A Retargetable Software Timing Analyzer Using Architecture Description Language

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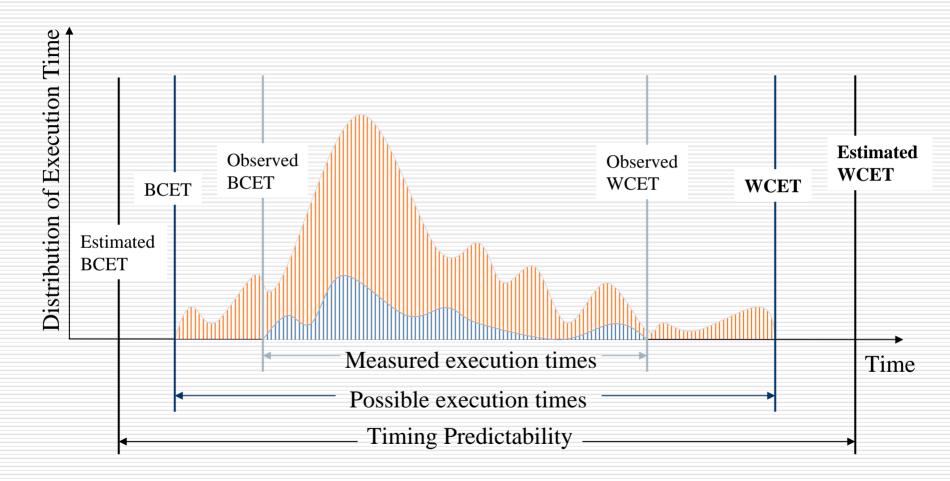
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Timing Analysis

Problem statement

- Given a program and an architecture, estimate the maximum/minimum execution time of the program for all possible inputs
- Worst Case Execution Time (WCET)
 - Essential information for real-time scheduling

Worst-Case Execution Time (WCET)



Timing Analysis

Problem statement

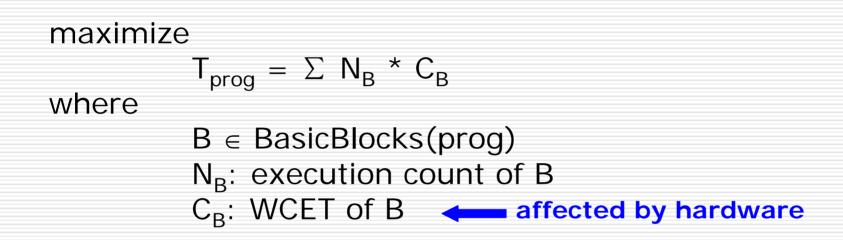
- Given a program and an architecture, estimate the maximum/minimum execution time of the program for all possible inputs
- Worst Case Execution Time (WCET)
 - Essential information for real-time scheduling
- Static WCET Analysis
 - Derive a conservative estimate on WCET
 - Program path + instruction timing

Microarchitecture Modeling

- Microarchitecture innovations
 - For average case performance
 - Poor predictability bad for real-time
- □ Microarchitecture modeling started 15+ years ago
 - human understanding
 - custom modeling algorithms
 - handcrafted code
- □ A retargetable framework is needed
 - Input:
 - Program
 - Processor spec. (Architecture Description Language)
 - Output: WCET

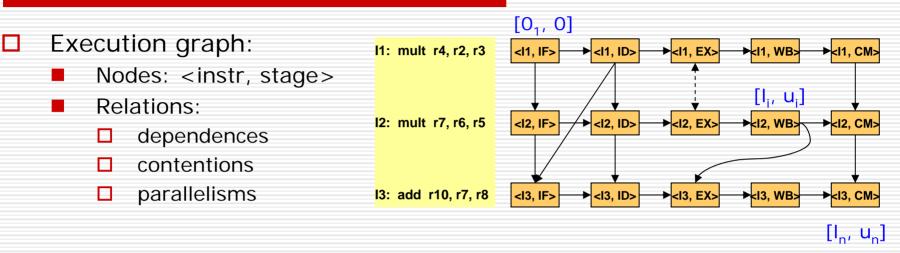
WCET Analysis Framework

Integer Linear Programming (ILP) based analysis



subject to Control Flow Graph (CFG) constraints

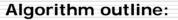
Basic Block Timing Analysis (C_B)

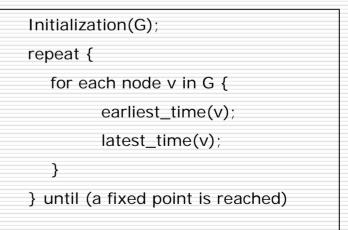


Time interval based

- Not simulation: all cases are covered
- No state space explosion: avoid enumeration on single time points

