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# A Multilevel $\mathcal{H}$ -matrix-based Approximate Matrix Inversion Algorithm for Vectorless Power Grid Verification

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# Outline

- **Introduction**
- **Proposed Approach**
  - Algorithm Overview
  - $\mathcal{H}$ -matrices
  - Multilevel Methods
  - Iterative Refinement Scheme
- **Experimental Results & Summary**

# Power Grid Verification

- Power grid verification is crucial for silicon success

- Simulation based approach

- For the given current loadings  $i$ , to obtain voltage noise by solving

$$Gv = i \quad (\text{R Model})$$

- Simulation is not enough

- Need to simulate large number of current vectors to cover usual working modes
- Early stage verification cannot be performed since the detailed current waveform information is still unknown
- No guarantee the worst noise (but not over pessimistic) can be found

# Vectorless Power Grid Verification

## ■ Vectorless approach

- Early stage verification technique
- Optimization approach to obtain the worst case of IR-Drop

## ■ Problem formulation

- Given current constraints to specify the feasible space of current excitations
  - Local constraints  $0 \leq i \leq I_L$
  - Global constraints  $Ui \leq I_G$
- To estimate the worst-case voltage fluctuations by solve optimization problems

$$v = G^{-1}i$$

# Vectorless Power Grid Verification

- The problem can be divided into two major tasks

- Let  $c_i \triangleq G^{-1}e_i$

- where  $e_i$  is the  $n \times 1$  vector of all zeros except the  $i$ -th component being 1, it is to obtain the  $i$ -th column of  $G^{-1}$  by solving  $Gx = e_i$

- The voltage of the  $i$ -th node can be obtained by

- $$v_i = c_i^T i$$

- Task 1: compute  $c_i$  by solving  $Gx = e_i$

- Task 2: maximize  $v_i = c_i^T i$  s.t.

- $$Ui \leq I_G \text{ and } 0 \leq i \leq I_L$$

- Total cost to verify a power grid with  $N$  nodes

- Solving linear equations with  $N$  unknowns for  $N$  times

- Solving LP problems for  $N$  times

Task 1: More than 80%  
computation cost!

# Related Works for Task 1: Acceleration

## ■ Important observations

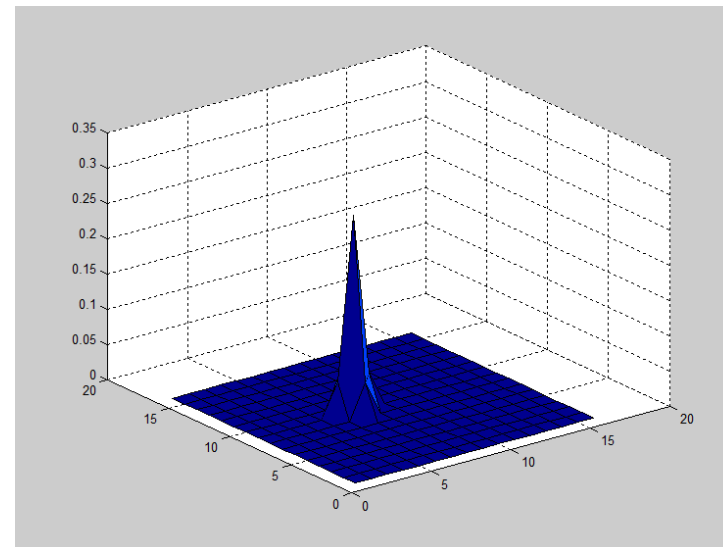
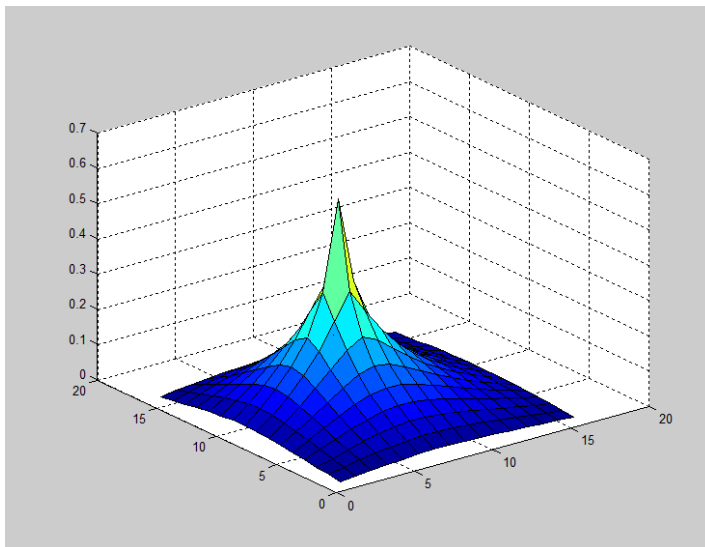
- Multiple right-hand sides problem
  - Direct solvers are more favored to be adopted
- Relatively lower accuracy requirement
  - Tradeoff between accuracy and solving efficiency

