

A Tighter Recursive Calculus to Compute the Worst-Case Traversal Time of Real-Time Traffic over NoCs



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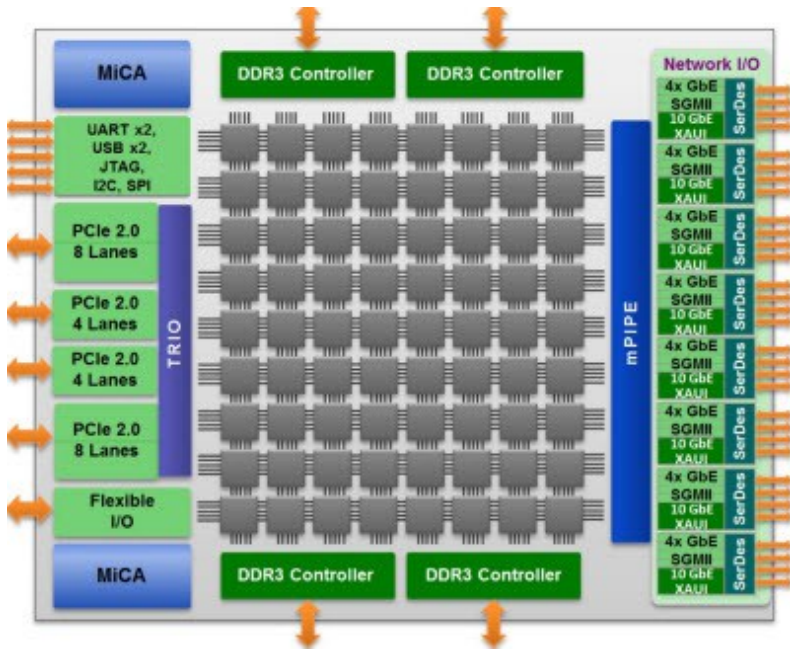
ASP-DAC, Chiba, Japan
17. January 2017



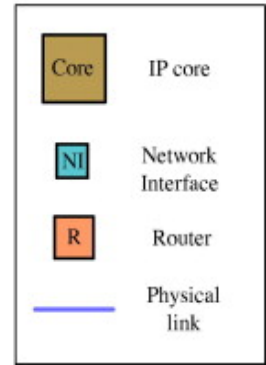
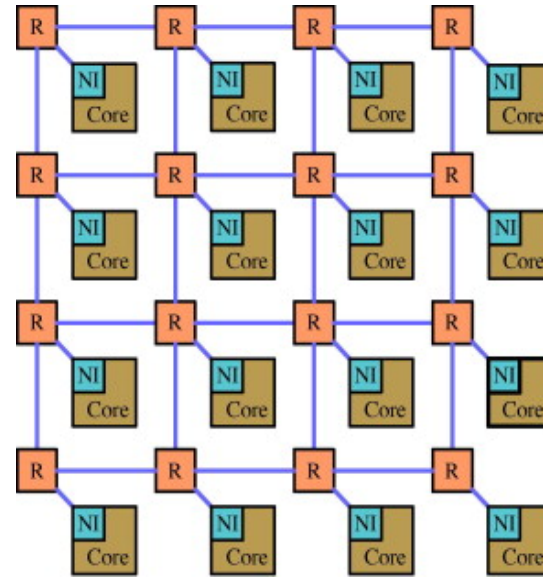
Outline

- Introduction
- Motivation
- Recap - Recursive Calculus
- Modified Recursive Calculus
- Evaluation
- Conclusion

Many-core Platforms and NoCs



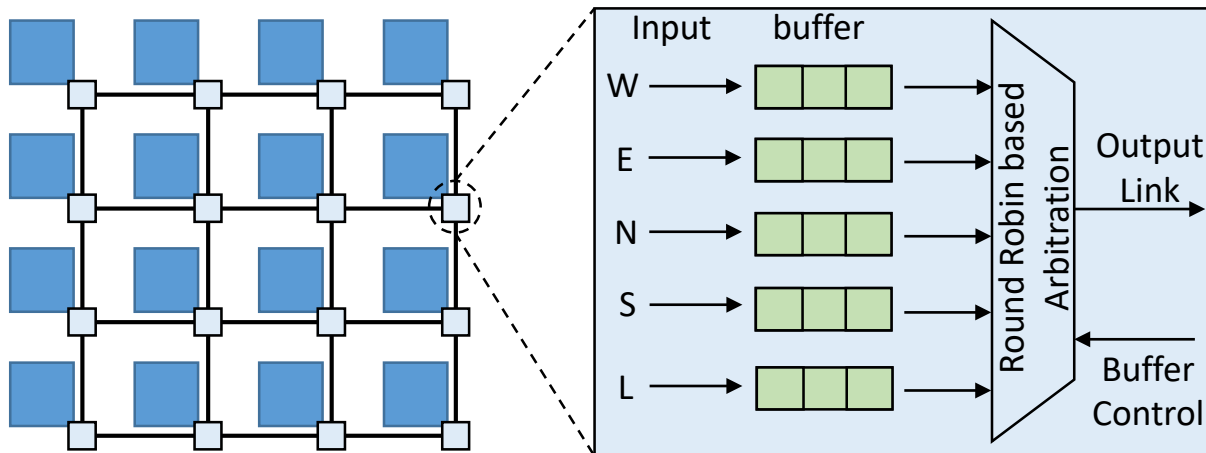
Pics from Tiler



Pic by Nuno Roma

System Model - NoC

- 2D-mesh based NoC
 - Wormhole-switching
 - Round-robin based
 - XY-routing



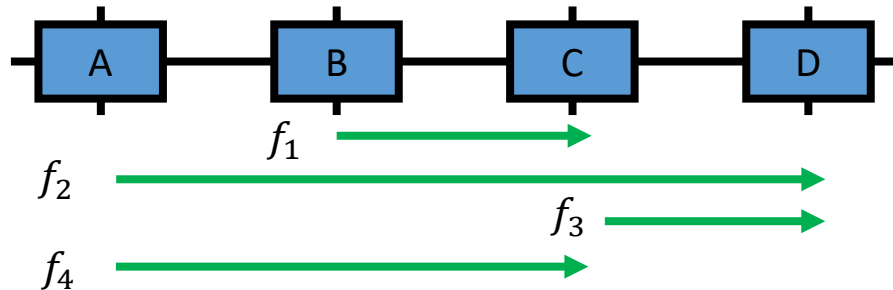


System Model - Flow

● Real-time Flows

- Periodic or sporadic
- L_i - Packet size
- T_i - Minimum Inter-arrival Time (MIT)
- D_i - relative deadline ($D_i \leq T_i$)
- R_i - fixed route/path

□ W_i - Worst-Case Traversal Time of f_i





Motivation (1/3)

- Timeliness is important for real-time applications
 - Each packet should be delivered within its deadline (i.e. $W_i \leq D_i$)



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- How can a designer verify such a timing requirement?
 - Timing Analysis



Motivation (2/3)

NoC Timing Analysis



Motivation (2/3)

