

# Protocol Transducer Synthesis using Divide and Conquer approach

---

† Shota Watanabe ‡ Kenshu Seto † Yuji Ishikawa

‡ Satoshi Komatsu ‡ Masahiro Fujita

† Dept. of Electronics Engineering, Univ. of Tokyo

‡ VLSI Design and Education Center, Univ. of Tokyo

# Outline

---

- Background
- Protocol Transducer Synthesis
- Baseline Method (Passerone's Method)
- Proposed Method
- Experiment

# Outline

---

## Background

- Protocol Transducer Synthesis
- Baseline Method (Passerone's Method)
- Proposed Method
- Experiment

# Background

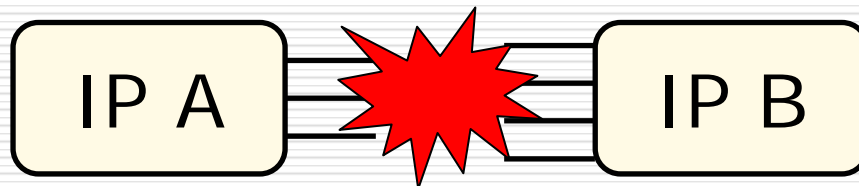
---

- Transistors continue to be shrunk
- More number of transistors on a single LSI
- These result in long design period
- However, it is important to shorten the time-to-market

# Background

---

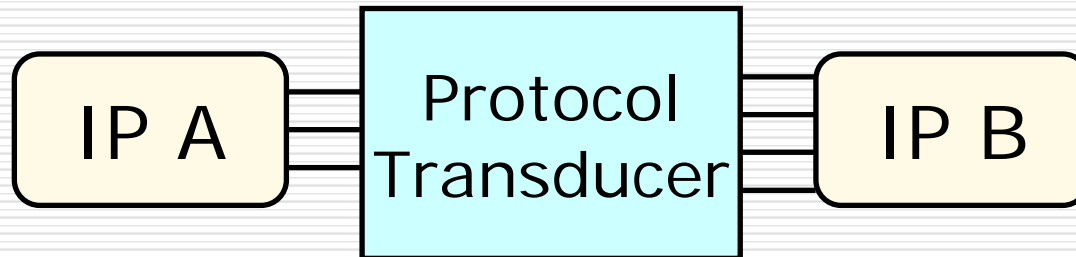
- IP reuse is an attractive solution
  - Reuse existing designs (IPs) for the new design.
  - It can also shorten verification period, because IPs are pre-verified.
  
- However, the interface mismatch prevents an IP from being reused...



# Background

---

- In such case, designers usually insert a protocol transducer between incompatible interfaces.



- However, designing a protocol transducer consumes much time...
- Automatic synthesis of protocol transducer is expected to be useful.

# Outline

---

✓ Background

✓ Protocol Transducer Synthesis

➔ **Baseline Method (Passerone's Method)**

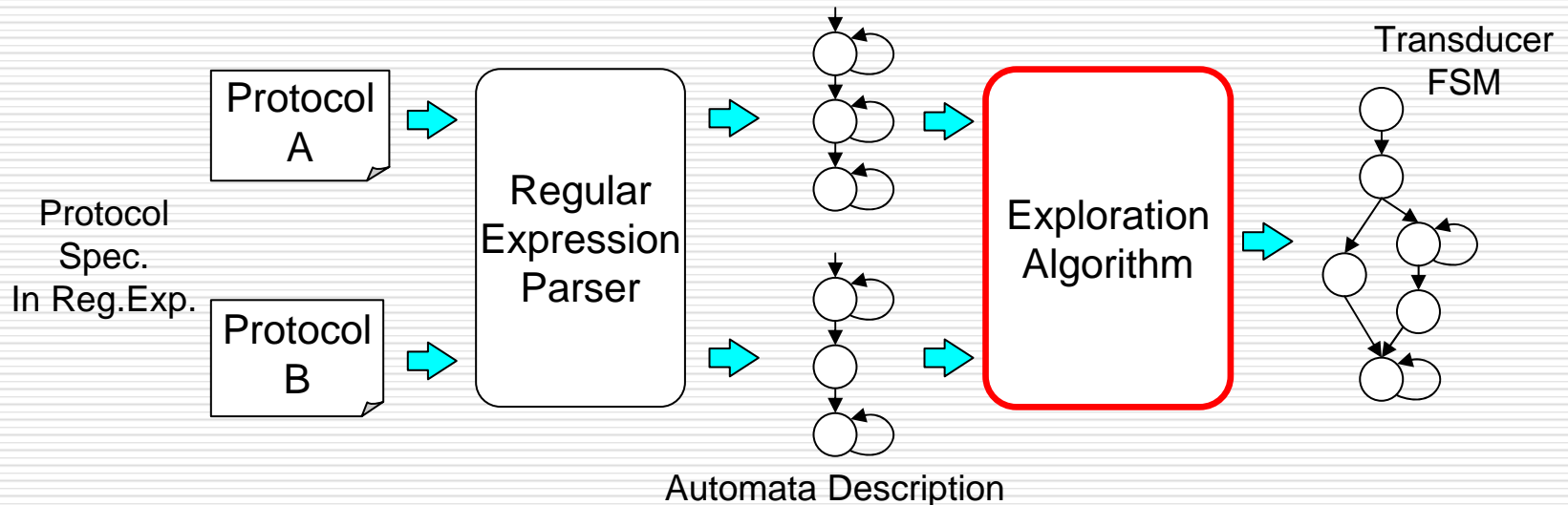
Proposed Method

Experiment

Conclusion

# Passerone's Method

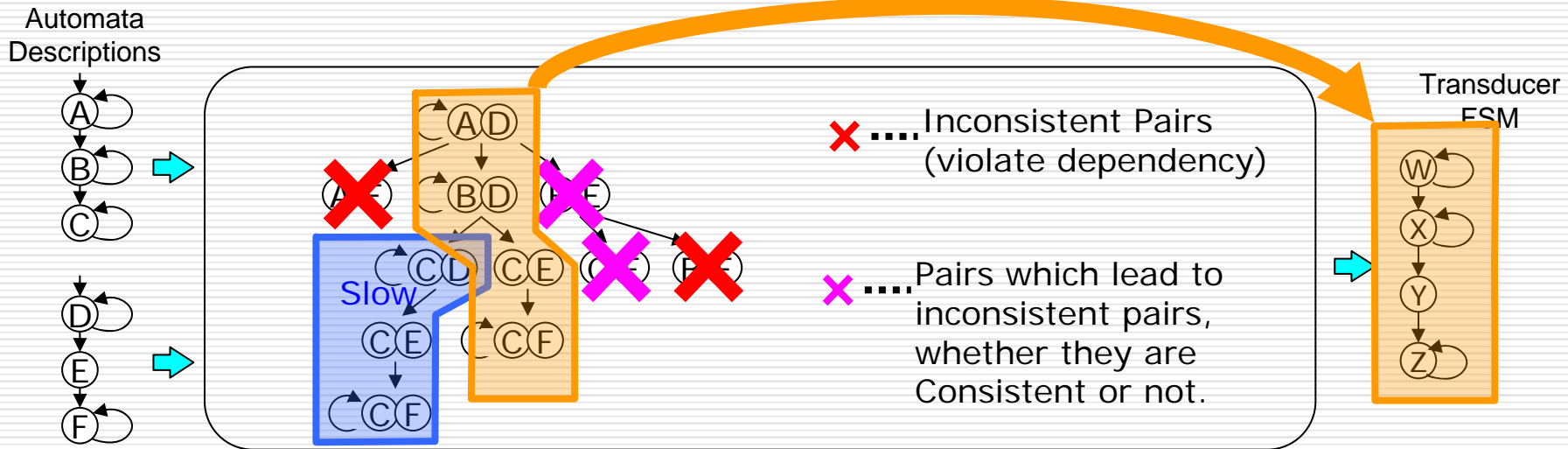
- Passerone et'al proposed a protocol transducer synthesis method in [5].



[5] R.Passserone, J.A.Rowson, A.Sangiovanni-Vincentelli,  
"Automatic Transducer Synthesis of Interfaces between Incompatible Protocols" ,DAC'98 pp.8-13

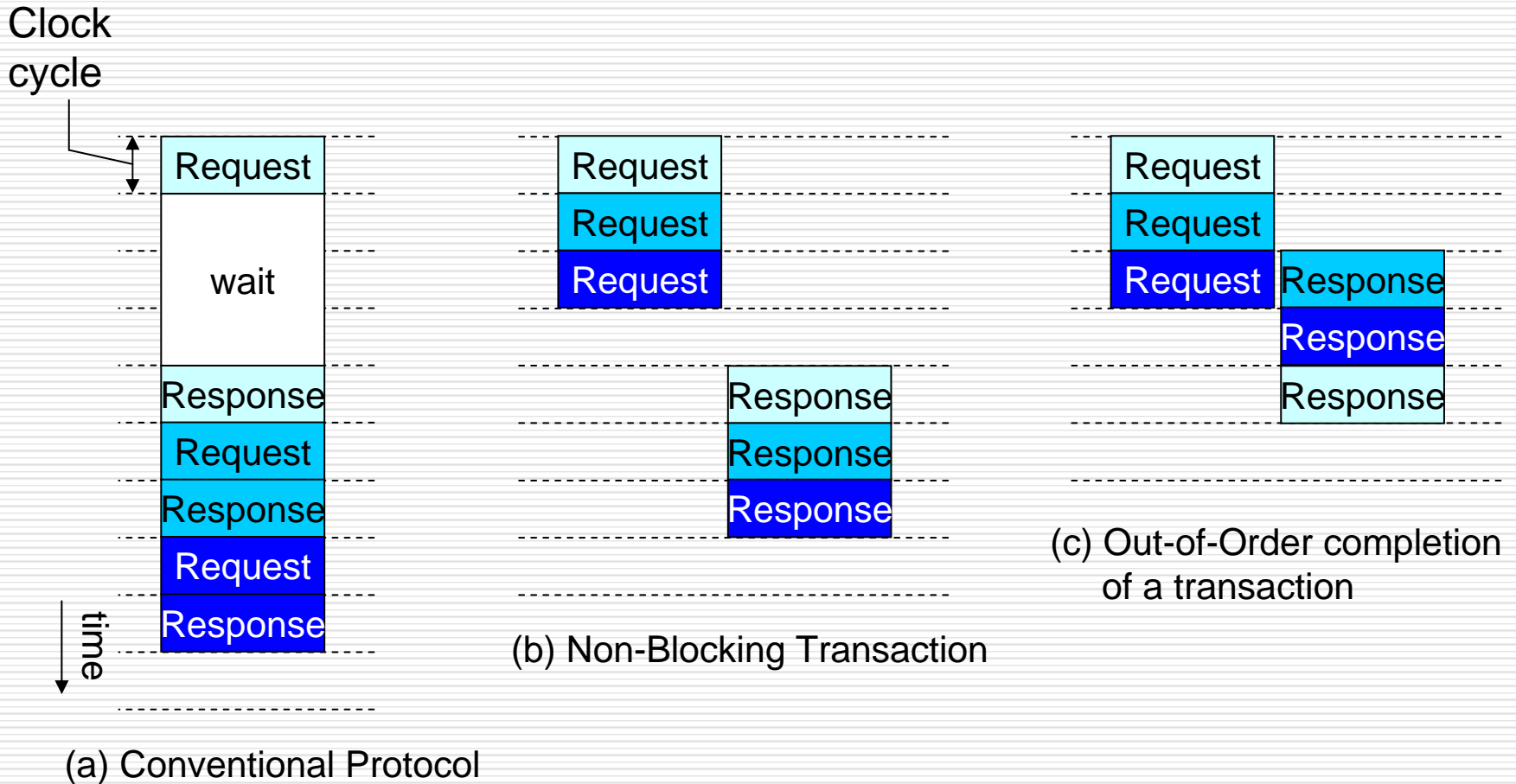


# Passerone's Method –Search algorithm–



- Take a state from each automaton, and see if they are inconsistent or not.
  - If not, search the next transitions.
  - If more transitions are available under same conditions, choose one having the least number of transitions.
- Output a value which is not arrived