## ■ Previous works - acceleration methods

- Sparse Approximate Inverse
  - SPAI (N. H. Abdul Ghani and F. N. Najm, DAC 2009)
  - AINV (M. Avci and F. N. Najm, ICCAD 2010)
- Hierarchical matrix inversion (X. Xiong and J. Wang, ICCAD 2010)

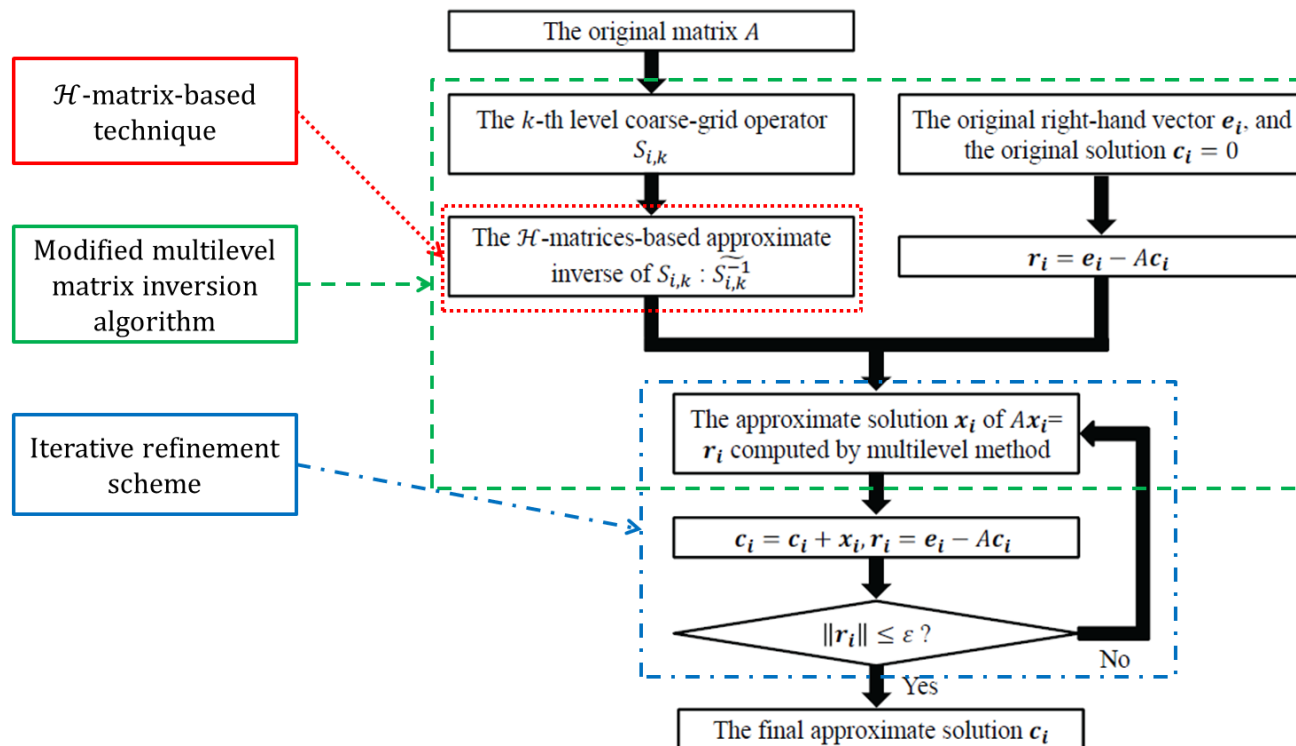
# The Essence of Sparse Matrix Inverse

- Computing the sparse matrix inverse is equivalent to obtain the sensitivity of each node for all current variables
- The main difficulty for approximate inverse methods: global coupling property of the linear system
- If we want to get a better sparse approximation, we have to find a method which can bring in more global information with a certain amount of memory footprint.



