



# 3DLAT: TSV-based 3D ICs crosstalk minimization utilizing Less Adjacent Transition Code

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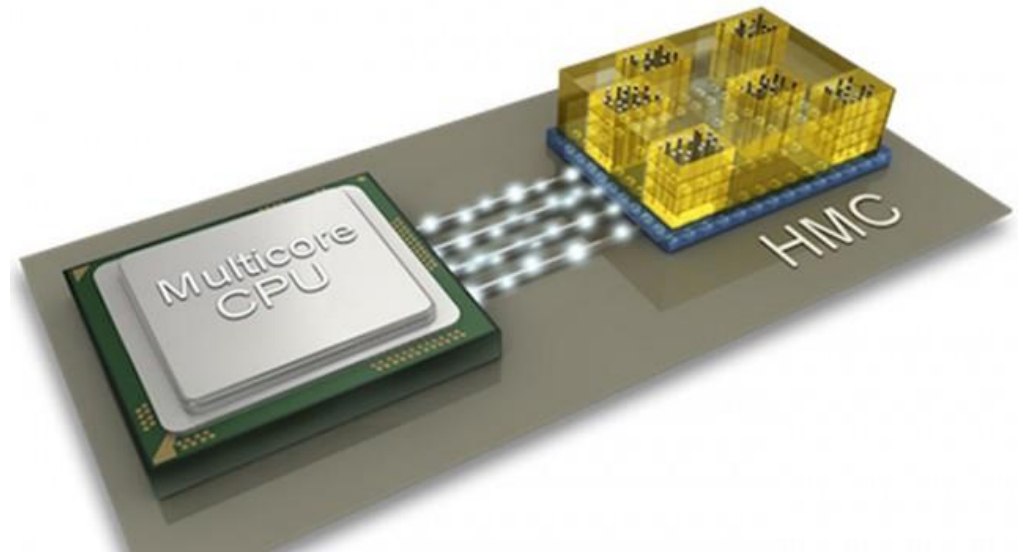
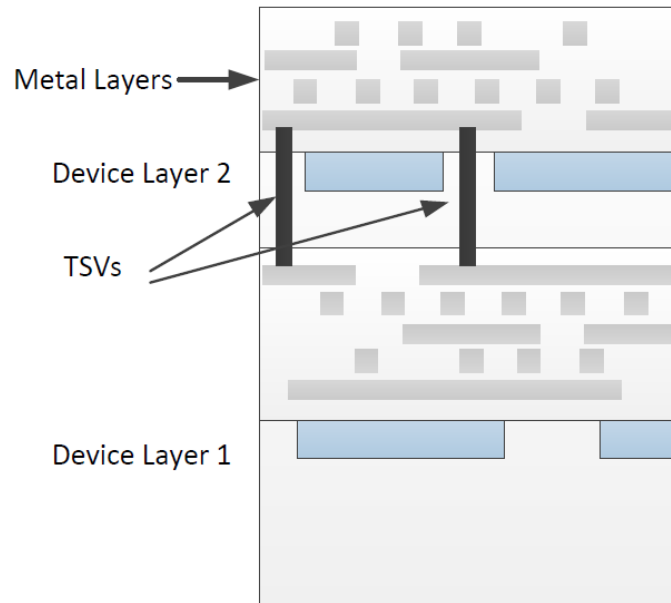
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# 3D integration is a promising solution for interconnect crisis.



