

# A Flexible Hybrid Simulation Platform Targeting Multiple Configurable Processors SoC



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# Outline

Introduction of Configurable Processor

Hybrid Platform Overview

Hybrid Platform Realization Details

Experimental Results

Conclusion and Future Works

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Introduction of Configurable Processor

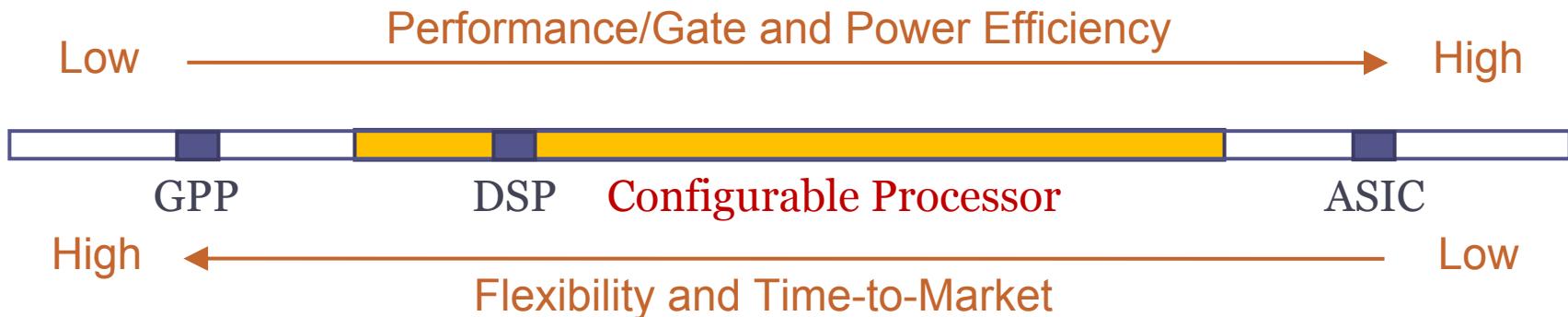
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# Configurable Processors