# Proposed Algorithm Framework

- Major techniques used in the proposed algorithm
  - $\mathcal{H}$ -matrix-based technique
  - Modified multilevel matrix inversion algorithm
  - Iterative refinement scheme





# $\mathcal{H}$ -matrices

## ■ Data-sparse representation

### □ Main idea

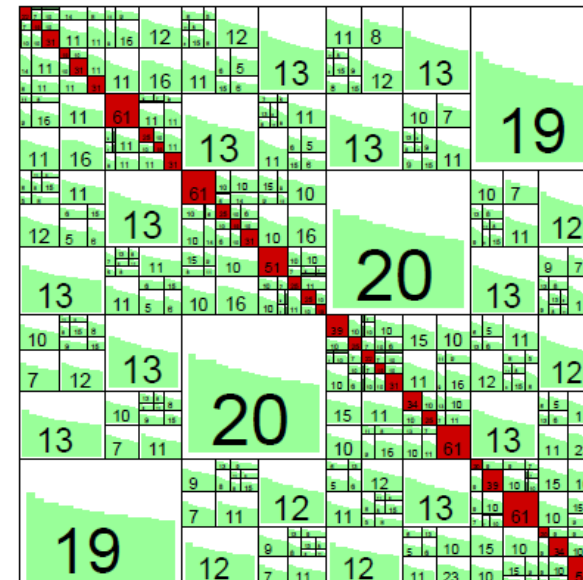
- Two parts of the geometry  $I$  and  $J$ : well separated (e.g. have a positive distance)

SPAI: the matrix block  $M \in \mathbb{R}^{I \times J}$  is a zero matrix

$\mathcal{H}$ -matrix: the matrix block  $M \in \mathbb{R}^{I \times J}$  can be approximated by a low-rank matrix

### □ Hierarchical block structure

### □ Low-rank approximation



# $\mathcal{H}$ -matrices

- Time and space complexity: almost linear

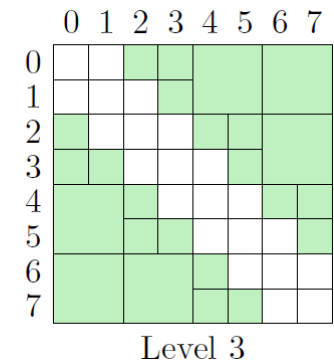
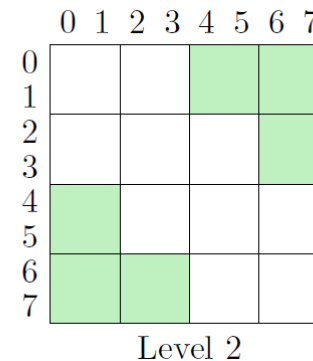
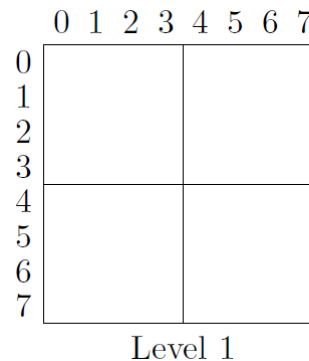
Operation	Complexity
Matrix Vector Product	$\mathcal{O}(n \log n)$
Matrix Addition	$\mathcal{O}(n \log n)$
Matrix Multiplication	$\mathcal{O}(n \log^2 n)$
Matrix Inversion	$\mathcal{O}(n \log^2 n)$
LU Factorisation	$\mathcal{O}(n \log^2 n)$