Source: Micron Hybrid Memory Cube

- Capacitance crosstalk in TSVs
  - Relatively large size of TSVs
  - Coupled deep inside the substrate

# Outline

## ■ Preliminaries

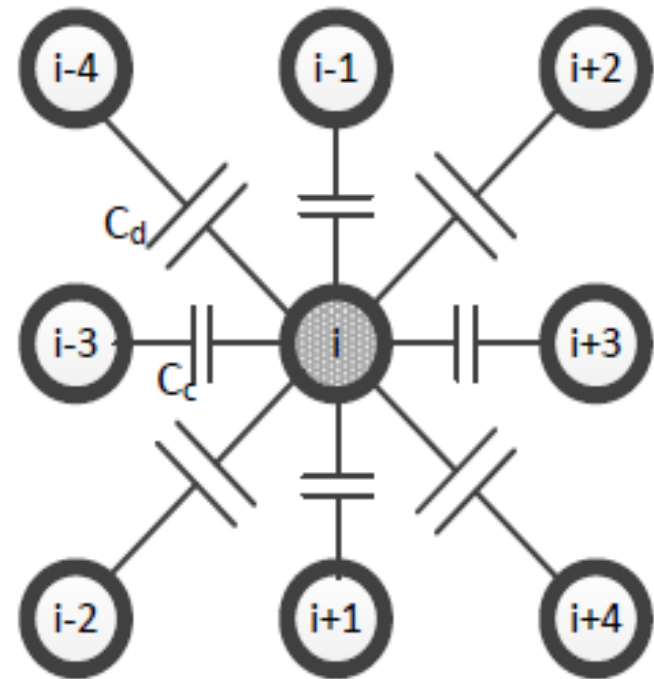
- Backgrounds on crosstalk
- 2DNAT (no adjacent transition) Code: Transition signaling and Limited Weighted Code

## ■ 3D LAT Coding Mechanism

## ■ Performance and power evaluation

# Crosstalk in TSV arrays

- Analysis Complexity:
  - Increased number of neighbors
  - Each victim has 8 aggressors.
- Transition direction matters
  - $\Delta V_i = V_i(t^+) - V_i(t^-)$   
(0 to 1, or 1 to 0)
  - $\delta_{i,k} = abs\left(\frac{\Delta V_i - \Delta V_k}{V_{dd}}\right)$   
(value of 0, 1, or 2)



# Crosstalk in TSV arrays

- Effective crosstalk capacitance
  - $C_{eff,i} = C_L(1 + \lambda_1 \sum \delta_n + \lambda_2 \sum \delta_d)$
  - $\lambda$  represents the capacitance ratio between coupling capacitance and self capacitance.
- Crosstalk classification
  - $\sum \delta_n$  can be any integer in  $[0, 8]$
  - 0C to 8C without considering diagonal TSVs
  - Add 9C and 10C for four diagonal TSVs

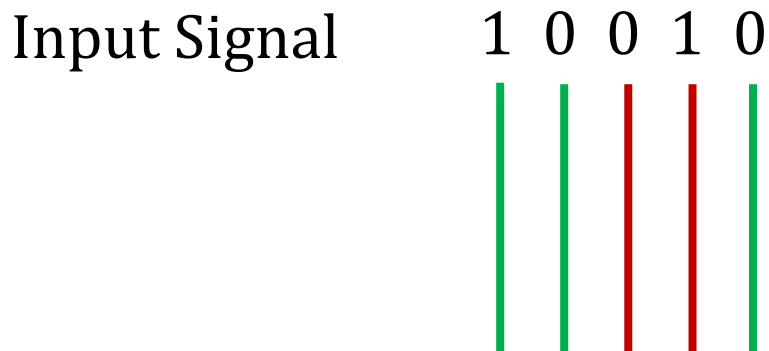
## Previous work on 3D crosstalk

- 3D k-CAC: Crosstalk Avoidance Code (Kumar et al., DATE 2013)
  - Eliminate the transmission pattern that causes  $(k+1)C$  crosstalk.
  - Problems: large overhead and complexity
- ShieldUS (Chang et al., ASPDAC2013):
  - Use relatively stable data signals as shields
  - Problems: data mapping & unstable performance

How does 2D design handle crosstalk problem?

