Path Criticality Computation in Parameterized Statistical Timing Analysis

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Outline

- Introduction
- Path criticality formulation
 $P(\bigcap_{i=1}^{m} A_k < B_k)$
- A novel method to compute a joint probability in SSTA
- Conclusions

Introduction

- In SSTA, criticality is a representative metric to gauge how important a given edge or path is in terms of timing
- The criticality of a path is defined as the probability that the path becomes the critical path
- The criticality of an edge is defined as the probability that the edge is on the critical path

Introduction

- Criticality is used in timing/yield optimization
 - Gate sizing, buffer insertion, Vth assignment
 - Transistor sizing
- Criticality is also very useful in testing
 - Timing critical paths (i.e., paths with high path criticality values) can be selected using SSTA
 - An ATPG tool takes these paths and generates test patterns sensitizing them
 - These patterns can be employed in performance testing, SDD testing, and speed-binning

Previous Work

- Run SSTA
- Obtain the circuit slack Sc
- Obtain the slack S(p₁) of a given path p₁
- Compute $P(S(p_1) < S_c)$

$S_c = \min\{S(p_1), S(p_2), S(p_3), ...\}$

Xiong et al, Incremental criticality and yield gradients, DATE 2008

Previous Work

- The complement slack of a path is the minimum of all path slacks in the circuit excluding the path slack
- Obtain the complement slack $S(p_1)$ from $S(p_1), S_c$
- Compute $P(S(p_1) < \overline{S}(p_1))$

 $S(p_1) = \min\{S(p_2), S(p_3), ...\}$

Lots of information is captured by a too simple linear form

Xiong et al, Incremental criticality and yield gradients, DATE 2008

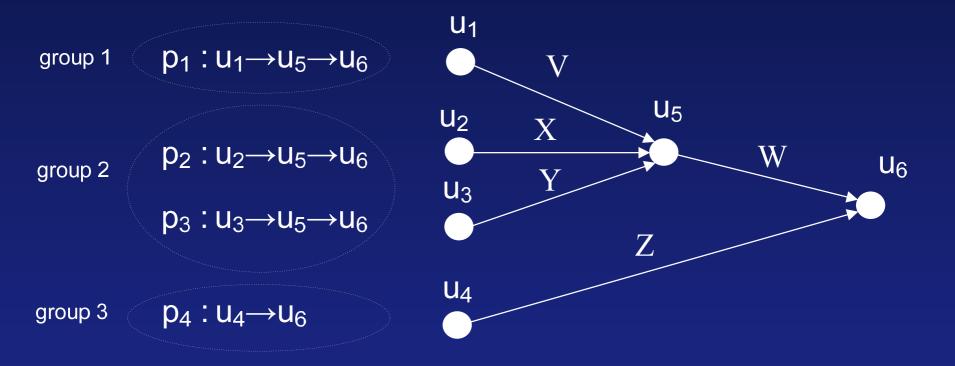
General path criticality formulation

- Partition the set of all paths in the circuit into *m* groups
- Compute the minimum path slack of each group
- Path criticality of p₁ can be written as

$$P(\bigcap_{i=1}^{m} S(p_1) < S_i)$$

- 1. Various ways to formulate path criticality
- 2. Smart formulation considering non-idealities of SSTA can reduce errors

Partitioning



 $P((V + W > \max\{X + W, Y + W\}) \cap (V + W > Z))$ = $P((V + W > \max\{X, Y\} + W) \cap (V + W > Z))$ distributivity = $P((V > \max\{X, Y\}) \cap (V + W > Z))$

Computing a joint probability

 Path criticality computation is reduced to evaluating the multivariate normal CDF

$$P(\bigcap_{i=1}^{m} A_{k} < B_{k}) = P(\bigcap_{i=1}^{m} A_{k} - B_{k} < 0)$$
$$= \Phi(x_{1}, x_{2}, ..., x_{m})$$

Edge criticality computation is also reduced to the same problem
 A path criticality

A new way to evaluate the CDF

- Previous approaches to evaluate the CDF
 - Numerical Integration (e.g.,mvncdf in matlab)
 - Accurate but extremely slow
 - Monte Carlo sampling (slow)
 - Using the max operation provided by SSTA
 - Very fast but poor accuracy
- We propose a novel, analytic conditioning operation
 - 1000x faster than Monte Carlo sampling at the same accuracy
 - 2~3x accurate at the cost of 3~4x runtime compared to max operation