# The State-of-the-art Protocols



# The Limitations of the existing methods

---

- Most of the existing methods uses a **SINGLE automaton** as a specification of a protocol.
- These features with **parallelisms** are difficult to be described in an automaton.

# Outline

---

- ✓ Background
- ✓ Protocol Transducer Synthesis
- ✓ Baseline Method (Passerone's Method)
- ➔ Proposed Method
- Experiment

# Objective

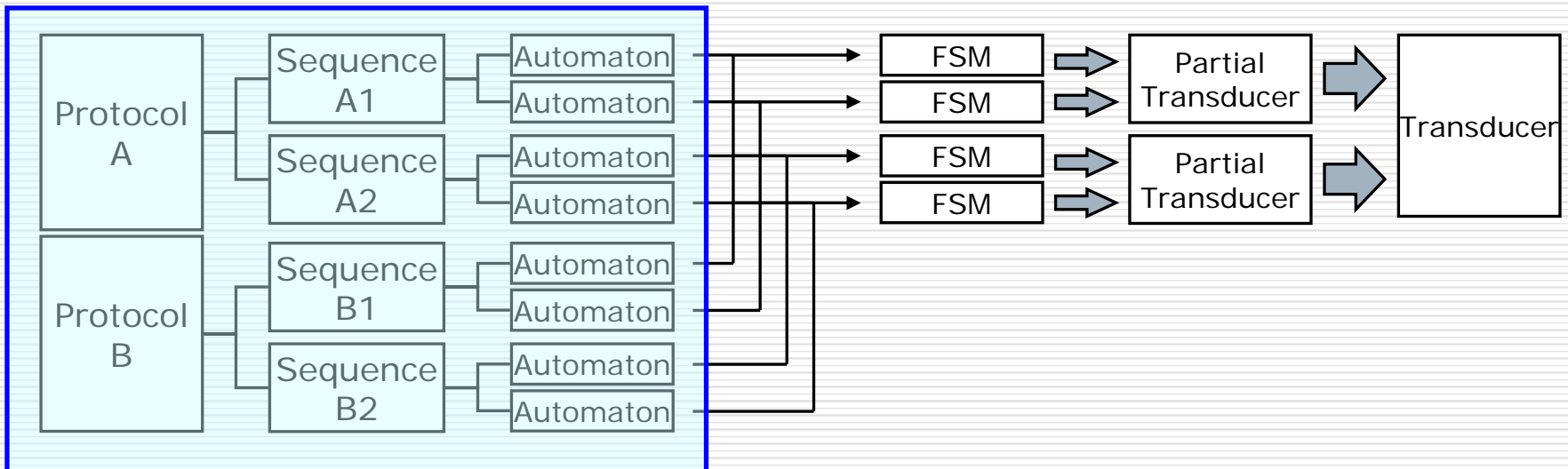
---

- Automatically synthesize protocol transducers even for complex protocol, by extending Passerone's Method.
  
- Basic Idea: Divide-and-Conquer
  - Partition the exploration space into some small ones.
  - Construct the entire transducer from the partial transducers.

# Outline of Proposed Method

---

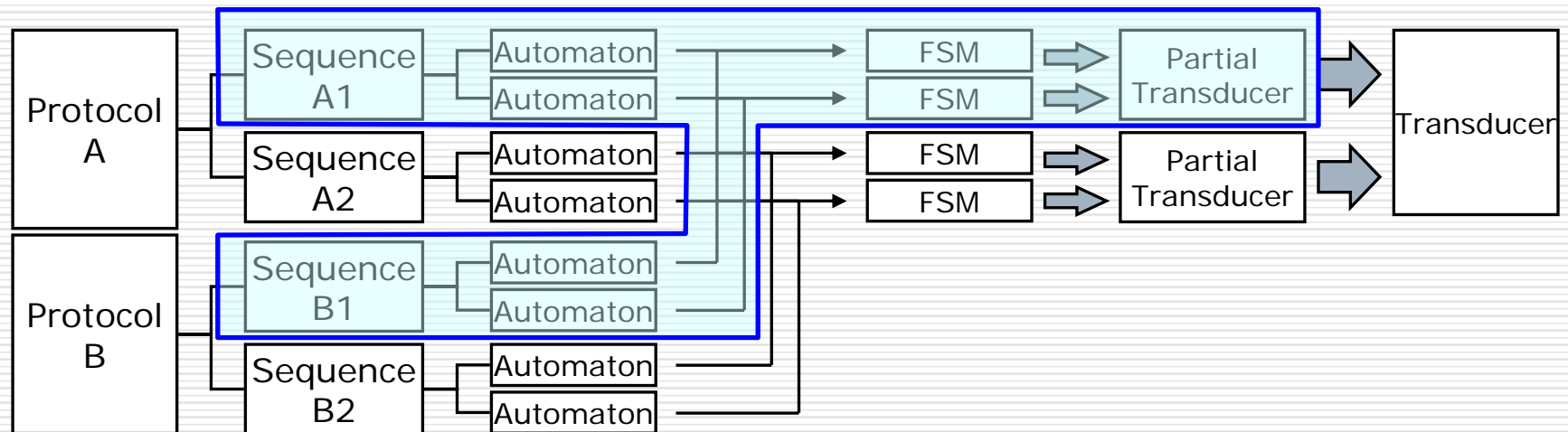
1. Protocol Modeling Method
2. Sequence Level Synthesis
3. Automaton Level Synthesis
4. Construction of whole Transducer



# Outline of Proposed Method

---

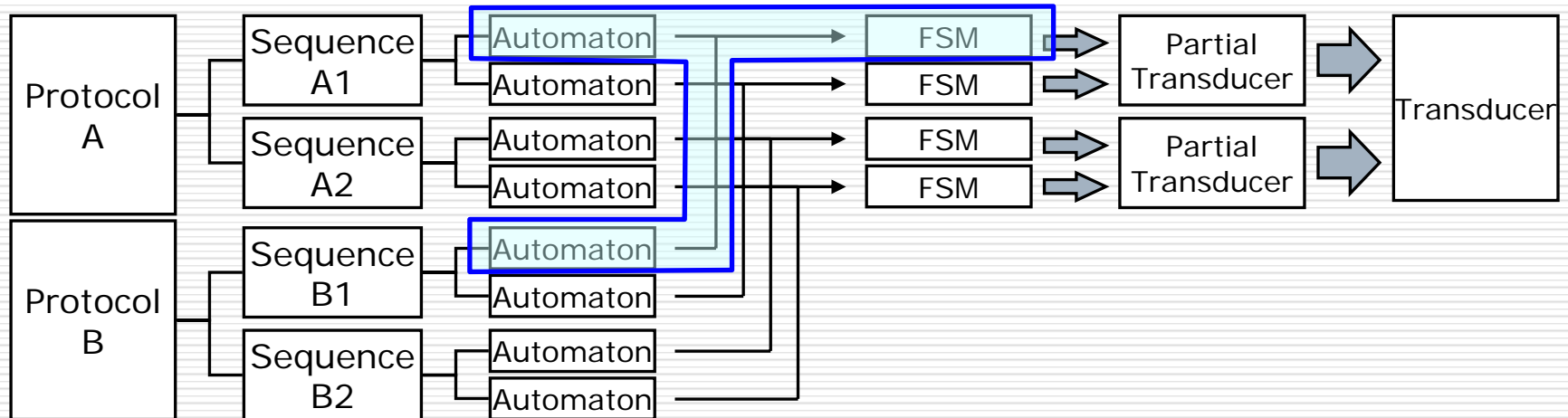
1. Protocol Modeling Method
2. Sequence Level Synthesis
3. Automaton Level Synthesis
4. Construction of whole Transducer