- $\mathcal{H}$ -matrix construction

- Cluster tree

- Geometric clustering
- Algebraic clustering

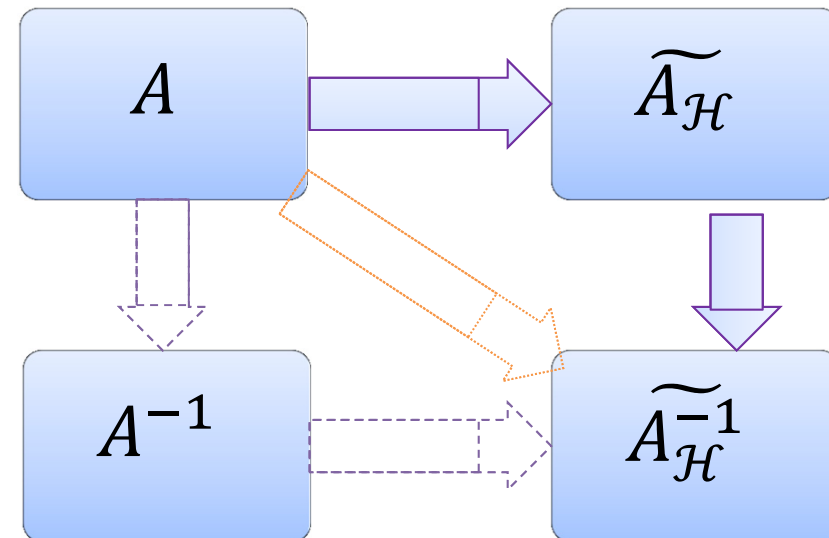
- Block cluster tree



# $\mathcal{H}$ -matrices

## ■ $\mathcal{H}$ -matrix-based approximate inverse construction

### □ Computation flow



### □ Two choices

- Direct  $\mathcal{H}$ -matrix inversion
- $\mathcal{H}$ -Cholesky factorization

# Multilevel Methods

## ■ Block matrix inversion

□ **2×2 block partitioned matrix:**  $A = \begin{bmatrix} D_1 & B \\ B^T & D_2 \end{bmatrix}$

□ **The block LU factorization of  $A$ :**

$$A = \begin{bmatrix} D_1 & B \\ B^T & D_2 \end{bmatrix} = \begin{bmatrix} D_1 & 0 \\ B^T & S \end{bmatrix} \begin{bmatrix} I & D_1^{-1}B \\ 0 & I \end{bmatrix} \quad (S = D_2 - B^T D_1^{-1}B)$$

□ **The block forward and backward substitution:**

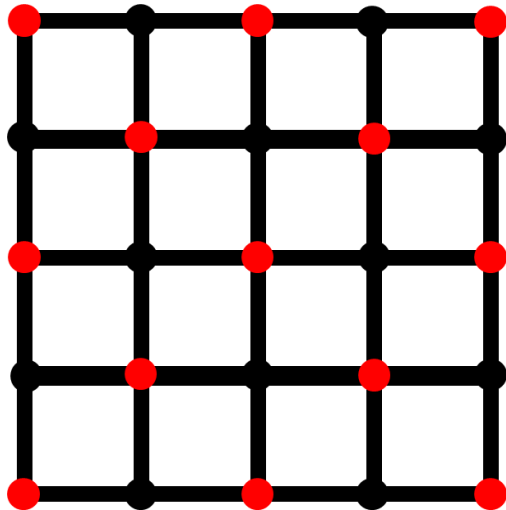
$$\begin{bmatrix} D_1 & 0 \\ B^T & S \end{bmatrix} \begin{bmatrix} I & D_1^{-1}B \\ 0 & I \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

1.  $x_1 := D_1^{-1}b_1$
2.  $x_2 := S^{-1}(b_2 - B^T x_1)$
3.  $x_1 := x_1 - D_1^{-1}Bx_2$

# Multilevel Methods

## ■ Block matrix inversion

### □ Red-black ordering



□  $D_1$ : diagonal matrix

□ The Main problem: inverse of the Schur complement

## ■ Approximate inversion

1.  $x_1 := D_1^{-1} b_1$
2. Compute  $M_S^{-1} \cong S^{-1}$
3.  $x_2 := M_S^{-1} (b_2 - B^T x_1)$
4.  $x_1 := x_1 - D_1^{-1} B x_2$

□ The approximate inverse of the Schur complement can be computed by the  $\mathcal{H}$ -matrix-based approximate inverse method