Conditioning operation

$$P(\bigcap_{i=1}^{2} A_{k} < B_{k}) = P(A_{1} < B_{1})P(A_{2} < B_{2} | A_{1} < B_{1})$$

$$A_{2} = a_{0} + \sum_{i=1}^{n} a_{i}\Delta X_{i} + a_{n+1}\Delta R_{a}$$

$$A_{2} |_{A_{1} > B_{1}} = a_{0} + \sum_{i=1}^{n} a_{i}\Delta X_{i} + a_{n+1}\Delta R_{a}$$

$$A_{2} |_{A_{1} > B_{1}} = a_{0} + \sum_{i=1}^{n} a_{i}\Delta X_{i} + a_{n+1}\Delta R_{a}$$

Conditioning operation

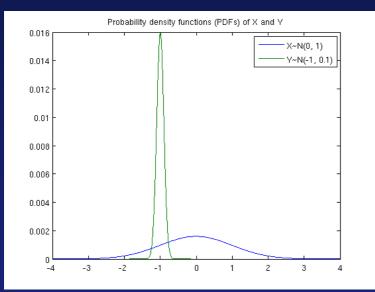
• Theorem 1. Let A and B be normal R.V.s. $E[\Delta X_i | A > B] = E[\Delta X_i] + \beta(\operatorname{cov}[A, \Delta X_i] - \operatorname{cov}[B, \Delta X_i]) / a$ $\operatorname{cov}(\Delta X_i, \Delta X_j | A > B) = \operatorname{cov}[\Delta X_i, \Delta X_j] - (\beta^2 + \alpha\beta)$ $(\operatorname{cov}[A, \Delta X_i] - \operatorname{cov}[B, \Delta X_i])(\operatorname{cov}[A, \Delta X_j] - \operatorname{cov}[B, \Delta X_i]) / a^2$

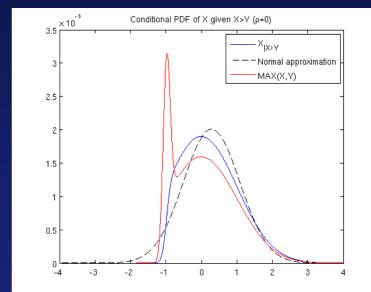
$$A_{2}|_{A_{1}>B_{1}} = a_{0} + \sum_{i=1}^{n} a_{i}\Delta X_{i} + a_{n+1}\Delta R_{a} \qquad \mu = [\dots], \Sigma = [\dots]$$

$$= \int A_{1} > B_{1} \qquad A_{2} > B_{2} \qquad \text{conditioning} \qquad A_{2} > B_{2} \qquad A_{2} > B_{2} \qquad A_{2} > A_{2} \qquad A_{2} > A_{2} \qquad A_{2} > A_{2}$$

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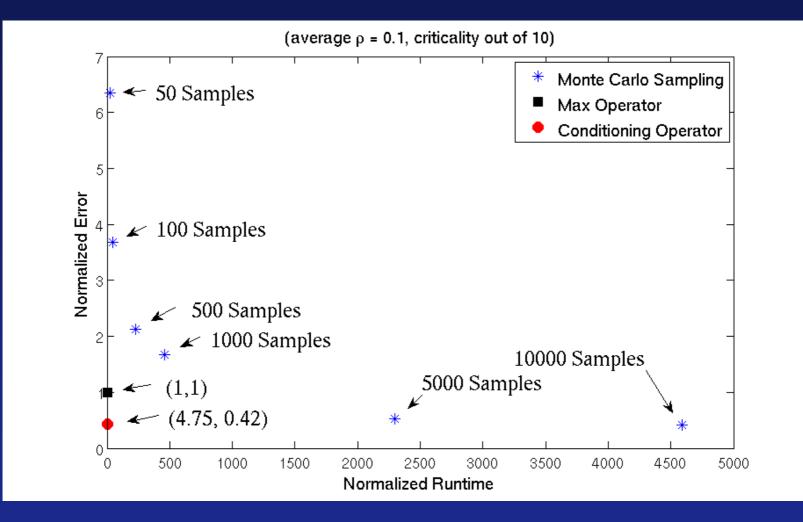
Conditioning operation