# Outline of Proposed Method

---

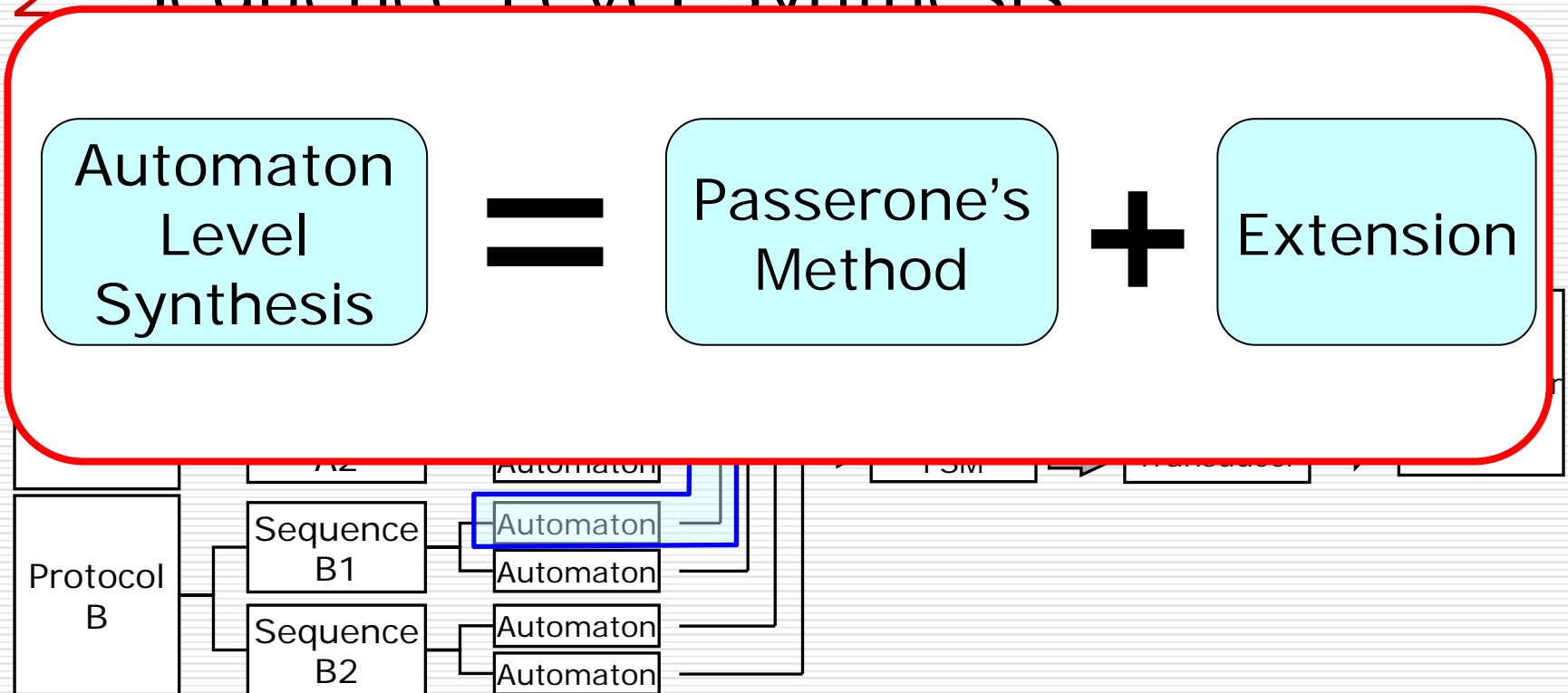
1. Protocol Modeling Method
2. Sequence Level Synthesis
3. Automaton Level Synthesis
4. Construction of whole Transducer





# Outline of Proposed Method

1. Protocol Modeling Method
2. Sequence Level Synthesis

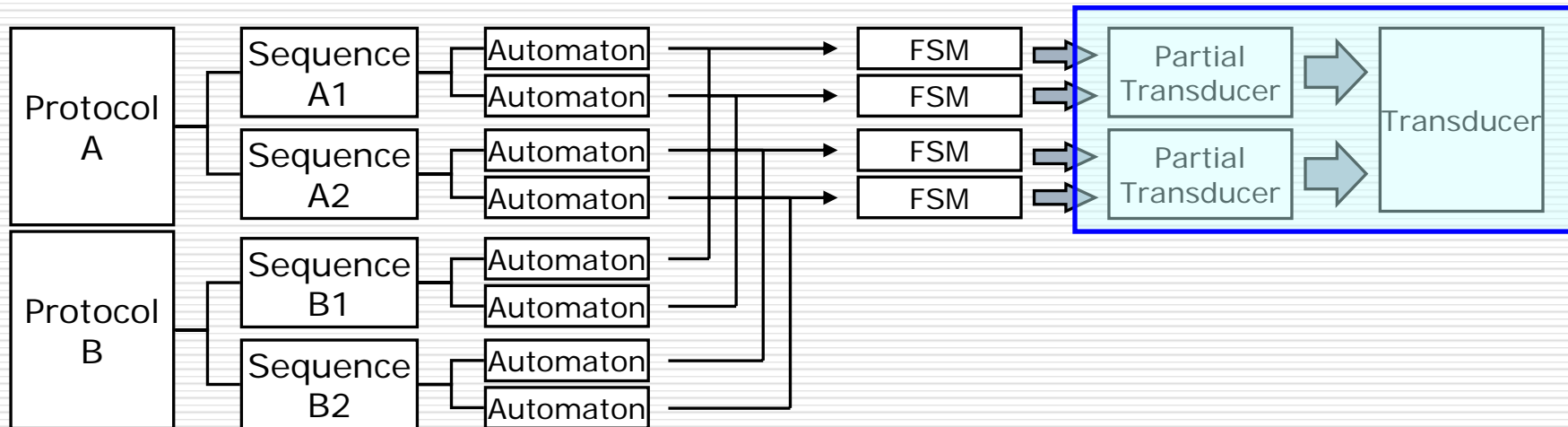


# Outline of Proposed Method

---

1. Protocol Modeling Method
2. Sequence Level Synthesis
3. Automaton Level Synthesis

4. Construction of whole Transducer

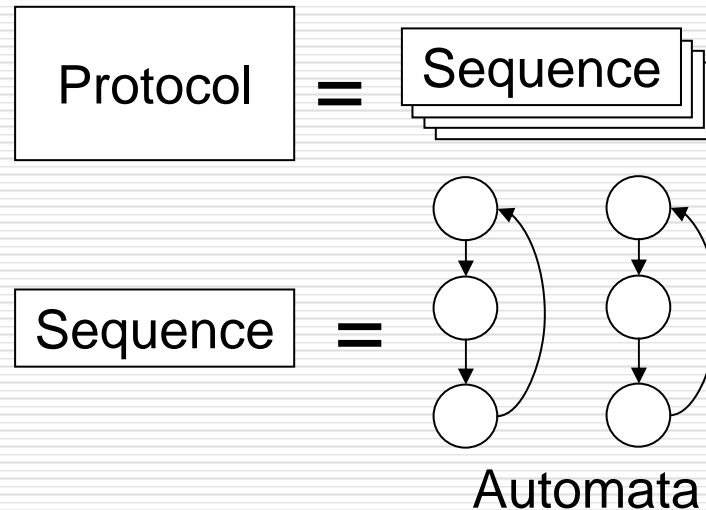


# 1. Protocol Modeling Method

- ➔ 1. Protocol Modeling Method
- 2. Sequence Level Synthesis
- 3. Automaton Level Synthesis
- 4. Construction of whole Transducer

# Proposed Protocol Model...

---



- ❑ We regard a protocol as a set of **Sequences**
- ❑ A Sequence corresponds as an operation such as “Single Read”, “4-Burst Write”, etc.
- ❑ A Sequence consists of a set of automata.

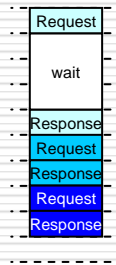
# 1. Protocol Modeling Method

---

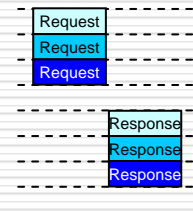
- The **number of automata in a Sequence** depends on its protocol type.

- Protocol Types:

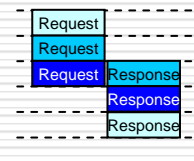
- Blocking Protocol



- Non-Blocking Protocol



- Out-of-Order Protocol



# 1. Protocol Modeling Method

---

- The **number of automata in a Sequence** depends on its protocol type.

- Protocol Types:

- **Blocking Protocol**

Sequence = an automaton

- **Non-Blocking Protocol**

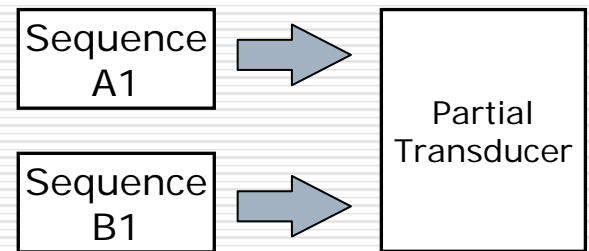
Sequence = two automata  
(Request / Response)

- **Out-of-Order Protocol**

Sequence = two automata  
(Request / Response)

## 2. Sequence Level Synthesis

---



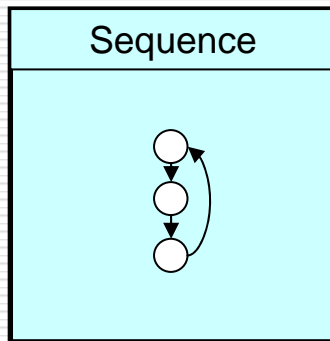
1. Protocol Modeling Method
- ➔ 2. Sequence Level Synthesis
3. Automaton Level Synthesis
4. Construction of whole Transducer

## 2. Sequence level Transducer Synthesis

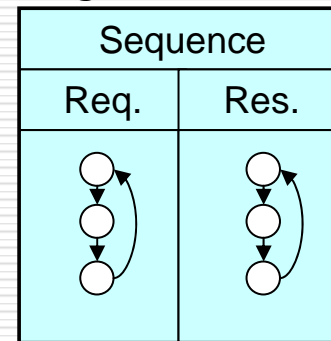
---

- Synthesize a partial transducer from a pair of sequences.
- Each sequence has one or two automaton, according to its belonging protocol's type.

Belonging to a Blocking Protocol



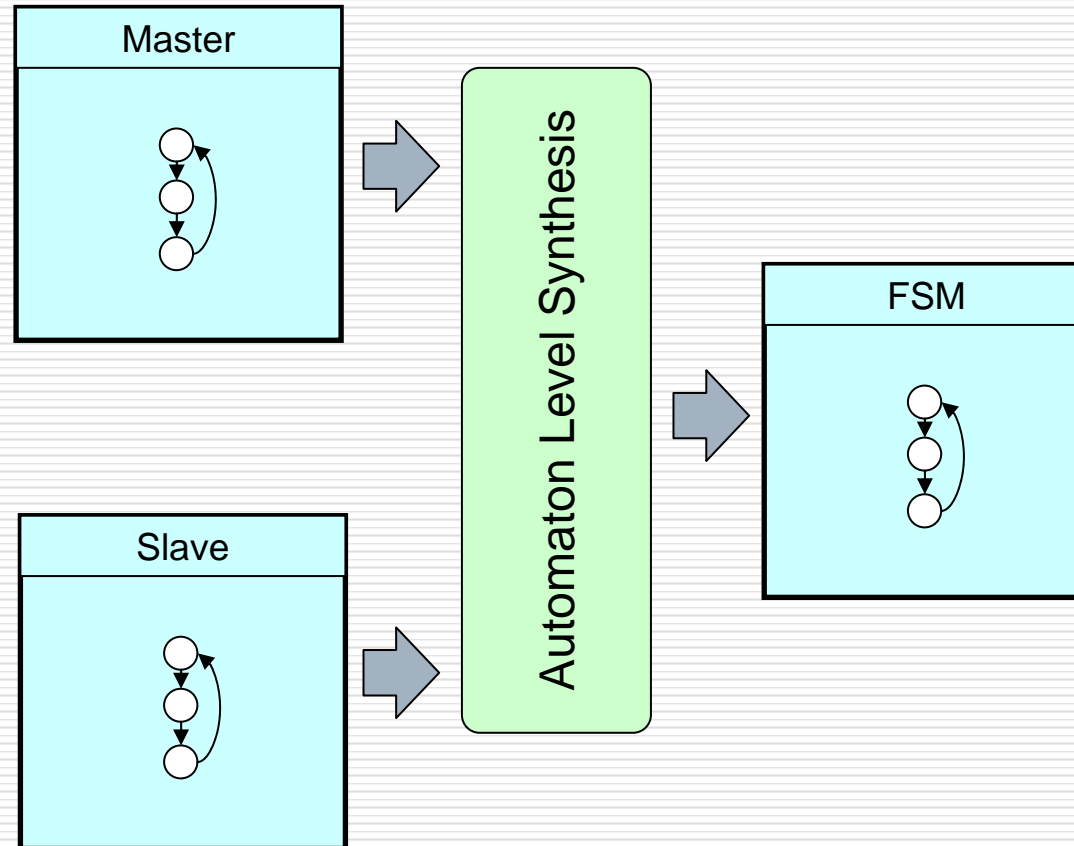
Belonging to a Non-Blocking or Out-of-Order Protocol





