

Efficient Feasibility Analysis of DAG Scheduling with Timing Constraints in the Presence of Faults

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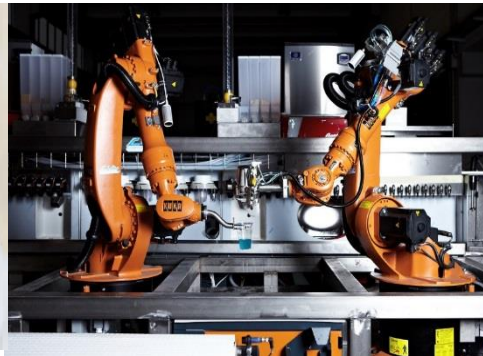


Outline

- **Introduction**
 - Real-time systems and applications
 - DAG scheduling
 - Fault-tolerance
- **Problem Definition**
- **Our Technique**
- **Experiments**
- **Conclusion**

Real-Time systems and Applications

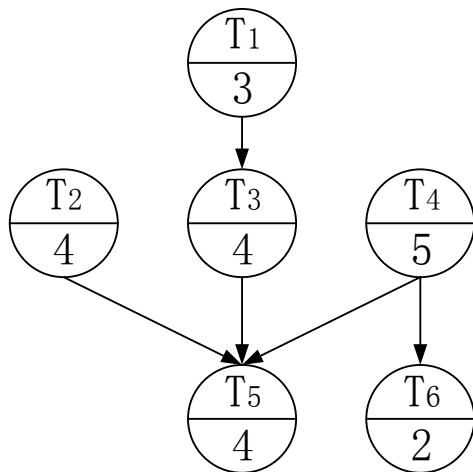
- Real-time systems and applications become more common in our lives.



- The total correctness of an operation in real-time systems depends upon:
 - its logical correctness
 - the time it used

DAG Scheduling on Multi-Cores

- We usually use weighted **directed acyclic graph (WDAG)** to model a set of tasks.



data dependency

Communication delay on

The same processor: 0

Different processors: 1

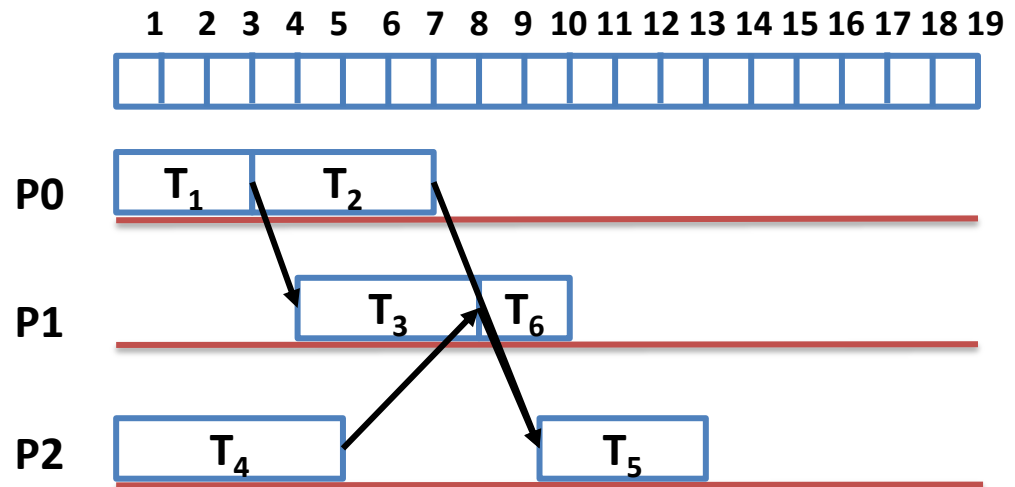


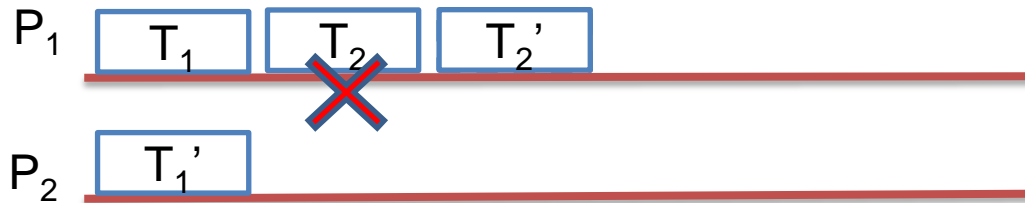
Fig. A scheduled task set

Guaranteeing logical correctness

- However, the execution of a task may not be successful sometimes.
- In real-time systems, finishing execution before deadline is important though, logical correctness is fundamental.
- So it is necessary to provide **fault-tolerance** in real-time schedules.