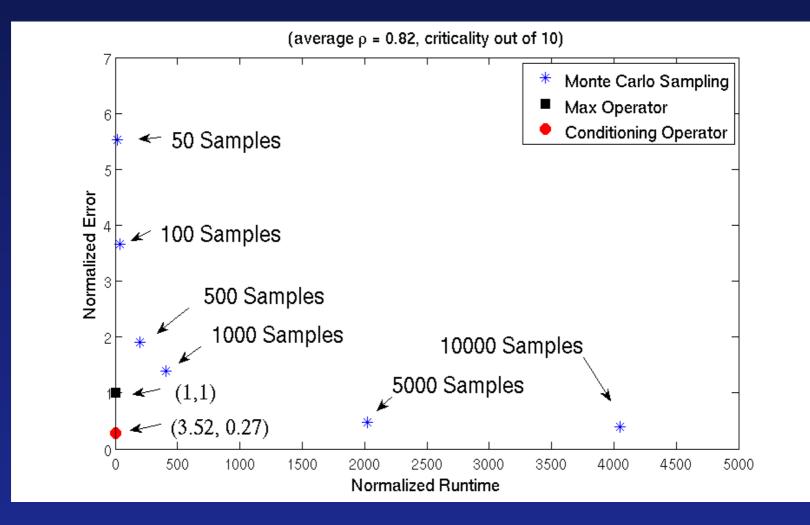


- Error analysis of normal approximation in max operation [D. Sinha et. al. TCAD 2007]
- The same analysis was done for conditioning operation
 - More than 2x less error
 - Error is much less for positively correlated timing quantities

- Randomly generated 10 timing quantities represented in the canonical form with 21 global sources of variation
 - Mean: within a range of [1.0, 3.0]
 - Std.: from 10% to 20% of the mean
 - Sensitivity values:
 - Case 1) chosen within a range of [-1.0,1.0] and then normalized in order to meet the std. value
 - Case 2) chosen within a range of [0,1.0] and normalized
- Compute criticality of randomly chosen one out of the 10 timing quantities