## 2. Sequence level Transducer Synthesis

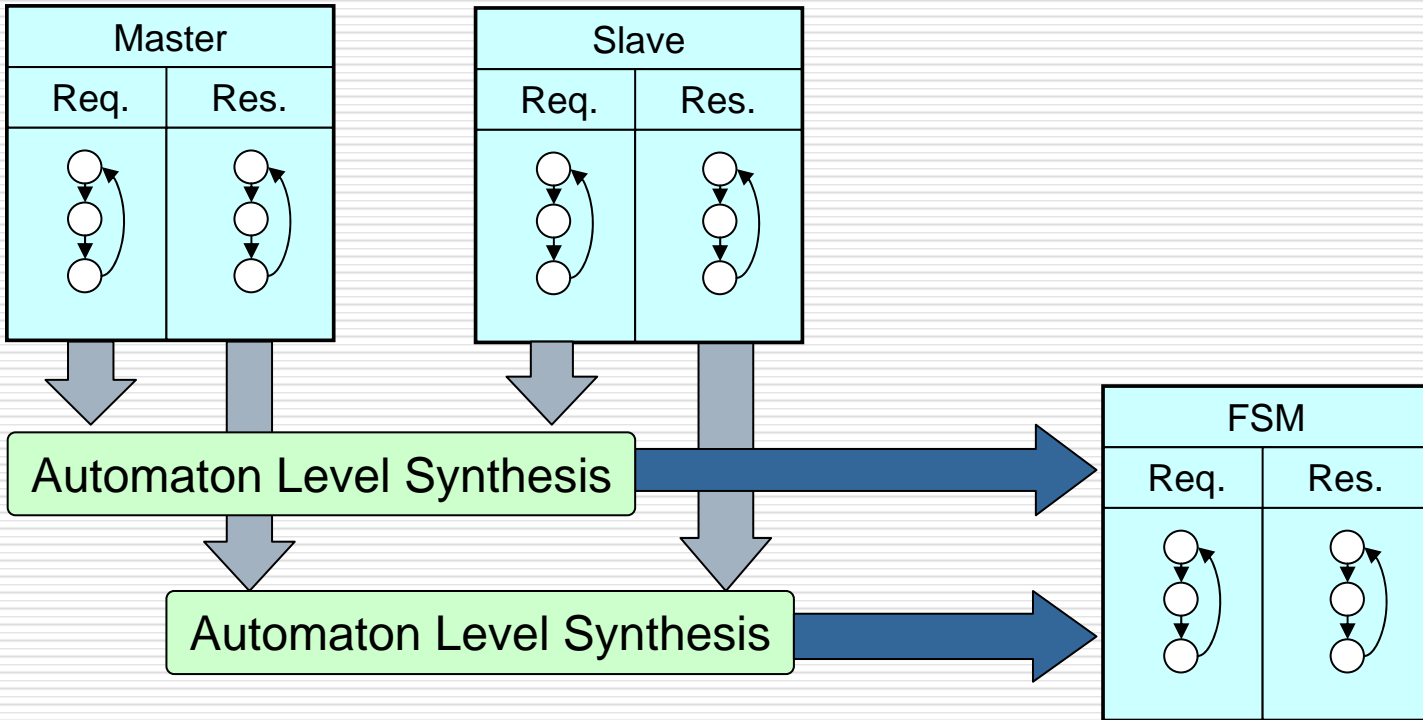
---



- In case both sequences are Blocking.

## 2. Sequence level Transducer Synthesis

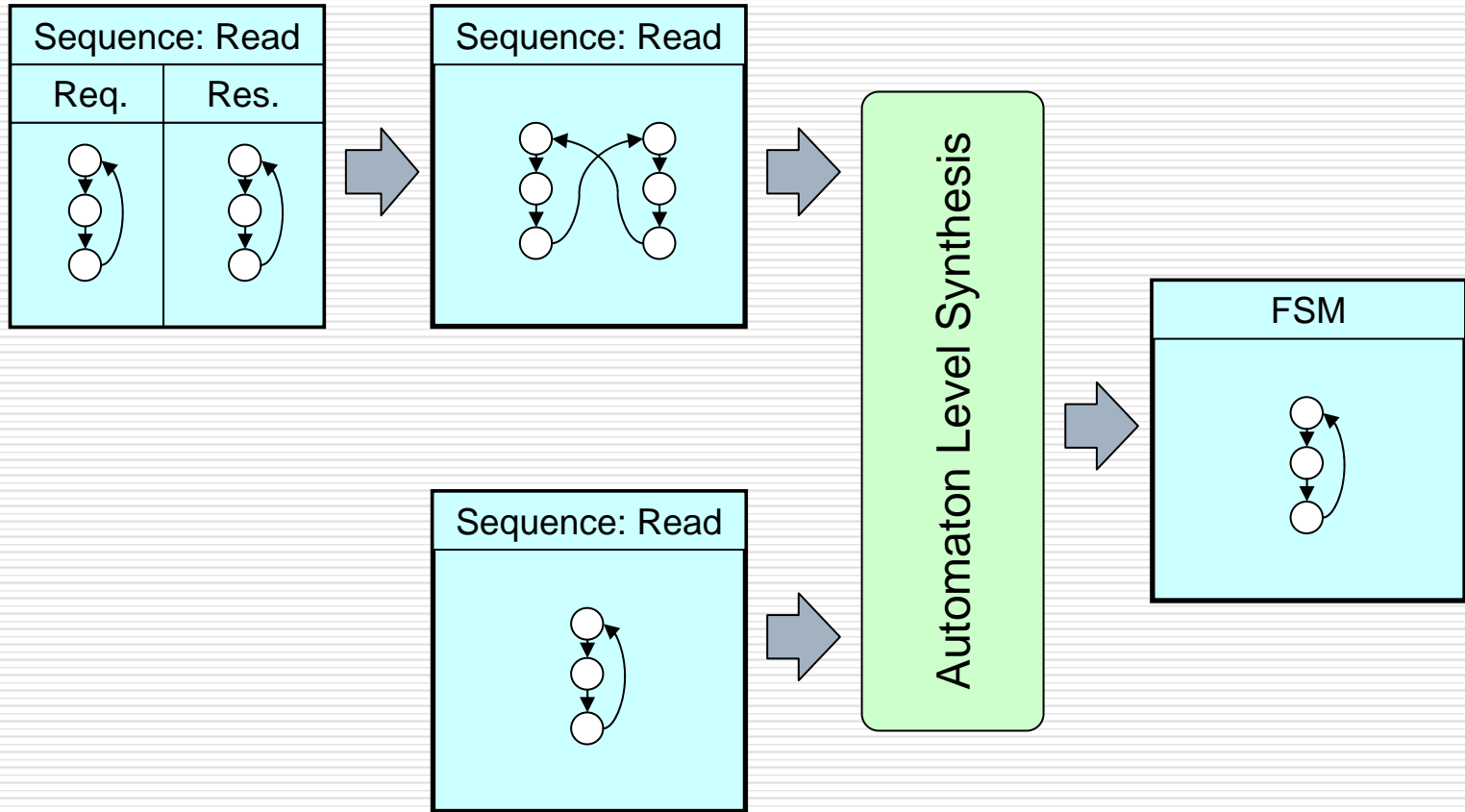
---



- In case both sequences are Non-Blocking or Out-of-Order.

## 2. Sequence level Transducer Synthesis

---

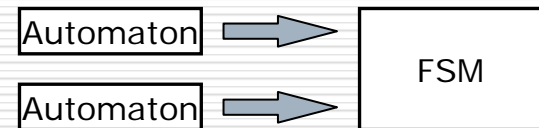


- In case one is Blocking, the other is Non-Blocking or Out-of-Order

# 3. Automaton Level Synthesis

(Extended Passerone's method)

---



1. Protocol Modeling Method
2. Sequence Level Synthesis
- ➔** 3. Automaton Level Synthesis
4. Construction of whole Transducer

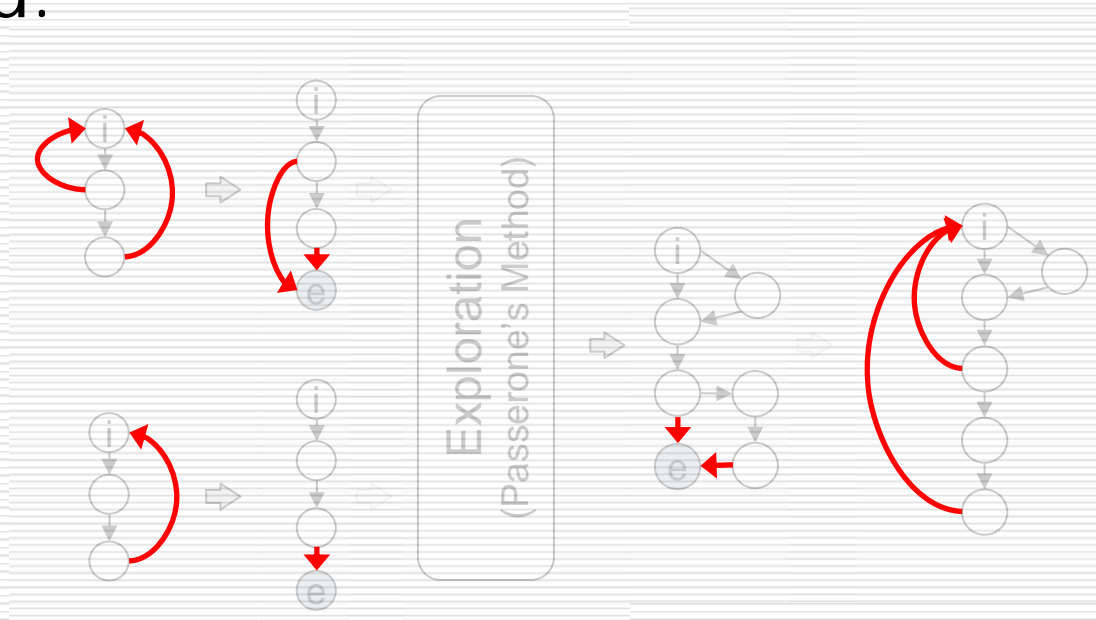
### 3. Automaton level Transducer Synthesis

---

- Automaton Level Synthesis is done by extended Passerone's Method.
- Because Passerone's method explores in depth-first-search, it cannot deal with loops in the automata.
  
