A New Lightweight Machine Learning Attack Resistant Multi-PUF Design

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- Physical Unclonable Function (PUF)
- Modeling Attacks on PUF
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Physical Unclonable Function (PUF)

Physical unclonable functions (PUF) is a promising technique to provide unclonable authentication and online random key generation for Internet of Things (IoT) Devices.

- PUF can distinguish between inconsistencies in ICs that occur during fabrication.
- PUF uses this feature to compute a unique tag response to uniquely identify each IC.
- Even if an IC with PUF is cloned, the cloned IC response will differ from that of the genuine IC.
PUF circuit takes **challenge** as the input and extracts the variation to produce the **response**.

One PUF circuit can have several or lots of **challenge–response pairs (CRPs)**.
Physical Unclonable Function (PUF)

Two types of PUFs:

- **Strong PUF**
  - With large number of CRPs
  - For device authentication

- **Weak PUF**
  - With small number of CRPs
  - For key/ID generation
PUF Security Analysis

PUF could be attacked by the following methods:

- **Modeling attacks**
  - Only works for Strong PUF
  - Effective, and easy to implement
  - But strongly depends on the type of PUF
- **Side channel analysis**
  - Works for both Strong PUF and Weak PUF
  - Can improve the performance of modeling attack
  - High cost, and difficulty to operate
- **Exploiting the vulnerability of algorithms or protocols**
  - Without accessing to PUF
  - A threaten for both protocols and PUFs
Modeling Attacks on PUF

**Step 1:**
Collecting adequate CRPs

**Step 2:**
Choosing an appropriate model or algorithm (usually machine learning algorithms)

**Step 3:**
Calculating the parameters with the provided CRPs

**Step 4:**
With the trained model and a new challenge, one can predict the response without the PUF circuit.
Arbiter PUF as An Example

The circuit has a multiple-bit input C (challenge) and computes a 1-bit output R (response) based on the delay difference between two paths with the same wire length.
Delay Model and Analysis of Arbiter PUF

**Known to us:** \( C, i.e. \varphi(C) \)

**Unknown:** \( W \)

**Goal:** To calculate the vector \( W \)

**Others:**
- The delay difference \( \Delta \) is linearly added by the delay parameters \( \omega_i \); so Arbiter PUF is an additive delay model.

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\begin{align*}
1. & \quad R = \begin{cases} 
0 & \Delta < 0 \\
1 & \Delta \geq 0 
\end{cases} \\
2. & \quad \Delta = \varphi(C) \cdot W \\
& \quad = \varphi(c_1) \cdot \omega_1 + \varphi(c_2) \cdot \omega_2 \\
& \quad \quad + \cdots + \varphi(c_n) \cdot \omega_n + \omega_{n+1} \\
3. & \quad W = (\omega_1, \omega_2, \ldots, \omega_n, \omega_{n+1}) \\
4. & \quad C = (c_1, c_2, \ldots, c_n), \\
& \quad \varphi(C) = (\varphi(c_1), \varphi(c_2), \ldots, \varphi(c_n), 1) \\
& \quad \varphi(c_i) = \prod_{i}^{n}(1 - 2c_i), \quad c_i \in \{0,1\} \\
\end{align*}
\]

**R:** response

**W:** delay parameters of Arbiter PUF

**C:** challenge
Logistic Regression

Logistic Regression (LR) is a classification model, which estimates the probability of a binary response based on one or more variables (features).

**Input:**
The training dataset $T = \{(x_1^1, y_1^1), (x_2^2, y_2^2), \ldots, (x_m^m, y_m^m)\}$

**Output:**
The weight vector $W = (\omega_1, \omega_2, \ldots, \omega_n, b)$; the trained model $f(x) = \frac{1}{1 + e^{-W^T x}}$

When $W^T x > 0$, $f(x) \approx 1$, and $W^T x < 0$, $f(x) \approx 0$
Evolution Strategies

A evolution strategies (ES) is an optimization technique based on the idea of evolution.

ES steps:
1. Generate the offspring
2. Evaluate the offspring according to the parents
3. Select the fittest offspring
4. Repeat until the termination criterion is met

CMA-ES* stands for Covariance Matrix Adaptation-Evolution Strategy. Compared with ES, it’s an advanced method by introducing the covariance matrix adaptation.

CMA-ES can solve many problems and better than LR in some situation; however, it is more time consuming compared with LR.

The proposed 1-bit MPUF design is composed of \( n \) PicoPUF design and a \( n \)-stage Arbiter PUF design.