Modeling Out-of-Order Processors for WCET Analysis Li et al., Real-Time Systems Journal, Nov 2006



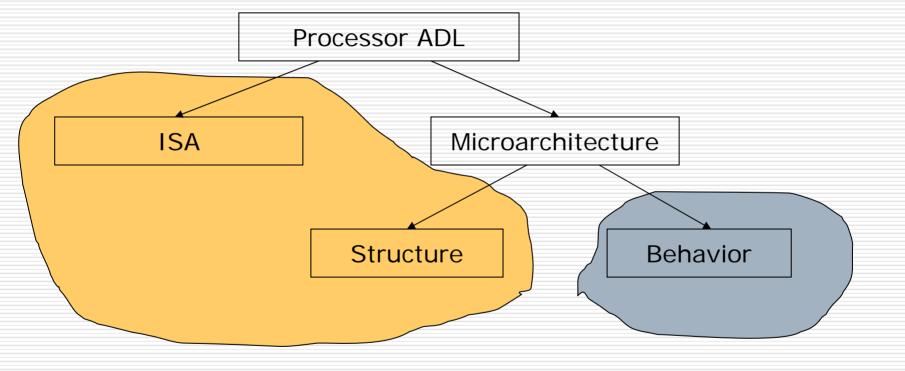


Architecture Description Language (ADL)

- Formal description of processor architecture
 - ISA + Microarchitecture
- Existing ADLs:
 - HMDES, LISA, MADL, UPFAST, EXPRESSION...
- Investigated retargeting issues
 - Compilation, simulation, synthesis, validation

EXPRESSION ADL

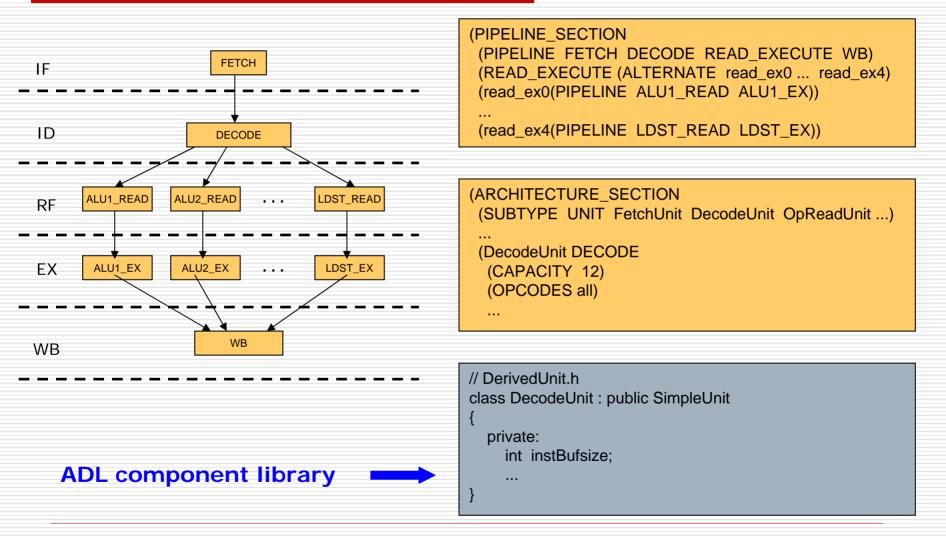
Developed by Prof. Dutt's group at UC-Irvine



described in main ADL file

described in separate C++ files

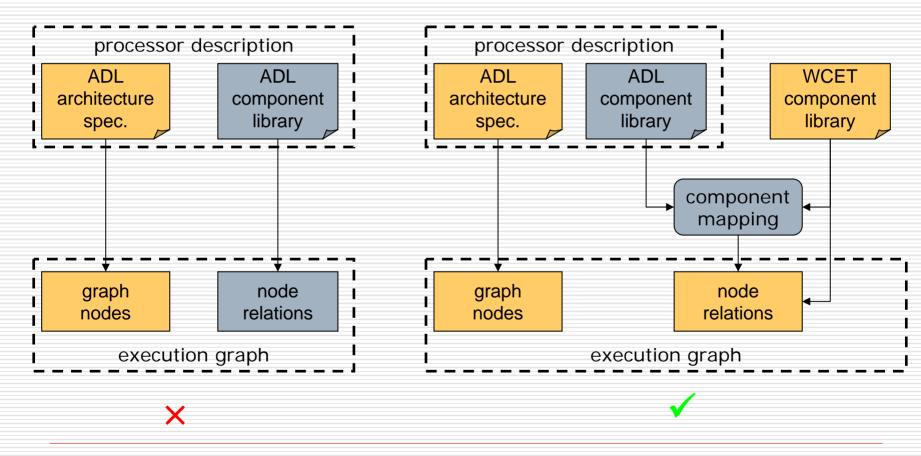
An Example ADL (acesMIPS)



