



DVLAB

Automatic Abstraction Refinement of Transition Relation for PDR

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Outline

- Introduction
 - Property Directed Reachability
 - Abstraction
- The Proposed Method
- Experimental Results
- Conclusion

Introduction

Property Directed Reachability

- PDR¹ aka IC3², is a SAT-based model checking algorithm developed by Aaron Bradley in 2011.
- IC3 won the 3rd place in HWMCC'10 and only lost, by a narrow margin, to two mature engines (ABC and PdTRAV)
- Best single engine algorithm

¹N. Eén, A. Mishchenko, R. Brayton: Efficient Implementation of Property Directed Reachability (FMCAD'11)

²A. R. Bradely, SAT-based model checking without unrolling (VMCAI'11)

PDR: The Big Picture

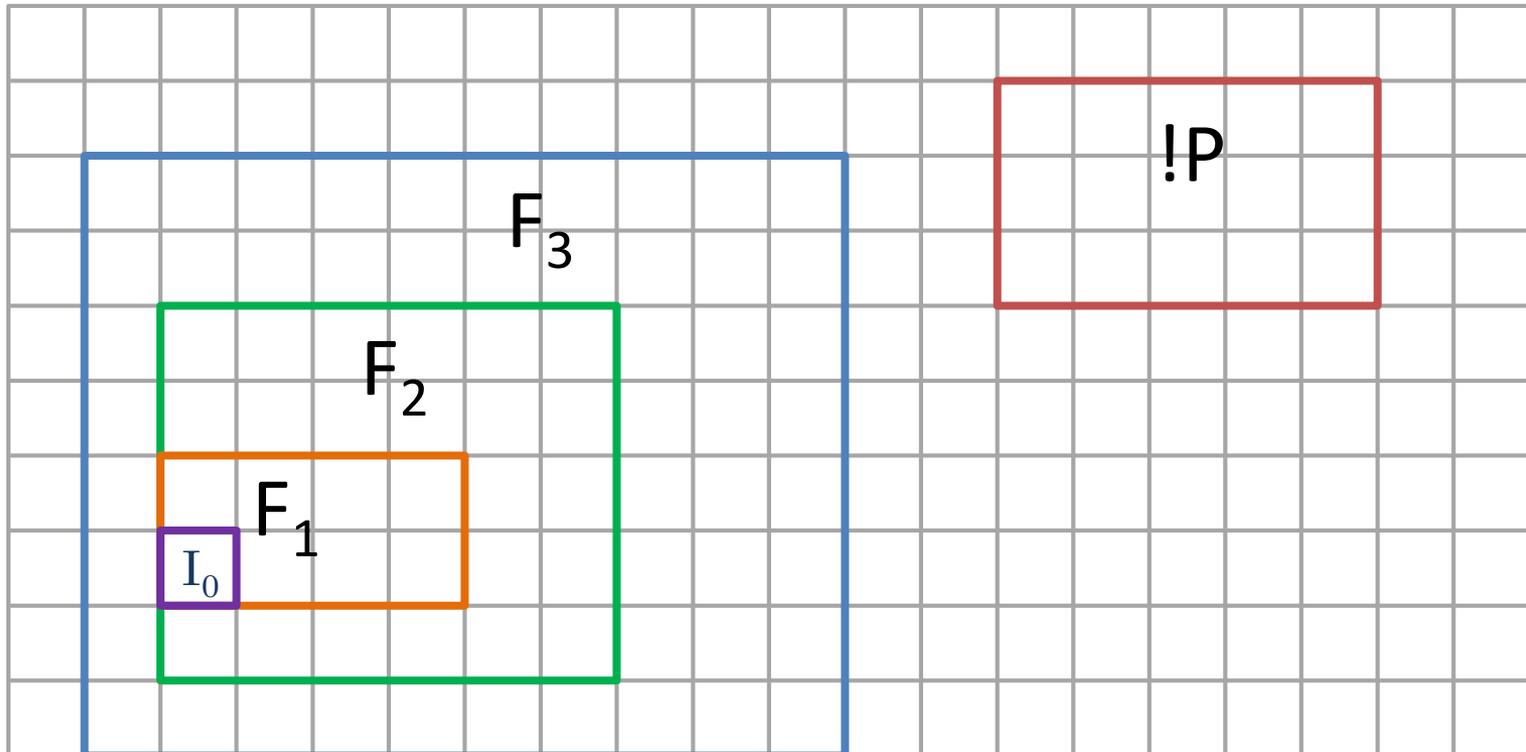
- Transition system: $M = (V, S, \textit{Init}(S), \textit{Tr}(V, S, S'))$,
Invariant property: P
- i -step over-approximation sets of clauses: F_0, F_1, \dots, F_k
- Five invariants:
 1. $F_0 = \textit{Init}$
 2. $F_i \Rightarrow F_{i+1}$ *for $0 \leq i \leq k-1$*
 3. $F_i \wedge \textit{Tr} \Rightarrow F_{i+1}$ *for $0 \leq i \leq k-1$*
 4. $F_i \supseteq F_{i+1}$, *as sets of clauses.* *for $0 \leq i \leq k-1$*
 5. $F_i \Rightarrow P$ *for $0 \leq i \leq k$*

PDR: The Big Picture

- Transition system: $M = (V, S, \textit{Init}(S), \textit{Tr}(V, S, S'))$,
Invariant property: P
- i-step over-approximation sets of clauses: F_0, F_1, \dots, F_k
- Termination criteria:
 - A counterexample is found.
 - When $\exists i \leq k. F_i = F_{i+1}$. Then:
 1. $\textit{Init} \Rightarrow F_i$
 2. $F_i \wedge \textit{Tr} \Rightarrow F_i$
 3. $F_i \Rightarrow P$