## 2D No Adjacent Transition Code

- Combine the transition signaling and the limited weighted code.
- Transition Signaling
  - Input bit is 1 => transition occurs
  - Assume signal is 10010, wire voltage is LLHHL
  - XOR previous and current wire value for input data



# Limited Weighted Code & 2D NAT

- Limited Weighted Code
  - Weight: number of 1s in the data
  - Encode to limit the weight of each data input
- 2D NAT
  - No adjacent 1s are allowed in codeword

Avoidance Pattern:

H L H  
↓  
L H L



## 3D NAT is infeasible

- Imagine apply 2D NAT into 3D designs...  
(assume weak coupling between diagonal TSVs)

$X$	$\bar{b}$	$X$
$\bar{b}$	$b$	$\bar{b}$
$X$	$\bar{b}$	$X$

$b$  can be only 0 or 1

Codeword Cardinality (number of qualified codeword) is only  $2^5$  compared to  $2^9$ .

# Outline

- Preliminaries
- **3D LAT Coding Mechanism**
  - LAT code design
  - LAT optimization
  - Heuristic CODEC design
- Performance and power evaluation

## 3D limited weighted LAT code

- Limit the number of 1s in adjacent nodes
  - Adjacent nodes include eight neighbors in the array
  - Target at TSV arrays with 3 rows.
  - Use  $\omega$  for maximum allowed weight for each 3\*3 TSVs
  - Limit the crosstalk within  $(\omega - 1) * 2C$ 
    - Worst case consideration.
    - At most  $\omega - 1$  neighbors are with the opposite transition direction.

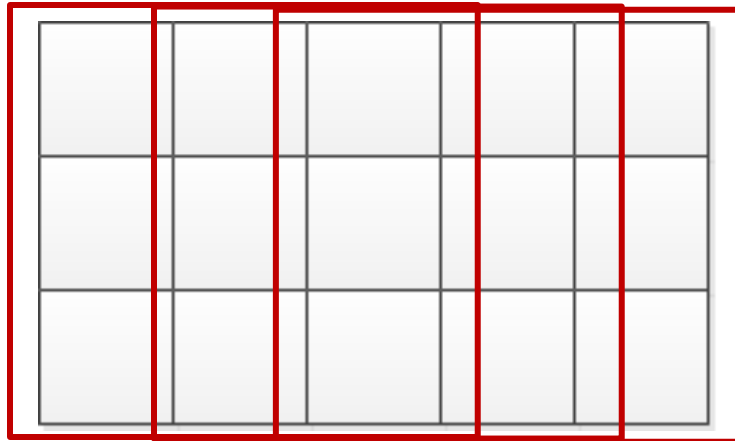
# Code Cardinality Calculation

- The codeword overhead is determined by the code cardinality.
- The number of codeword should not be smaller than the number of data input ( $T(\omega, N) \leq 2^d$ )

$$\omega_1 = 1$$

$$\omega_2 = 0$$

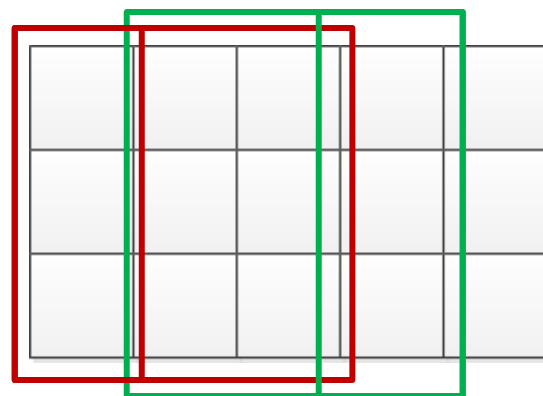
$$\omega_3 = 2$$



..... Impossible to calculate code cardinality with variable weights for each 3\*3 TSV array.

Lower bound of the code cardinality is used instead. Each TSV subarray has exact the same weight.

# Codeword Cardinality Induction



Every other three column has the same weight.

