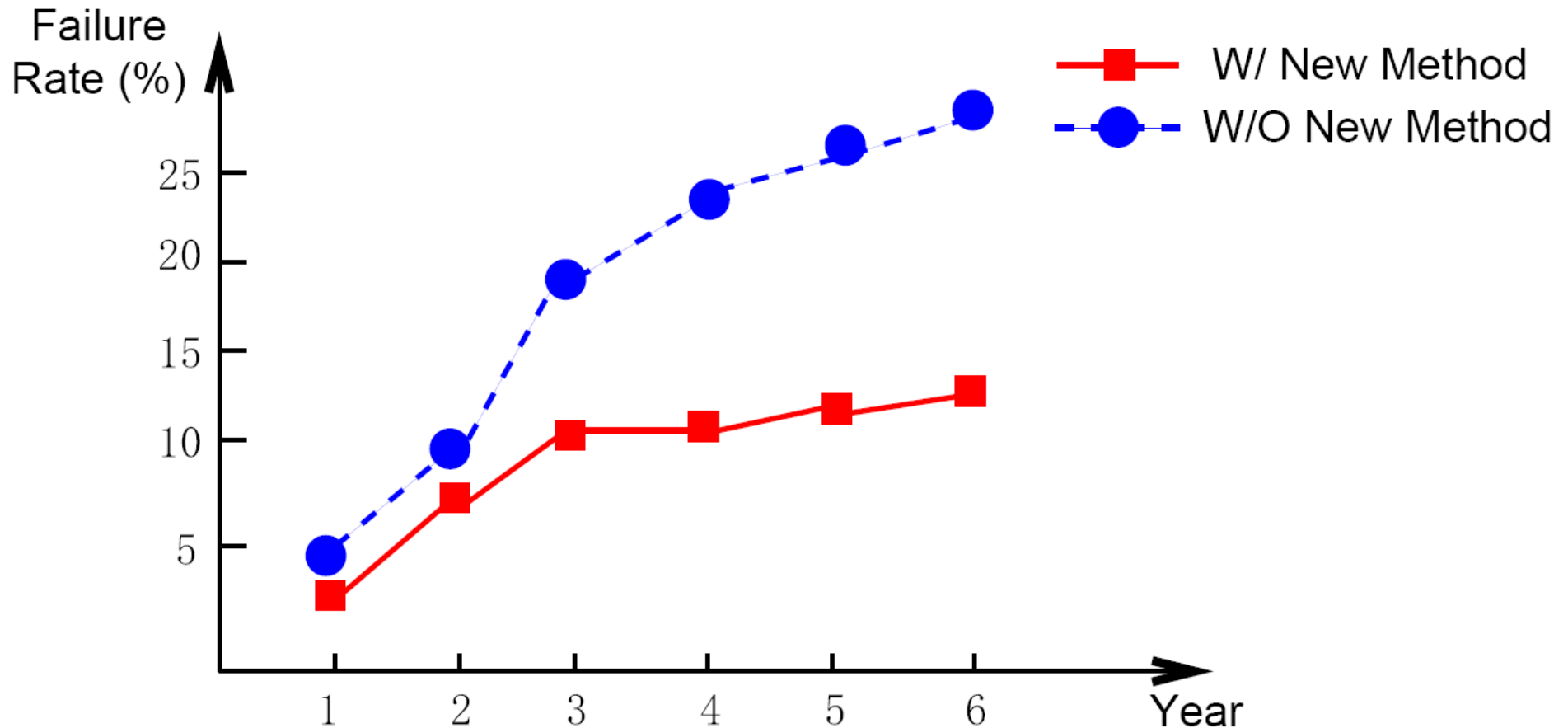
- An insignificant increase in execution time with different offered load (<2% performance degradation)