25-Jan-2007

From ADL To Execution Graph

Execution graph: nodes + relations



WCET Component Library

Models characterizing WCET properties of components

Goals:

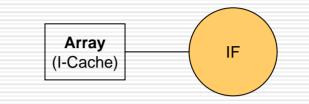
- Abstract, architecture independent
- ADL component to WCET component mapping is easy

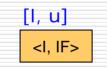
Observations:

- Pipeline path: a series of processing elements interfaced by storage elements
- Behaviors of PEs are often dictated by SEs
- Limited classes of SEs based on their timing behavior

WCET Component Library (cont)

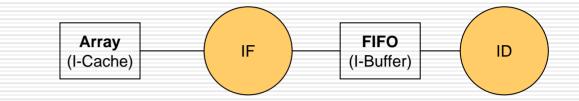
- Array model
 - access latency



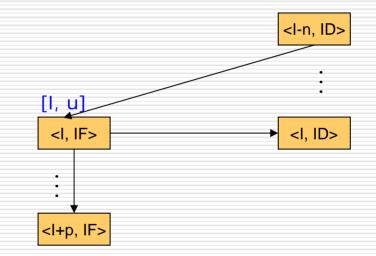


WCET Component Library (cont)

- Array model
 - access latency



- FIFO model
 - producer-consumer
 - size limit
 - parallelism limit



WCET Component Library (cont)

Array model

access latency

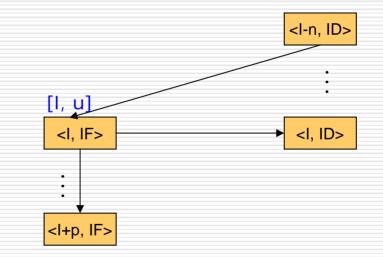


FIFO model

- producer-consumer
- size limit
- parallelism limit

Pool model

- No statically decided access order
- No general timing characterization
- Some can be abstracted with limited retargetability (Out-of-order issue queue)



Case Study: acesMIPS

- A MIPS R4000-like processor (by EXPRESSION group)
- □ Retargeting effort: ~2 weeks
 - ADL-WCET component mapping
 - Handcrafted code
 - Simulation, estimation, and result analysis

One-time effort: ~2 months

- WCET component library
- execution graph construction and WCET analysis
- EXPRESSION-WCET interface

Effort on writing acesMIPS ADL description is not accounted

ADL	WCET Component		
Component	Input side	Output side	
FetchUnit	Array	FIFO	
DecodeUnit	FIFO	FIFO	
OpReadUnit	Array/FIFO	FIFO	
WBUnit	FIFO	Array	

Benchmark	Simulation	Estimation	Ratio
fdct	10310	12310	1.19
fft	2937925	3880257	1.32
isort	149057	175724	1.18
matmul	57431	72150	1.26
matsum	442556	482570	1.09

Related Work

- A retargetable technique for predicting execution time of code segments Harmon, Baker, Whalley [Real-Time Systems, 1994]
- Retargatable static software timing analysis Chen, Malik, August [ISSS 2001]
- Efficient analysis of pipeline models for WCET computation Wilhelm [*WCET Workshop*, 2005]

Related Work [RTS 1994]

Basic idea: micro-analysis

- Instr => primitive operations
- Timing analysis guided by pattern-driven timing rules

Pros

Primitive ops are architecture-independent

Cons

- Timing rules are architecture-dependent
 - => based on understanding of an architecture's timing model
- Based on simpler architectures => not powerful enough for modern processor

Related Work [ISSS 2001]

Basic idea: MESCAL and MADL

- MESCAL => compiler and simulator
- Obtain WCET of a code fragment by simulation

Pros

Avoid most handcrafted code

Cons

- Simulation does not guarantee WCET
- For VLIW with restrictions on pipeline complexities

Comparison with our work

Retargetable simulation vs retargetable static analysis

Related Work [WCET 2005]

Basic idea: HDL spec

- Define pipeline analysis as computations on FSMs
- With the help on Binary Decision Diagram (BDD)
- Pros
 - Automated analysis
- Cons
 - State explosion problem
- Comparison with our work
 - Based on higher level of abstraction
 - A compact pipeline model based on execution graph

Summary

The major barrier of WCET analysis is retargetability

- Retargetable WCET analysis framework
 - Processor ADL specification as input
 - Execution graph based basic block timing analysis
 - WCET component library
 - ADL to execution graph
- Case study (acesMIPS)