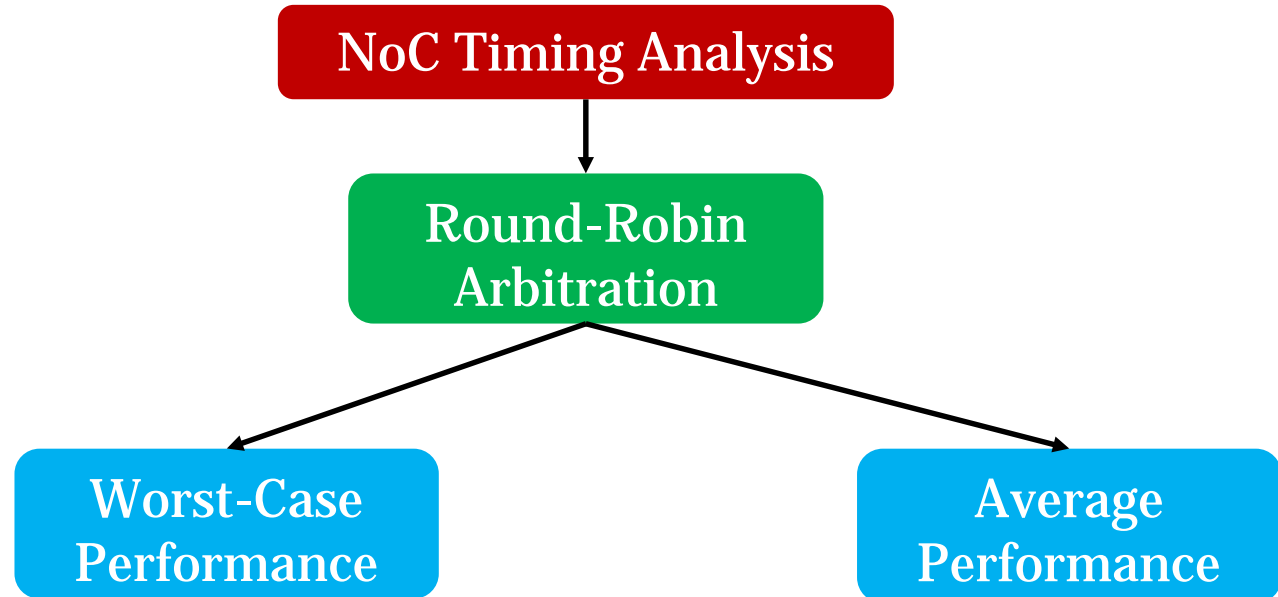
NoC Timing Analysis



Round-Robin
Arbitration

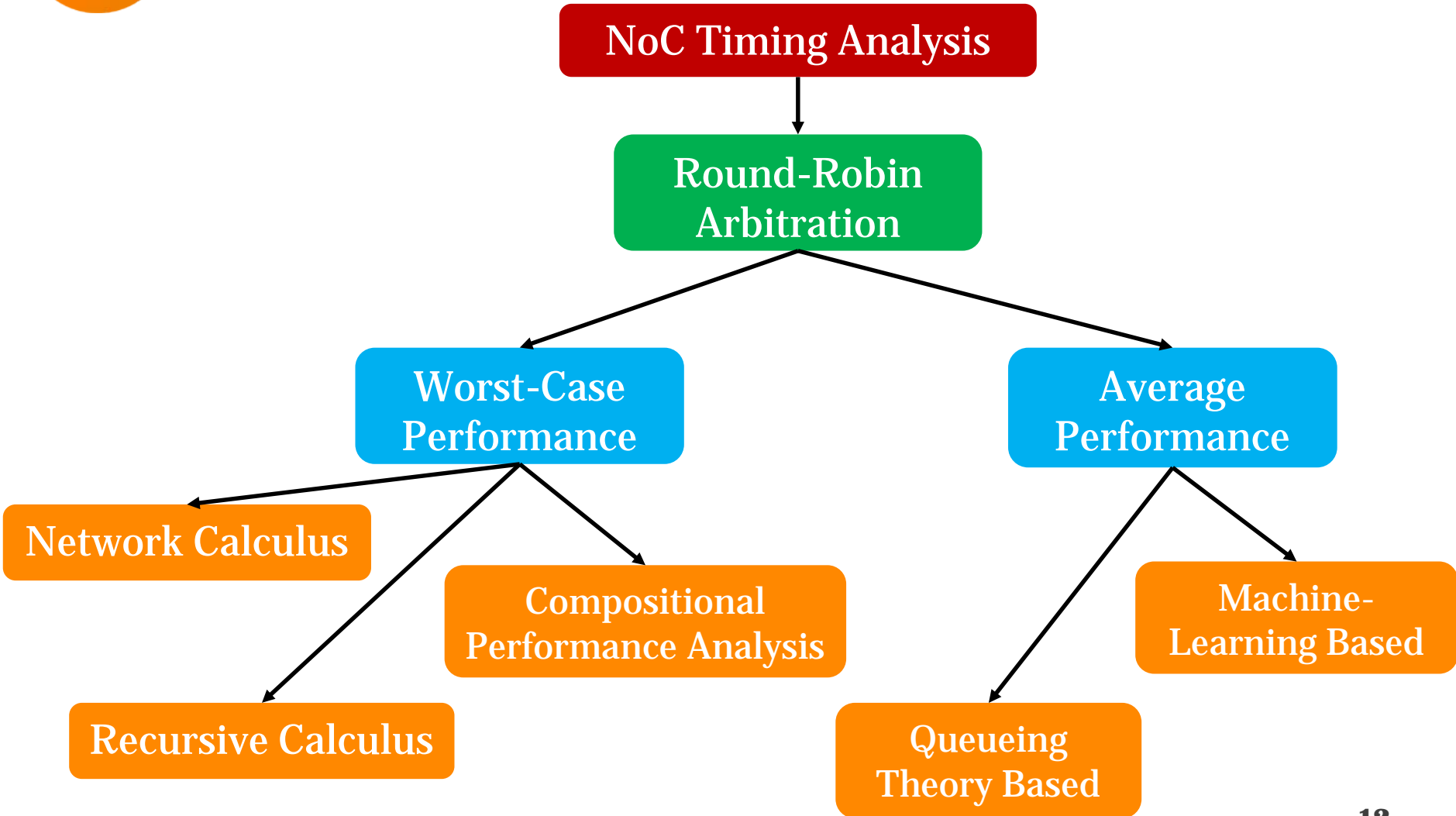


Motivation (2/3)



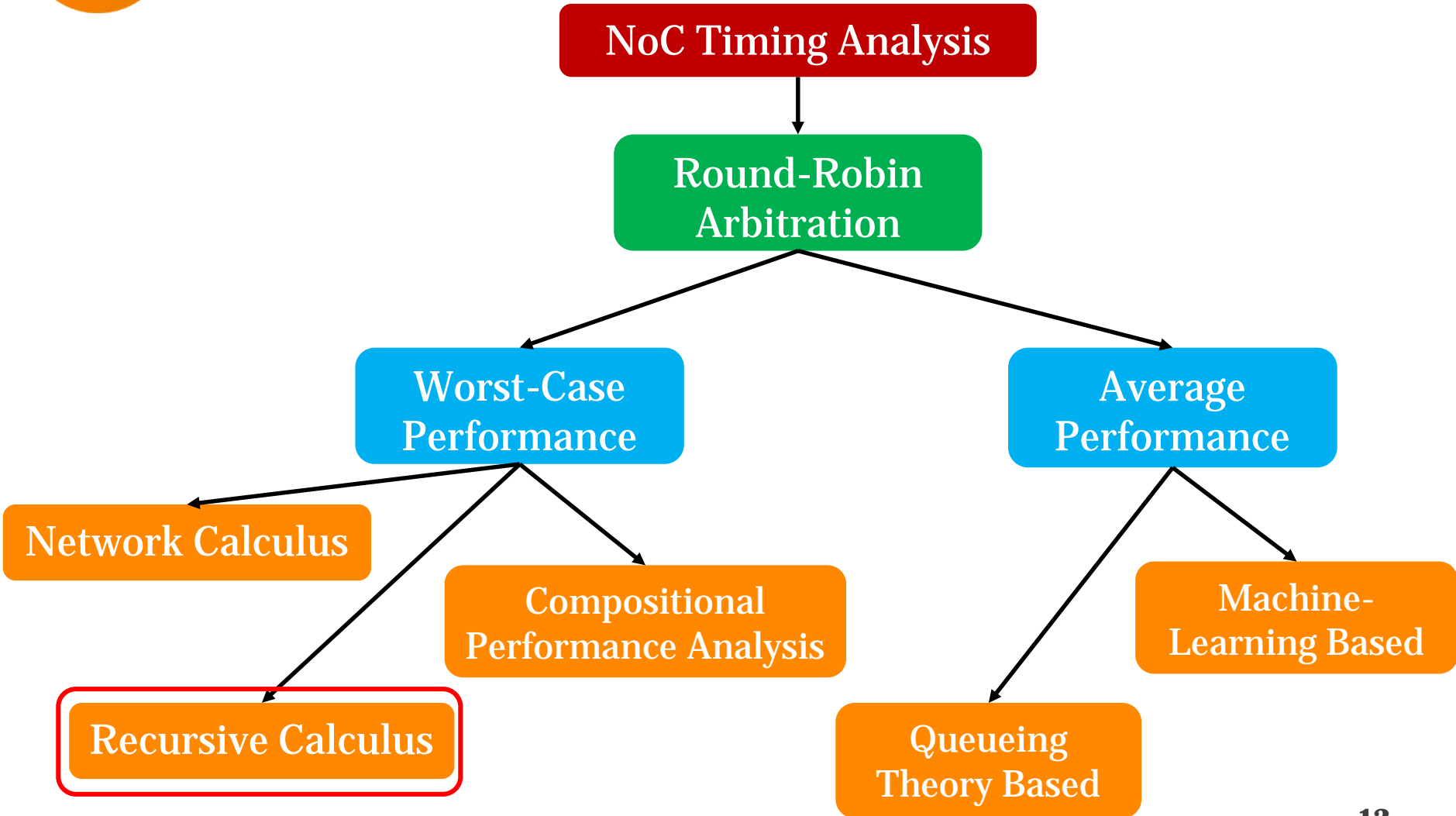


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Motivation (3/3)

- **Recursive Calculus (RC)**
 - **Computes Worst-Case Traversal Time (WCTT)**
 - **Pessimistic → no traffic patterns considered**
 - **Fast to compute**



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 - Less pessimistic → takes traffic pattern into account
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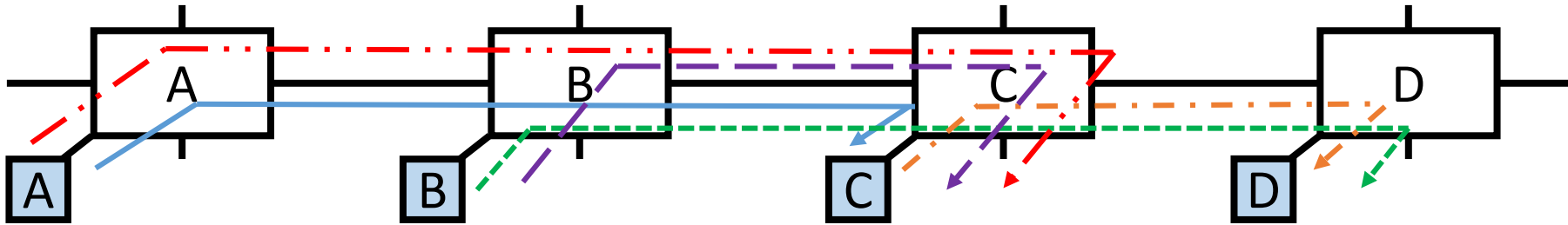
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Tighter Recursive Calculus (TRC)

→ less pessimism than RC

→ lower computational complexity than BP/BPC

RC - Recap



$$f_i = \{C_i, T_i, \mathfrak{R}_i\}$$

—→ $f_1 = \{3, 50, A \rightarrow C\}$

- - - - -→ $f_2 = \{2, 40, B \rightarrow D\}$

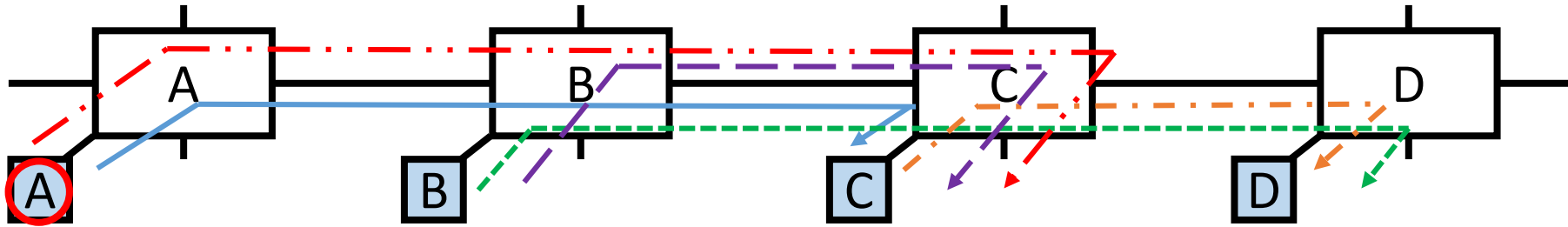
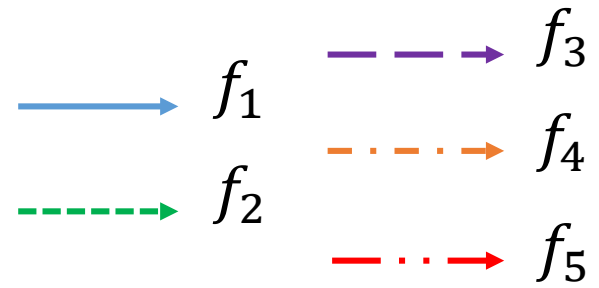
- - - - -→ $f_3 = \{1, 20, B \rightarrow C\}$