$\alpha_c$

$\alpha_{c+3}$

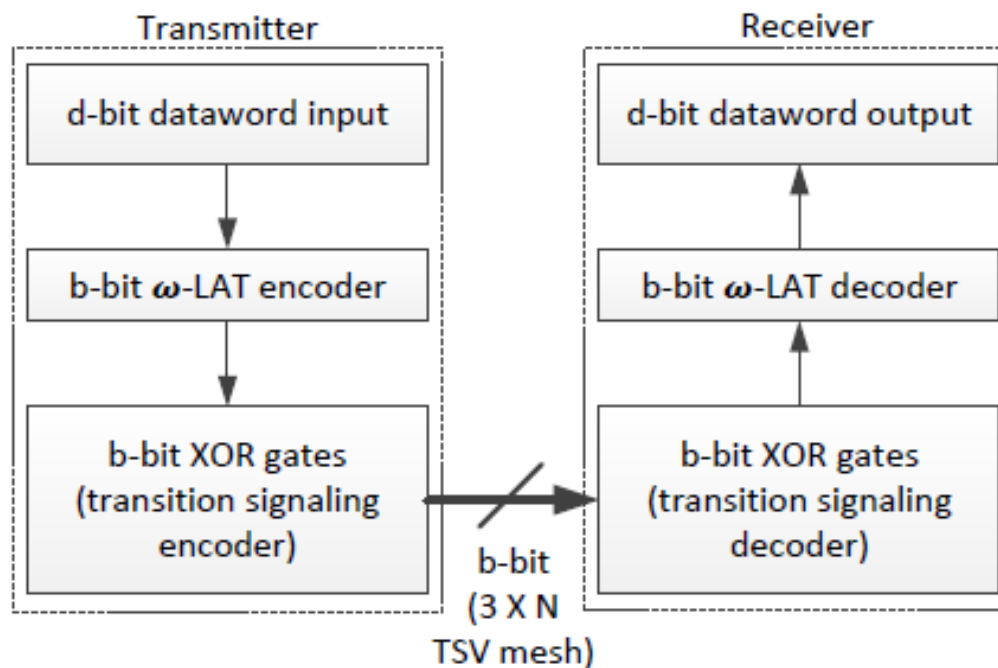
$$T(\beta, N) = \sum_{\alpha_1 + \alpha_2 + \alpha_3} \left[ \binom{3}{\alpha_1} \binom{3}{\alpha_2} \binom{3}{\alpha_3} \right]^{N/3}$$

When value of N is small, enumeration is used to get the code cardinality.

For large N, inductive method is used to calculate  $T(\beta, N)$ , until the minimum required N is found.