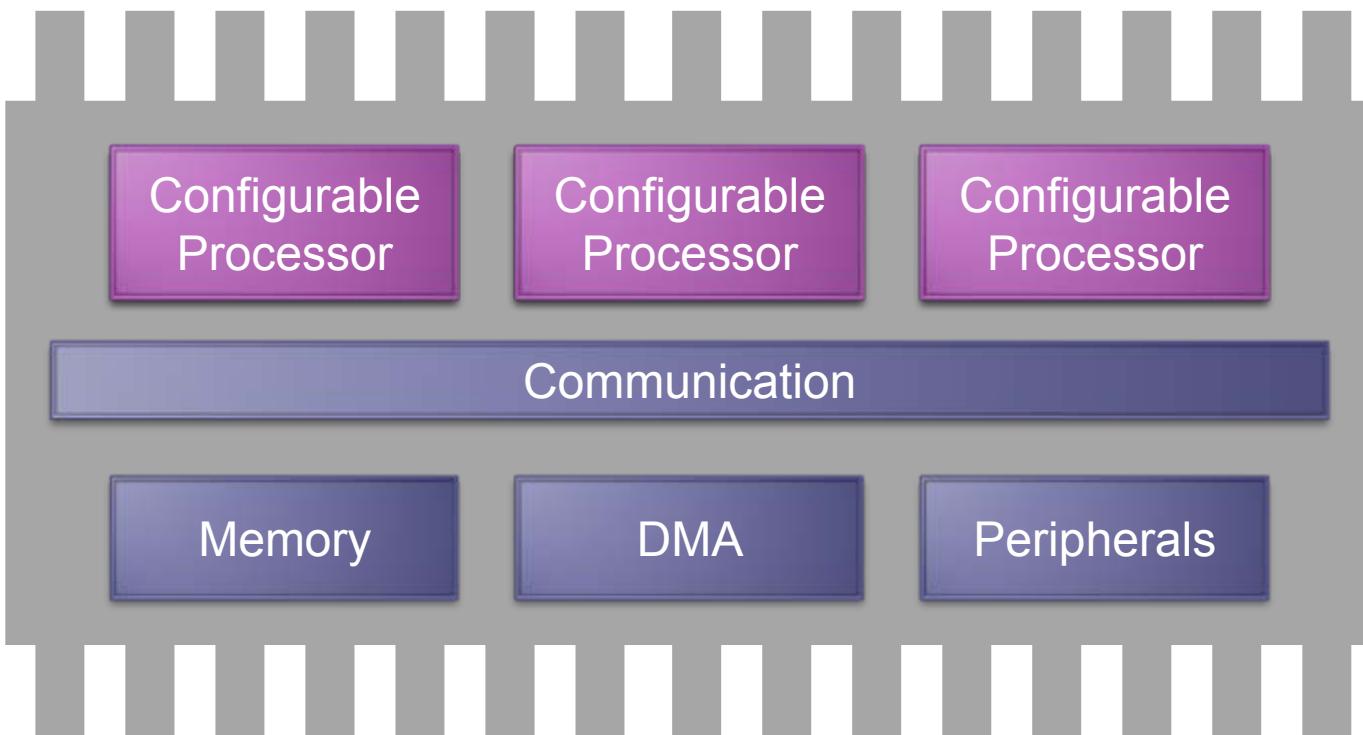


## Tool chain supports

- Automatic generation of dedicated compilers for extended instruction sets
- Automatic generation of simulation and profiling environments
- RTL code available for synthesis



# MPSOC Architecture



| How to program an MPSOC with configurable processors?

- Different processors with different configurations
- The operating system and device driver porting difficulty

# Motivation of the Hybrid Simulation

## Modifications during the design space exploration

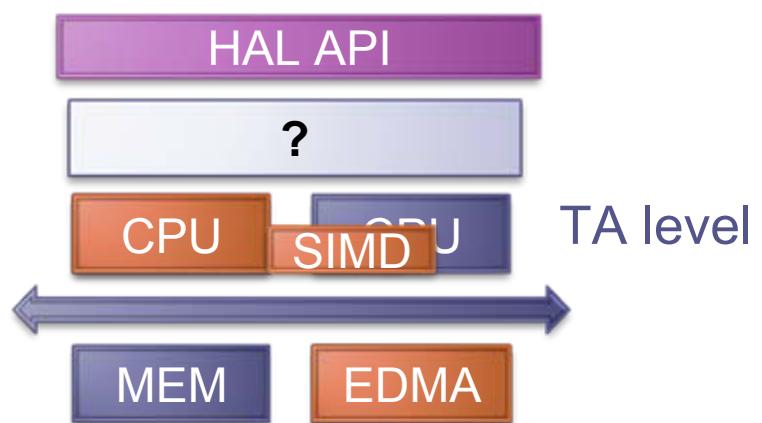
- MPSoC architecture modification
- Processor configuration modification
- Hardware module (I/O device) realization and interfaces modification

## Hardware dependent Software (HdS) requirements

- Flexibility (as less assembly code as possible & no hard coded I/O address)
- Very easy to be integrated with the SystemC TLM modules

## Solution: Hybrid Simulation

- Realize the HAL and Drivers with SystemC modules



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# What Is Hybrid Simulation Platform?

## Semi-hosting functional call

- A specific instruction that is only valid within the ISS
- The ISS calls a host hooking function (handler)
- Used by lots of simulators such as the SPIM MIPS simulator