# Multilevel Methods

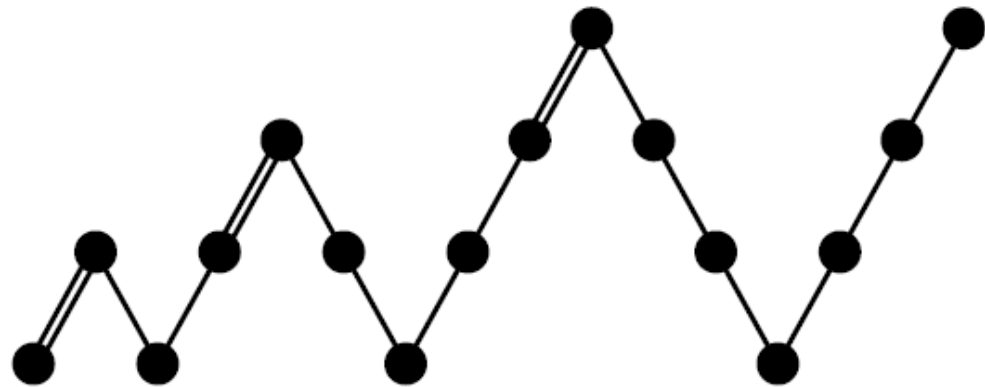
## ■ Algebraic multigrid methods

### □ Basic notation

- Fine-grid operator  $A^h$
- Coarse-grid operator  $A^{2h}$
- Restriction operator  $I_h^{2h}$
- Prolongation operator  $I_{2h}^h$

### □ Main ideas

- Coarse-grid correction
- Nested iteration



# Multilevel Methods

## ■ Multigrid methods

- Fine-grid operator  $A^h$
- Restriction operator  $I_h^{2h}$
- Prolongation operator  $I_{2h}^h$
- The coarse-grid operator  
 $A^{2h} = I_h^{2h} A^h I_{2h}^h$
- Coarse-grid correction

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} D_1^{-1} & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} + W^T S^{-1} W \left( \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} - A \begin{bmatrix} D_1^{-1} & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} \right)$$

- Nested iteration

$$\begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} D_1^{-1} & 0 \\ -D_2^{-1} B^T D_1^{-1} & D_2^{-1} \end{bmatrix} \begin{bmatrix} 0 & -B \\ 0 & 0 \end{bmatrix} W^T S^{-1} W \begin{bmatrix} b_1 \\ b_2 \end{bmatrix} + \begin{bmatrix} D_1^{-1} & 0 \\ -D_2^{-1} B^T D_1^{-1} & D_2^{-1} \end{bmatrix} \begin{bmatrix} b_1 \\ b_2 \end{bmatrix}$$

## • Block matrix inversion

- The original matrix  $A$
- $W = [-B^T D_1^{-1} \quad I]$
- $W^T = [-B^T D_1^{-1} \quad I]^T$
- The Schur complement  
 $S = D_2 - B^T D_1^{-1} B$

# Multilevel Methods

## ■ Approximate block matrix inversion

### □ Algorithm based on coarse-grid correction

1.  $x_1 := D_1^{-1}b_1$
2. Compute  $M_S^{-1} \cong S^{-1}$ ,  $x_2 := M_S^{-1}(b_2 - B^T x_1)$
3.  $x_1 := x_1 - D_1^{-1}Bx_2$

### □ Modified algorithm based on nested iteration

1.  $x_1 := D_1^{-1}b_1$
2.  $u := b_2 - B^T x_1$
3. Compute  $M_S^{-1} \cong S^{-1}$ ,  $x_2 := M_S^{-1}u$
4.  $x_1 := x_1 - D_1^{-1}Bx_2$
5.  $x_2 := D_2^{-1}(B^T D_1^{-1}Bx_2 + u)$



# Multilevel Methods

## ■ The multilevel version

- Recursive solution
- Multilevel Schur complement approximation
- Not really based on the fundamental multigrid principles of smoothing and coarse-level correction.

```
1.  $x_1 := D_1^{-1}b_1$   
2. If  $k = Level_{max}$   
3.   Compute  $M_s^{-1} \cong S^{-1}$   
        $x_2 := M_s^{-1}(b_2 - B^T x_1)$   
4. Else  
5.   MAMI( $S, x_2, k + 1$ )  
6. End If  
7.  $x_1 := x_1 - D_1^{-1}Bx_2$ 
```