- The extensions are following:
  - Handling of Loops
  - Multiple Data Sequences

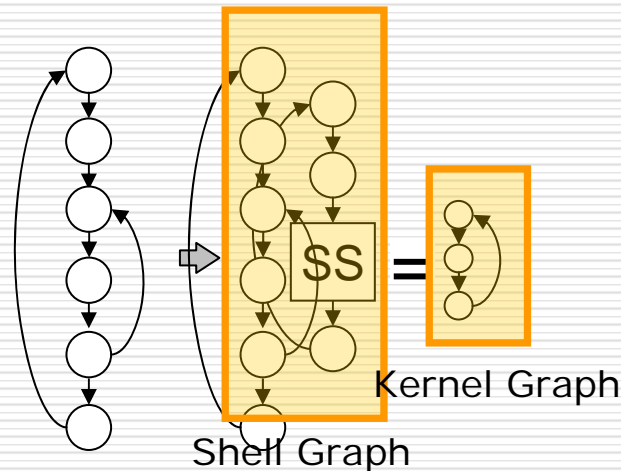
# Handling of Loops in automata

- ❑ Every automaton in the sequences has paths which returns to the initial state.
- ❑ So, all automata have loops in themselves.
- ❑ This prevents from being applied Passerone's method.



# Multiple Data Sequences

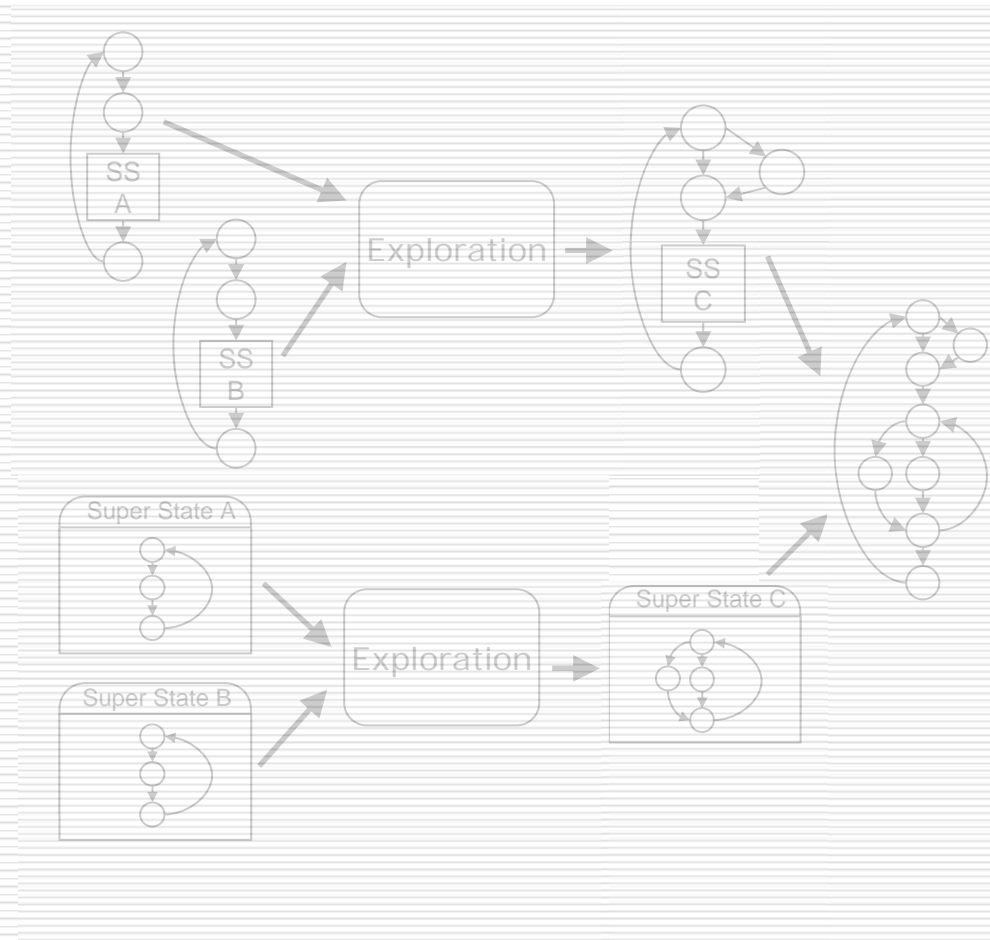
---



However, the insertion of “end state” cannot deal with “internal loop” shown in the figure. We deal with Multiple Data Sequence by introducing super state. We call a sequence which includes this kind of automata “Multiple Data Sequence”.

# Multiple Data Sequences

---





## 4. Construction of whole Transducer

Input : Partial Transducers

Output: Entire transducer

1. Protocol Modeling Method

2. Sequence Level Synthesis

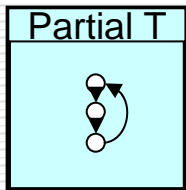
3. Automaton Level Synthesis

 4. Construction of whole Transducer

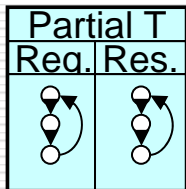
# 4. Construction of whole Transducer

---

- We have to construct whole transducer from partial transducers.
- A Partial Transducer consists of



- An FSM : in case input protocols are  $(B, B), (NB, B), (B, NB), (OO, B), (B, OO)$

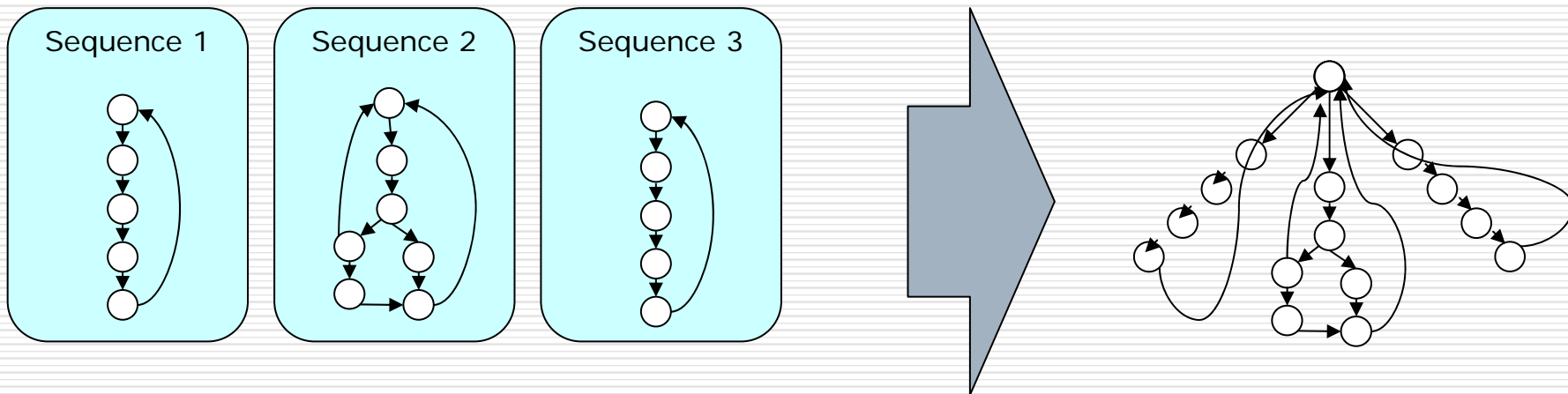


- A request FSM and a response FSM :  
In case  $(NB, NB), (OO, OO), (NB, OO), (OO, NB)$

# 4. Construction of whole Transducer

---

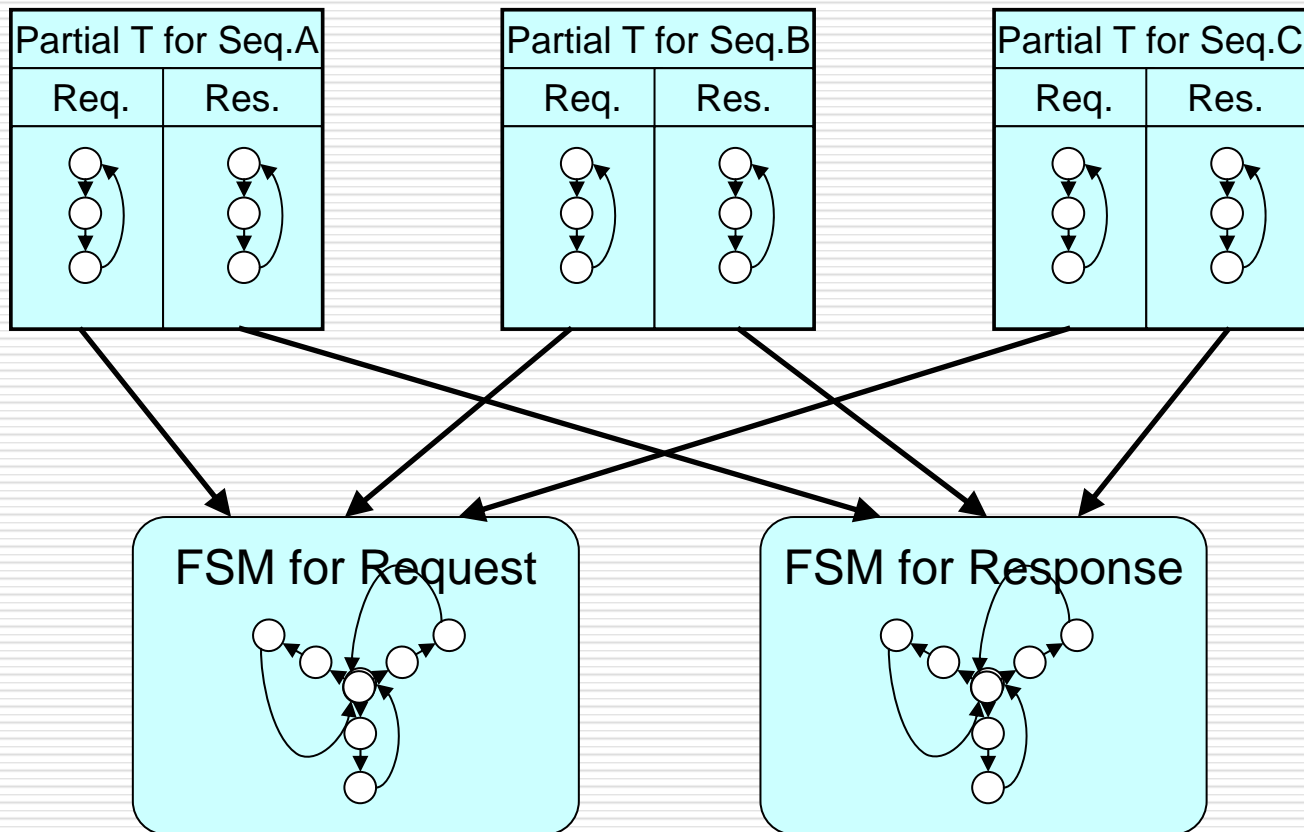
□ In case at least one is BK protocol



By regarding every initial state as the same one.