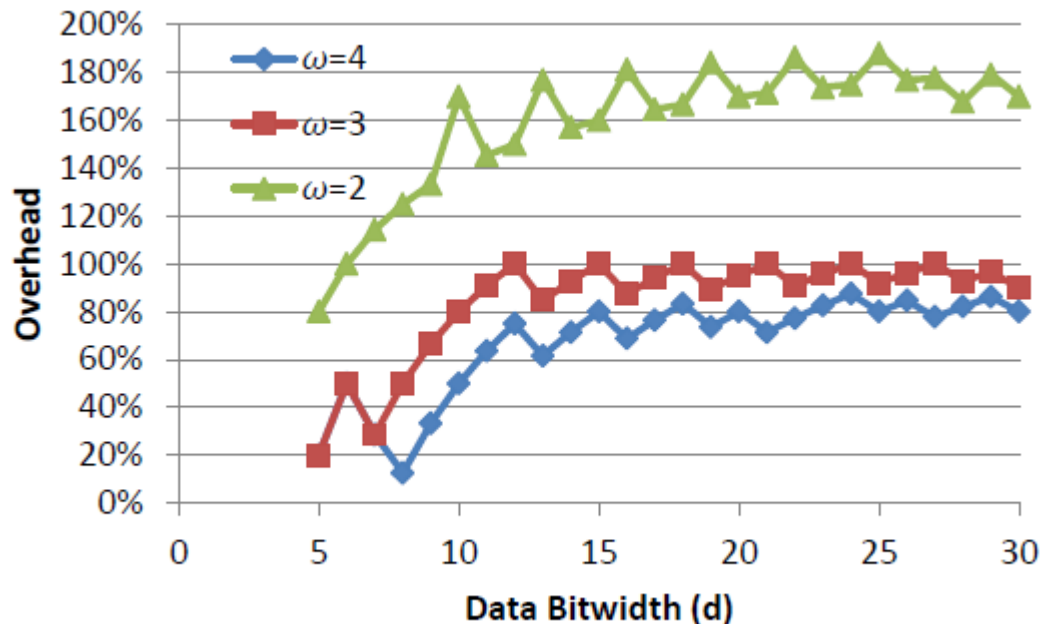
# $\omega$ -LAT transmission framework

- Two level of encoder
  - LAT encoder
  - Transition signaling encoder



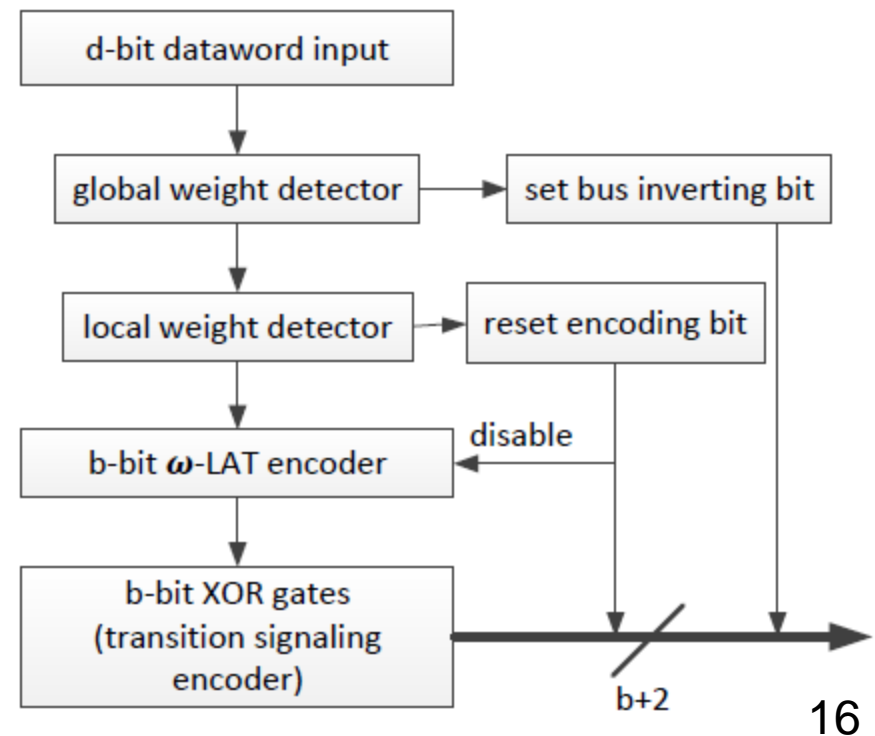
# $\omega$ -LAT coding overhead

- $\omega$  is reduced, overhead is increased
- The overhead is the upper bound
- $\omega=2$  has large overhead, but significantly smaller than 3D CAC (335% overhead)



# LAT Code Optimization

- Only encode the data input that doesn't qualified.
  - For example, 00100 doesn't need to be encoded.
- Techniques:
  - Bus Inverting
  - Weight Detecting
- Limitations:
  - Timing overhead
  - Detector area overhead





# Comparison of baseline and optimized scheme

Data Bitwidth	Optimized		original		reduced ratio $(\frac{T_w(d/3)}{2^d})$	overhead reduction (%)
	column	overhead (%)	column	overhead (%)		
5	1	-40	2	20	25	60
10	3	-10	5	50	25	60
15	8	60	9	80	4.04	20
20	11	65	12	80	0.38	15
25	15	80	15	80	0.02	0

- With increased data bitwidth, the overhead reduction becomes marginal.
- The number of weight detectors increased with longer input.