# Iterative Refinement Scheme

## ■ Iterative refinement

- Enhance the robustness of the  $\mathcal{H}$ -matrix-based approximate inverse method

- Linear iteration

$$x_0 = 0, x_{i+1} = x_i + \widetilde{A}^{-1}(e_i - Ax_i)$$

- Convergence rate

$$R = \|I - \widetilde{A}^{-1}A\|$$

- Advantage: low extra computational cost

# Experimental Results

## ■ Proposed algorithms

- C++ implementation
- HLIBpro library is adopted to perform  $\mathcal{H}$ -matrix construction

## ■ Experimental platform

- Linux Server with Intel CPU@2.33GHz and 8GB RAM

## ■ Comparison

- ICCG solver with IC(0) preconditioner
- Cholmod solver from SuiteSparse package

# Experimental Results

## ■ Comparison with ICCG and Cholmod

Runtime (second)  
Peak Memory (B)

Grid Size	$\mathcal{H}$ -matrix				Cholmod			ICCG
	Setup	Solve	Memory	Avg. Error	Setup	Solve	Memory	Solve
5875	0.62	0.02	7.50M	4.9E-4	0.18	0.03	5.42M	0.02
22939	3.48	0.08	33.74M	2.5E-4	0.76	0.12	30.09M	0.13
35668	6.17	0.13	53.55M	1.2E-3	0.93	0.2	52.42M	0.23
51195	9.55	0.19	83.01M	9.7E-4	1.36	0.31	84.37M	0.36
90643	18.83	0.35	161.37M	2.5E-3	2.61	0.54	176.05M	0.78
141283	31.94	0.58	254.48M	2.0E-3	4.54	0.89	302.26M	1.60
203725	65.97	0.89	479.94M	1.2E-3	6.92	1.28	469.77M	2.73
277559	94.71	1.22	670.13M	3.4E-3	8.74	1.64	687.82M	4.82
562363	206.24	2.56	1.39G	1.1E-3	26.39	3.87	1.63G	12.07
681265	344.76	3.29	2.04G	1.0E-3	31.68	4.54	2.09G	16.48
953245	443.93	4.54	2.72G	9.9E-4	45.57	6.38	3.08G	32.87
1446655	802.83	7.16	4.60G	4.4E-3	81.13	9.82	5.61G	87.29