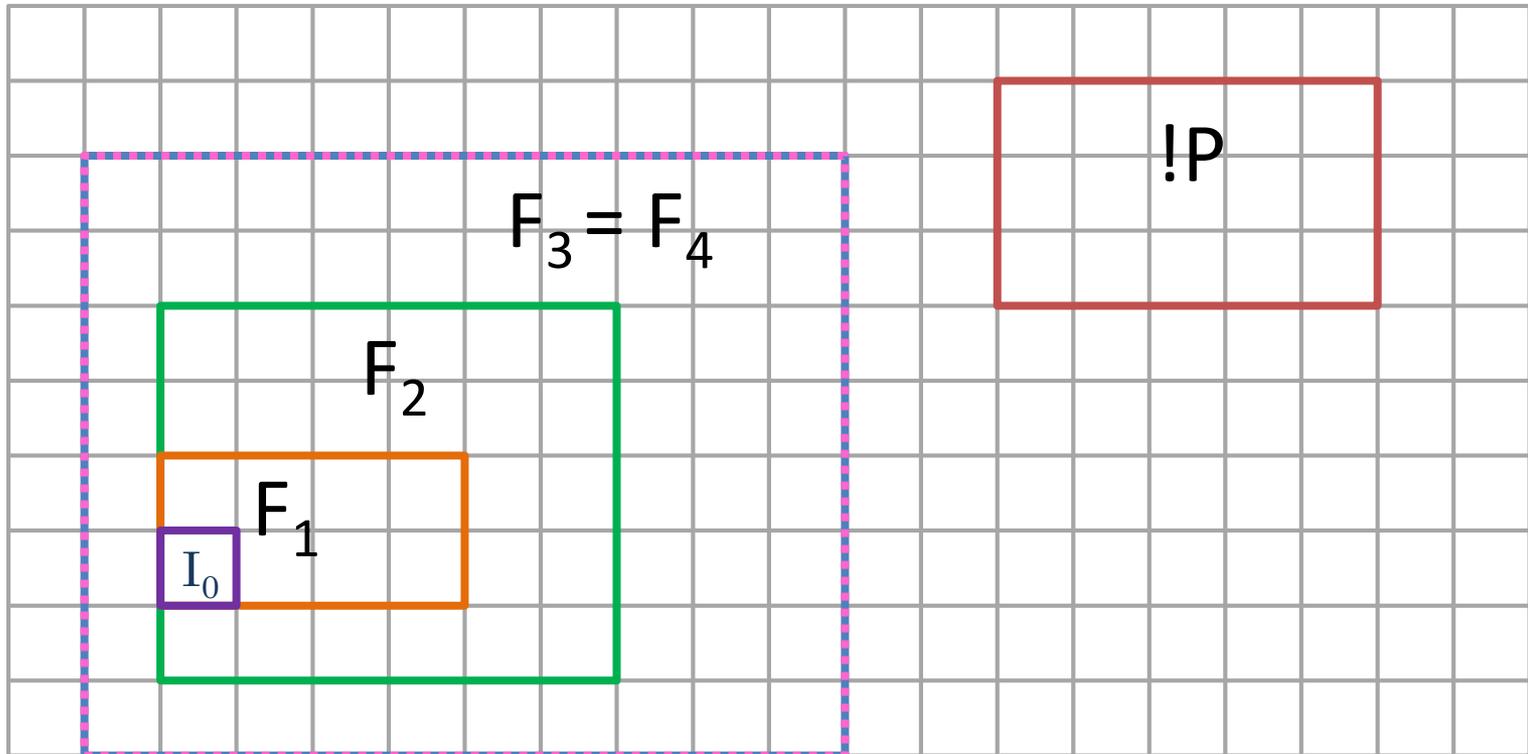
PDR in The State Space

- i-step over-approximation sets of clauses: F_0 , F_1, \dots, F_k



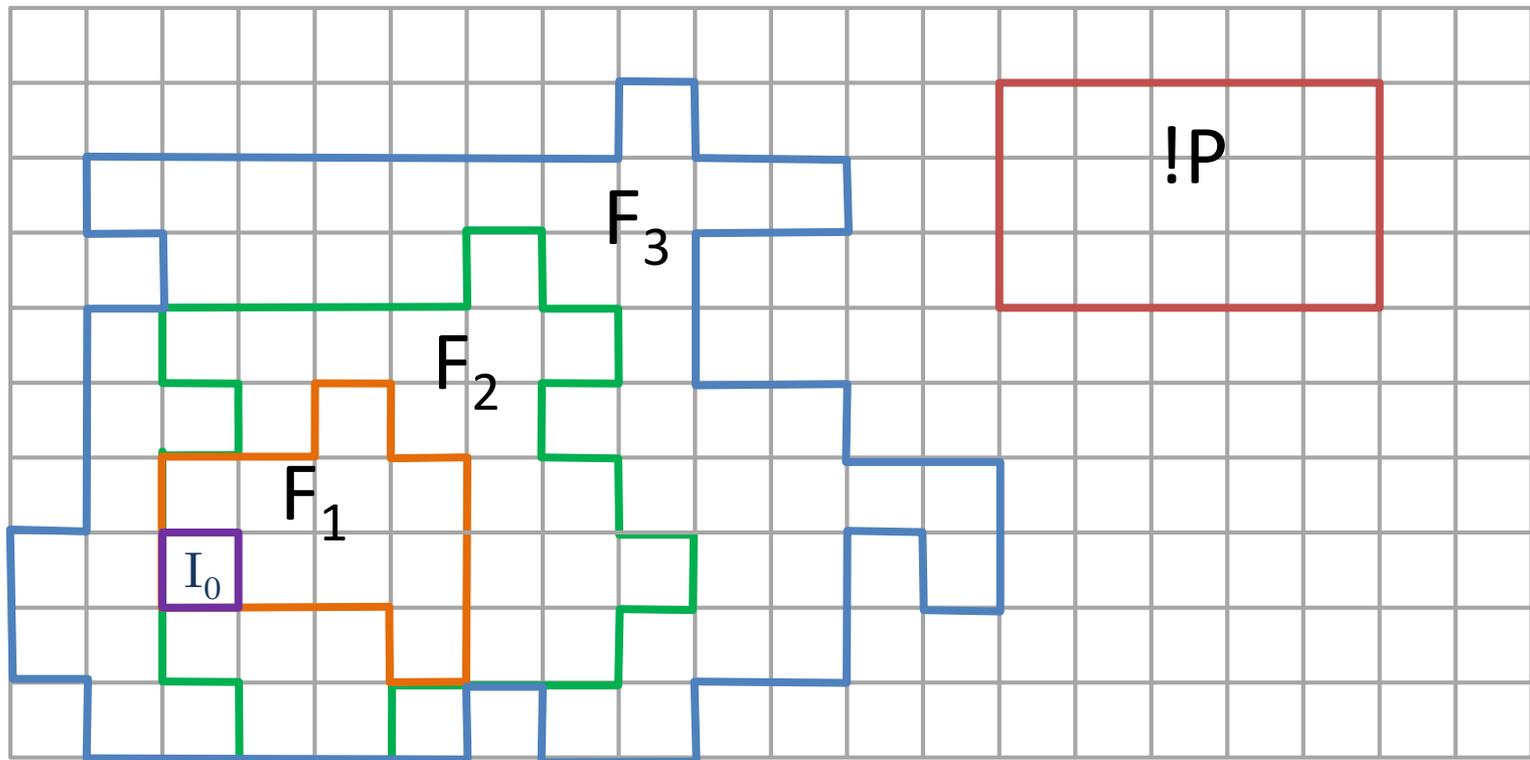
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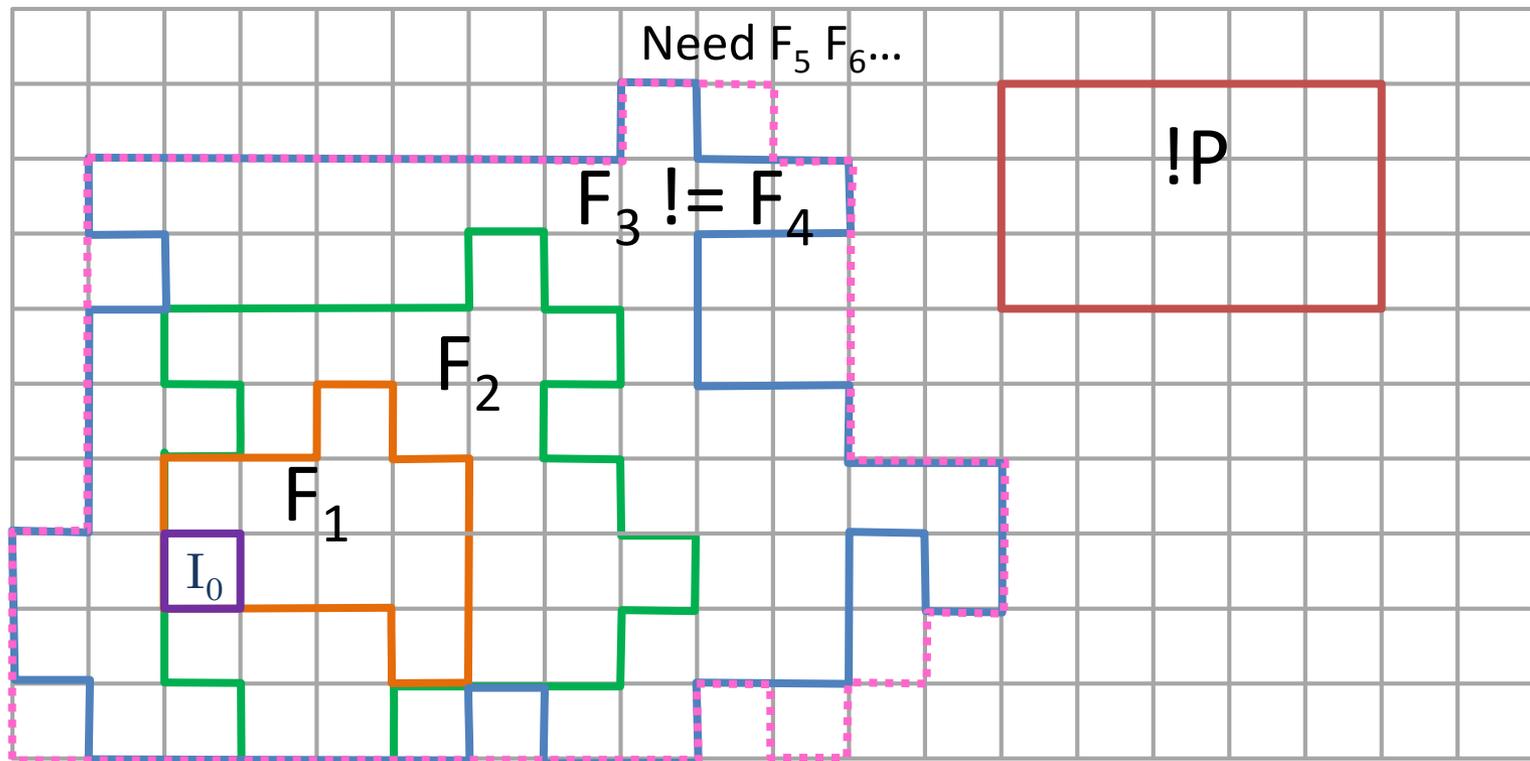
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PDR in The State Space

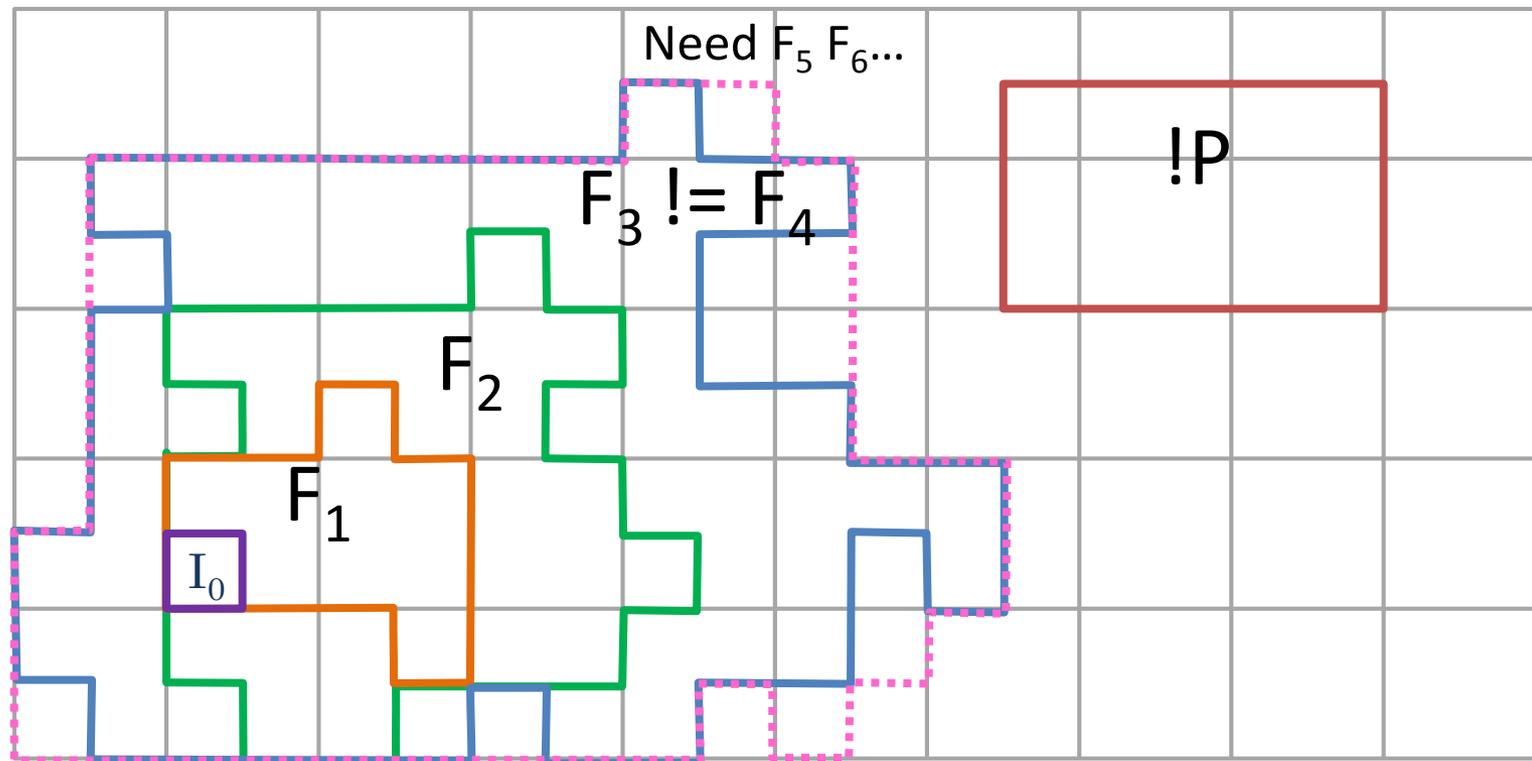
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Abstraction of Latch Variable

- i-step over-over-approximation sets of clauses:

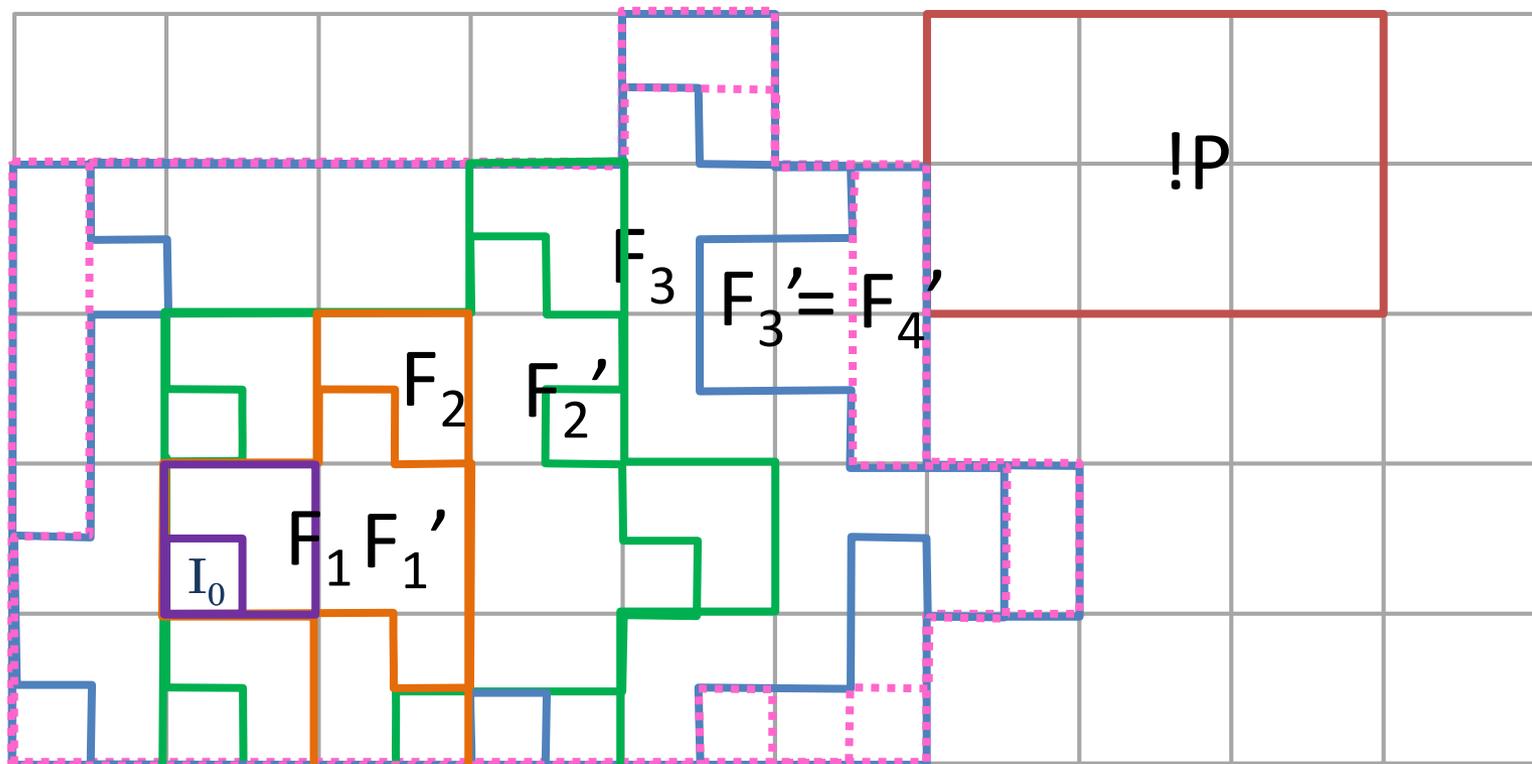
$$F_0', F_1', \dots, F_k'$$



Abstraction of Latch Variable

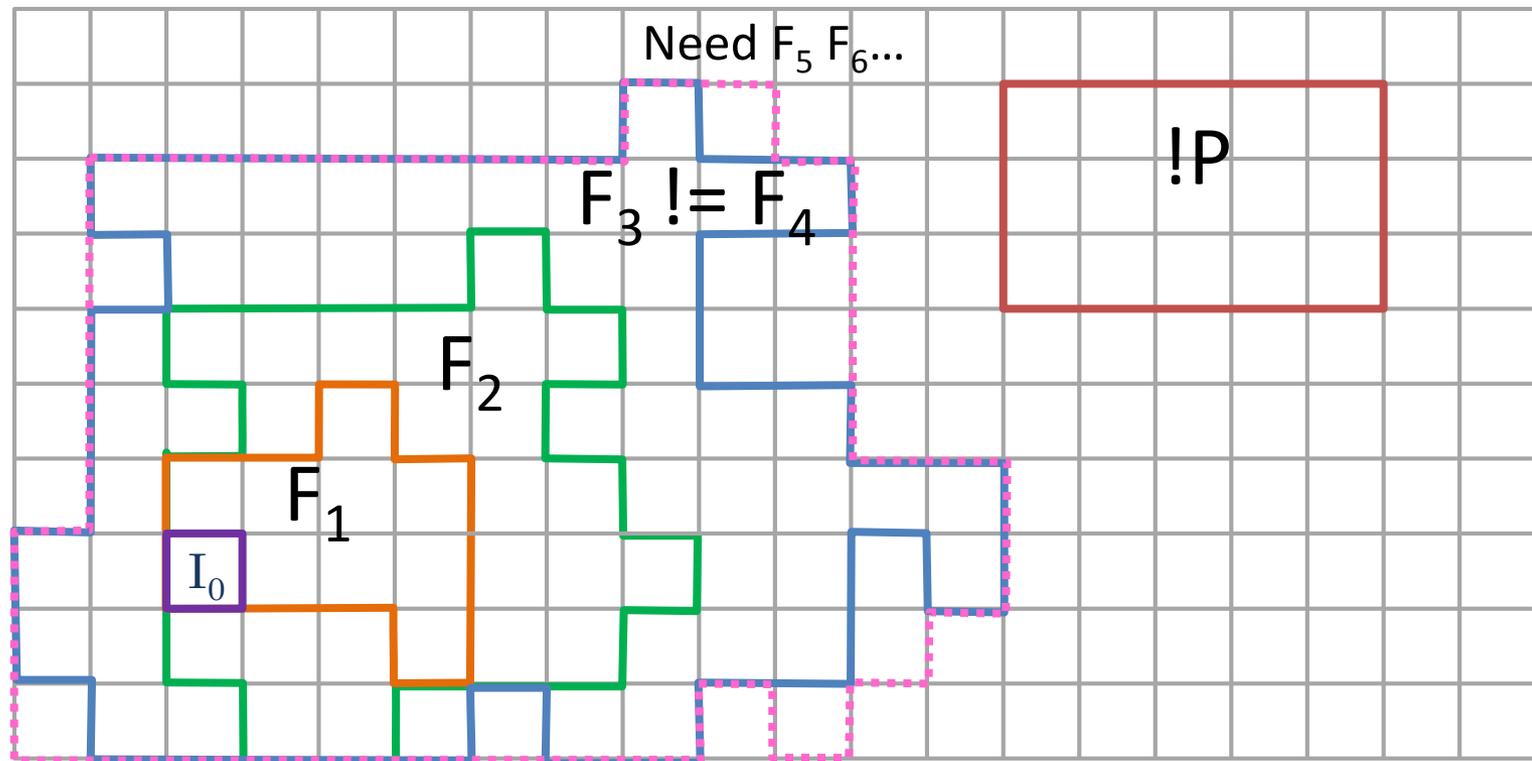
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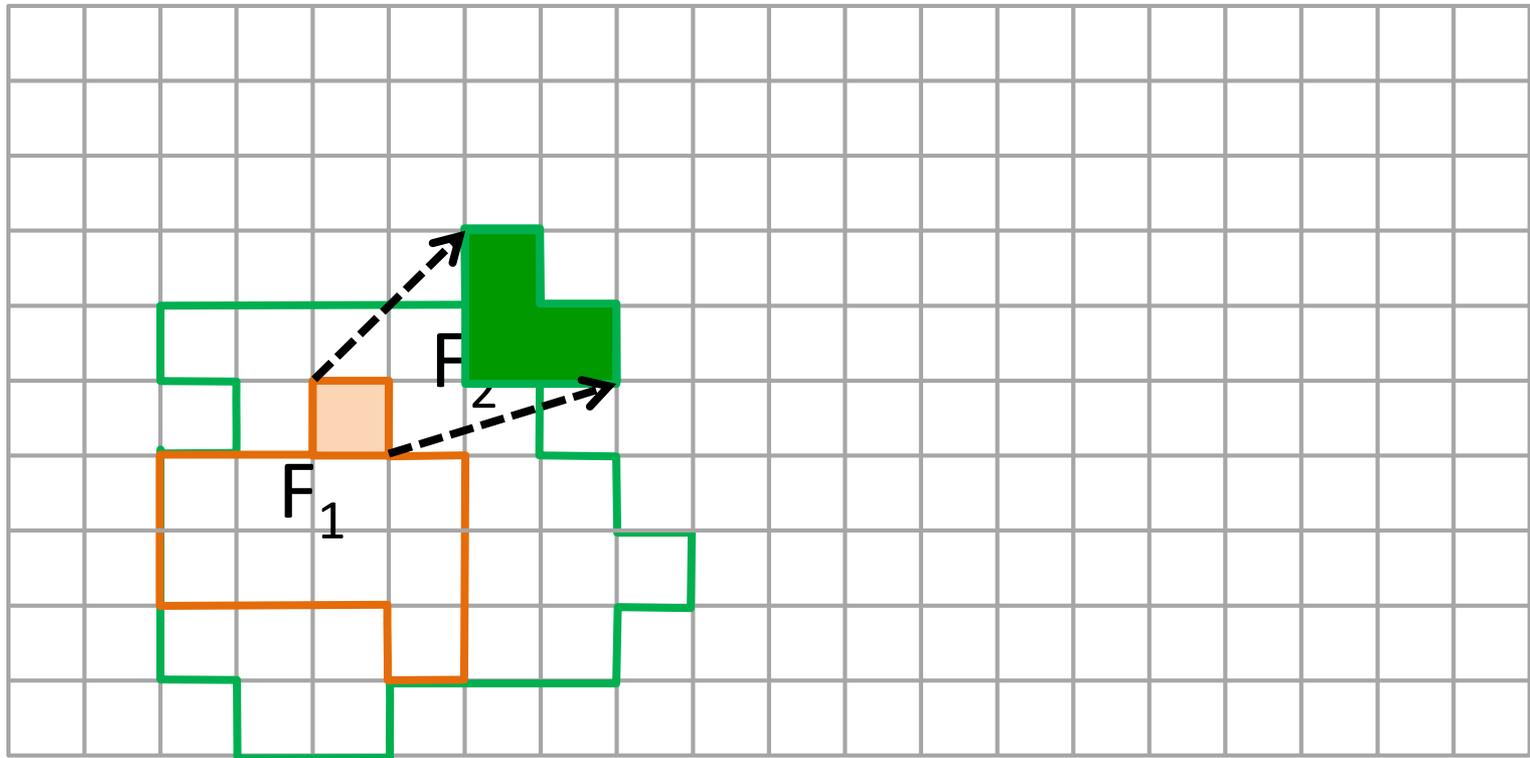
Abstraction of Transition Relation