# 4. Construction of whole Transducer

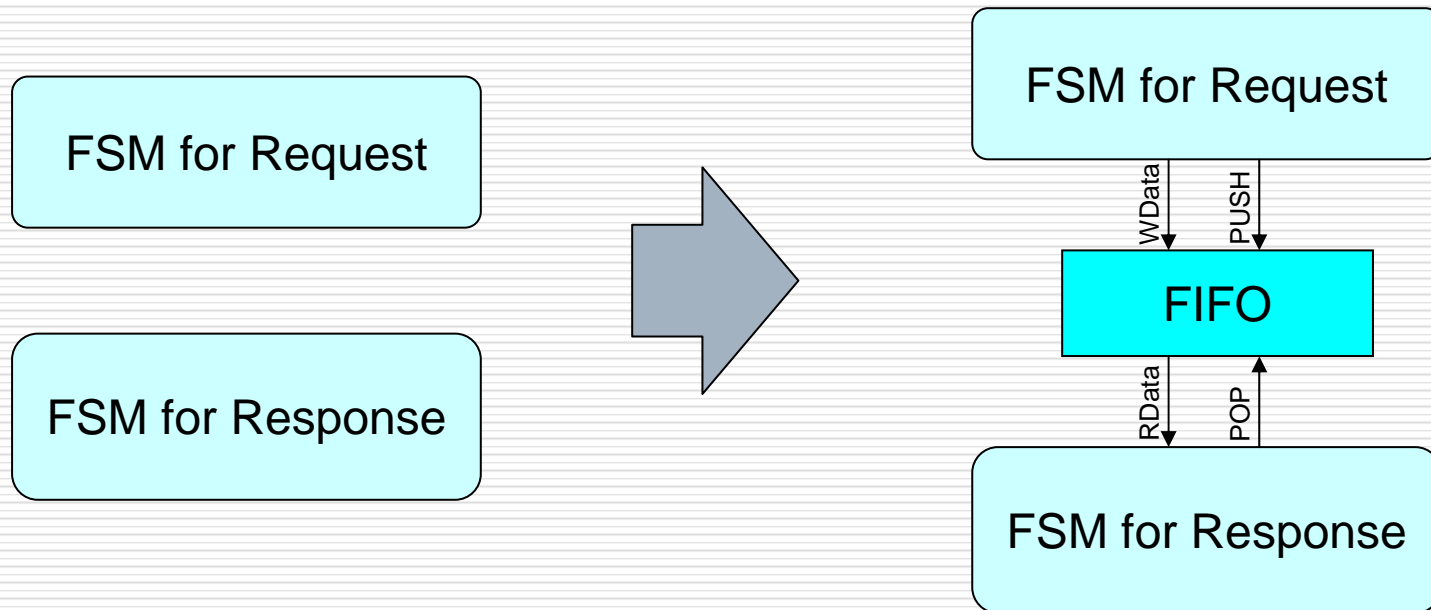
- Otherwise (NB,NB),(OO,OO),(NB,OO),(OO,NB)



# 4. Construction of whole Transducer

---

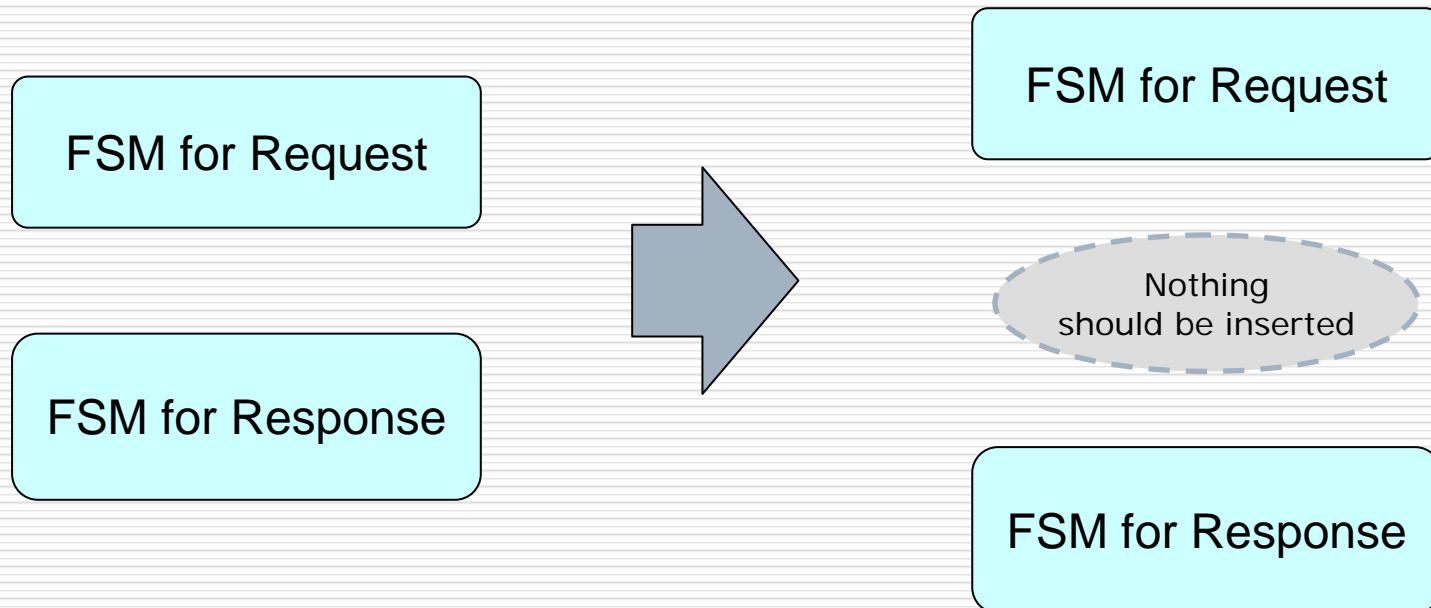
- In case (NB,NB) or (OO,NB)



# 4. Construction of whole Transducer

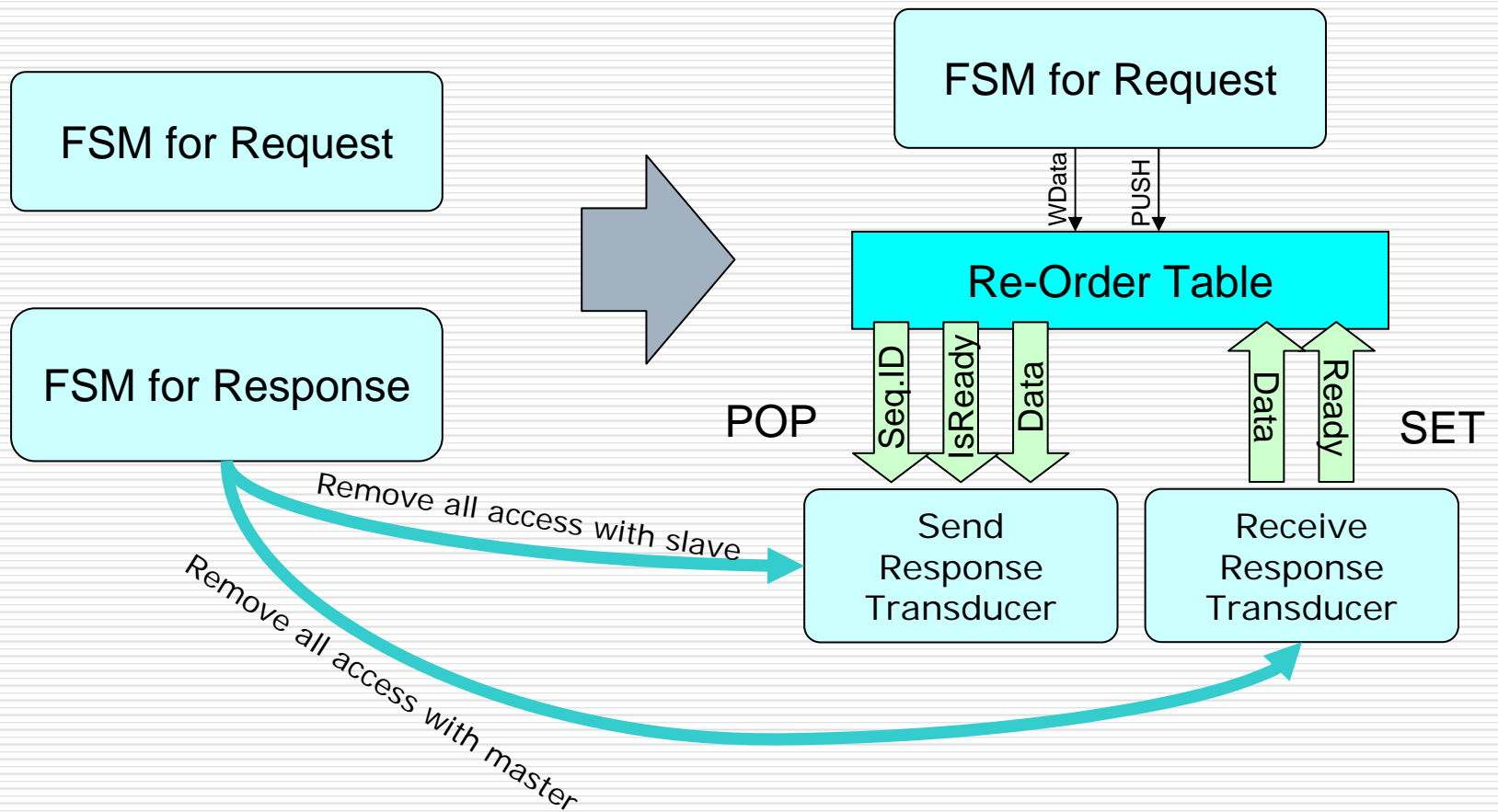
---

□ In case (00,00)