# Experimental Results

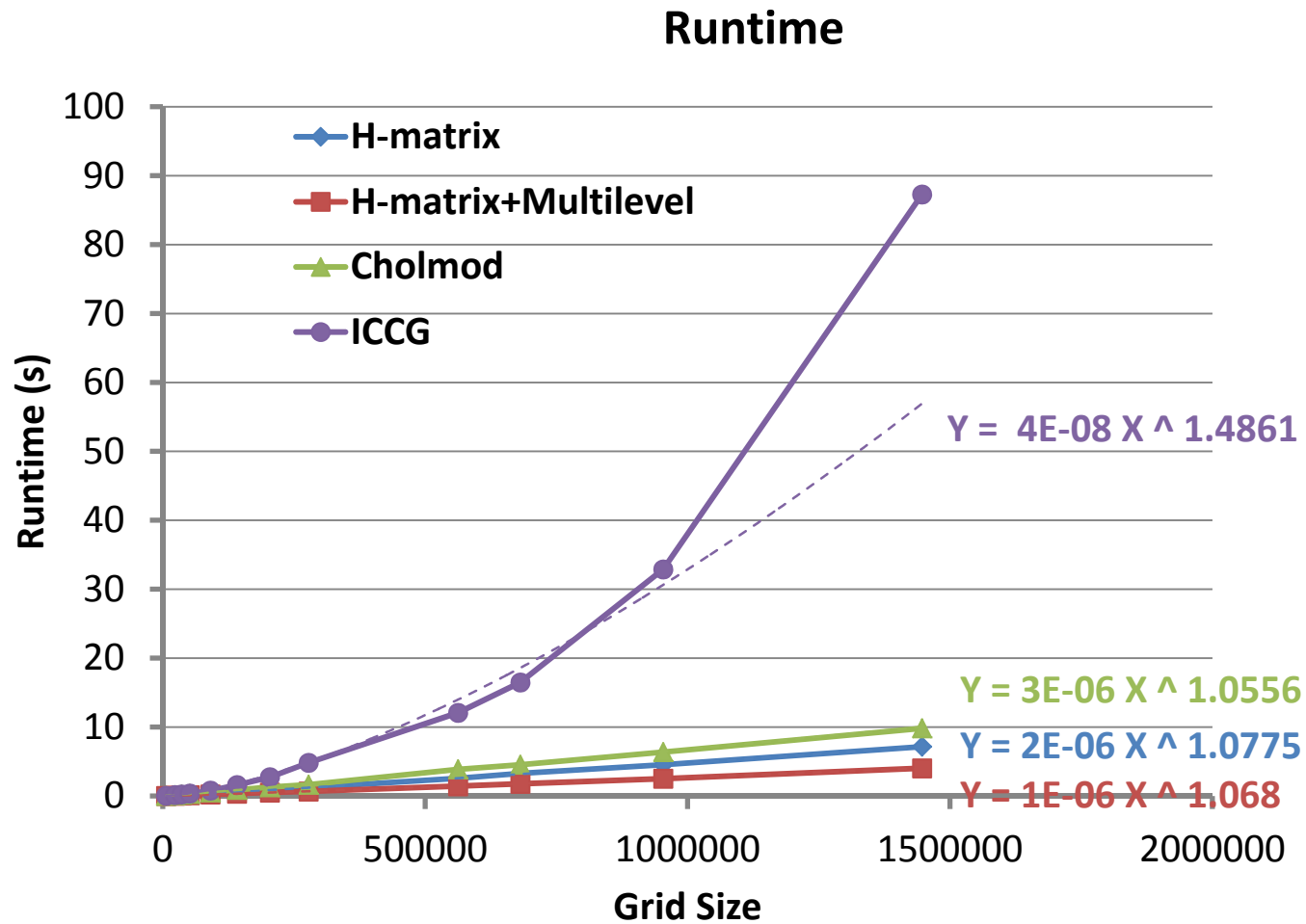
## ■ With multilevel approach

Runtime (second)  
Peak Memory (B)

Grid Size	$\mathcal{H}$ -matrix				$\mathcal{H}$ -matrix + Multilevel			
	Setup	Solve	Memory	Avg. Error	Setup	Solve	Memory	Avg. Error
5875	0.62	0.02	7.50MB	4.9E-4	0.46	0.01	3.80MB	1.3E-3
22939	3.48	0.08	33.74MB	2.5E-4	2.72	0.05	19.89MB	3.9E-4
35668	6.17	0.13	53.55MB	1.2E-3	4.25	0.08	29.14MB	6.6E-4
51195	9.55	0.19	83.01MB	9.7E-4	6.57	0.12	43.79MB	1.2E-3
90643	18.83	0.35	161.37M	2.5E-3	14.37	0.22	87.05MB	2.1E-3
141283	31.94	0.58	254.48M	2.0E-3	21.87	0.34	127.76M	2.7E-3
203725	65.97	0.89	479.94M	1.2E-3	37.53	0.50	196.14M	1.2E-3
277559	94.71	1.22	670.13M	3.4E-3	55.40	0.66	295.32M	2.3E-3
562363	206.24	2.56	1.39GB	1.1E-3	155.79	1.42	671.49M	1.2E-3
681265	344.76	3.29	2.04GB	1.0E-3	220.04	1.76	910.42M	1.2E-3
953245	443.93	4.54	2.72GB	9.9E-4	371.59	2.50	1.33GB	2.0E-3
1446655	802.83	7.16	4.60GB	4.4E-3	1833.54	4.01	2.45GB	4.7E-3