- i-step over-approximation sets of clauses: F_0 , F_1 , ..., F_k



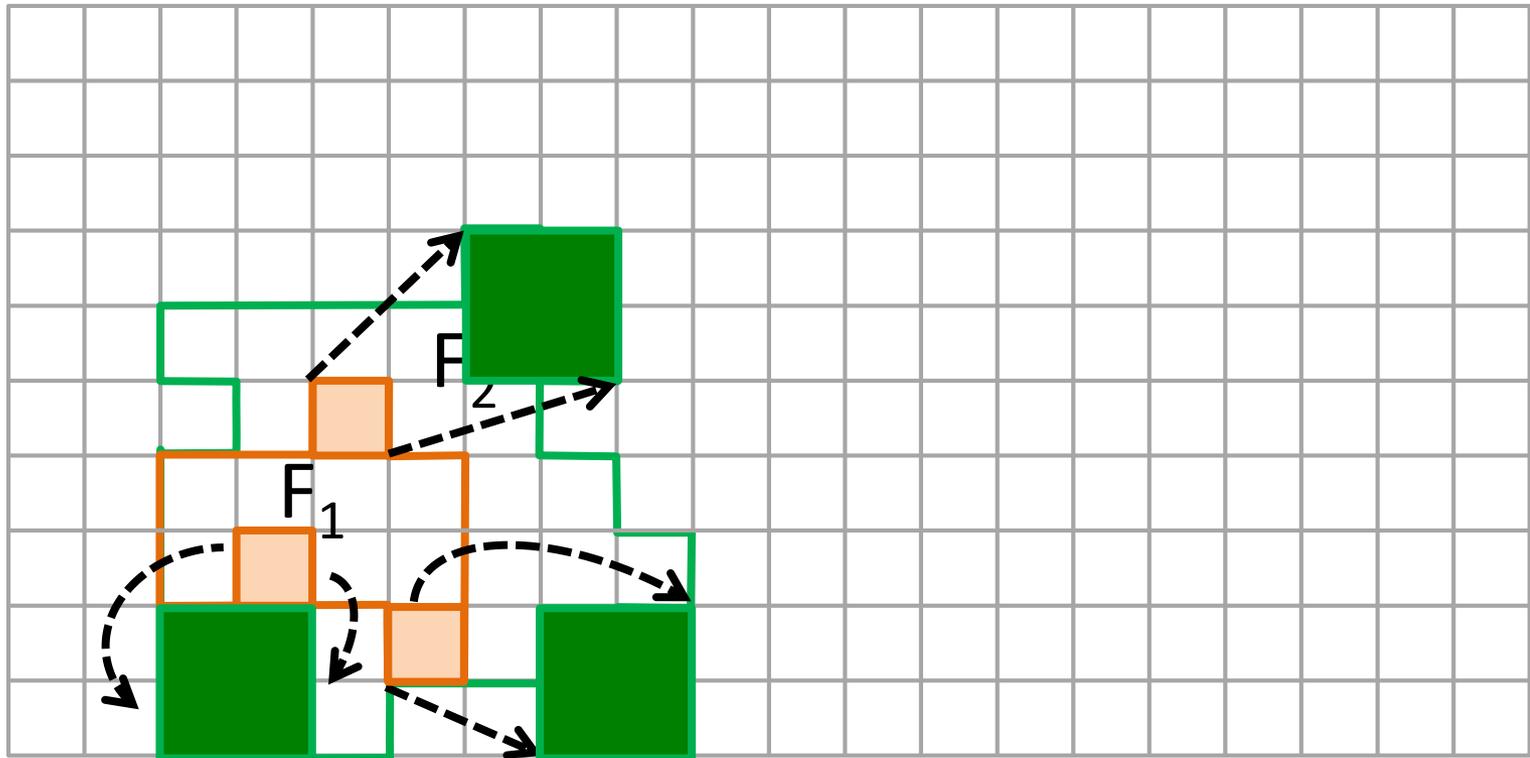
Abstraction of Transition Relation

- i -step over-approximation sets of clauses: F_0, F_1, \dots, F_k



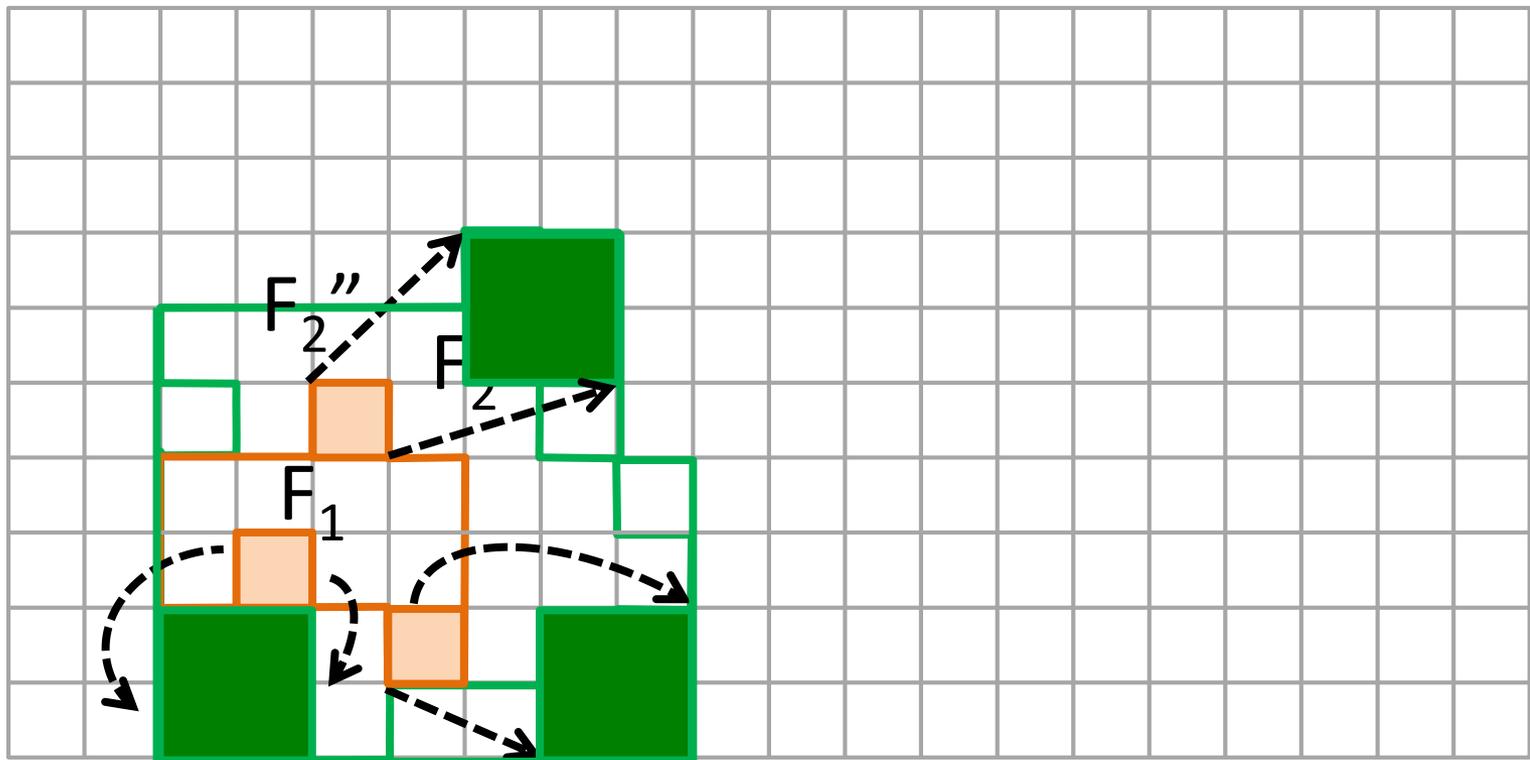
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Abstraction of Transition Relation

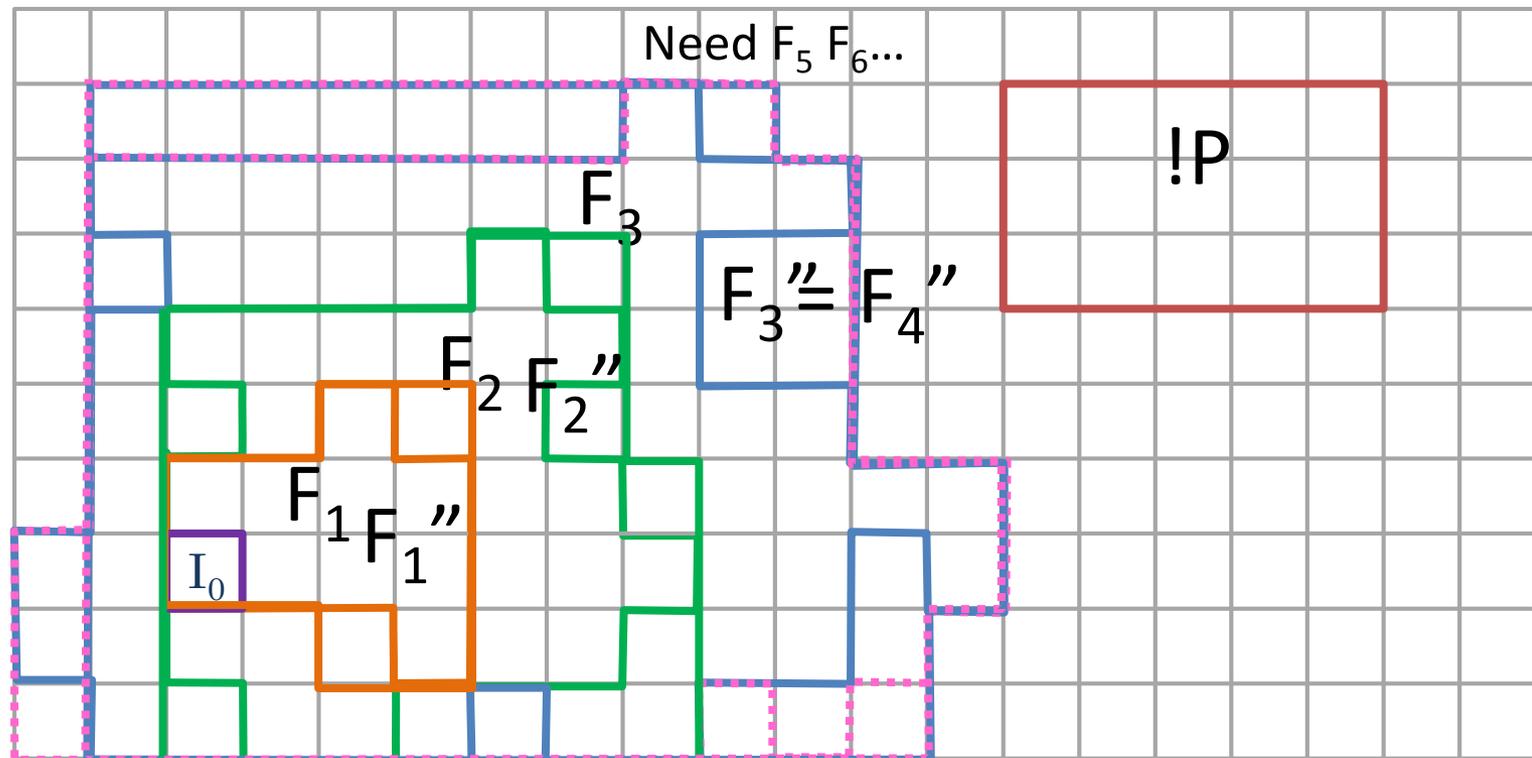
- i -step over-approximation sets of clauses: F_0, F_1, \dots, F_k



Abstraction of Transition Relation

- i-step over-over-approximation sets of clauses:

$$F_0'', F_1'', \dots, F_k''$$



Previous Works

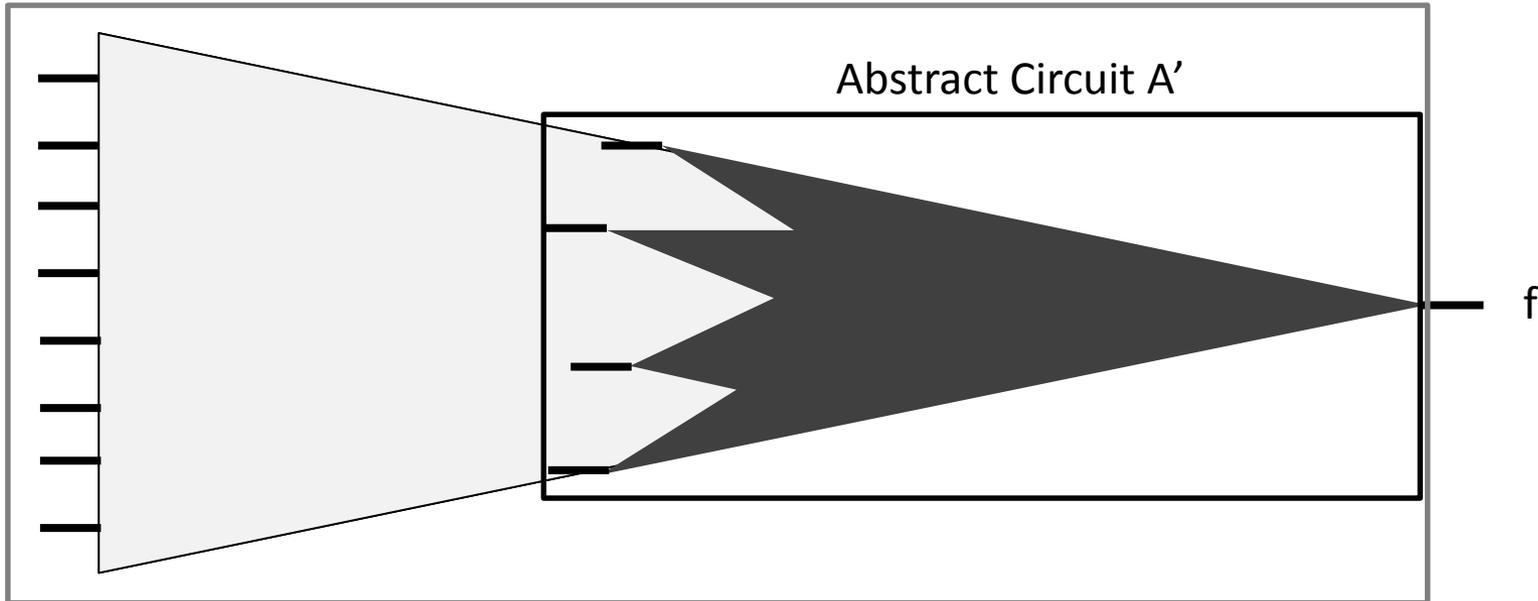
- IC3-Guided Abstraction¹
- Lazy Abstraction²
- Major difference:
 - flop-level abstraction & gate-level abstraction
 - Heuristics to handle counterexamples

¹Jason Baumgartner, Alexander Ivrii, Arie Matsliah, and Hari Mony. Ic3- guided abstraction. (FMCAD'12)

²Yakir Vizel, Orna Grumberg, and Sharon Shoham. Lazy abstraction and sat-based reachability in hardware model checking. (FMCAD'12)