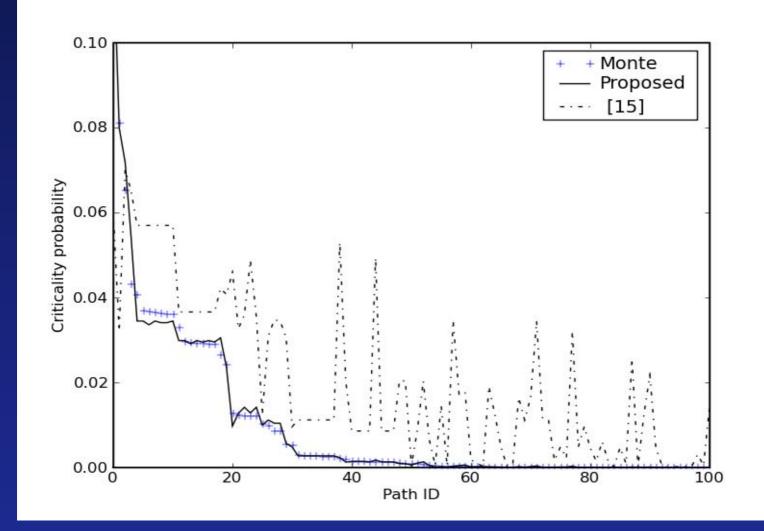


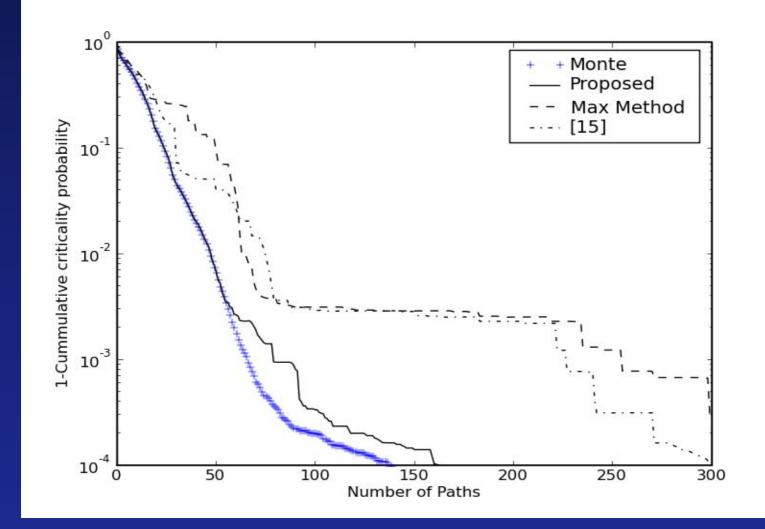
Case 1 $\rho = 0.1$

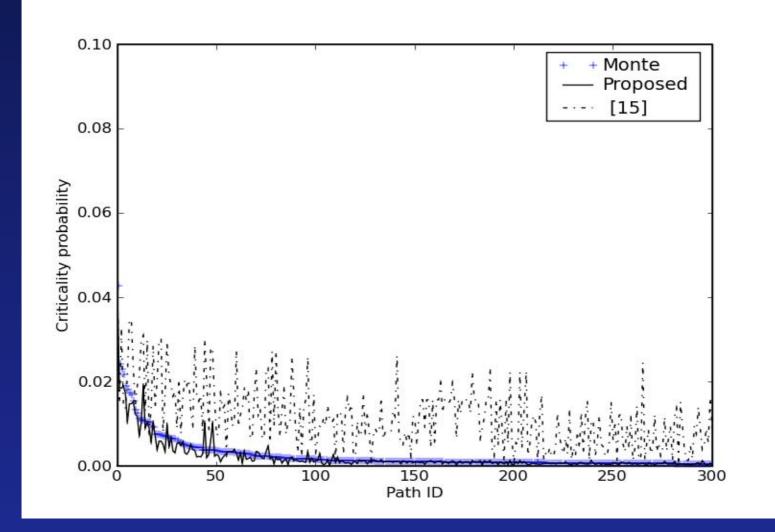


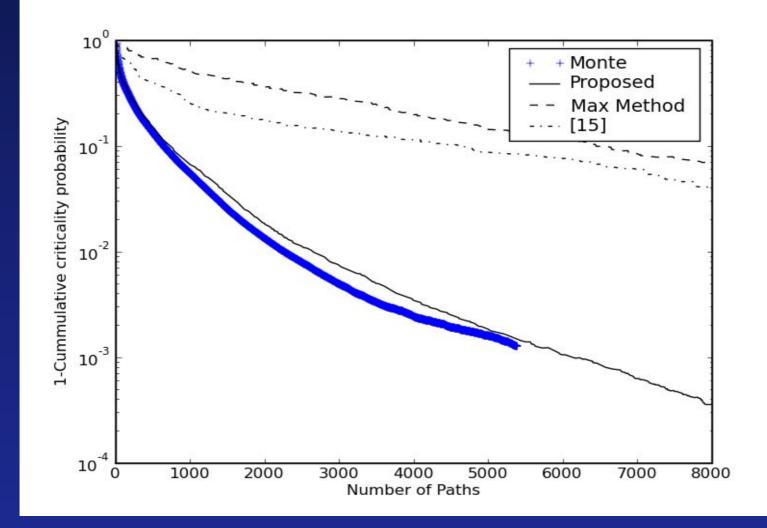
Case 2 $\rho = 0.82$

- SSTA algorithm used: [Visweswariah DAC 2004]
- Refactoring is employed: [Chung et al ICCAD 2009]
 - Capture topological (structural) correlation
 - Improve the accuracy of the arrival times
- Spatial correlation model: A quad tree with 3 levels
 - 4%, 5%, and 6% variation at 1st, 2nd, and 3rd level
 - 21 global sources of variation
- 5% random independent variation









Conclusions

- If you develop a statistical algorithm on top of SSTA, and our conditioning operation is employed to compute a certain joint probability,
 - Compared to the max operation
 - The quality of results can be improved significantly
 - The algorithm can become more stable
 - Compared to Monte Carlo sampling
 - Significant speed-up can be achieved
- This is demonstrated in path criticality computation

Conclusions

- Path criticality values are difficult to be computed accurately
- If you use the max operation, the accuracy change depending on the number of near-critical paths
- The combination of the conditioning operation and refactoring
 - allow us to compute it as accurate as Monte Carlo simulation unless your design is like c6288
 - is important when your design has many nearcritical paths

Partitioning