- . . . - - -→ $f_4 = \{5, 20, C \rightarrow D\}$

- . . - - -→ $f_5 = \{2, 20, A \rightarrow C\}$



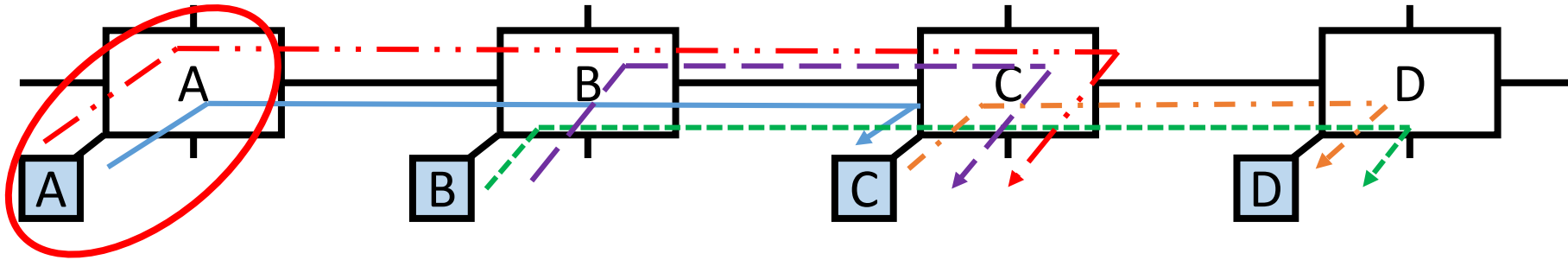
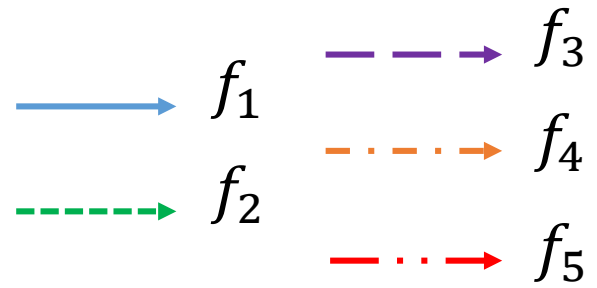
RC - Recap



w_1



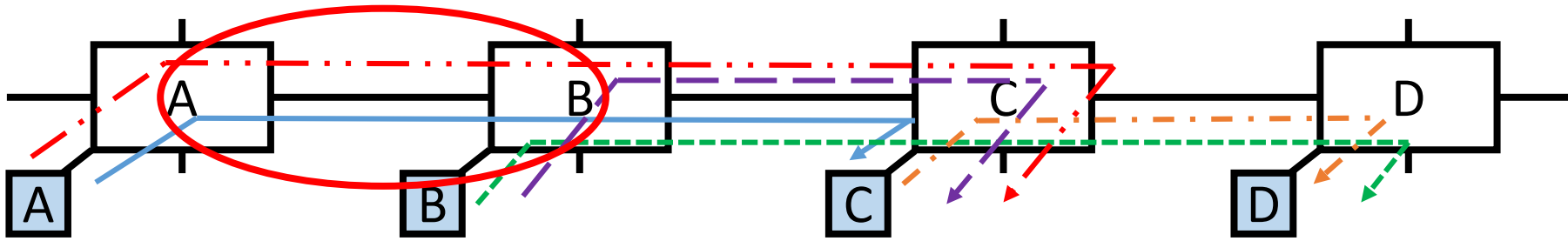
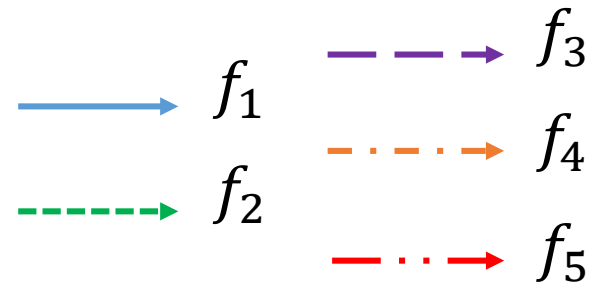
RC - Recap



$$w_1 \uparrow d(f_5, \text{FirsLink})$$



RC - Recap

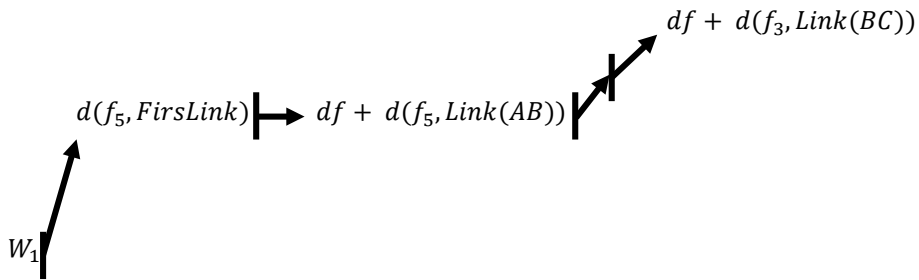
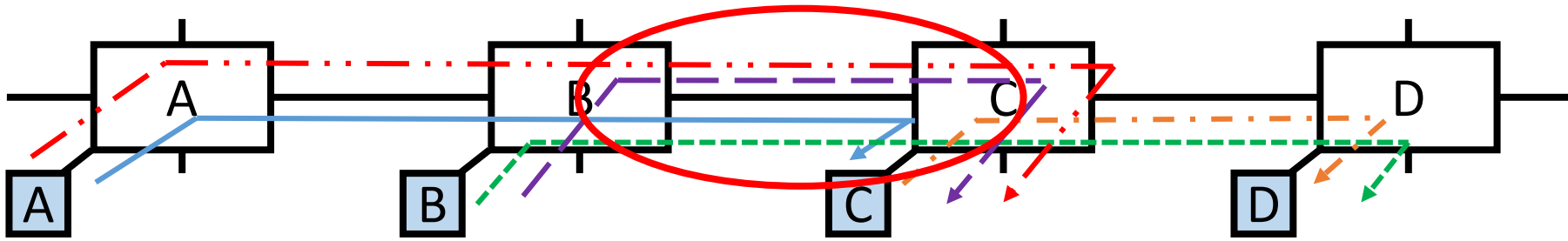
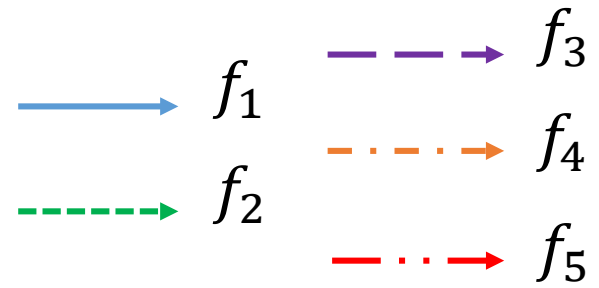


$$d(f_5, \text{FirsLink}) \rightarrow df + d(f_5, \text{Link}(AB))$$

w_1

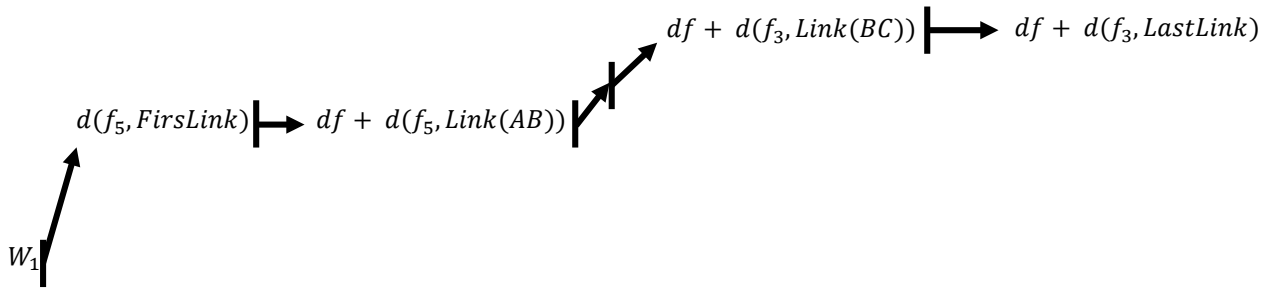
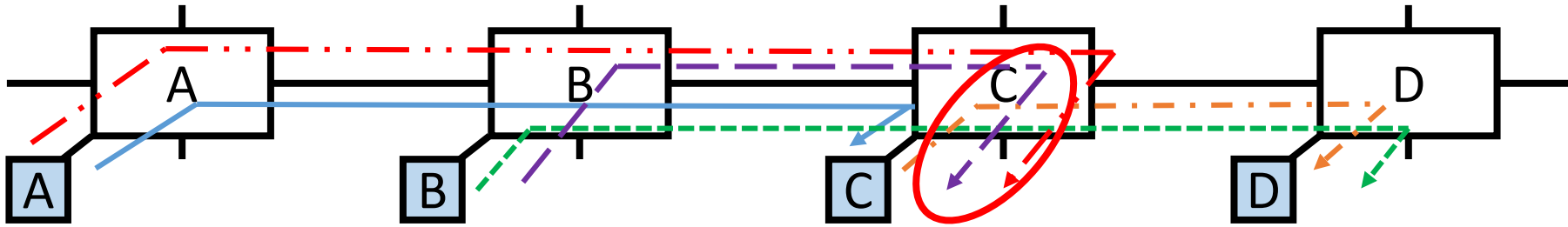
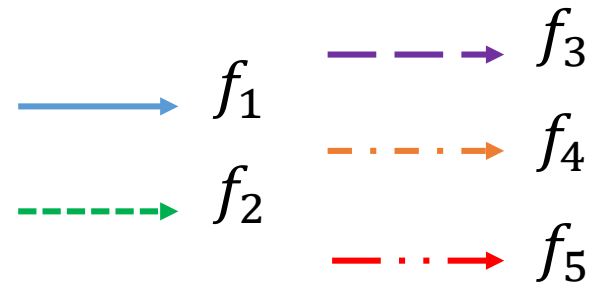