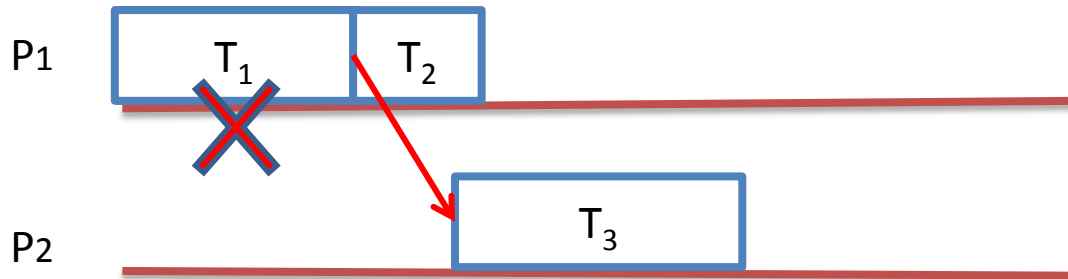
Fault-tolerant Mechanism

- Fault-tolerance is built into the schedule using two types of backups:
 - Active backup
 - Passive backup



Fault-tolerant Mechanism

- For the sake of simplicity and energy conservation, in our problem, we use passive backup to build **fault-tolerance following two rules.**
 - Backup is executed immediately after the error task;
 - All tasks dependent on it are delayed.



- It should be noted that the re-executed task may incur error again.

Problem Definition

- In multi-core systems, when given
 - A scheduled task set with N related tasks, say $T = \{t_1, t_2, \dots, t_n\}$;
 - the maximum number of faults that could occur during the execution frame in the system, say X .
- **Then, what's the worst-case finish time(WCFT) of this scheduled task set ?**
- After finding WCFT, then the feasibility can be found, too.

Problem complexity

- Exactly, if a task set consists of N tasks and is subject to a maximum number of X faults, there would be

$$\binom{N + X - 1}{X}$$

distinct cases of fault occurrences.

- With a given fault occurrence, to compute the WCFT of the scheduled task set, the time complexity will be $O(N^2)$, which is the longest path of the scheduled task set.

- So, the total time complexity would be

$$O\left(\frac{(N + X - 1)!}{X! (N - 1)!} N^2\right)$$

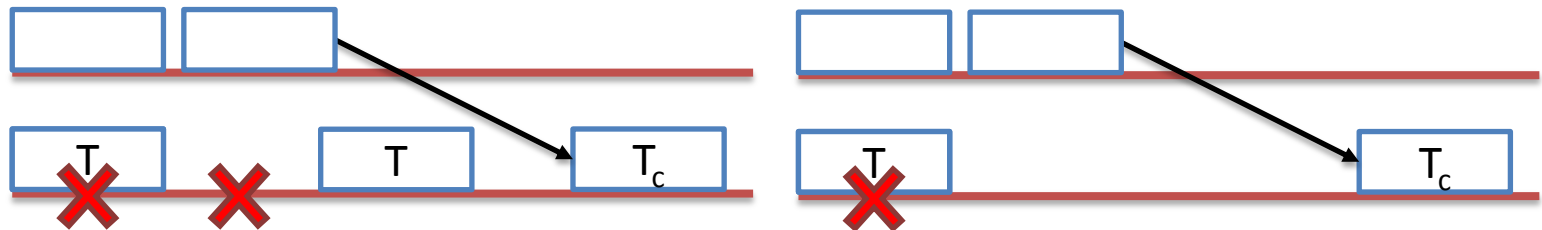
if all cases are computed which is very exhaustive.