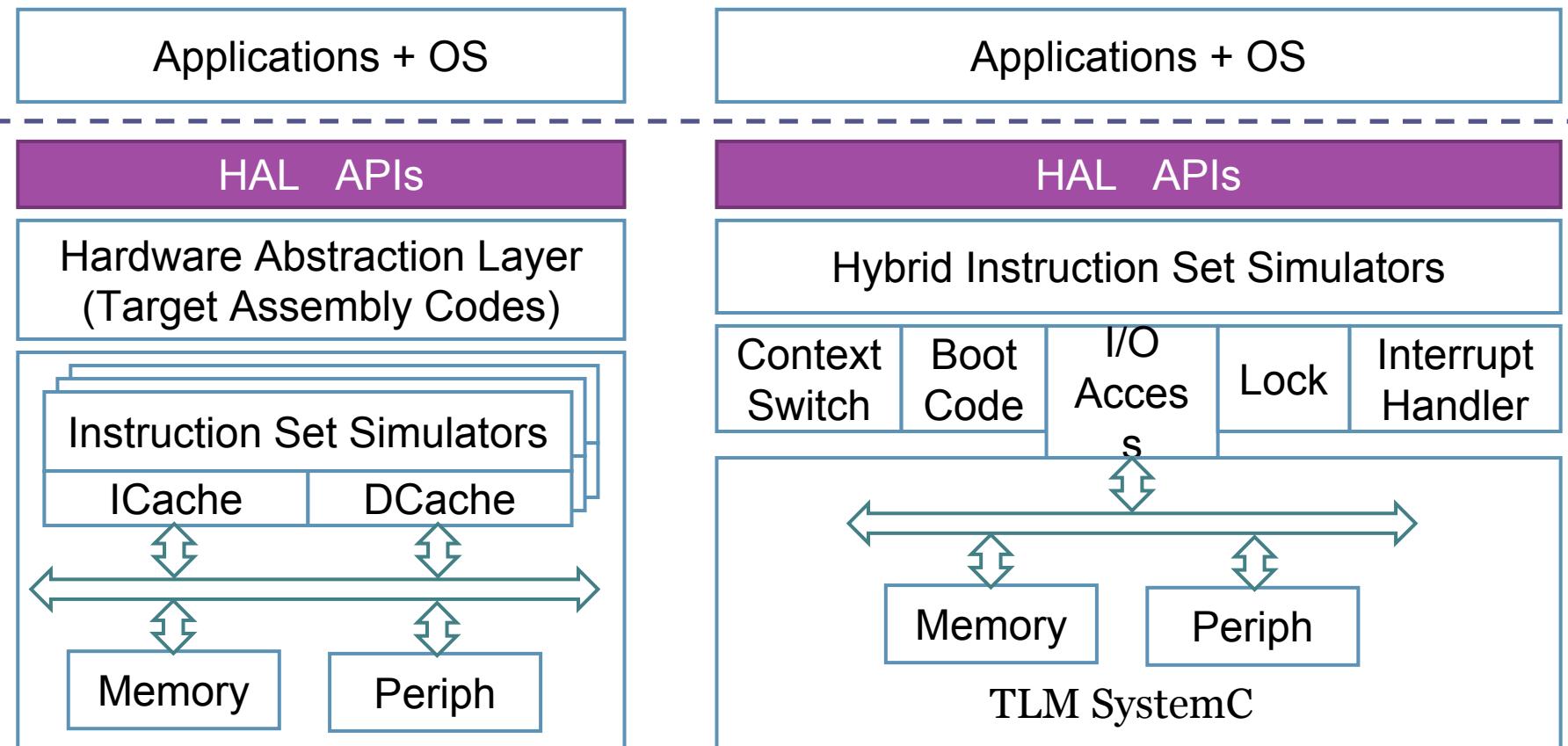
## Realize most of HAL APIs with SystemC modules

- Avoid processor related assembly codes
- Avoid HdS porting and modification works

## Integrate I/O devices with their drivers

- Avoid inconsistent register access
- Avoid the use of I/O addresses
- Compatible with SystemC TLM

# Hybrid Simulation MPSoC Platform



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# Hybrid Simulation Platform Details

## Checking and modifying processor statuses

- The ISS should provide the register get and set functions
  - `get_registers` and `set_registers`
- The simulation platform should provide the memory access functions
  - `peek_physical` and `poke_physical`