RC - Recap



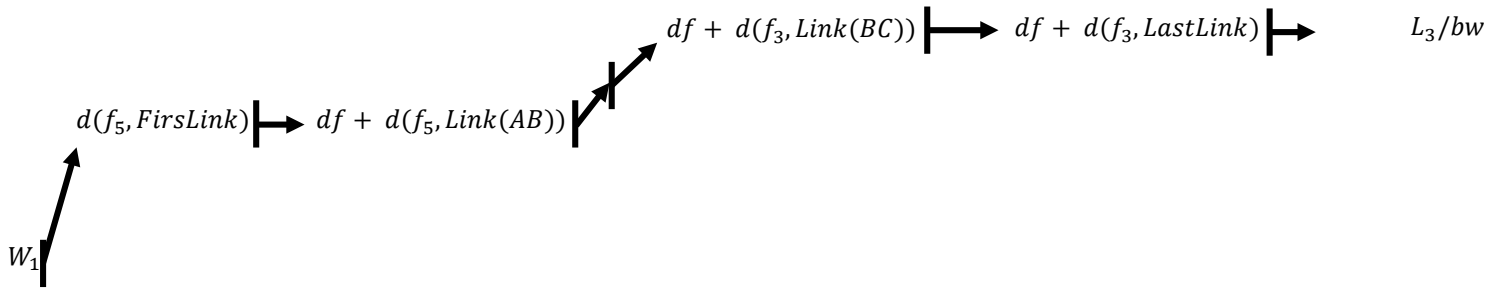
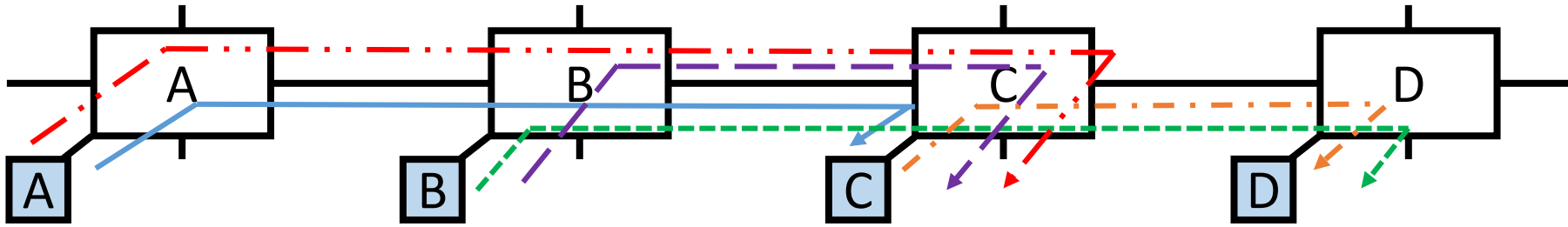
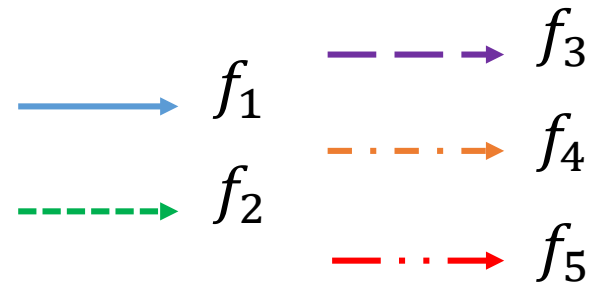


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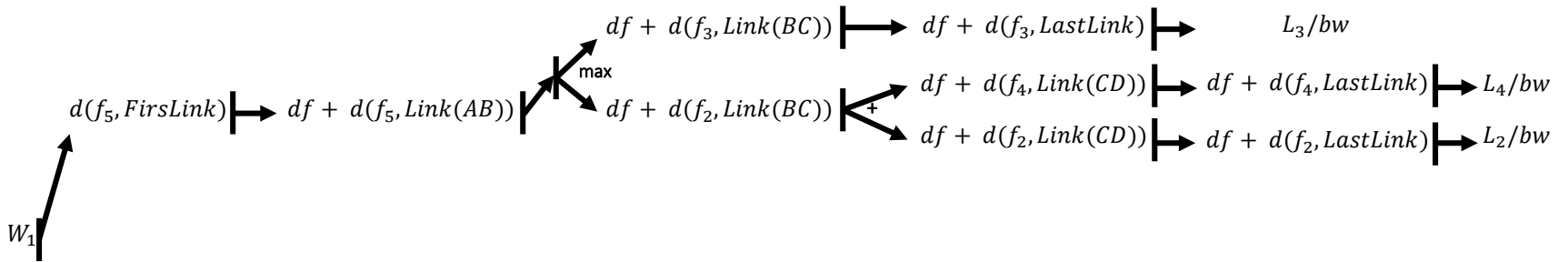
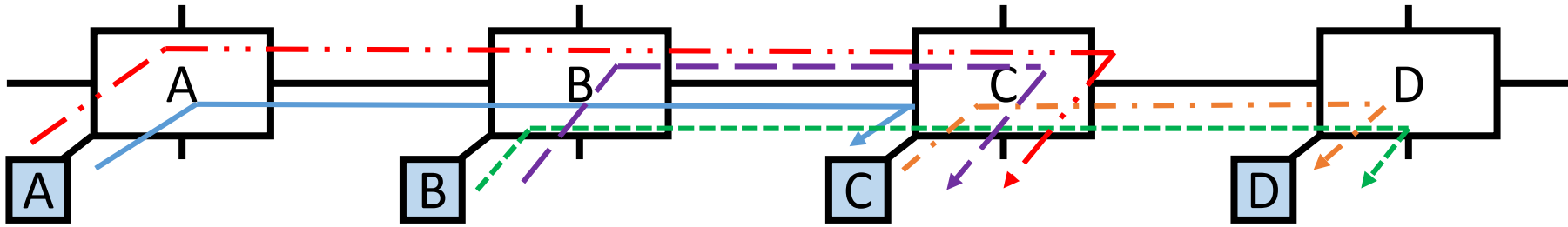
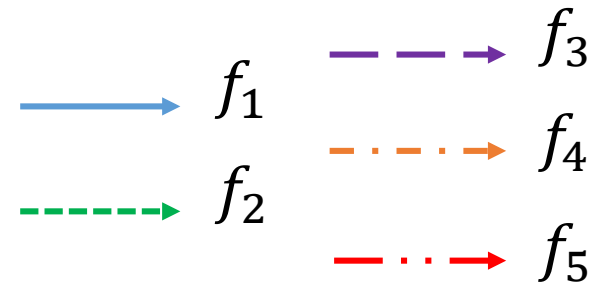


RC - Recap



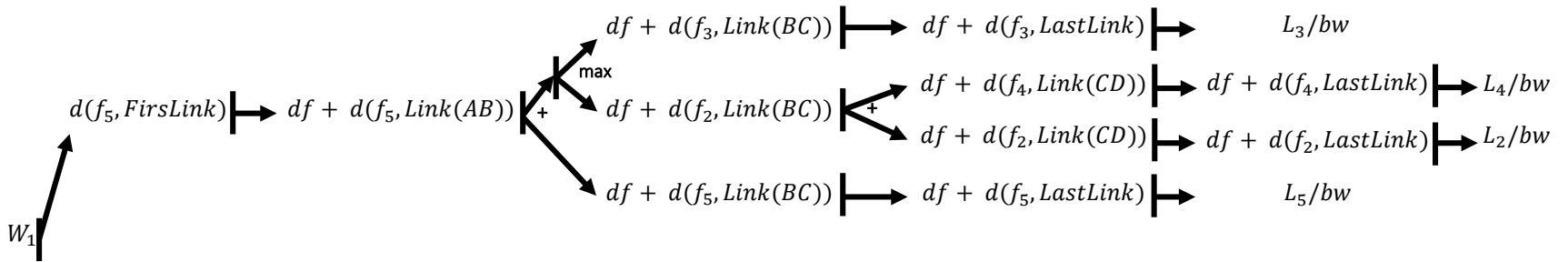
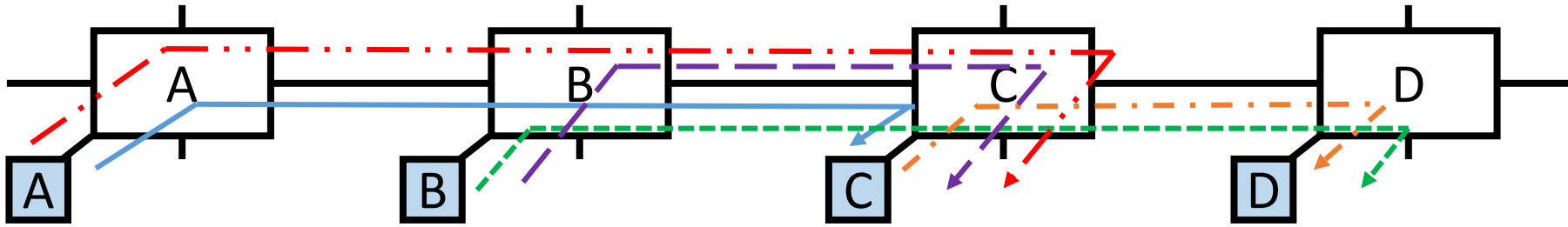
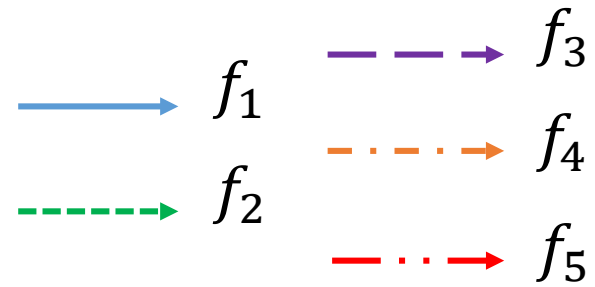