- The response of \( i \) th PicoPUF is XORed with the challenge bit \( C[i] \) to mask the original challenge bit and a new challenge bit \( C'[i] \) is generated.

PicoPUF*:
- Weak PUF
- High reliability
- High uniqueness

**Design of Multi-PUF (MPUF)**

1. \( R = \begin{cases} 0 & \Delta < 0 \\ 1 & \Delta \geq 0 \end{cases} \)

2. \( \Delta = \phi(C^*) \cdot W \)
   \[
   = \phi(c_1^*) \cdot \omega_1 + \phi(c_2^*) \cdot \omega_2 + \cdots + \phi(c_n^*) \cdot \omega_n + \omega_{n+1}
   \]

3. \( W = (\omega_1, \omega_2, \ldots, \omega_n, \omega_{n+1}) \)

4. \( C = (c_1, c_2, \ldots, c_n), C^* = (c_1^*, c_2^*, \ldots, c_n^*) \)
   \[ c_i^* = c_i \oplus x_i \]

\[ \phi(C^*) = (\phi(c_1^*), \phi(c_2^*), \ldots, \phi(c_n^*), 1) \]

\[ \phi(c_i^*) = \prod_{i=k}^n (1 - 2c_i^*), c_i^* \in \{0, 1\} \]

\( R \): response

\( W \): delay parameters of Arbiter PUF

\( C \): challenge

\( x_i \): the output of the \( i^{th} \) picoPUF

For every two stages:

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\begin{align*}
\phi(c_{k-1}^*) \cdot \omega_{k-1} + \phi(c_k^*) \cdot \omega_k \\
= (\prod_{i=k-1}^n (1 - 2c_i^*)) \cdot \omega_{k-1} + (\prod_{i=k}^n (1 - 2c_i^*)) \cdot \omega_k \\
= (\prod_{i=k}^n (1 - 2c_i^*)) \cdot [\omega_{k-1} - 2 \cdot c_{k-1} \oplus x_{k-1} + \omega_k]
\end{align*}
\]

*a non-linear formula*
The conventional Arbiter PUF is an additive linear function. The modeling attacks can easily break it by building linear models.

Obfuscating CRPs is an efficient method to make mathematical modeling more complex.

The MPUF demonstrates higher complexity than the conventional APUF since the outputs of PicoPUF designs are obfuscated and masked.
LR Attacks on Multi-PUF

- The size of training sample sets is 3,000, 5,000, 10,000, and 20,000.
- The size of test sample data is the same size as the training one.
- With about 10,000 samples, the prediction rate of Arbiter PUF can reach up to 99%, while prediction rate of MPUF is still around 55%.

![LR attacks on MPUF & conventional Arbiter PUF (σ_{noise} = 0.5)](chart.png)

- Prediction rate (%) vs. The number of training CRPs for 64-bit MPUF and 64-bit conventional APUF.
CMA-ES Attacks on Multi-PUF

- Using CMA-ES attacks, the conventional 16-bit APUF can be successfully predicted by using 200 training samples.

- At least 800 samples are needed to predict the proposed MPUF design.

**CMA-ES attacks on MPUF & conventional Arbiter PUF for a 16-bit challenge ($\sigma_{\text{noise}} = 0.5$)**

- Prediction rate (%)
- The number of training CRPs

![Graph showing prediction rates for different numbers of training CRPs for 16-bit 2 XORed MPUF and 16-bit conventional 2 XORed APUF.](image-url)
For a 32-bit design, the prediction rate is less than 80% with a large sample set of 10,000 CRPs.

This means MPUF design will be significantly harder to attack than the conventional APUF for larger number of CRPs.
Performance Evaluation

Uniqueness

- Its empirical **mean** of MPUF: 40.6%
  Compared to the uniqueness results achieved by previous work on multi-PUF*: 5.44%~10.82%

- Its **standard deviation** (STD): 8%

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Performance Evaluation

- **Its empirical mean** of MPUF: 37.03%
  - The result is similar as the uniformity result of previous work on multi-PUF*

- **Its standard deviation** (STD): 6.65%

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The proposed MPUF design uses a Weak PUF to obfuscate the challenge of a Strong PUF to resist to modeling attacks.

The MPUF shows good resistance to the LR attack compared with the conventional Arbiter PUF design.

Although the MPUF can be successfully predicted for designs with small bit-width by using CMA-ES, it is more difficult compared with conventional Arbiter PUF.

The proposed MPUF design has good uniqueness and uniformity results.
THANKS!

Any Questions?