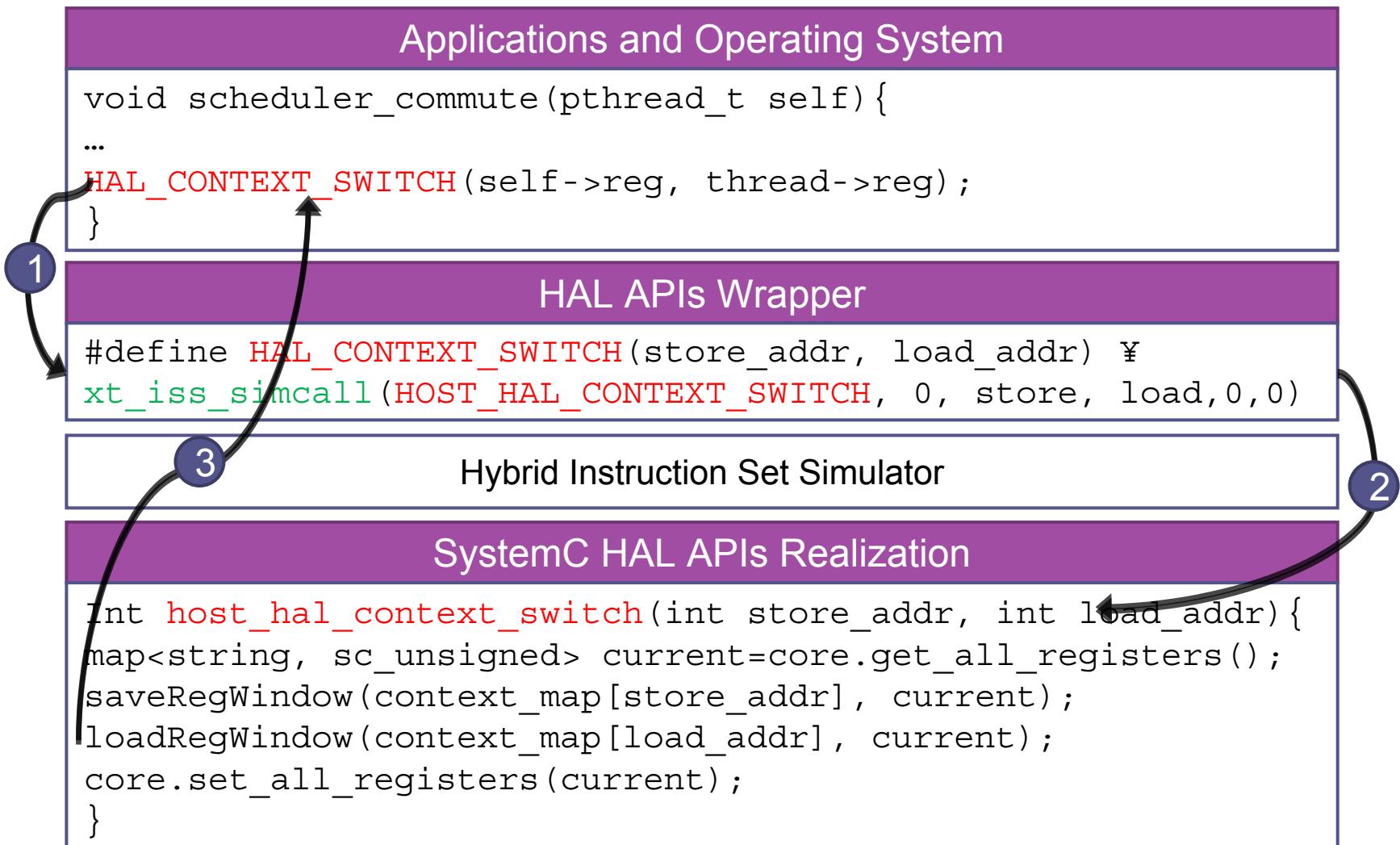
## Context switch

- APIs: `HAL_SAVE_REGISTERS`, `HAL_CONTEXT_INIT`,  
`HAL_CONTEXT_SWITCH` and `HAL_CONTEXT_LOAD`
- Assembly code => SystemC realization