RC - Recap



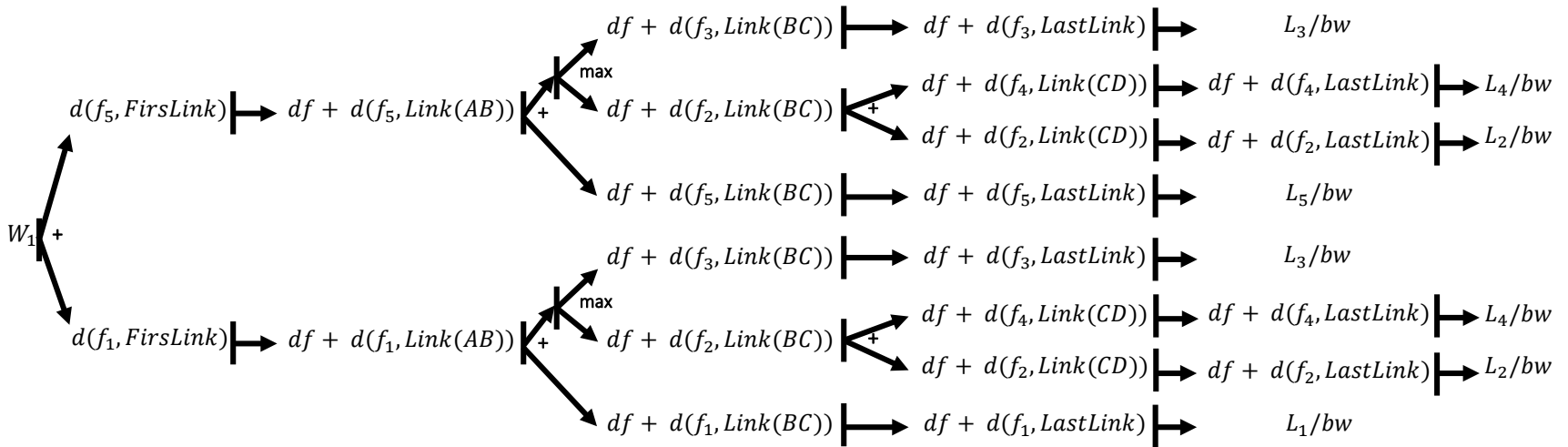
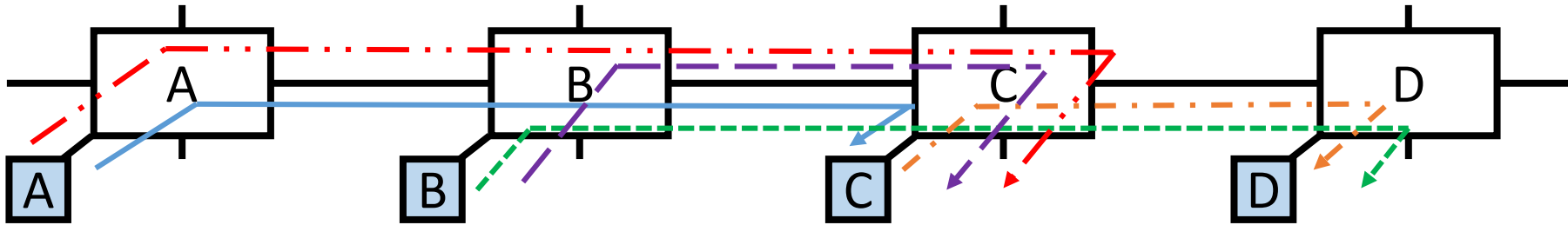
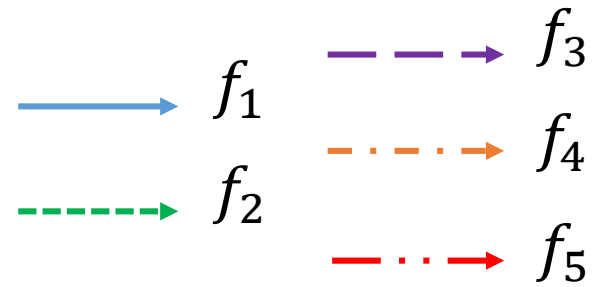


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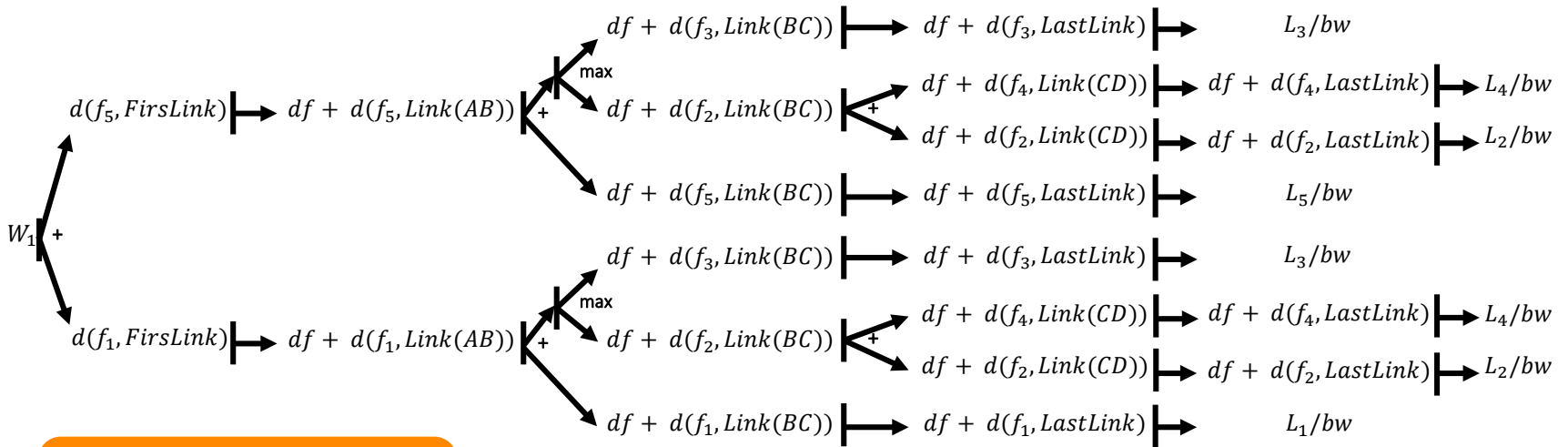
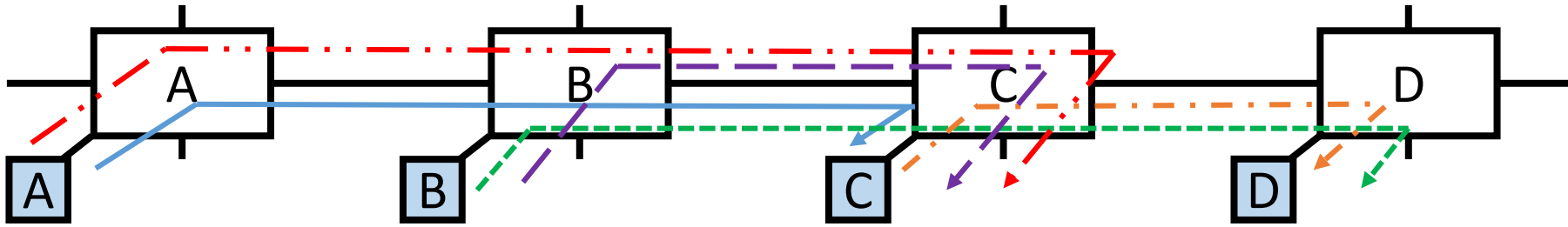
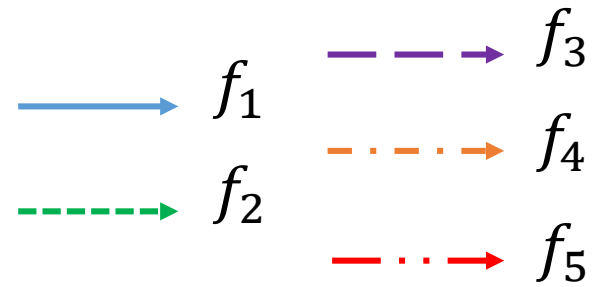


RC - Recap





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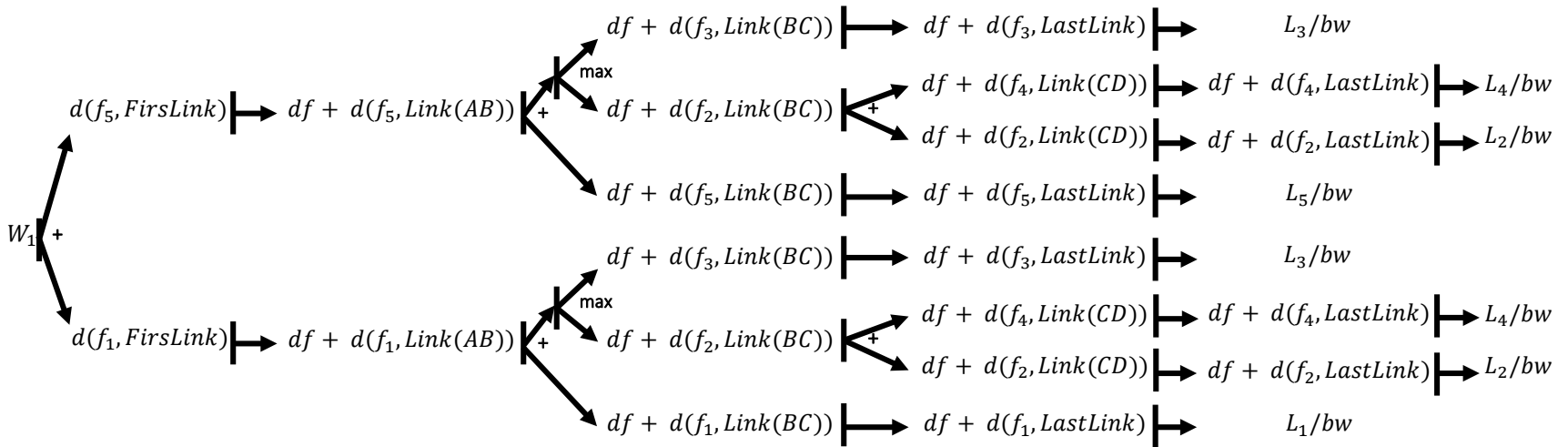