# Results (3/5): Performance Comparison



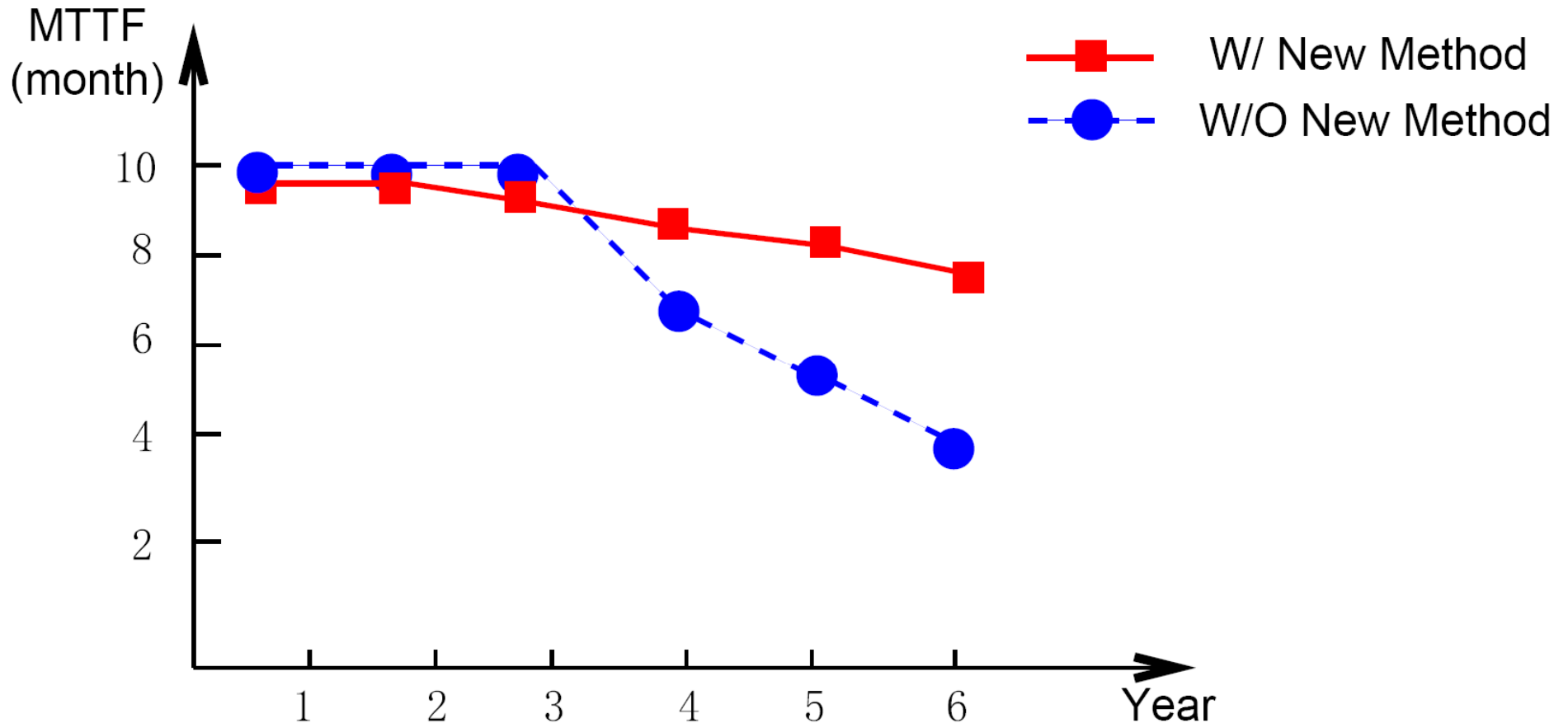
- An insignificant performance drop with increasing number of stressed cores (~3% when there are 16 stressed cores).

# Results (4/5): Yield Comparison



- The differences in terms of yield becomes obvious after 2 years and starts to widen.

# Results (5/5): MTTF Comparison



- After about 3 years both cases observe decreases in MTTF.
- The new strategy shows about 30% less changes.



Thank you!

Q&A