Properties of a task set

- For a task set modeled by WDAG, we add two dummy vertices.
 - Tsr : has an edge for each vertex that has no incoming edge in original DAG,
 - Tsk: has an edge for each vertex that has no outgoing edge in original DAG.
 - One task T's critical paths: the longest paths from Tsr to T
- Let T_c be the current task under investigation,
 PS_{T_c} be the Parents Set of T_c ,
 AS_{T_c} be the Ancestors Set of T_c .
Obviously, $PS_{T_c} \subseteq AS_{T_c}$,

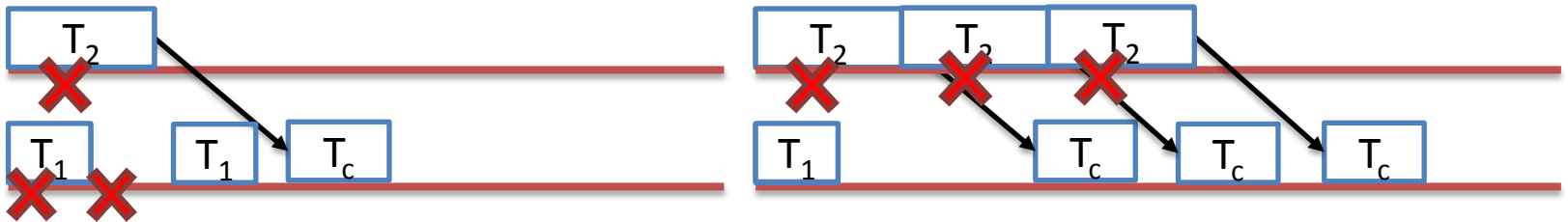
Some Critical Proofs

- Lemma 1: T is not in any critical paths of T_c , if critical paths of T_c don't change when T incurs x faults, reducing x will not affect the finish time of T_c .



Some Critical Proofs

- Lemma 2: if more than one task in AST_c incur faults, a worse or status quo finish time of T_c can be always be found by letting one task $T \in AST_c$ incur all the X faults.



Theorem: there exists at least one critical task for any task T_c such that if this task incurs all the expected X faults, task T_c experiences its worst-case finish time.

Preprocessing

- When given a scheduled task set and its original data dependency modeled by DAG, there are two kinds of dependency.
 - data dependency
 - schedule dependency