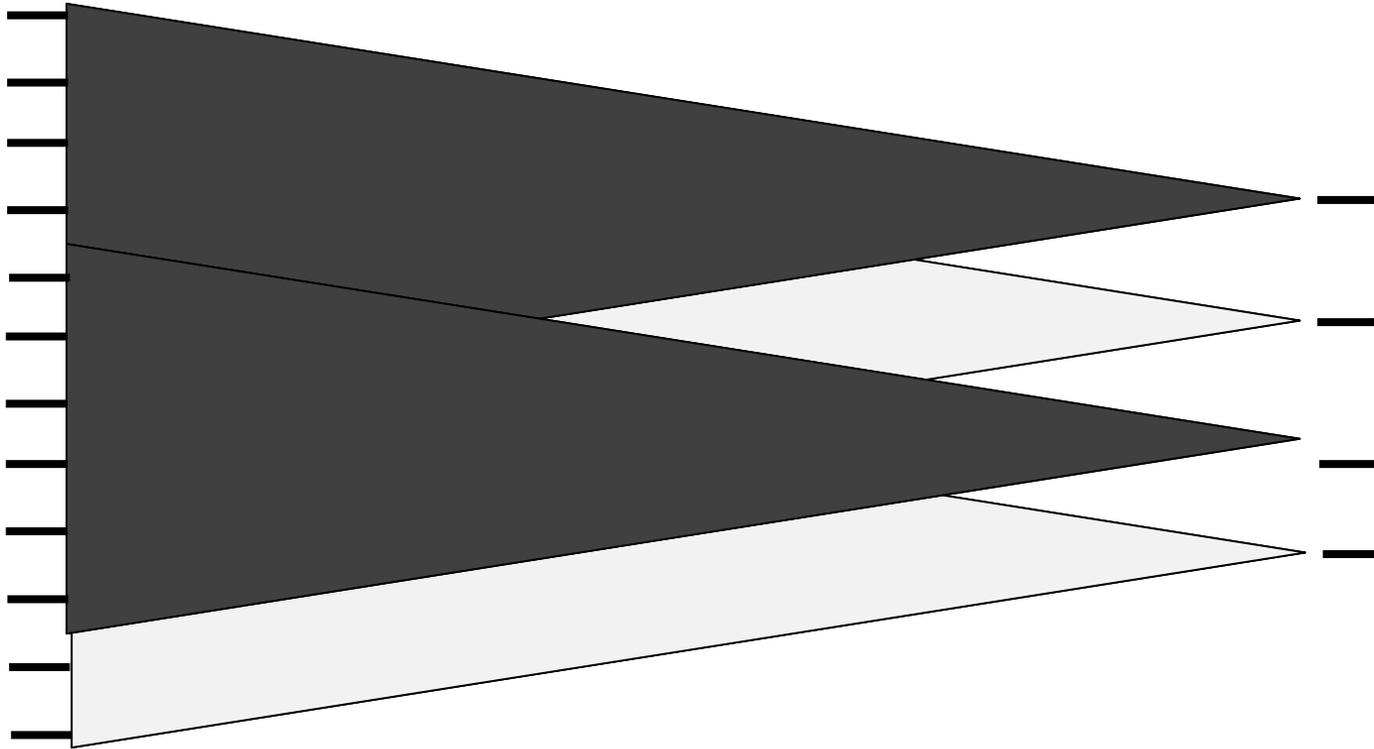
Localization Abstraction

Concrete Circuit A



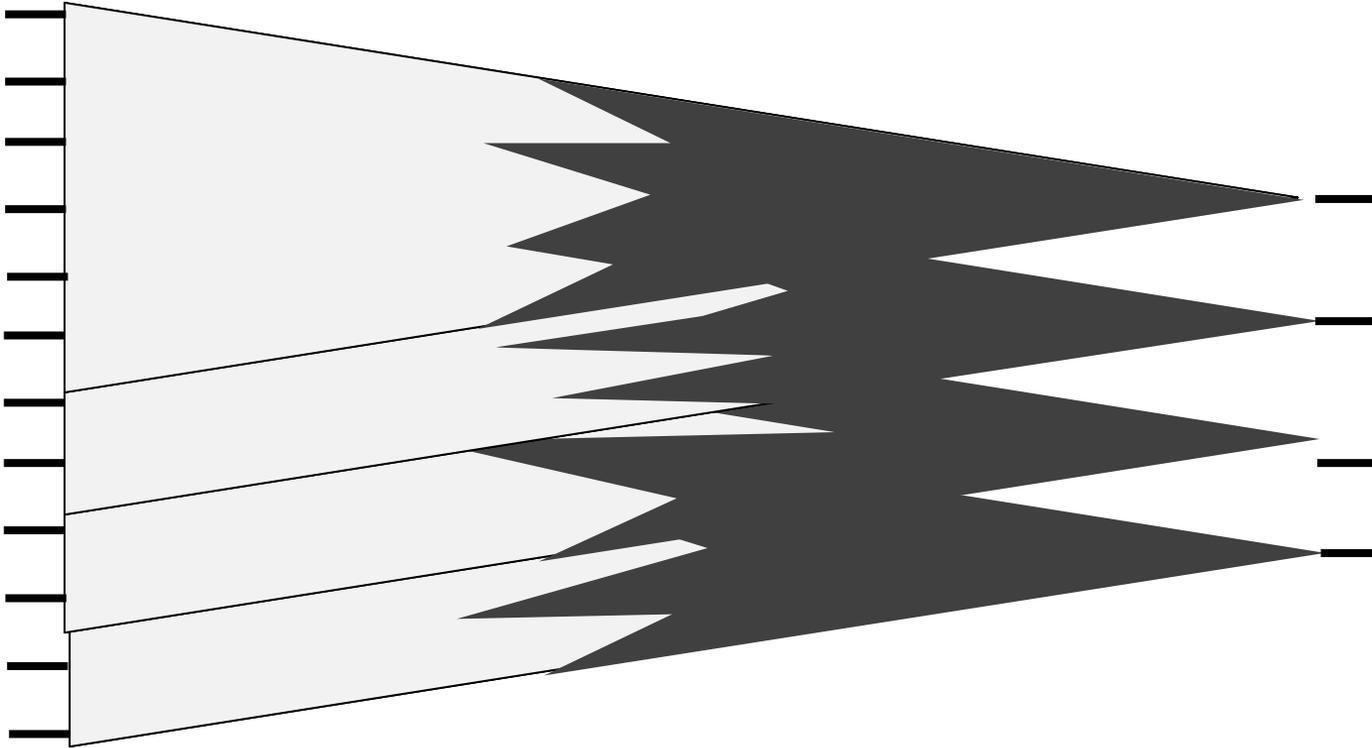
Granularity of Abstraction

- Flop-level abstraction



Granularity of Abstraction

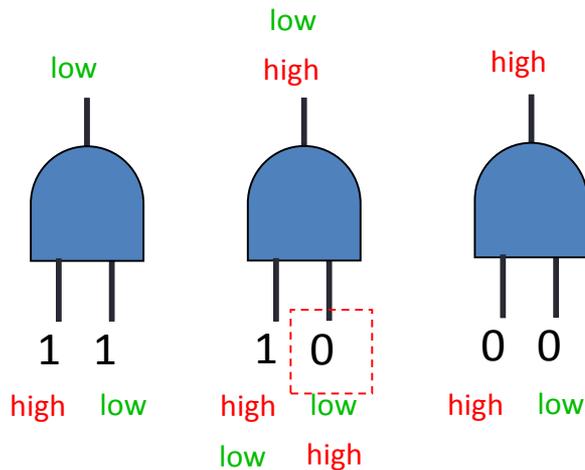
- Gate-level abstraction



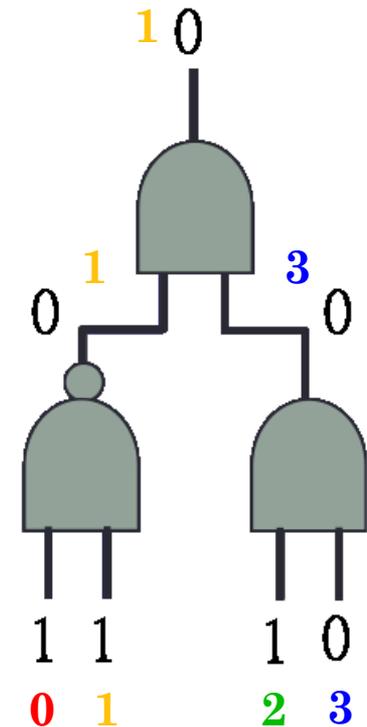
Priority-based Abstraction Refinement¹

Goal: find a minimal subset of PPIs s.t. restricting them to values in the given Cex implies the property fails.

Rules of priority propagation:

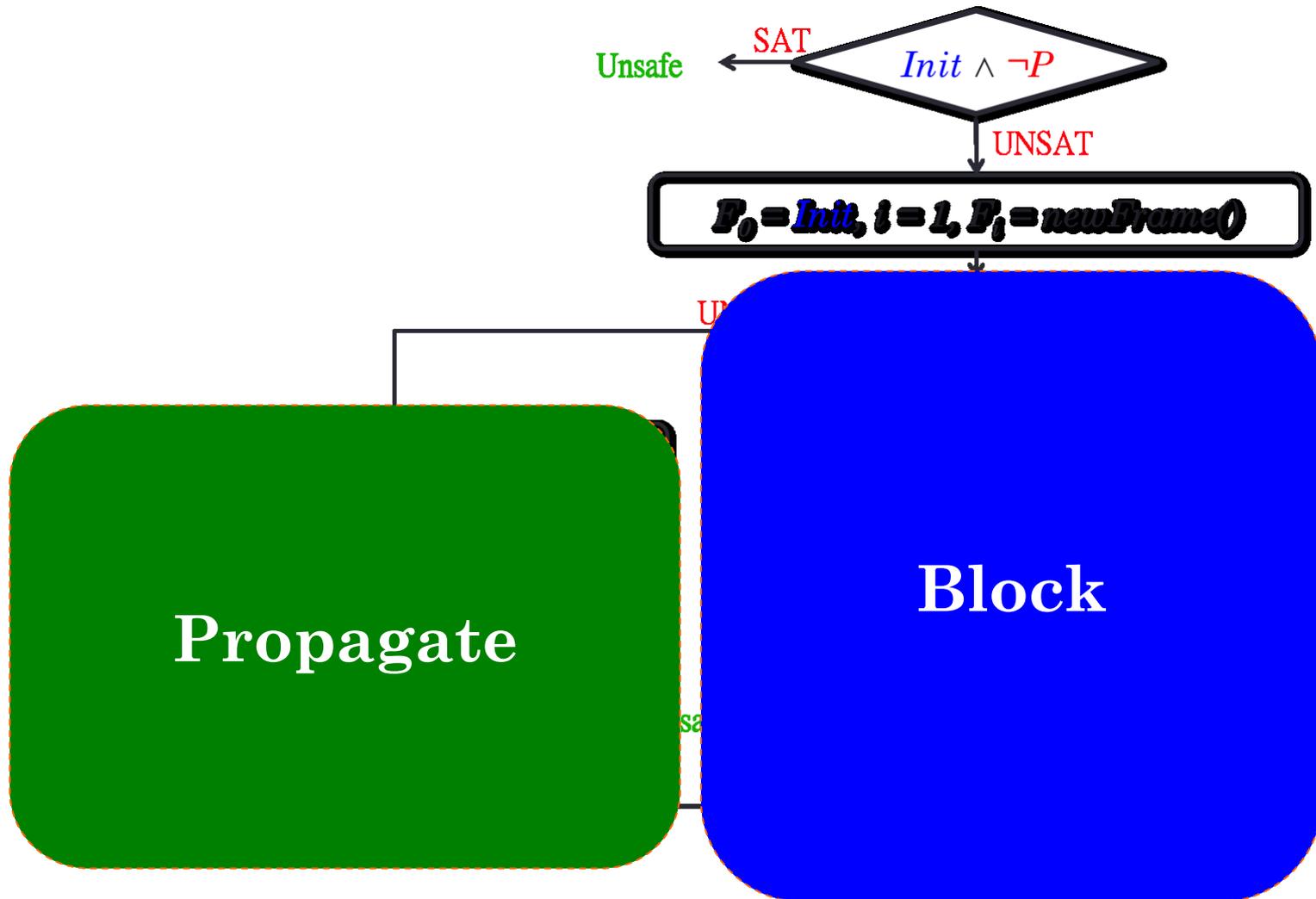


Priority: smaller number represents higher priority



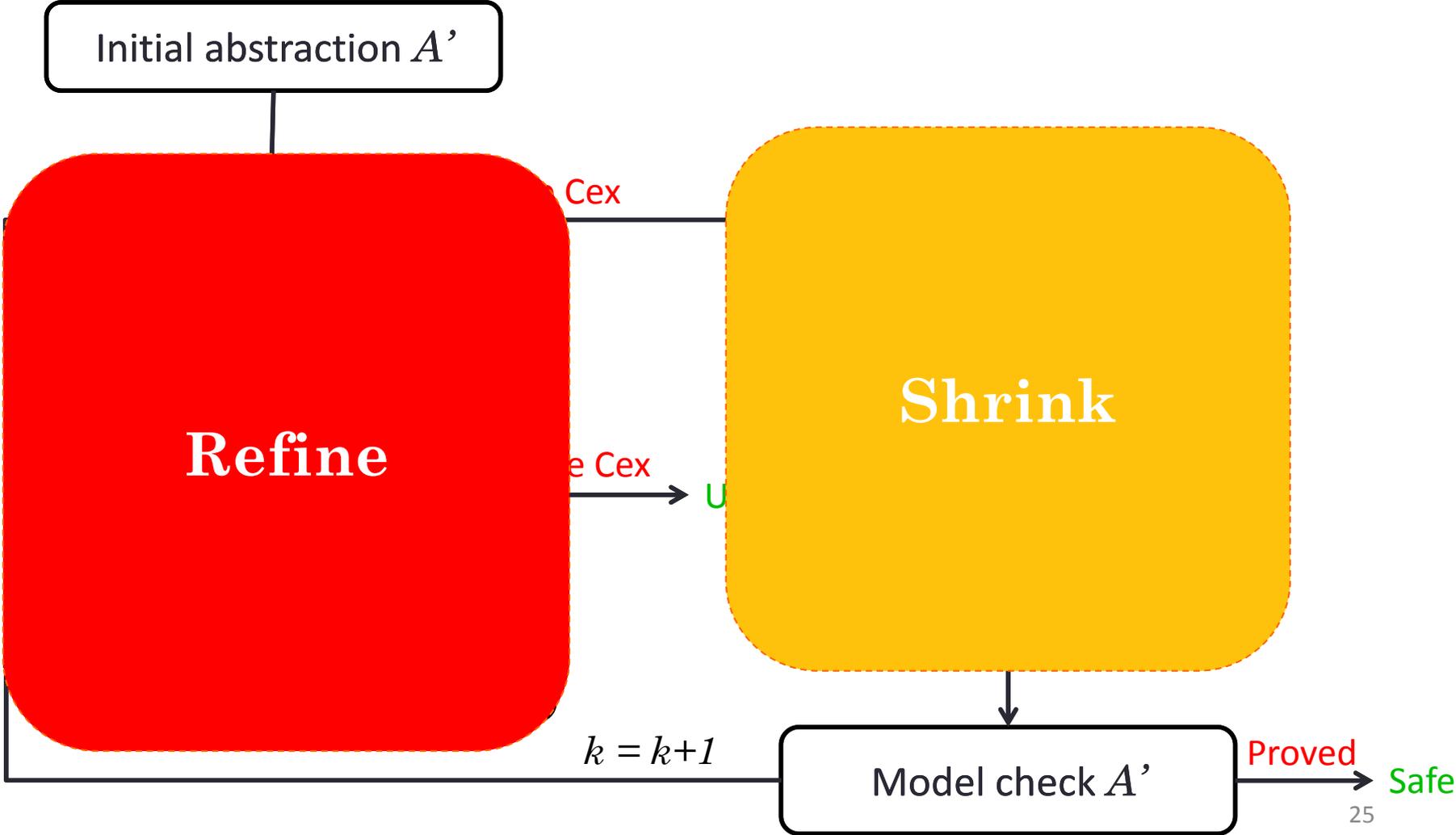
¹Alan Mishchenko et al.: Variable time-frame abstraction(IWLS'12)

PDR: Program Flow



GLA: a Gate-level, Hybrid Approach¹

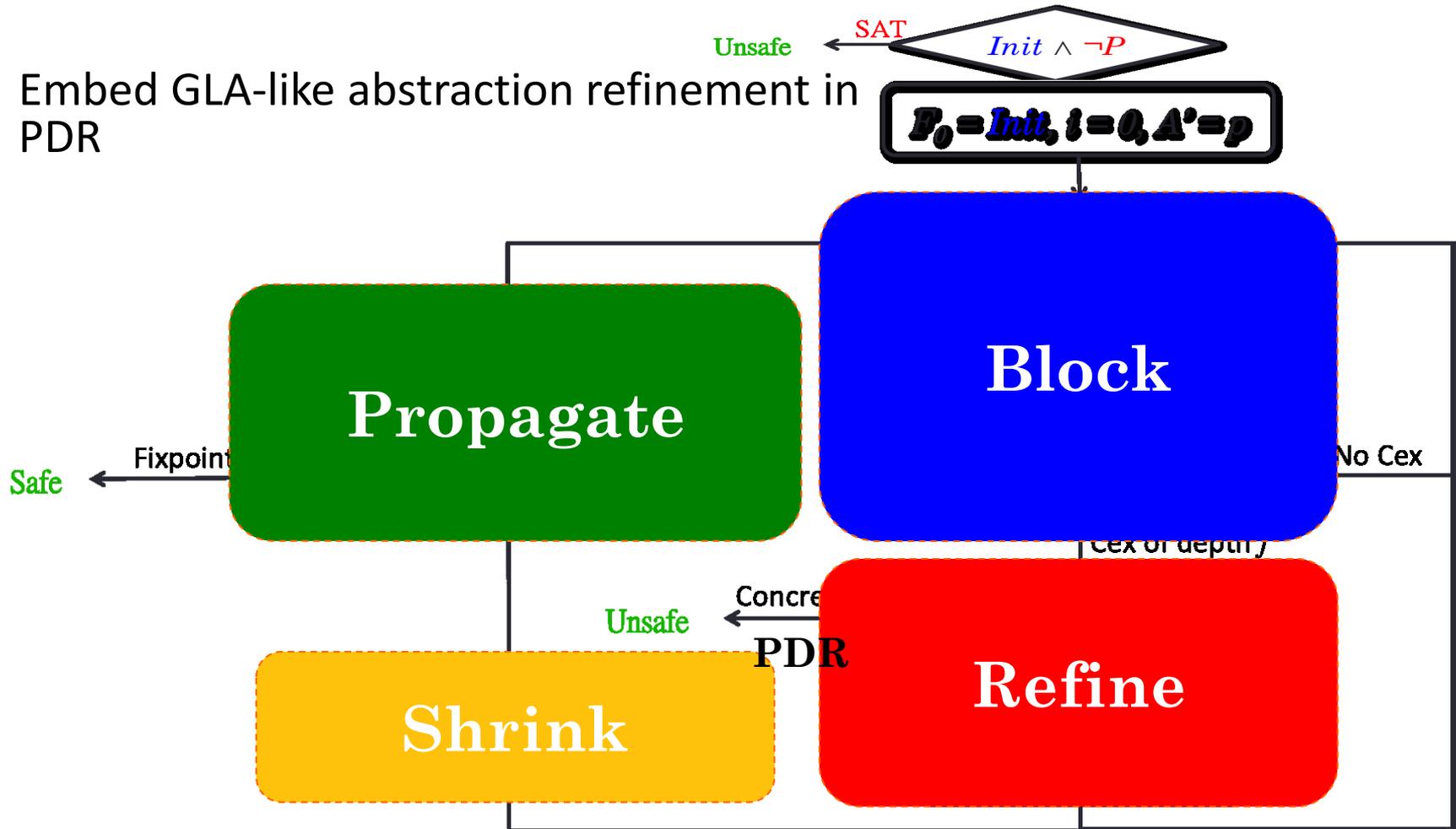
¹Alan Mishchenko et al. Gate-level abstraction revisited(DATE'13)