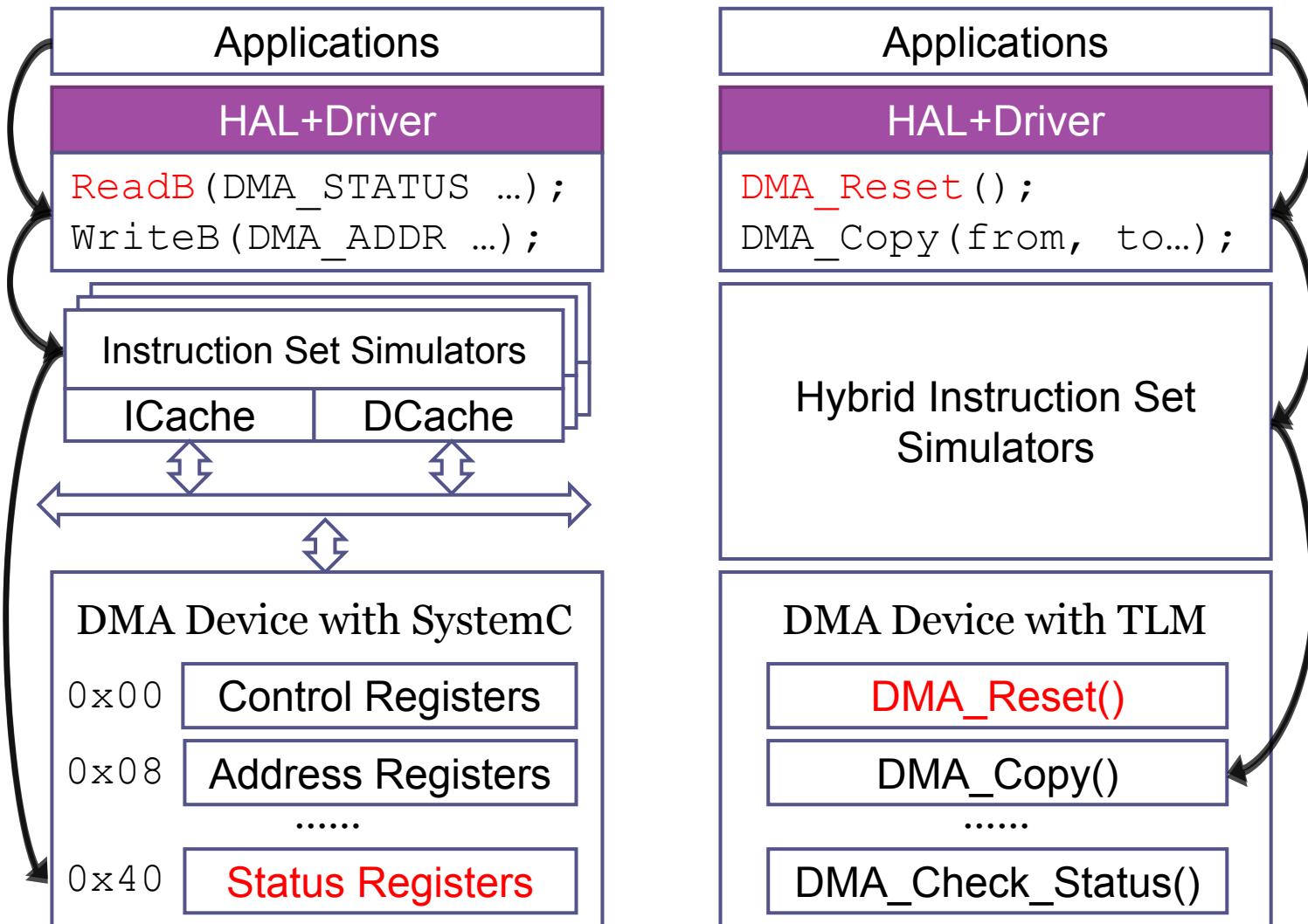
## I/O devices

- Register access => TLM functional call

# HAL APIs Realization



# Driver Hybrid Simulation



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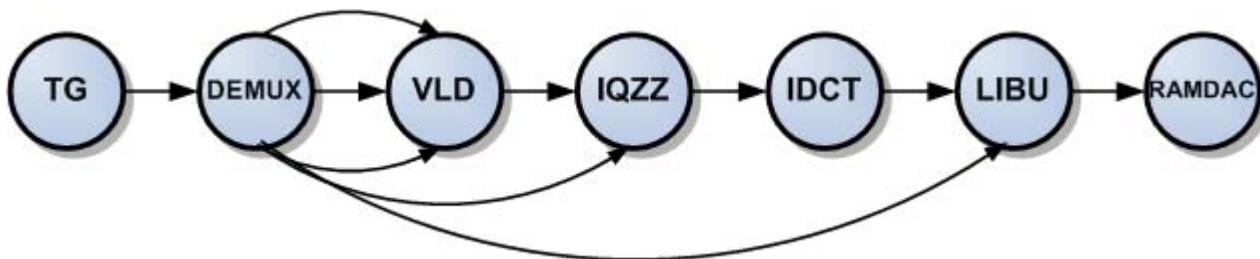
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# Motion-JPEG Decoder Example