# Heuristic CODEC design

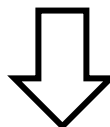
- No universal CODEC design due to the variation on  $\omega$ .
- Option 1: Look Up Table based CODEC design.
- Option 2: Analyze the 3D LAT coding scheme.
- Two level of comparators are used in encoder
  - First level: TSV subarray weight
  - Second level: combination of  $\alpha_1$  to  $\alpha_3$
- Heuristic CODE design on case study
  - $\omega=4$ , data input 16 bits
  - Data input value 1024

# CODEC design case study

- Codeword bitwidth is 27 and has 9 columns
- Decide  $\omega$  based on the codeword cardinality.

$\omega$	0	1	2	3	4
Cardinality	1	81	2268	24060	61398
value	1	82	2350	26410	87808

$$82 < 1024 < 2350$$



Subarray weight is 2

$$\alpha_1 + \alpha_2 + \alpha_3 = 2$$

# CODEC design case study

- Calculate the codeword cardinality and determine the  $\alpha$  combination
- 6 combinations:  $(0,1,1)$   $(1,0,1)$   $(1,1,0)$   $(0,0,2)$   
 $(0,2,0)$   $(2,0,0)$
- Determine code cardinality for each combination
- Find the combination according to the cardinality
  - We choose to use  $(1,0,1)$  for value 1024.

# CODEC design case study

- Determine the row position of the 1ss.
  - $k_0 * 3^0 + k_1 * 3^1 + k_2 * 3^2 + k_3 * 3^3 + k_4 * 3^4 + k_5 * 3^5$
- For 1024, the final codeword is:
  - $(k_0, k_1, k_2, k_3, k_4, k_5) = (0, 2, 2, 2, 1, 0)$

Codeword  
for 1024:

1	0	0	0	0	0	0	0	1
0	0	0	0	0	0	1	0	0
0	0	1	1	0	1	0	0	0

# Outline

- Preliminaries
- 3D LAT Coding Mechanism
- **Performance and power evaluation**
  - Analytical power evaluation
  - Performance simulation

# Power Evaluation

## ■ Analytical Power Model

$$\square P^s = \frac{1}{2} C_L V_{DD}^2 * \Pr(trans)$$

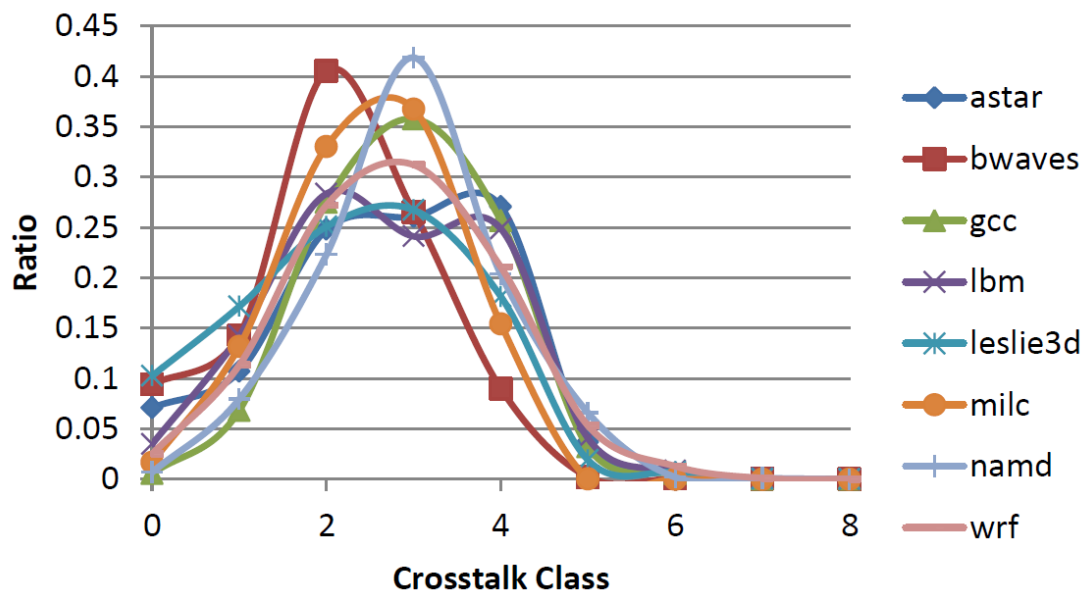
$$\square P^c = C_c V_{DD}^2 * \Pr(V_k(t^+) \neq V_{k+1}(t^+)) * E_t$$