$W_1 = 33$



Pessimism in RC

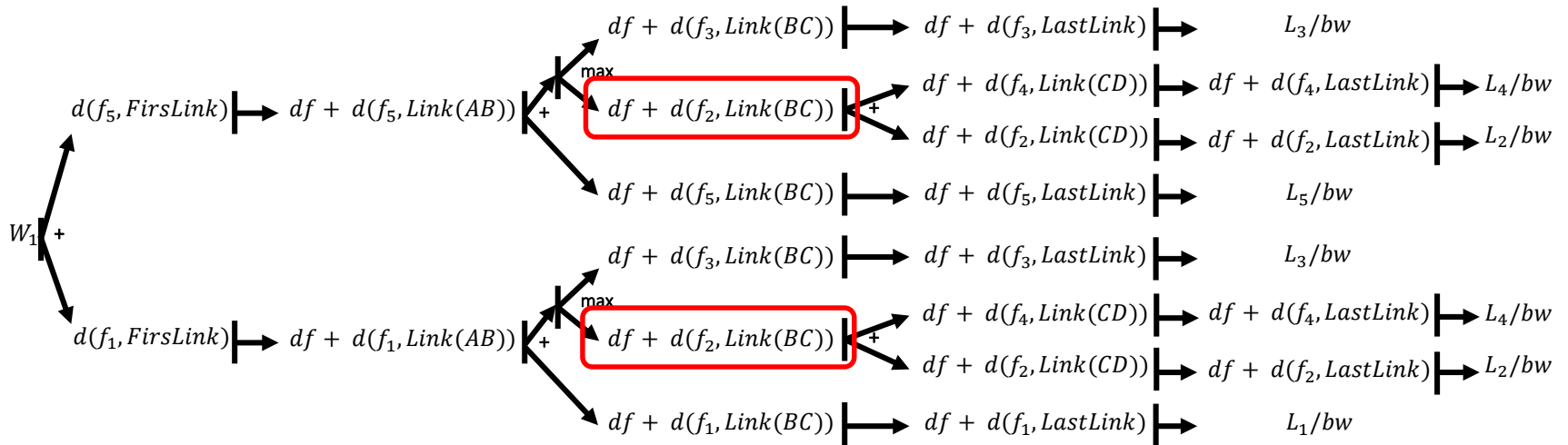
- Arrival patterns are not taken into account
- All flows are always assumed to be pending





Pessimism in RC

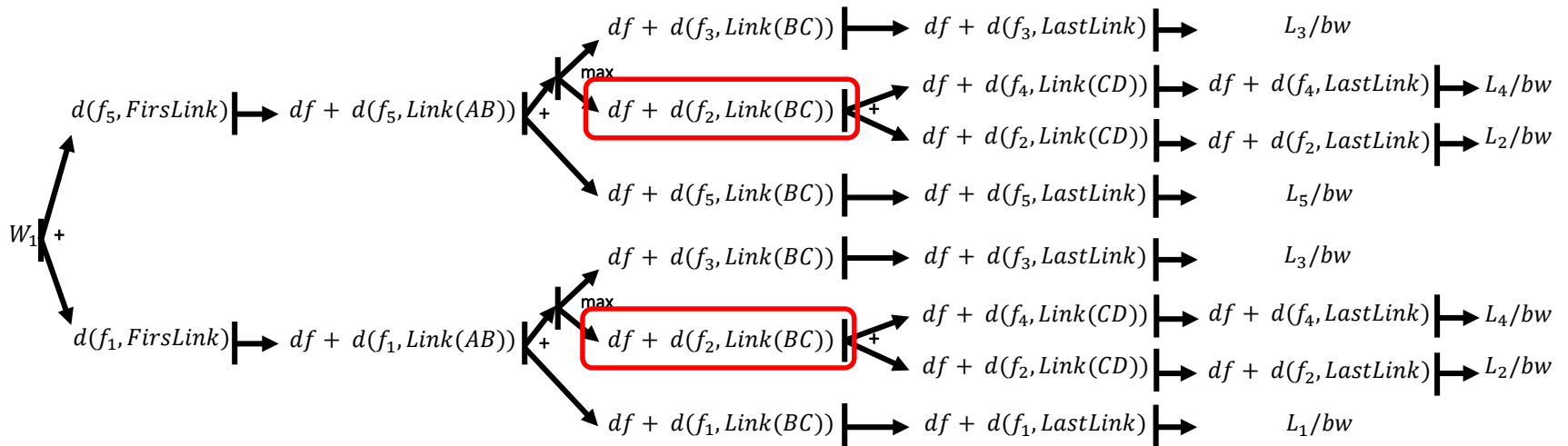
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Pessimism in RC

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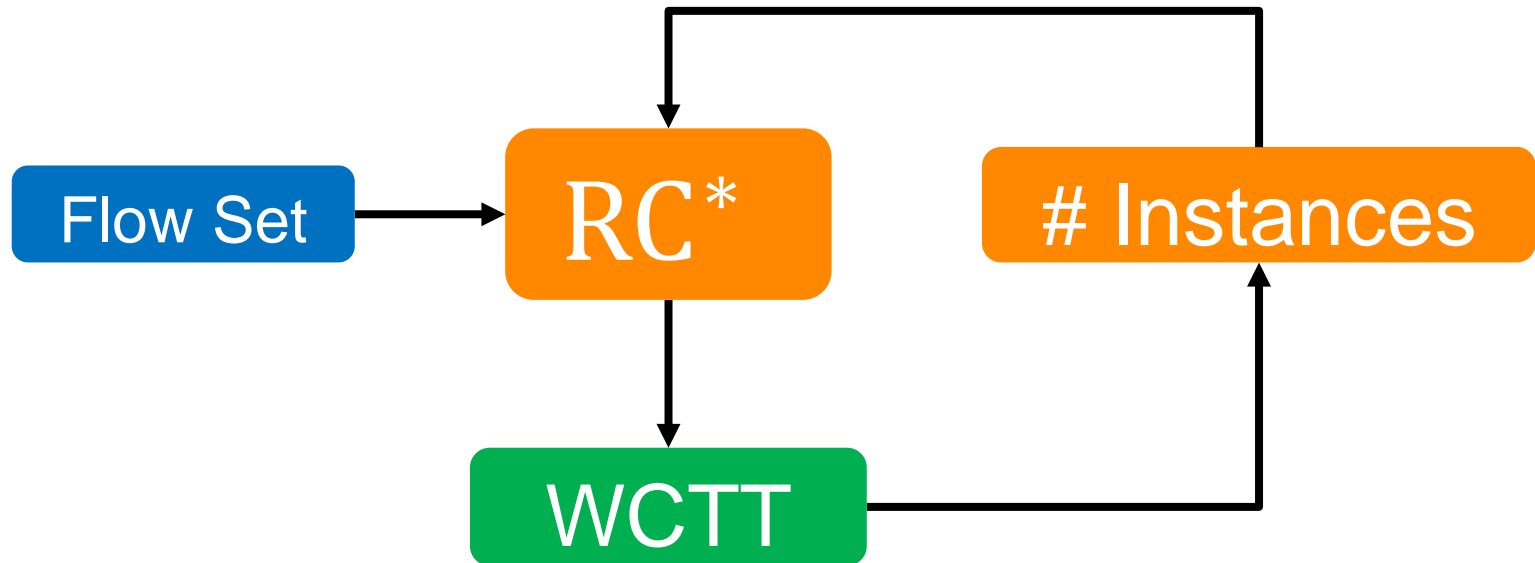