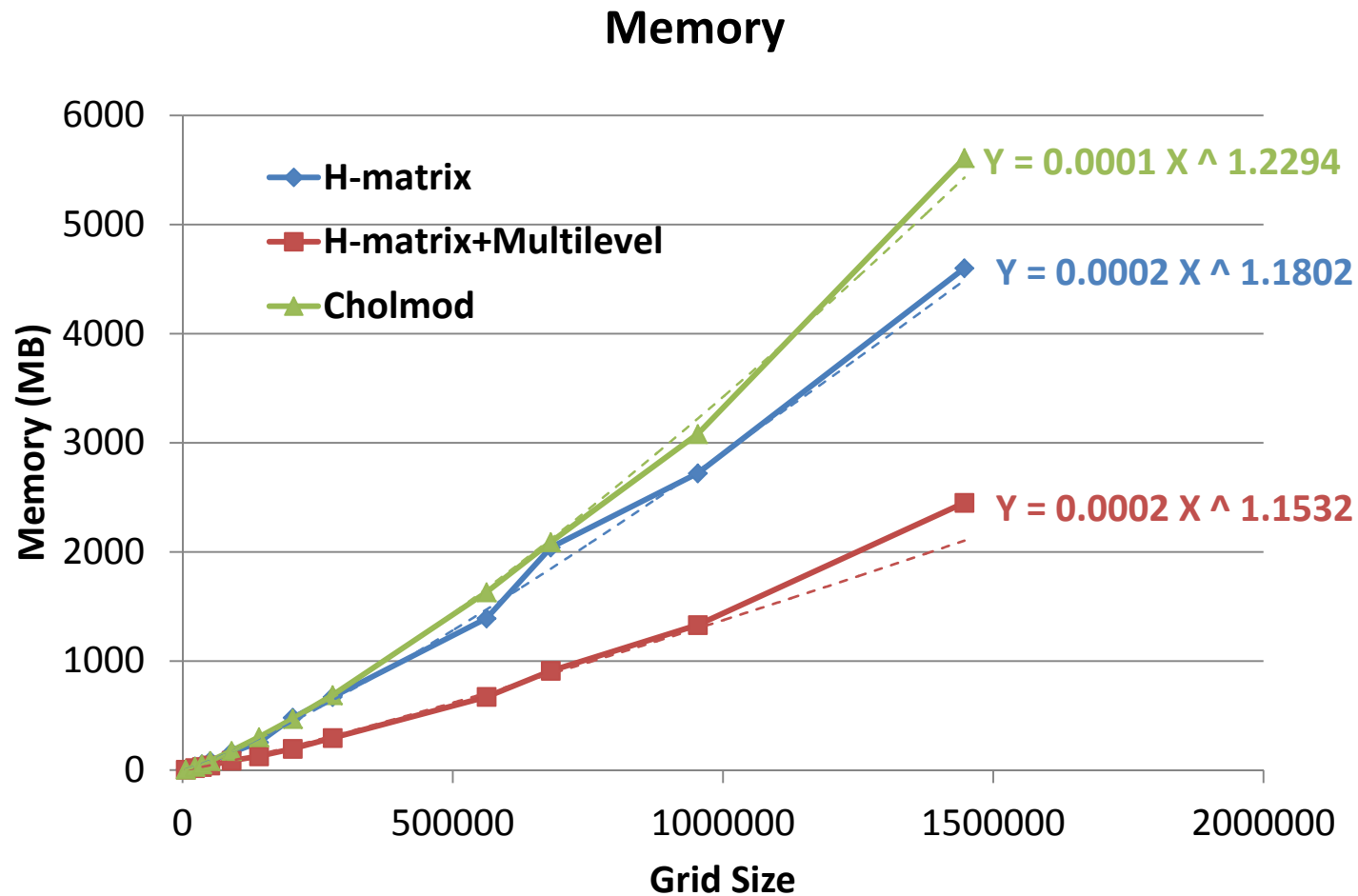
# Experimental Results

## ■ Solve time comparison



# Experimental Results

## ■ Memory usage comparison



# Summary

- This paper proposed a multilevel  $\mathcal{H}$ -matrix-based approximate matrix inversion algorithm for vectorless power grid verification.
- The combination of the  $\mathcal{H}$ -matrix-based technique and the multilevel method is successful. And the proposed algorithm can obtain an almost linear complexity.
- The proposed method can be also used for other occasions where linear systems with multiple right-hand sides problem needs to be solved.





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**THANKS FOR YOUR ATTENTION!**

**Q & A**