The Proposed Method

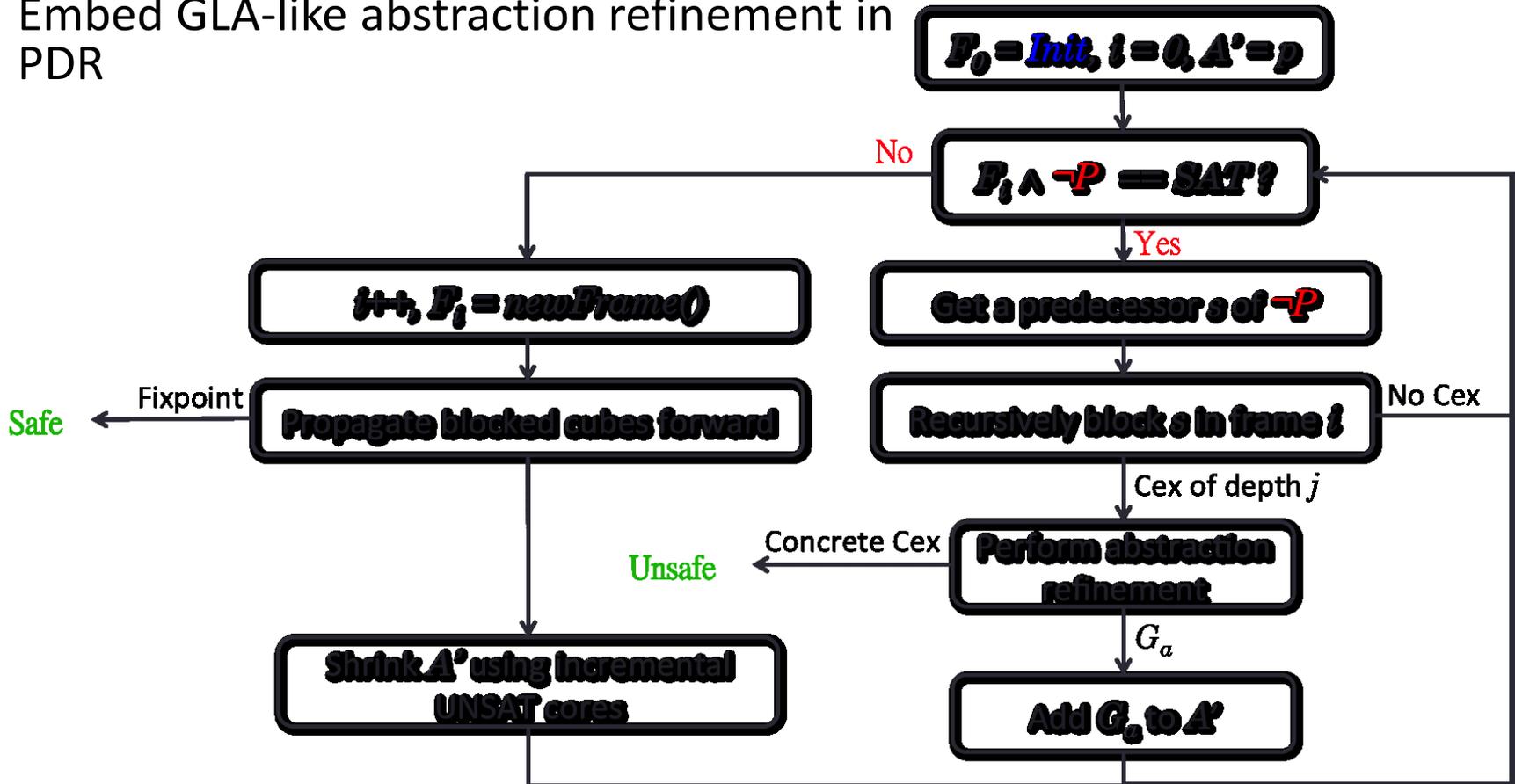
The Proposed Method: An Overview

- Embed GLA-like abstraction refinement in PDR



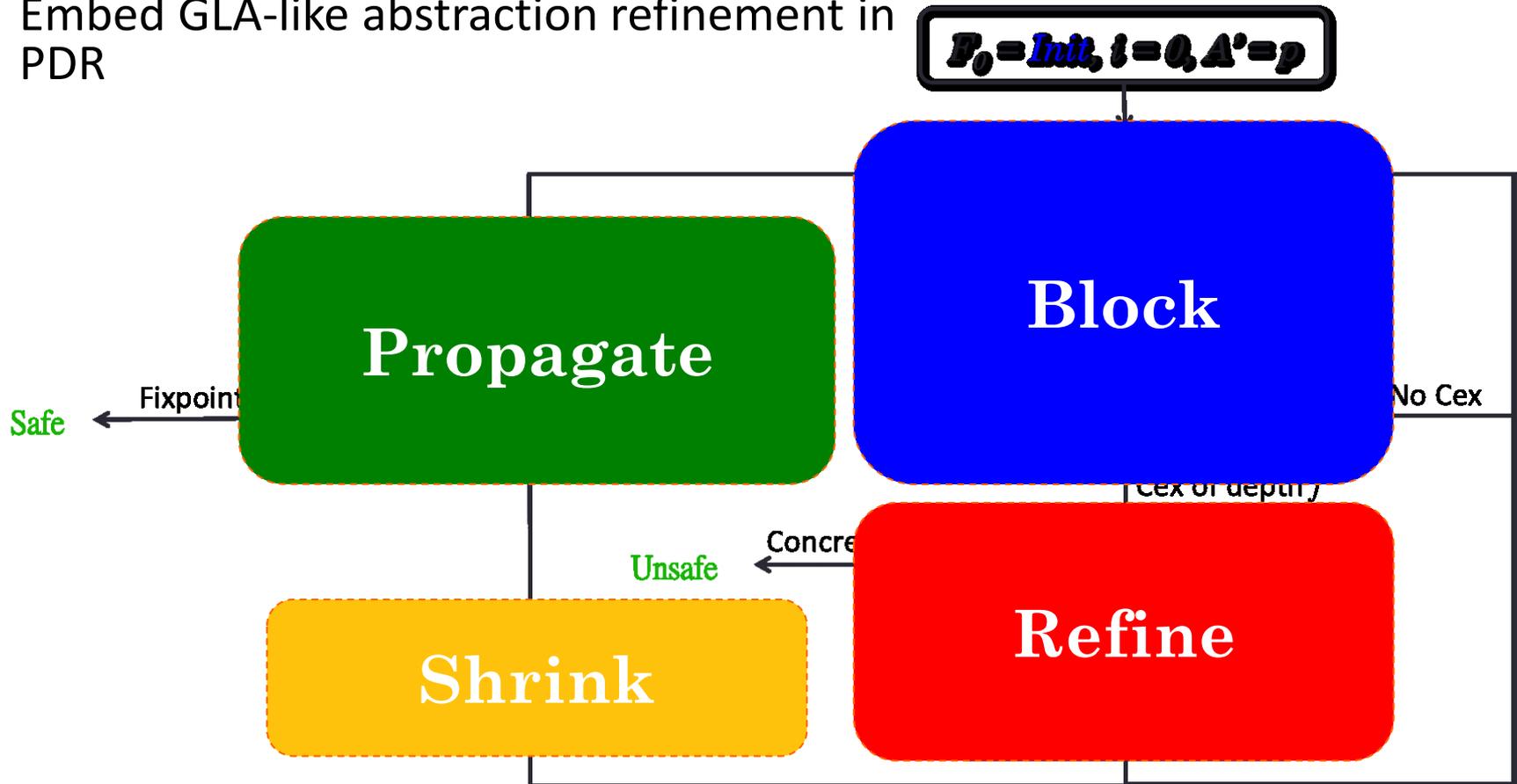
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The Proposed Method: An Overview

- Embed GLA-like abstraction refinement in PDR



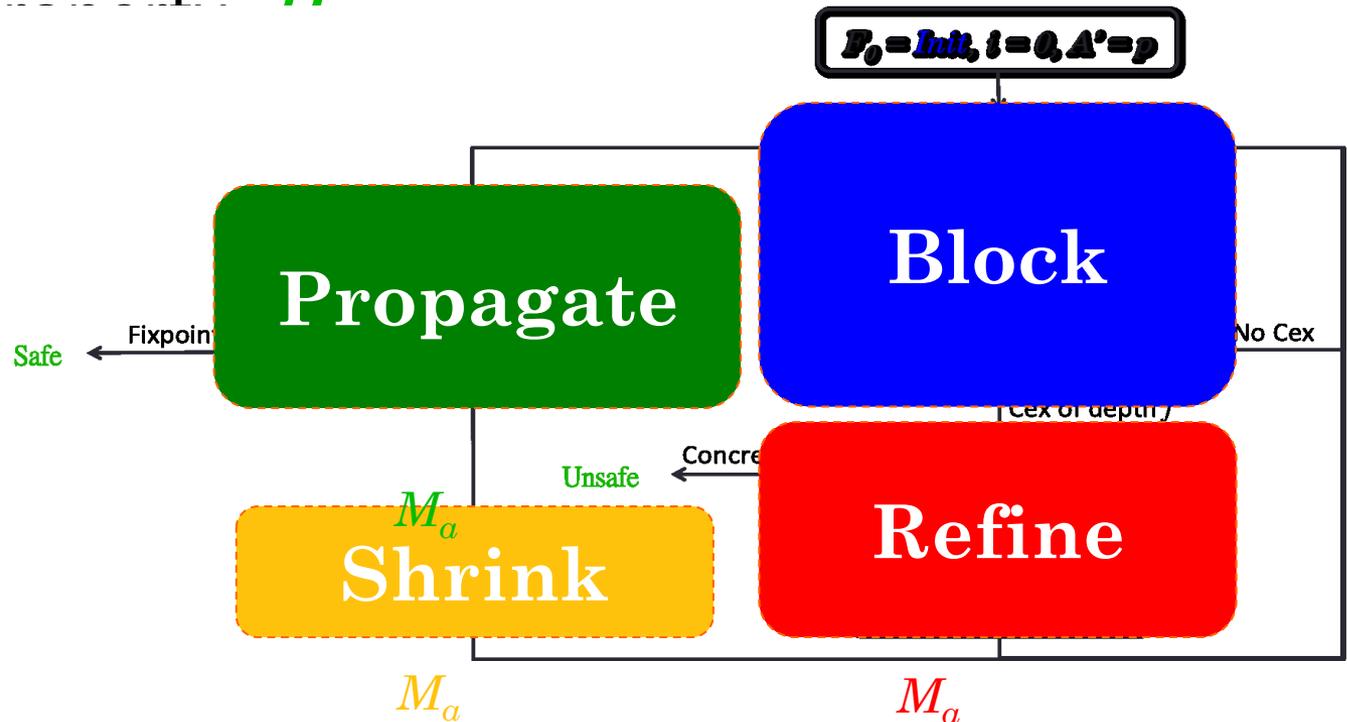
The Proposed Method

- **Varying** Abstract Model M_α of M :

$$M_\alpha = (V_\alpha, S_\alpha, \text{Init}, Tr_\alpha(V_\alpha, S_\alpha, S_\alpha'))$$

w.r.t. abstraction A'

Invariant p \mathcal{D}



Blocking and Refining Phase

- Using **abstract** transition relation Tr_a when doing local reachability checks.
- Any Blocked cube is valid w.r.t. the concrete model.
- May refine abstract counterexamples longer than current depth k .
- Gates added now are remembered for later incremental UNSAT cores extraction.

Shrinking Phase

- Remove superfluous logic added during **Blocking and Refining Phase**
- Make sure five invariants still hold while changing M_α to M'_α :

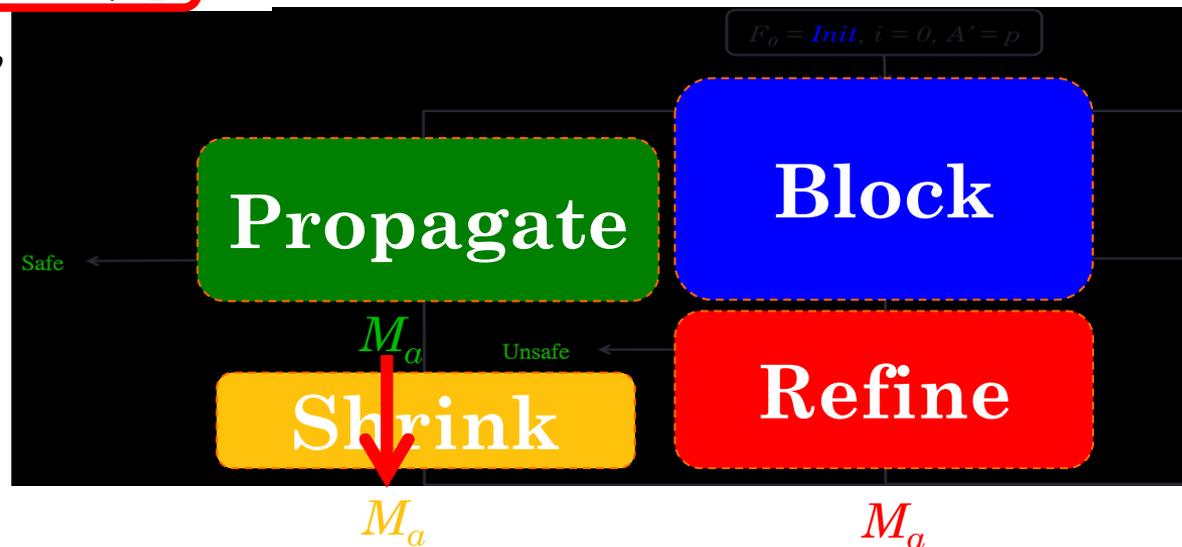
1. $F_0 = \text{Init}$

2. $F_i \Rightarrow F_{i+1} \quad F_i \wedge Tr_\alpha \wedge \neg F_{i+1}$

3. $F_i \wedge Tr_\alpha \Rightarrow F_{i+1}$

4. $F_i \supseteq F_{i+1}$,

5. $F_i \Rightarrow P$



Experimental Results

Experiments

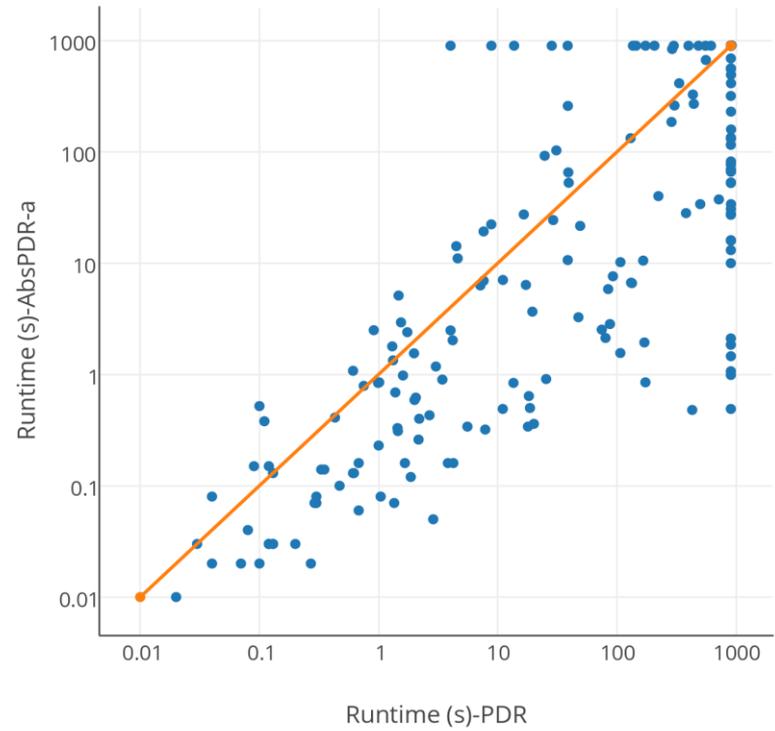
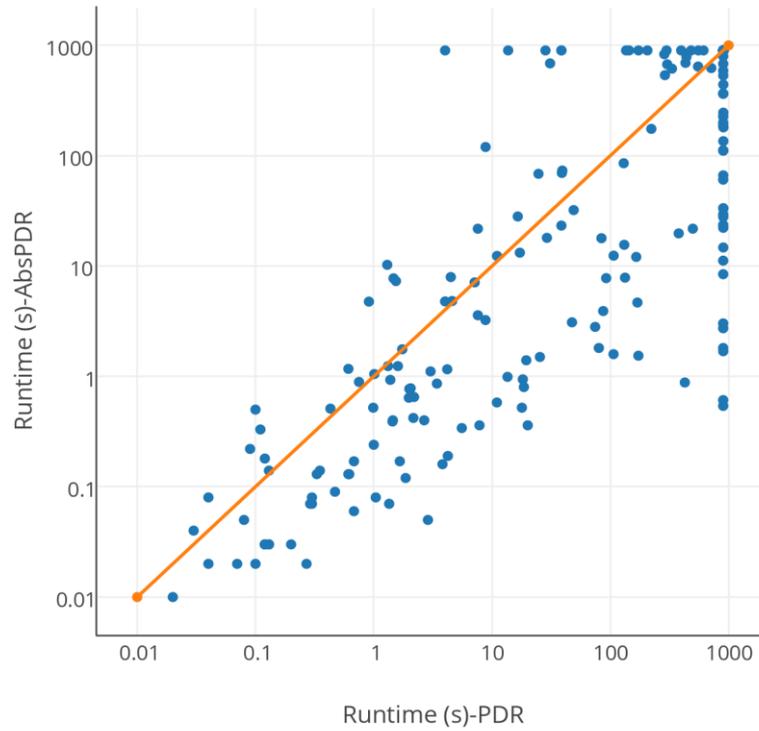
- The proposed method, called AbsPDR, was implemented in ABC.
- We compared it with PDR as implemented in ABC.
- Benchmark: HWMCC'13/14 benchmark suits, 392 instances
- Machine: Intel Xeon, 2.5 GHz freq; 32 GB mem.
- Timeout: 900 sec

Results Summary

- Focus: the impact of abstraction refinement to original PDR(run *pdr -m* in ABC).
- AbsPDR refines only minimal(shortest) counterexamples.
- AbsPDR-a refines long counterexamples as PDR does.
- All other features used in AbsPDR(-a) are identical to PDR.