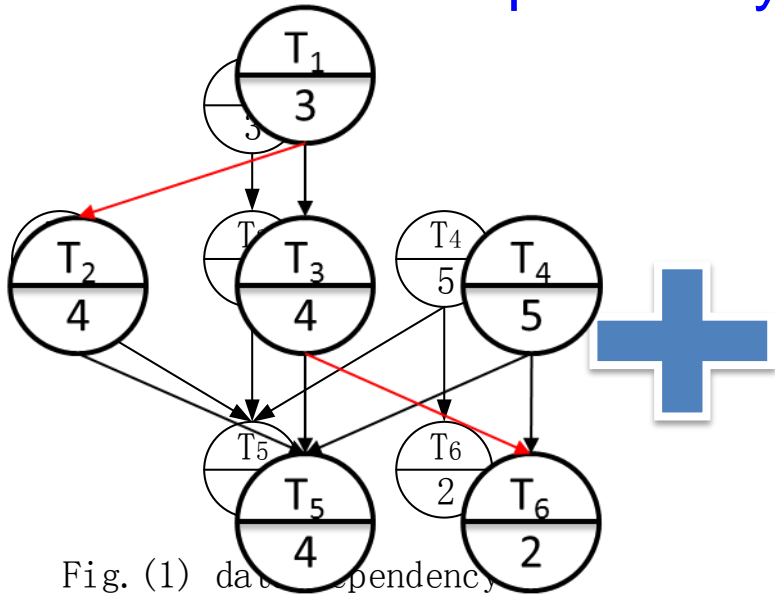


Fig. (1) data dependency

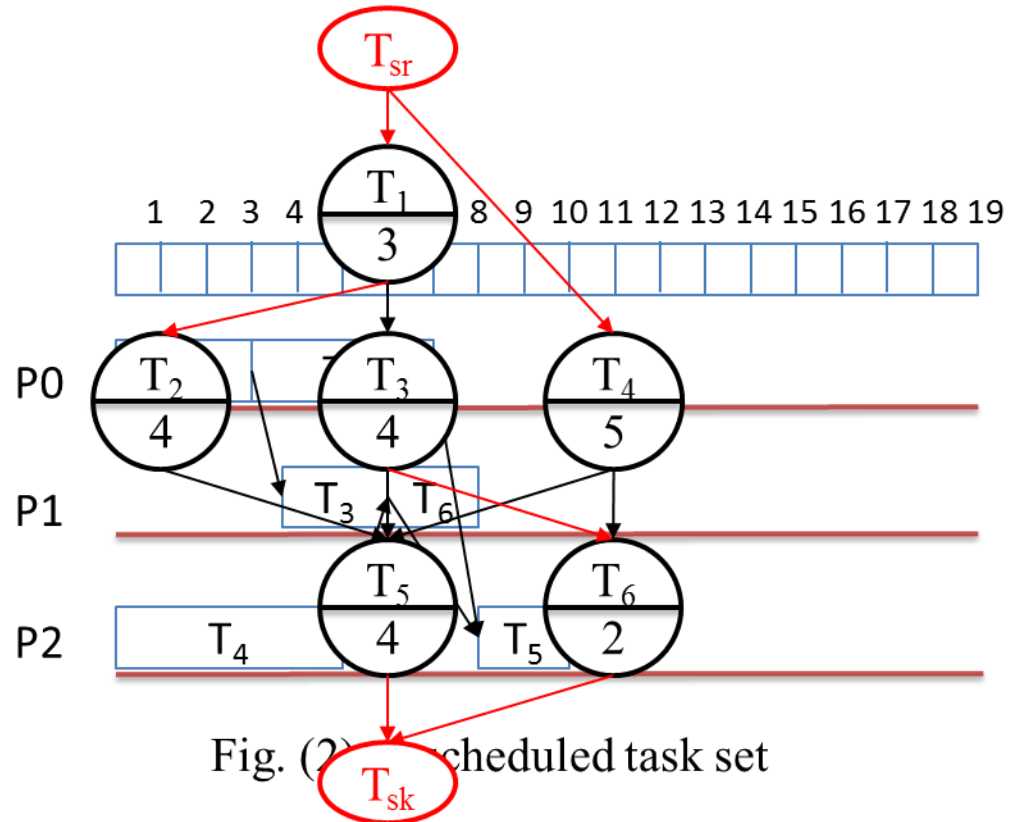
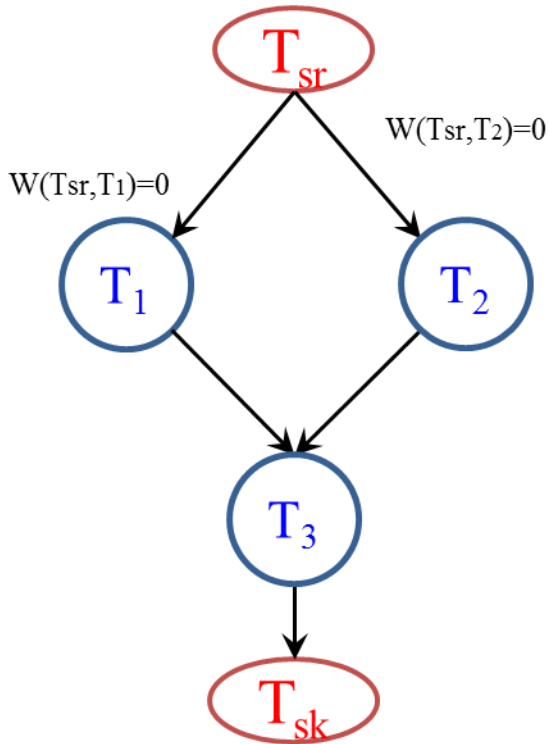


Fig. (2) scheduled task set

Our Technique

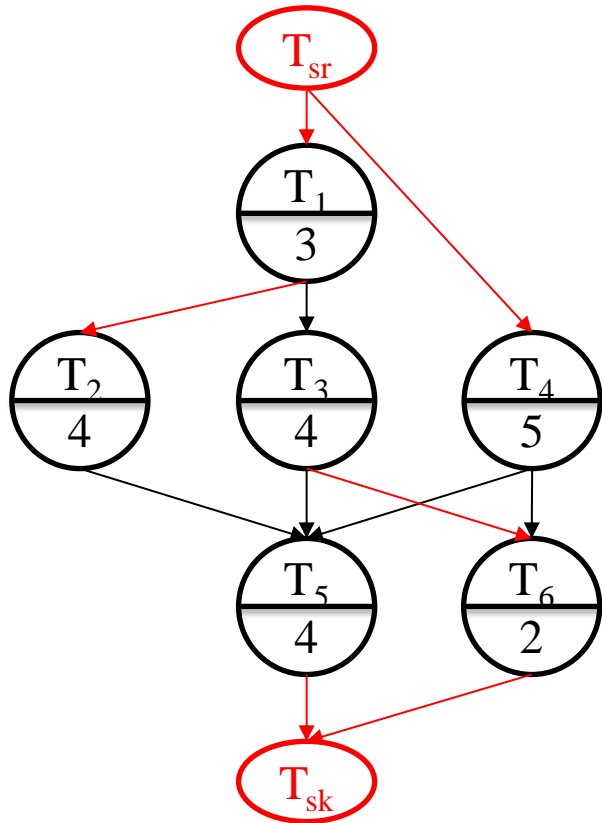
- Base on our theorem, we can solve the problem recursively.