## Motion-JPEG Application

- A multimedia format with separately compressed JPEG images

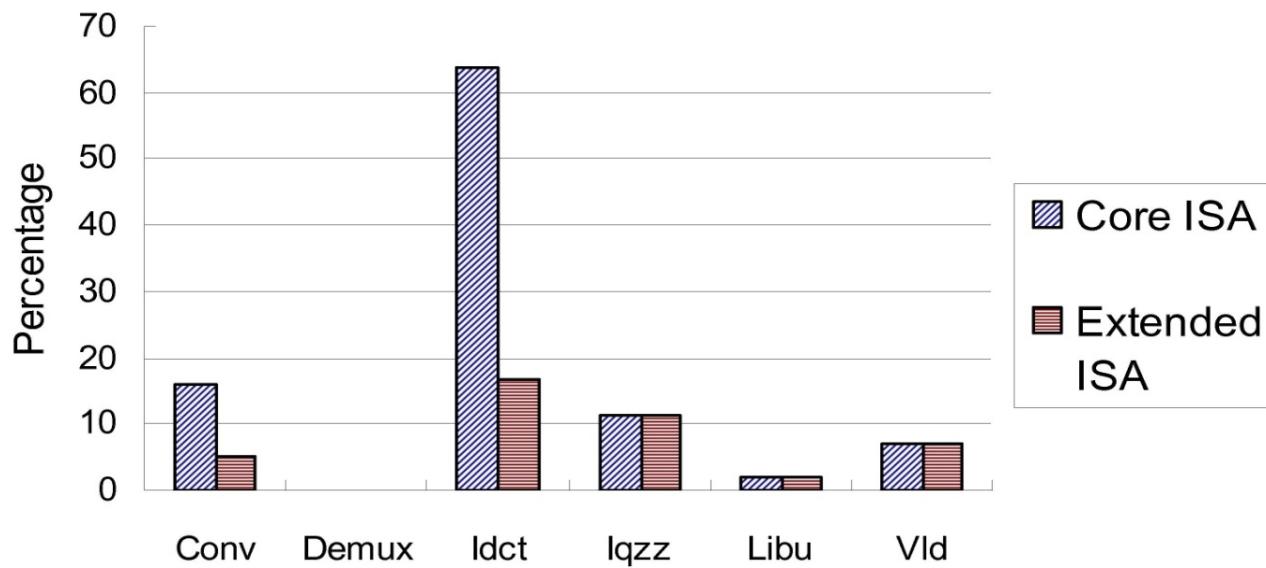
## Mutek operating system with SMP support

- Open source and lightweight
- POSIX Thread APIs

## MPSOC architecture modeling

- Xtensa LX2 configurable processor
- Xtensa SystemC (XTSC) platform

# Accuracy of Hybrid Platform



Estimation accuracy of the hybrid simulation platform

	Hybrid Platform	Traditional ISS Platform	Difference
Extended Instructions Acceleration Ratio	1.71	1.53	10%

# DMA Transfer Example

## Memory copy using the DMA device

- Use peek\_physical and poke\_physical for memory access
- Timing annotation based on transfer size

```
int ta_dma::dma_ss_copy ( xtsc_core &core,
                           int from, int to, int size)
{
    // Copy original data to DMA buffer.
    core.peek_physical(from, size, buff);
    // Consume time for this copy operation
    consume(size/4*time_per_word);
    // Copy DMA buffer to Target Memory
    core.poke_physical(to, size, buff);
    return size;
}
```

# Development Effort

Hybrid simulation can save development effort

- Use *Source Lines Of Code (SLOC)* to evaluate design effort
- Useful for both HdS and driver development
- Simplify the I/O device modeling

SLOC for both hybrid and traditional simulation platform

Module Name	SLOC of the hybrid platform	SLOC of the traditional platform
DMA	79	267
context	202	257 (206 lines of asm code)
stack	48	14 (6 lines of asm code)

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# Conclusion and Future Works

## A hybrid MPSoC simulation platform

- Simplify the HdS adaptation for processor and architecture modifications
- Simplify the I/O device modeling and the driver adaptation
- Specially useful for early design stages

## Future works

- HdS adaptation for Linux OS
- Open source hybrid ISS: such as QEMU

# Questions & Answers

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