code	$Pr(trans)$	$Pr(V_k(t^+) \neq V_{k+1}(t^+))$	$E_t c(k, k + 1)$
uncoded	0.5	0.5	1
ShieldUS	0.5	0.5	$\leq 1$
6C CAC	0.5	0.367	1
4-LAT	0.4079	0.5	0.8159

Assume  $\lambda_1$  is 5.54, power consumption for uncoded cases is  $8.56C_L V_{DD}^2$ , 4-LAT is  $6.98C_L V_{DD}^2$ .

# Benchmark Analysis

- Extract SPEC 2006 Benchmark memory trace and perform crosstalk class analysis
- Performance evaluation comparison with ShieldUS, 3-LAT, and ideal case.

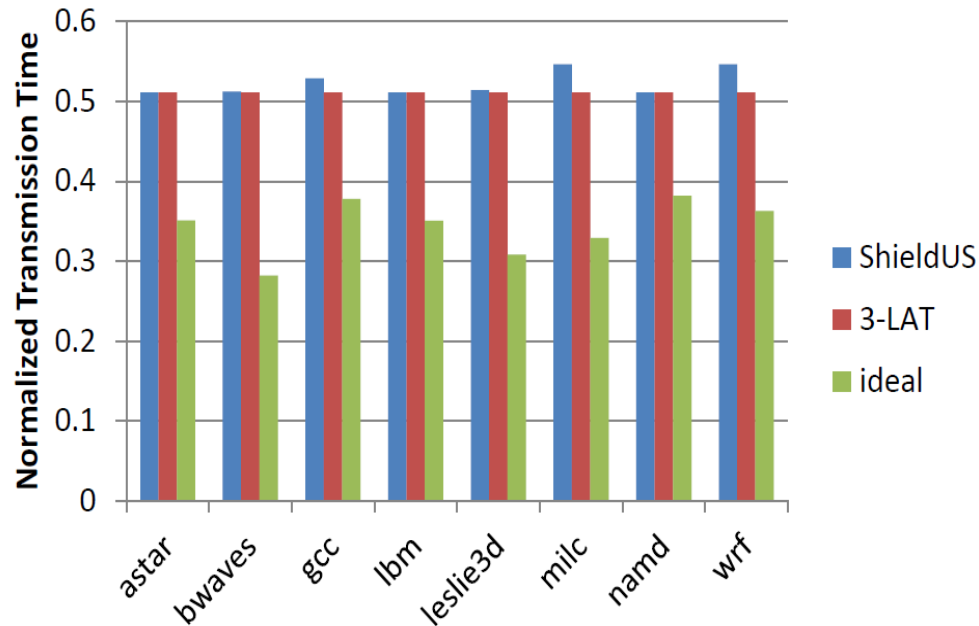


- Most data transmission are within 5C crosstalk.



# Performance Evaluation

- Ideal case: transmission time is flexible and determined by the crosstalk class.



- Ideal case always has the optimal performance.
- ShieldUS cannot guarantee the transmission time
- With determined value of  $\omega$ , the proposed scheme can have stable performance.

# Conclusion

- Due to the relatively large size and deep substrate coupling, 3D capacitive crosstalk minimization should be considered.
- $\omega$ -LAT (less adjacent transition) coding scheme is proposed to minimize crosstalk.
- The overhead is affordable with aggressive crosstalk minimization.
- Power consumption of each TSV is reduced and transmission delay can be guaranteed.



Thank you!

Q & A