$$\begin{aligned} WCFT(T_1) &= C_{T_1} + X * C_{T_1} & CT(T_1) &= T_1 \\ WCFT(T_2) &= C_{T_2} + X * C_{T_2} & CT(T_2) &= T_2 \end{aligned}$$

$$WCFT(T_3) = \text{Max} \left\{ \begin{aligned} &WCFT(T_1) + W(T_1, T_2) + C_{T_3} \\ &WCFT(T_2) + W(T_1, T_2) + C_{T_3} \\ &BCFT(T_3) + X * C_{T_3} \end{aligned} \right.$$

Recursively solve the problem



$$WCFT(T_{sk}) = \max_{\text{Ancestors set of task } T_{sk}} \begin{cases} WCFT(T_5) + W(T_5, T) + C_{Tsk} \\ WCFT(T_6) + W(T_5, T) + C_{Tsk} \\ BCFT(T_{sk}) + X * C_{Tsk} \end{cases}$$

IF $WCFT(T_{sk}) = WCFT(T_5) + W(T_5, T) + C_{Tsk}$

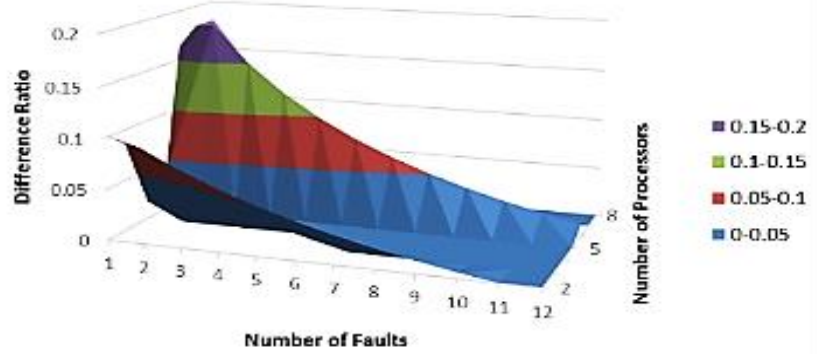
Else $CT(T_{sk}) = CT(T_5)$ **Solve the problem recursively**

task T_{sk}

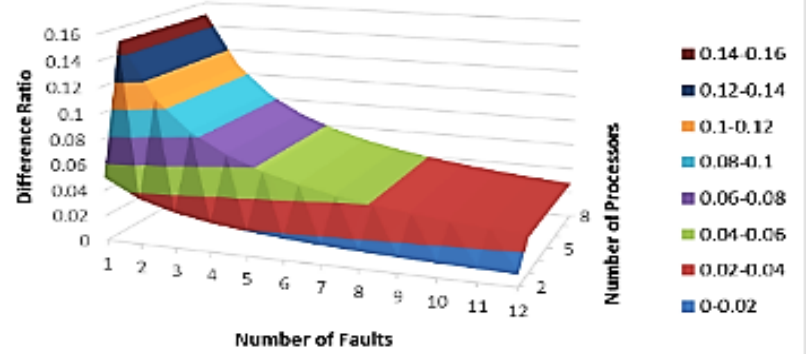
Experimental Setup

- A common practice that bet WCFT using the task with longest execution time could under-estimate the finish time of the task set.
- We compare the WCFT obtained by our algorithm with the finish time when all faults occur on the task with the longest execution time.
- Six benchmarks from DSPstone are used.