$W_1 = 33$ but $T_2 = 40 \rightarrow$ Only one instance of f_2 can occur



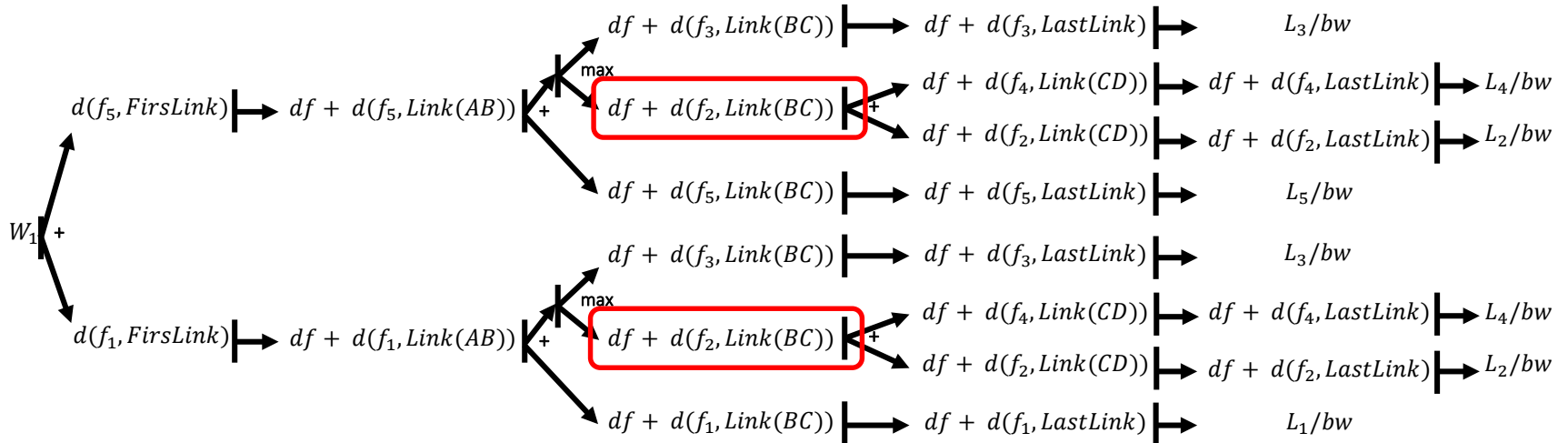
Tighter Recursive Calculus

- Arrival patterns are taken into account





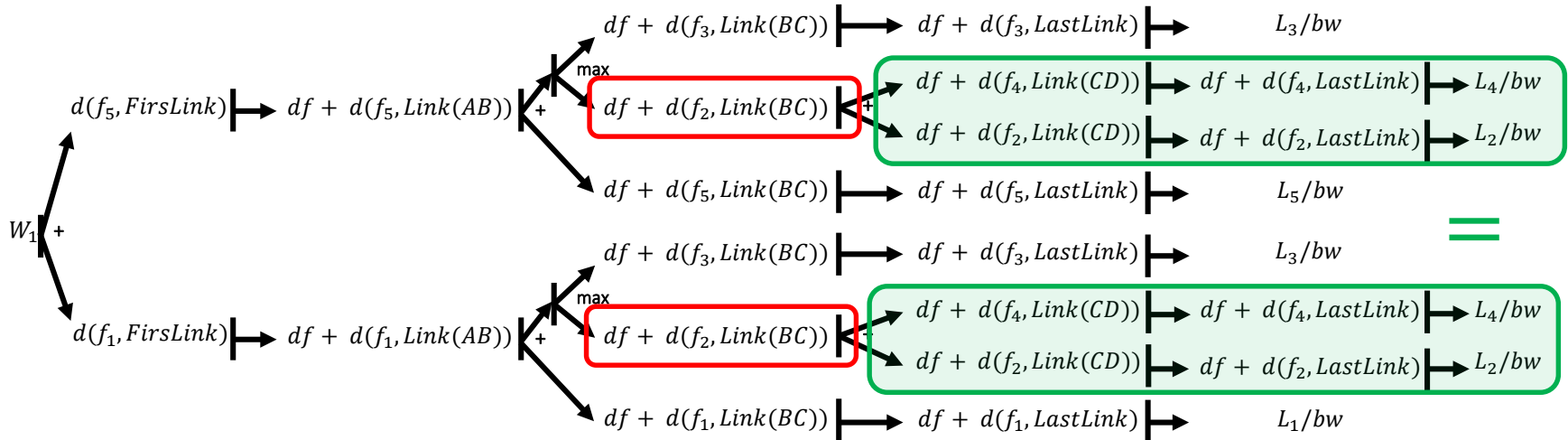
Pruning the Computation Tree



- Only one instance of f_2 possible
- Which one to cut?



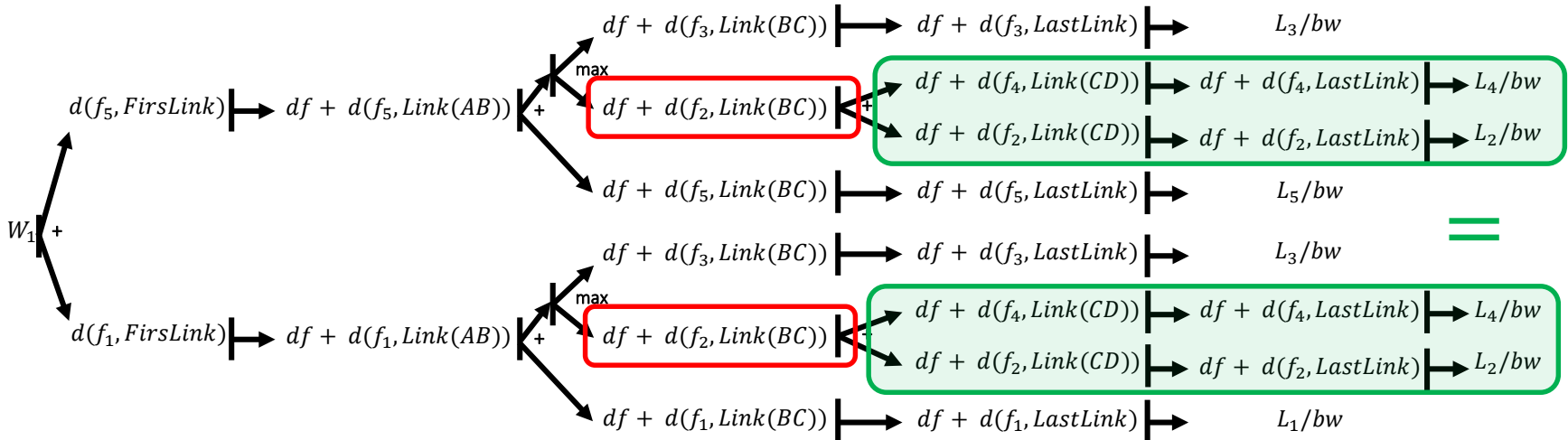
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Pruning the Computation Tree



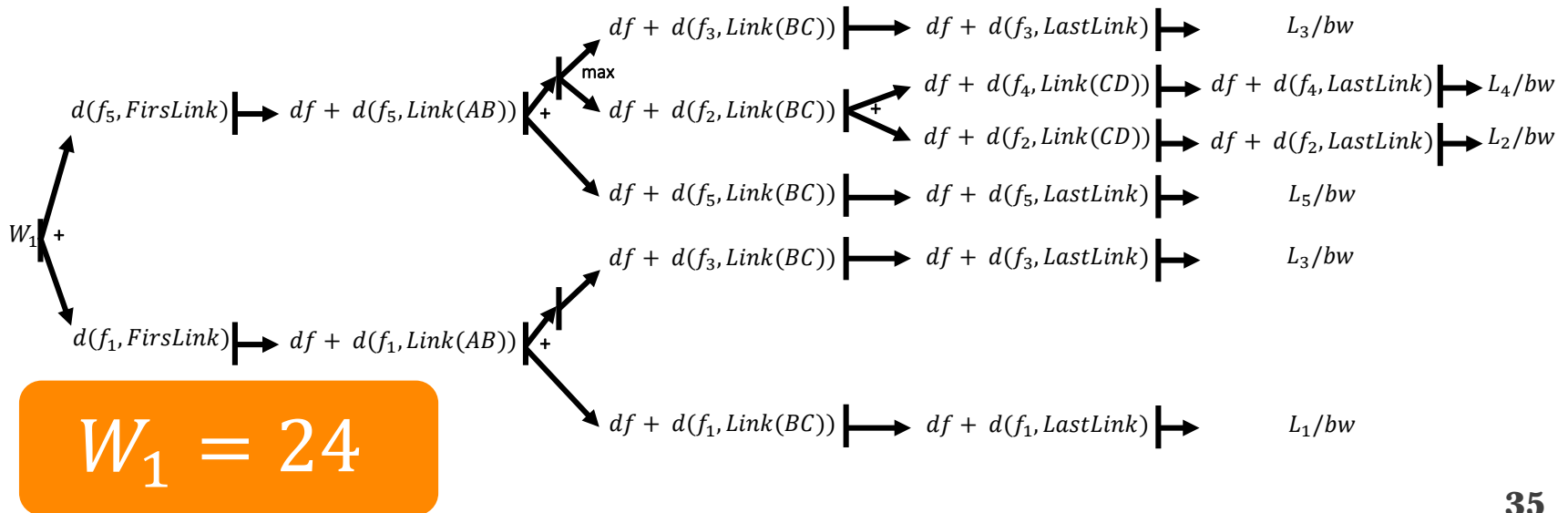
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Formal Proof to support this observation in the paper!



Modification on RC

- A list is added, containing the number of occurrences allowed for each flow
- While traversing the computation tree, the possible remaining instances of the flows are monitored
- If remaining instance becomes 0 \rightarrow no more blocking from this flow is considered