# 4. Construction of whole Transducer

□ In case (NB,OO)



# Outline

---

- ✓ Background
- ✓ Protocol Transducer Synthesis
- ✓ Baseline Method (Passerone's Method)
- ✓ Proposed Method
- ➔ Experiment
- Conclusion

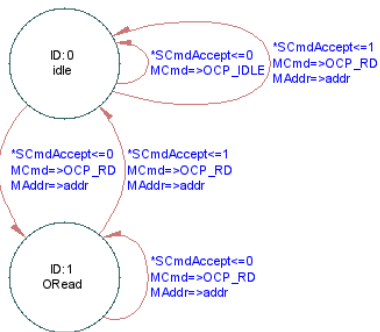


# Experiment 1: Non-Blocking Non-Blocking

## MASTER: OCP

(Single Read, Non-Posted Write)

### Request

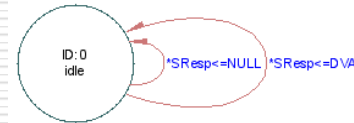
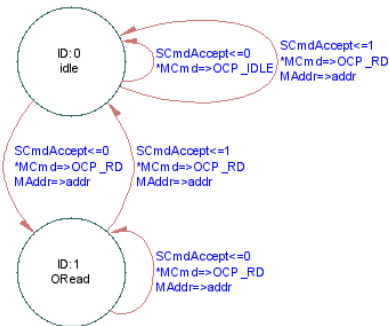


### Response

#### Single Read



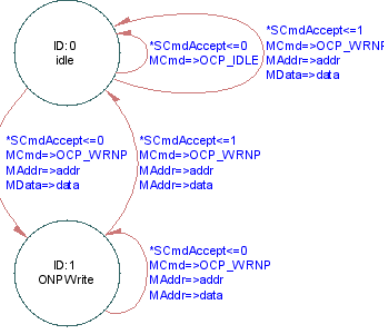
### Non-Posted Write



## SLAVE: OCP

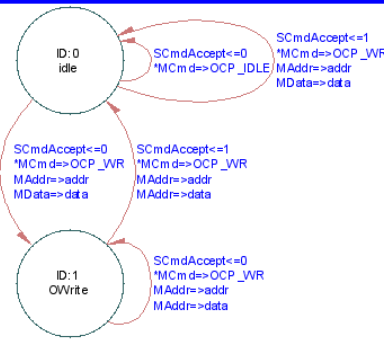
(Single Read, Single Write)

### Request



### Response

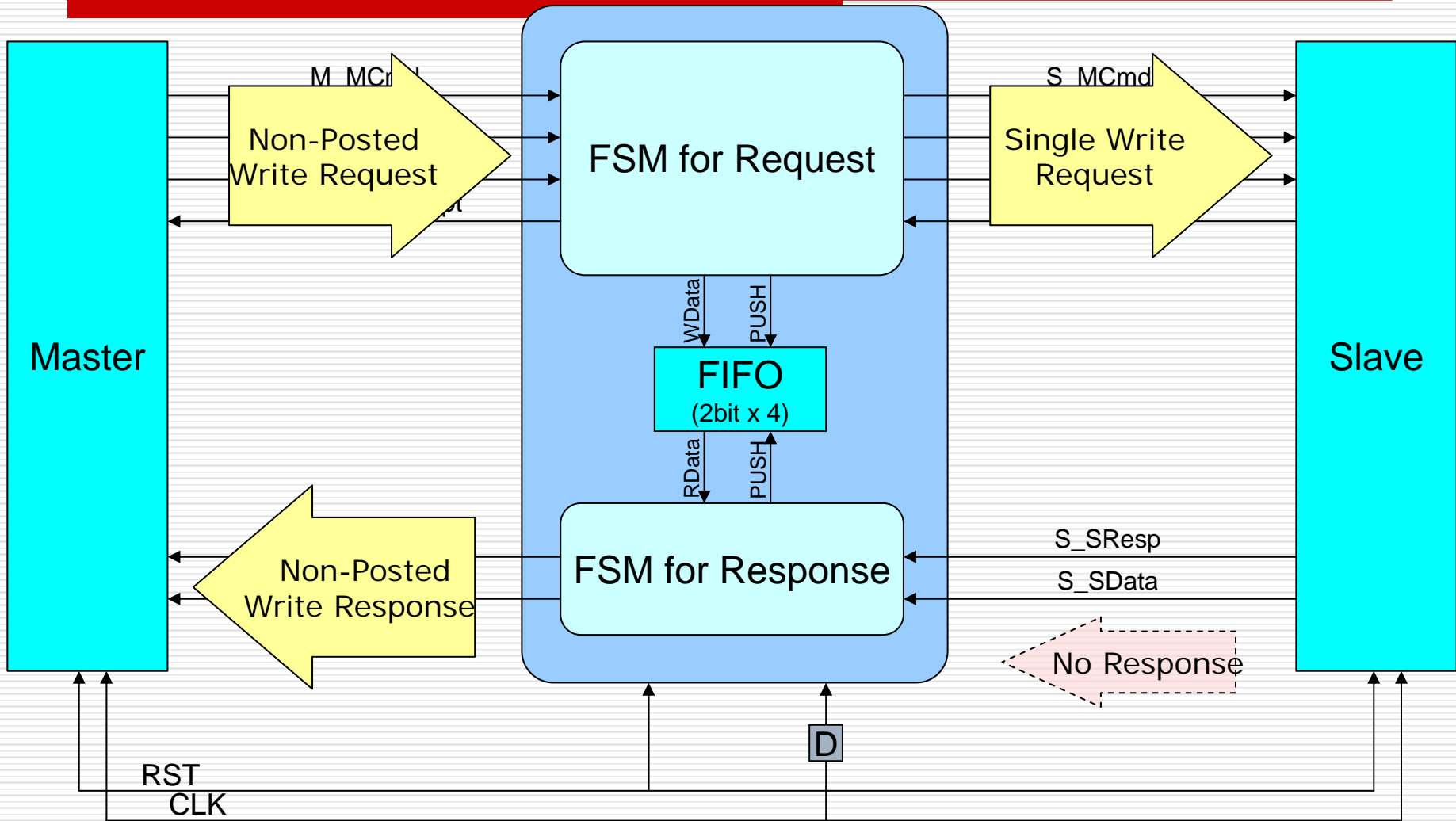
#### Single Read



#### Single Write



# Test Bench



# Simulation Waveform

/TESTBENCH\_REQ/CLK

/TESTBENCH\_REQ/RST

## Single Read Request

/TESTBENCH\_REQ/M\_MCcmd 000 001 011 000  
/TESTBENCH\_REQ/M\_MAddr 0000 aaaa bbbb 0000  
/TESTBENCH\_REQ/M\_MData 0000 cccc 0000  
/TESTBENCH\_REQ/M\_SCmdAccept

/TESTBENCH\_REQ/S\_MCcmd 000 001 010 000  
/TESTBENCH\_REQ/S\_MAddr 0000 aaaa bbbb  
/TESTBENCH\_REQ/S\_MData 0000 cccc  
/TESTBENCH\_REQ/S\_SCmdAccept

## Single Read Request

/TESTBENCH\_REQ/M\_SResp 00 01 00  
/TESTBENCH\_REQ/M\_SData 0000 ffff 0000

/TESTBENCH\_REQ/S\_SResp 00 01 00  
/TESTBENCH\_REQ/S\_SData 0000 ffff 0000

## FIFO Push

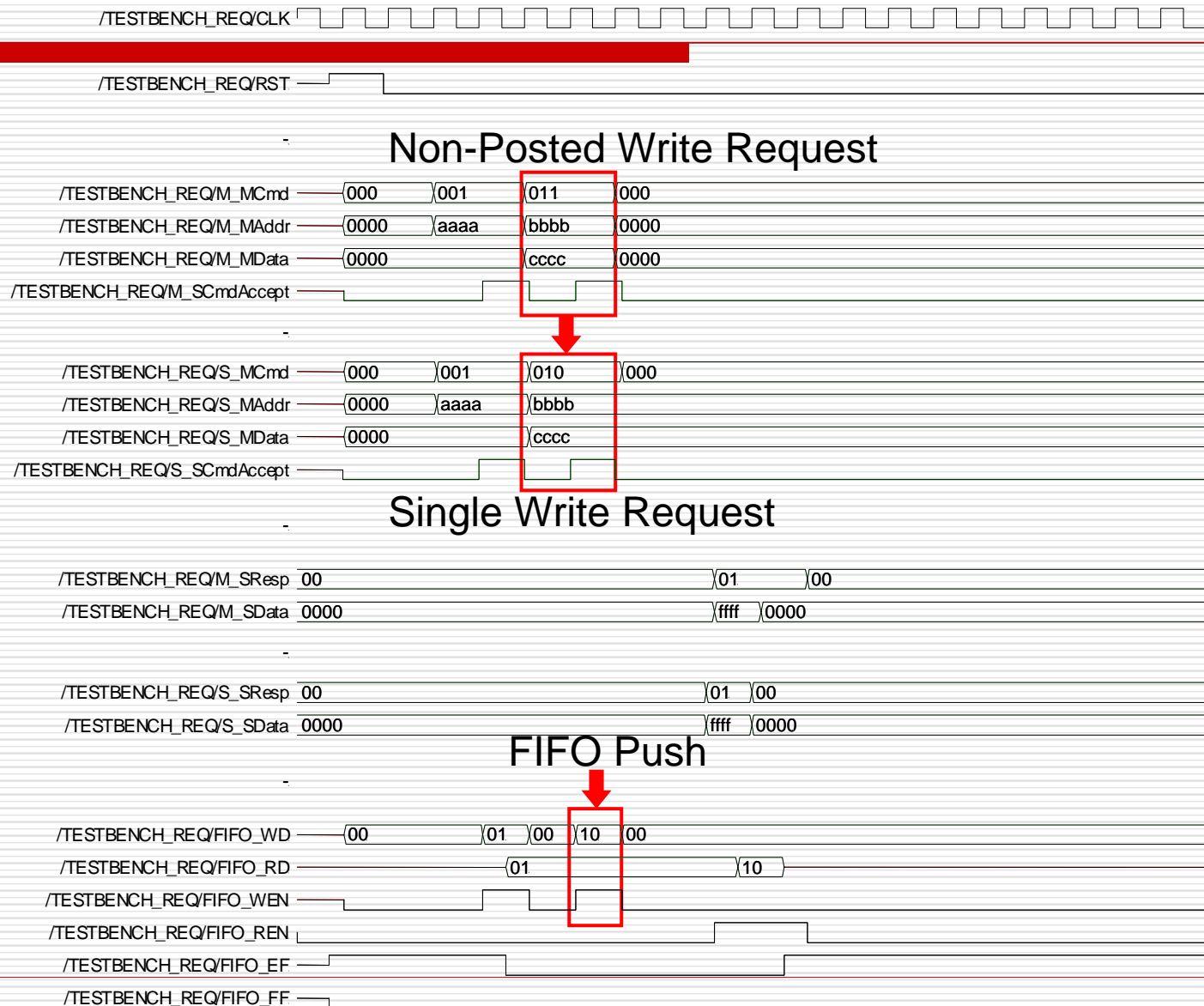
/TESTBENCH\_REQ/FIFO\_WD 00 01 00 10 00  
/TESTBENCH\_REQ/FIFO\_RD 01 10  
/TESTBENCH\_REQ/FIFO\_WEN