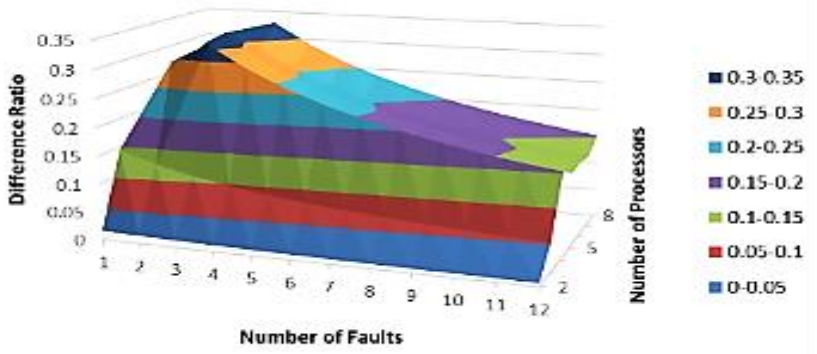
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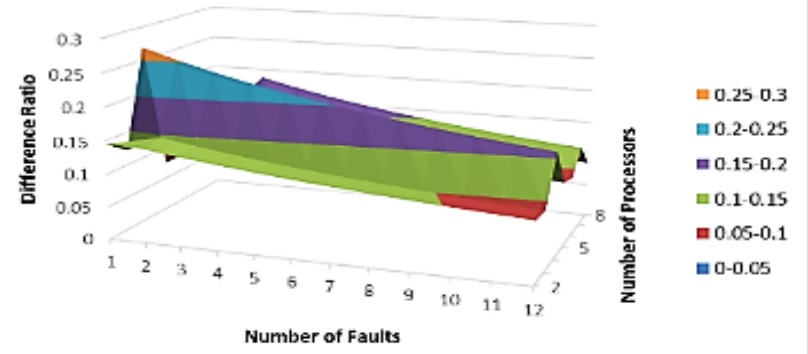
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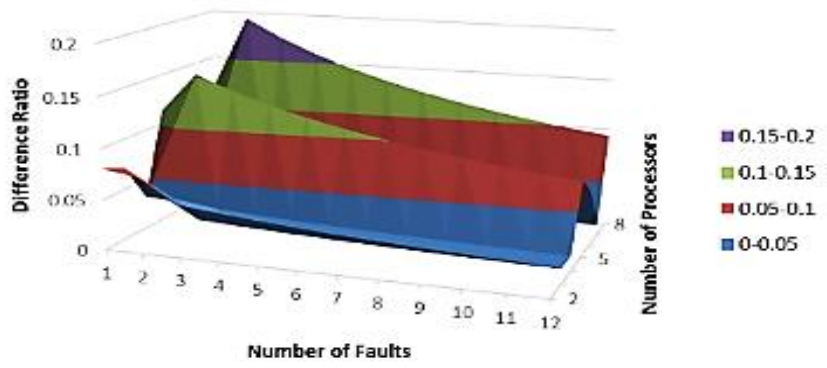
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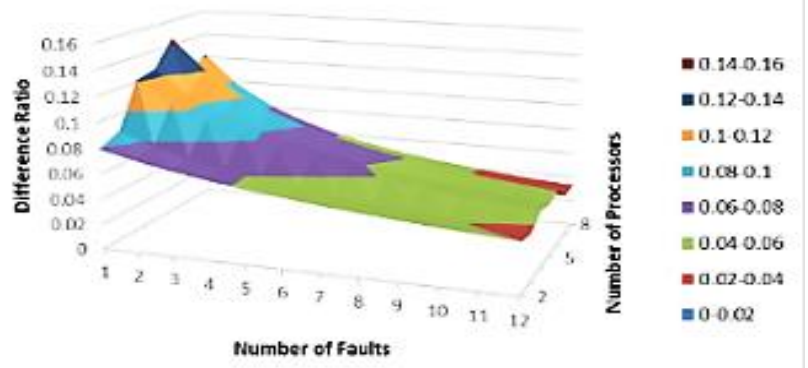
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Conclusion

- Given a task set with N tasks and X being the maximum number of faults could occur, we conclude that there exists at least one critical task for each task.
- A task undergoes its worst-case finish time when one of its critical tasks incurs all X faults.
- We propose a recursive algorithm which can identify the critical task and the worst-case finish time of a scheduled task set.
- For a task set with N tasks and The algorithm takes only $O(N^2)$.

Thank You!