Configuration	#Solved			$\Delta_{baseline}$	Gained	Lost	Cumulative time (sec)
	UNSAFE	SAFE	all				
PDR	31	98	129	0	0	0	246971
PDR-d	36	108	144	+15	19	4	231669
AbsPDR	33	115	148	+19	33	14	232592
AbsPDR-a	33	114	147	+18	32	14	229125

Runtime Comparison



Abstraction Results

Instances unsolved by PDR

Instance	Original			AbsPDR				AbsPDR-a			
	#FFs	#Ands	#LUTs	#FFs	#FFs %	#LUTs	#LUTs %	#FFs	#FFs %	#LUTs	#LUTs %
6s350rb35	243399	1550409	840338	659	0.3	1607	0.2	624	0.3	1644	0.2
6s350rb46	243399	1550412	840339	946	0.4	2320	0.3	851	0.4	2247	0.3
6s353rb036	102390	622040	319623	366	0.4	1014	0.3	513	0.5	1441	0.5
6s353rb101	102390	622040	319623	836	0.8	2861	0.9	-	-	-	-
6s361rb52584	186401	1773868	846836	77	0.04	299	0.04	77	0.04	299	0.04
6s361rb54373	186401	1773868	846836	403	0.2	1716	0.2	776	0.4	3793	0.4
6s364rb12666	202686	922963	613587	74	0.04	245	0.04	86	0.04	280	0.05
6s218b2950	58676	250531	192162	2806	4.8	14732	7.7	-	-	-	-
6s286rb07843	101639	737673	366690	778	0.8	2589	0.7	916	0.9	3102	0.8
6s202b00	68881	473964	236741	277	0.4	791	0.3	266	0.4	761	0.3
6s203b19	68957	474324	236993	307	0.4	883	0.4	338	0.5	951	0.4
6s203b41	68957	474322	236994	416	0.6	1335	0.6	525	0.8	1733	0.7

the sizes of final abstractions are below 1%

Conclusion

Conclusion

- We present an efficient algorithm that embeds GLA-like abstraction refinement in PDR.
- Experimental results show that our approach outperforms original PDR and complements it in a large number of benchmark instances.

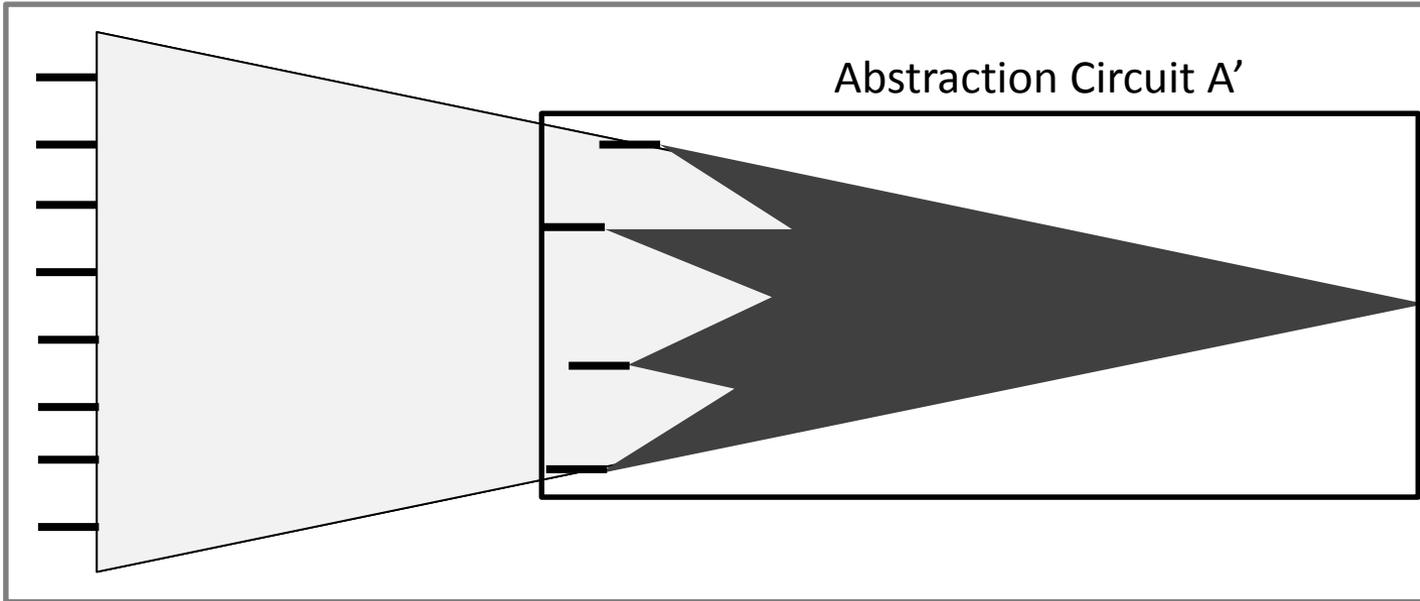
Thank You!

Localization Abstraction

Concrete Circuit A

Abstraction Circuit A'

f



Abstraction : How To?

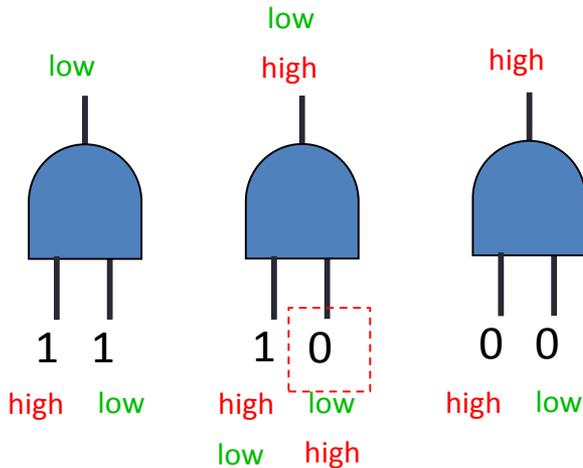
- Counterexample-based abstraction (CBA/CEGAR):
 - Start with one gates of property/state variable
 - See if target hit
 - Otherwise, **Refine** by adding more gates.
- Proof-based abstraction (PBA):
 - Look at the UNSAT-core to further decide which logic(gate) is necessary
- Hybrid method:
 - Interleave CBA and PBA

Priority-based Abstraction Refinement¹

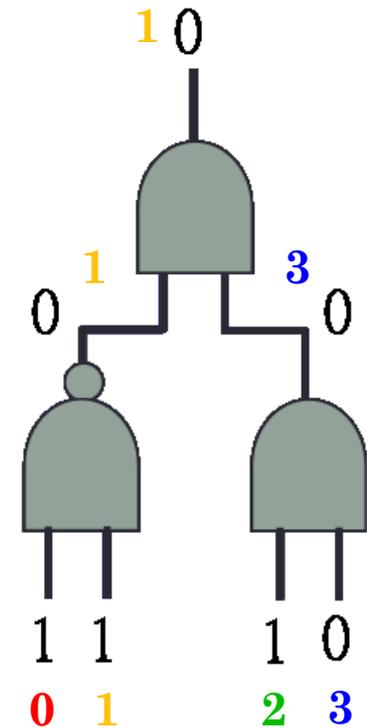
Goal: find a minimal subset of PPIs s.t. restricting them to values in the given Cex implies the property fails.

lowest priority needed to produce the value

Rules of priority propagation:



Priority: smaller number represents higher priority

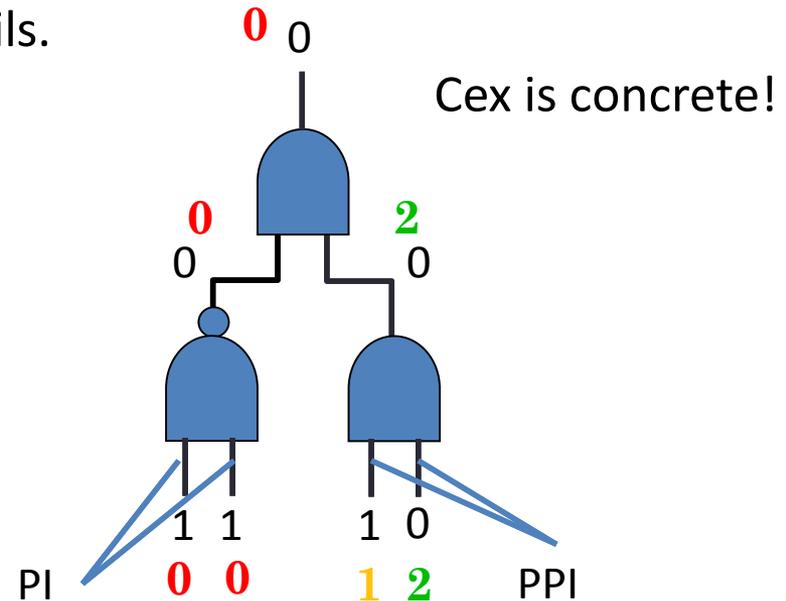


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Priority-based Abstraction Refinement

Goal: find a minimal subset of PPIs s.t. restricting them to values in the given Cex implies the property fails.

Initial priority: {PIs, Constant node, FOs in time-frame 0} = 0
PPIs = 1 ~ n



Priority: smaller number represents higher priority

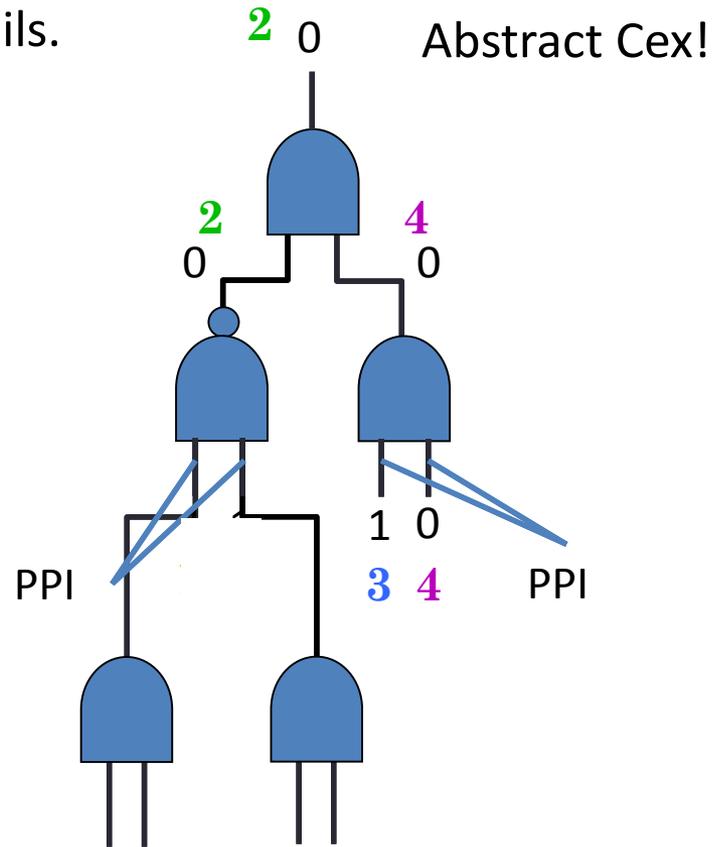
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Goal: find a minimal subset of PPIs s.t. restricting them to values in the given Cex implies the property fails.

Initial priority: {PIs, Constant node, FOs in time-frame 0} = 0
PPIs = 1 ~ n

Priority: smaller number represents higher priority

Added to abstraction



Shrinking Phase

- Recall that an incremental UNSAT core is recorded only in terms of those gates added in current iteration k
- The gates included in previous iterations are **NEVER** removed
- Extract incremental UNSAT cores:
 - G_i = gates included in $UNSATCore(F_i \wedge Tr_a \wedge \neg F_{i+1})$ for $0 \leq i \leq k-1$
 - G_k = gates included in $UNSATCore(F_k \wedge \neg P)$
 - $G_r = G_0 \cup G_1 \cup \dots \cup G_k$
 - A'' = remove gates do not exist in G_r from A'