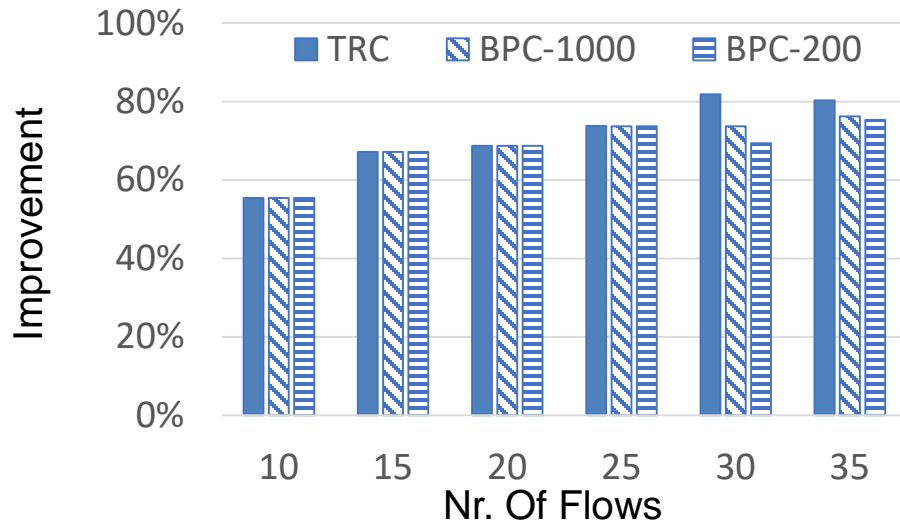


Evaluation

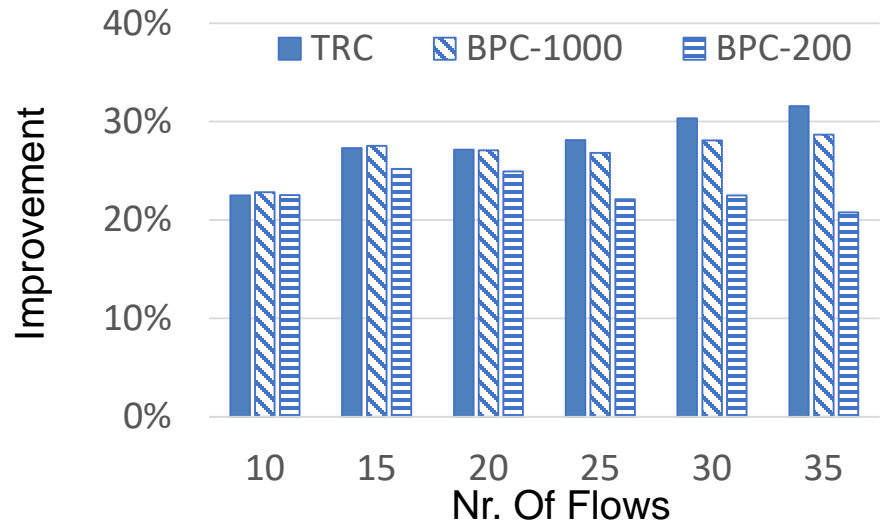
- 4 × 4 2D-meshed NoC
 - 100 MHz and 3.2 Gbit/s.
- Randomly generated flows
 - Following uniform distribution
 - Period – [5,33] ms
 - Utilization – [0.003, 0.1]
- We compare TRC with RC, and BPC
 - Accuracy of the results
 - Computation time



Evaluation – Accuracy of Results



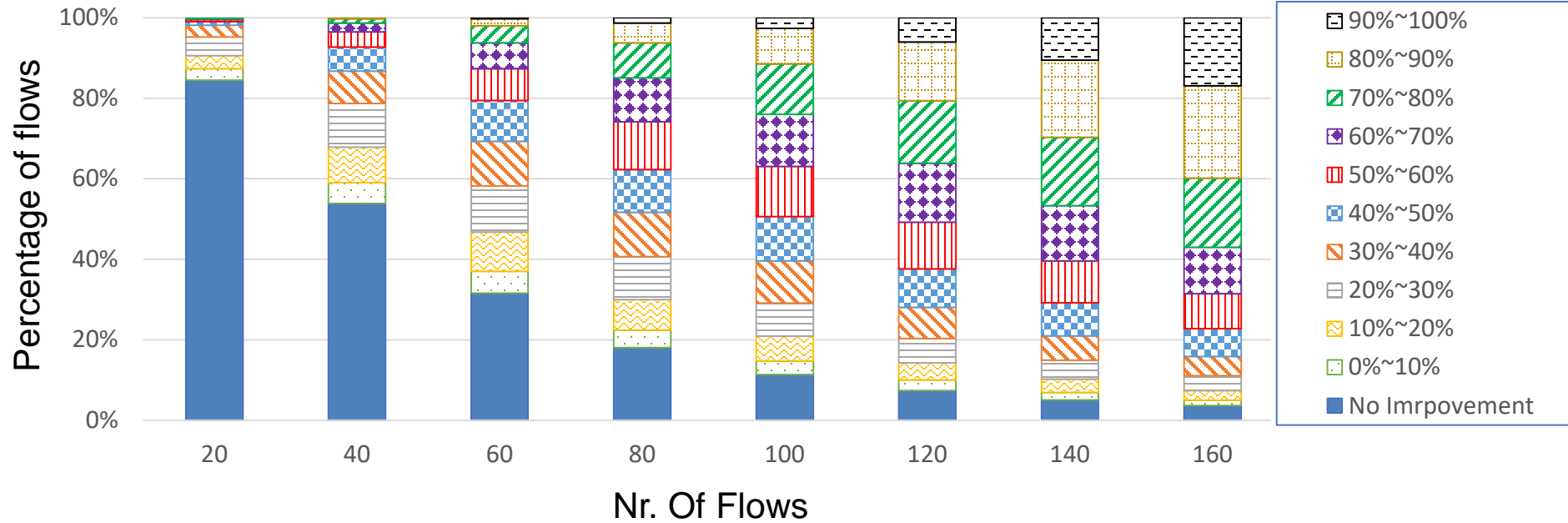
(a) Maximum Improvement



(b) Average Improvement

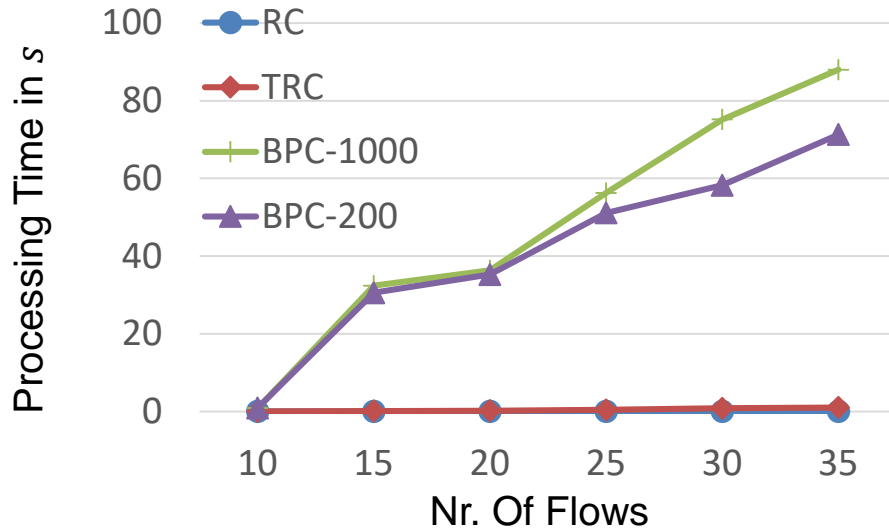


Evaluation - Improvement

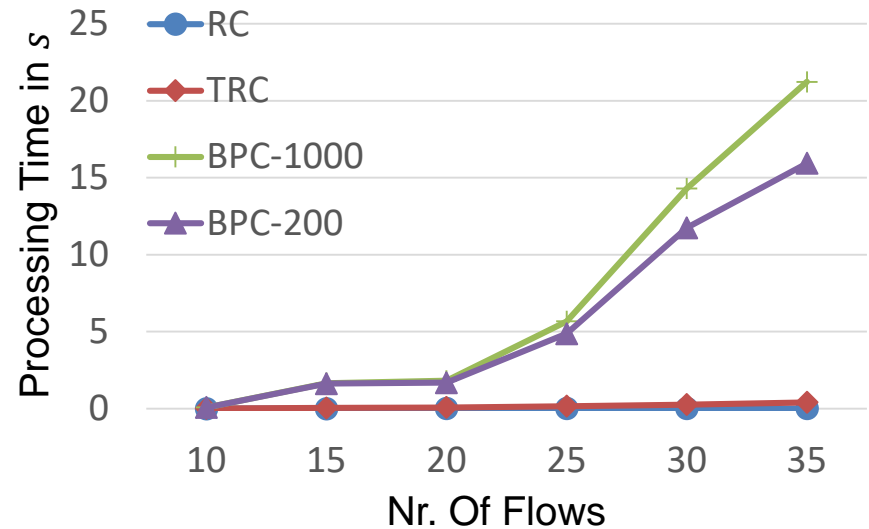




Evaluation – Computation Time



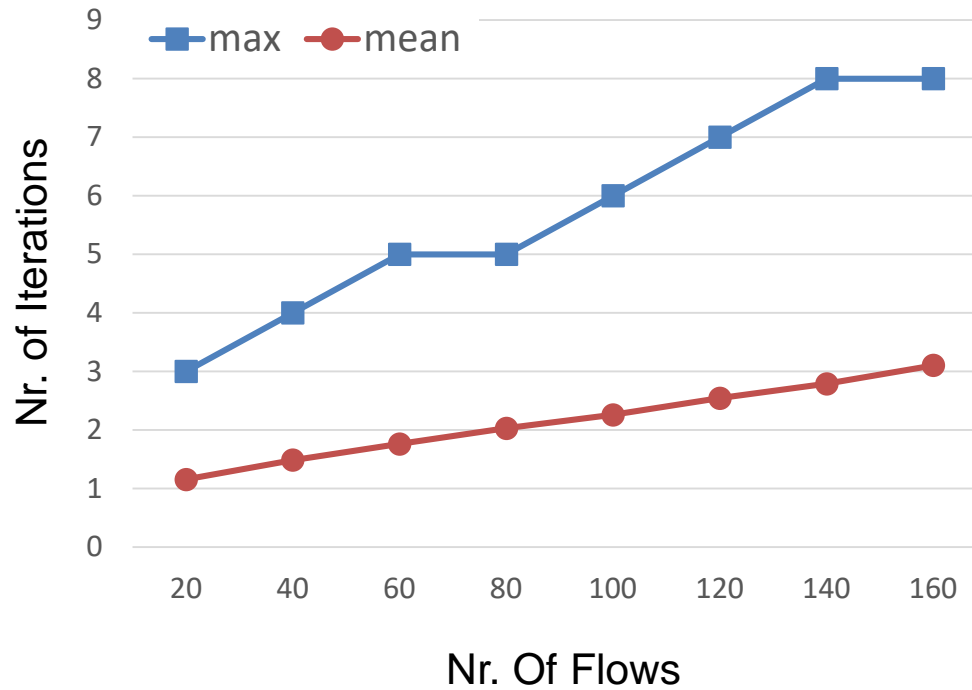
(a) Max. processing time per flow set



(b) Avg. processing time per flow set



Evaluation – Iterations





Conclusions

- ✓ We present an improved Recursive Calculus that decreases pessimism while maintaining a low computational complexity
- ✓ Extensive evaluations are performed to support the claims



Conclusions

- ✓ We present an improved Recursive Calculus that decreases pessimism while maintaining a low computational complexity
- ✓ Extensive evaluations are performed to support the claims
 - Extend the RC to incorporate buffer sizes on the NoC routers
 - Perform a general comparison between RC and other methods

Thank you for the
attention!

Questions?