/TESTBENCH\_REQ/FIFO\_REN

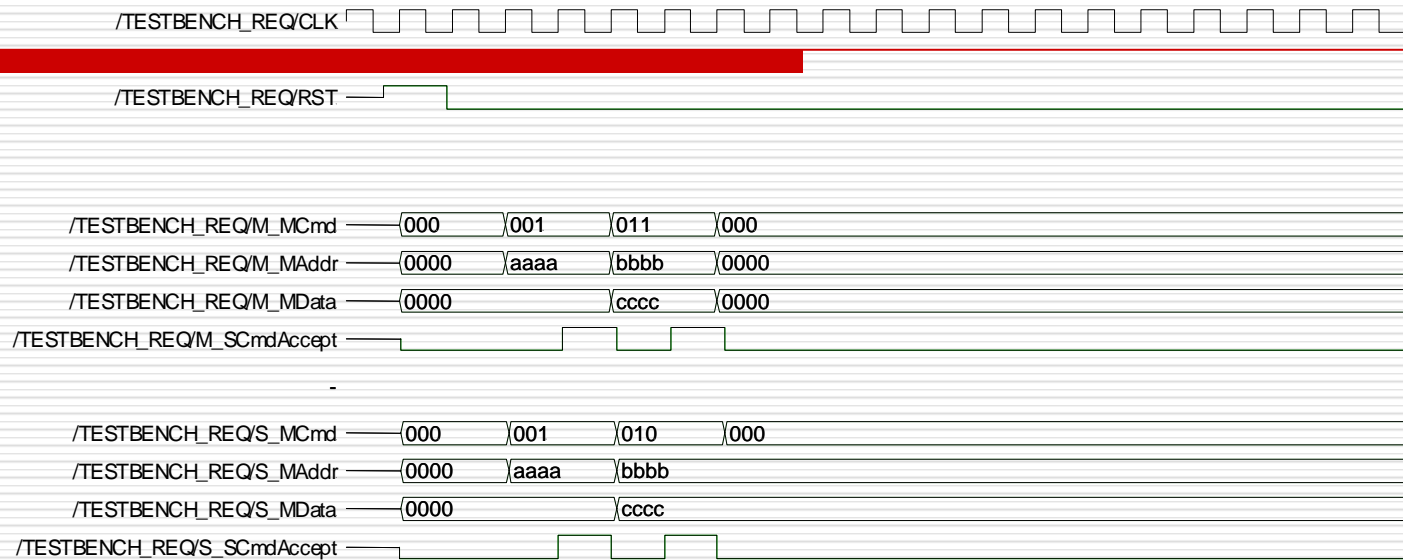
/TESTBENCH\_REQ/FIFO\_EF

/TESTBENCH\_REQ/FIFO\_FF

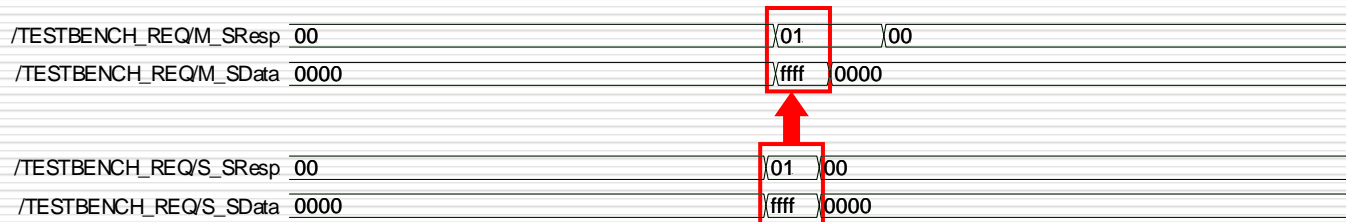
# Simulation Waveform



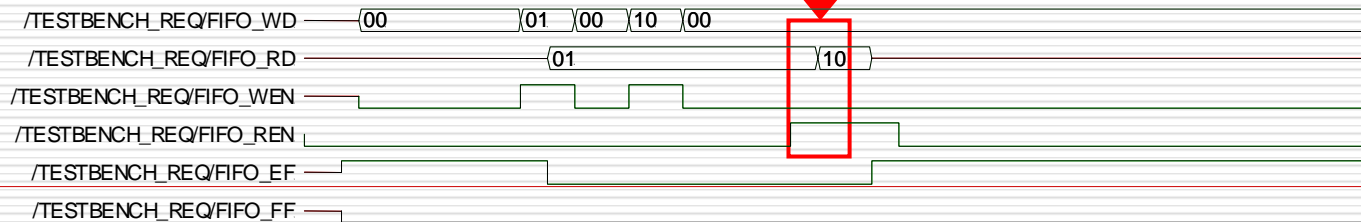
# Simulation Waveform



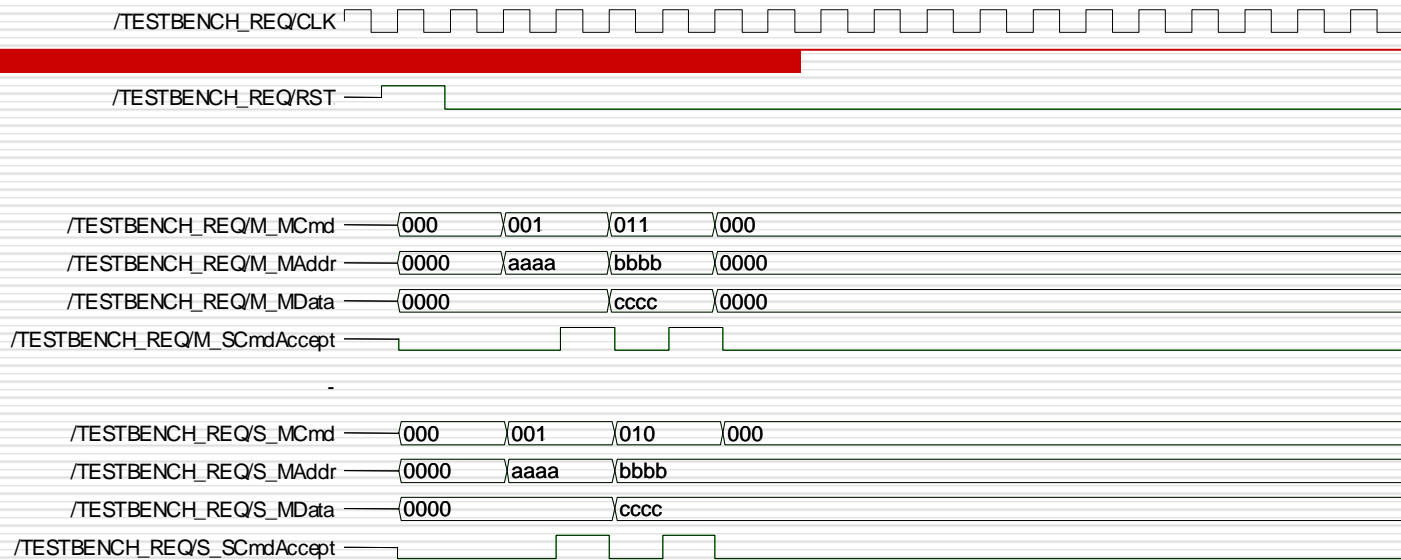
## Single Read Response



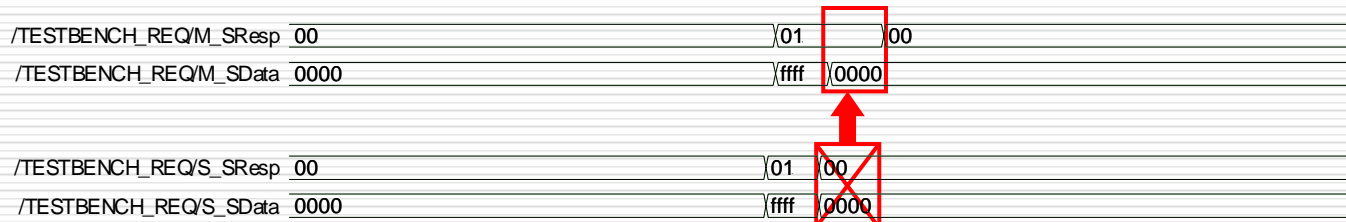
## FIFO Pop



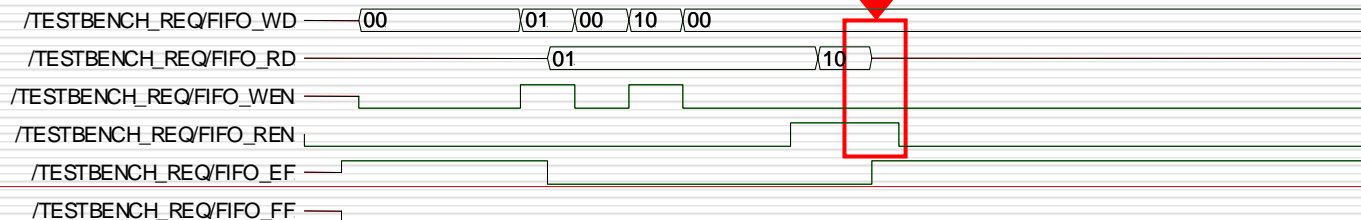
# Simulation Waveform



## Non-Posted Write Response



## FIFO Pop



# Conclusion

---

- We proposed a protocol transducer synthesis method using divide and conquer approach.
- Our method can be applied to the state-of-the-art protocols such as OCP, AMBA AXI, etc.
- We implemented our method on an original tool.

# Demo will be available at EDS Fair



**HERE!!**  
In University Plaza

**10am~6pm**  
**Jan. 25th, 26th**



# Protocol Transducer Synthesis using Divide and Conquer approach

---

Thank you for your attention.

Any Question?

END

2007/01/24