

Verifying Embedded Graphics Libraries leveraging Virtual Prototypes and Metamorphic Testing



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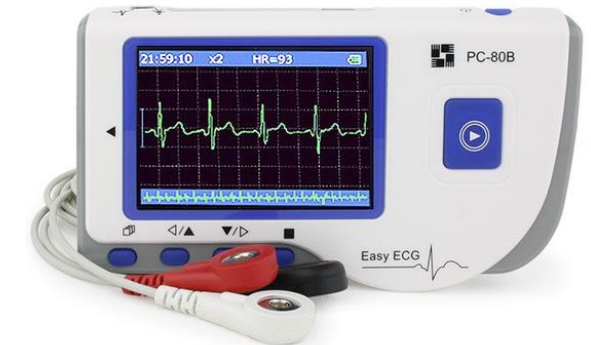
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Motivation

- **Embedded SW**
 - Closely tied to the HW it runs on
 - FW libraries for low-level control of HW
- **Embedded Graphics Libraries**
 - Offer functionality to draw on embedded displays
 - Complex interaction (full SW-to-HW stack)
 - Challenges in verification
 - Physical HW
 - Test oracle
 - Automation



Agenda

- Virtual Prototypes, TFT_eSPI Library and Metamorphic Testing
- Definition of Metamorphic Relations
- Framework
- Evaluation
- Conclusion

Virtual Prototypes



A **Virtual Prototype (VP)** is an executable SW model of a HW system that runs on a host computer.

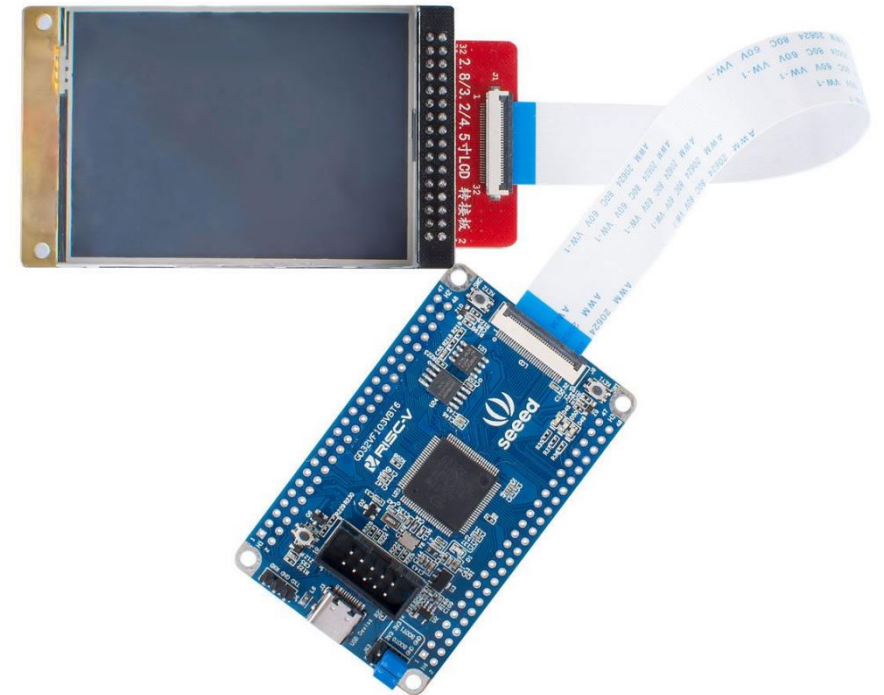
A VP is binary compatible to the physical HW.

- Industrial-proven, widely used by semiconductor global players
- VPs are modeled in SystemC
 - C++ class library
 - IEEE1666-2011 Standard
 - Transaction Level Modeling (TLM) for abstraction

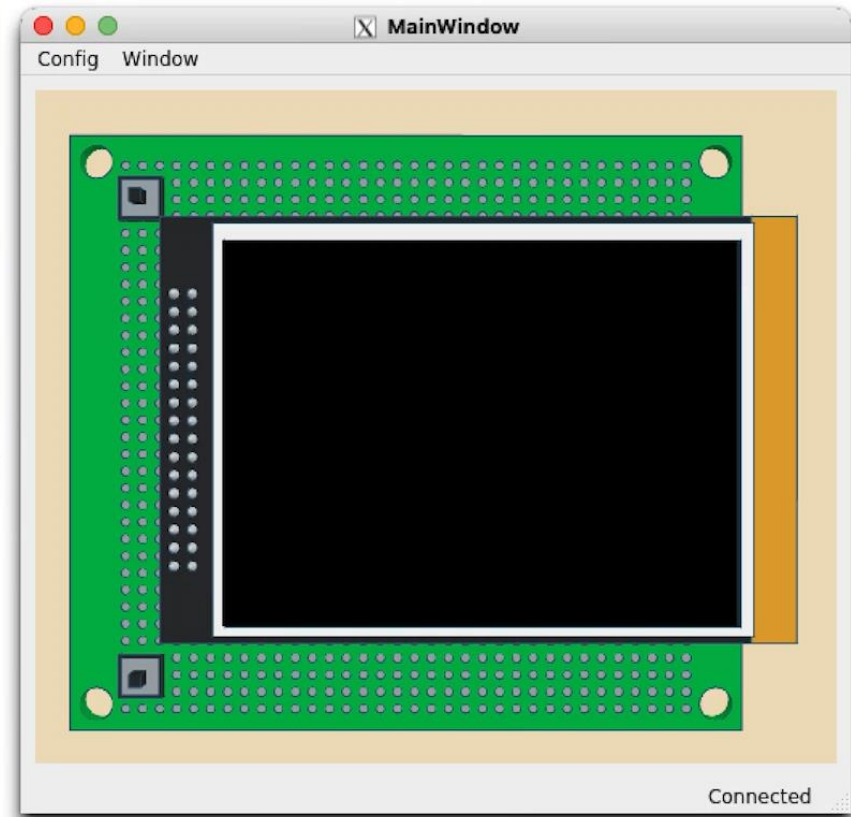
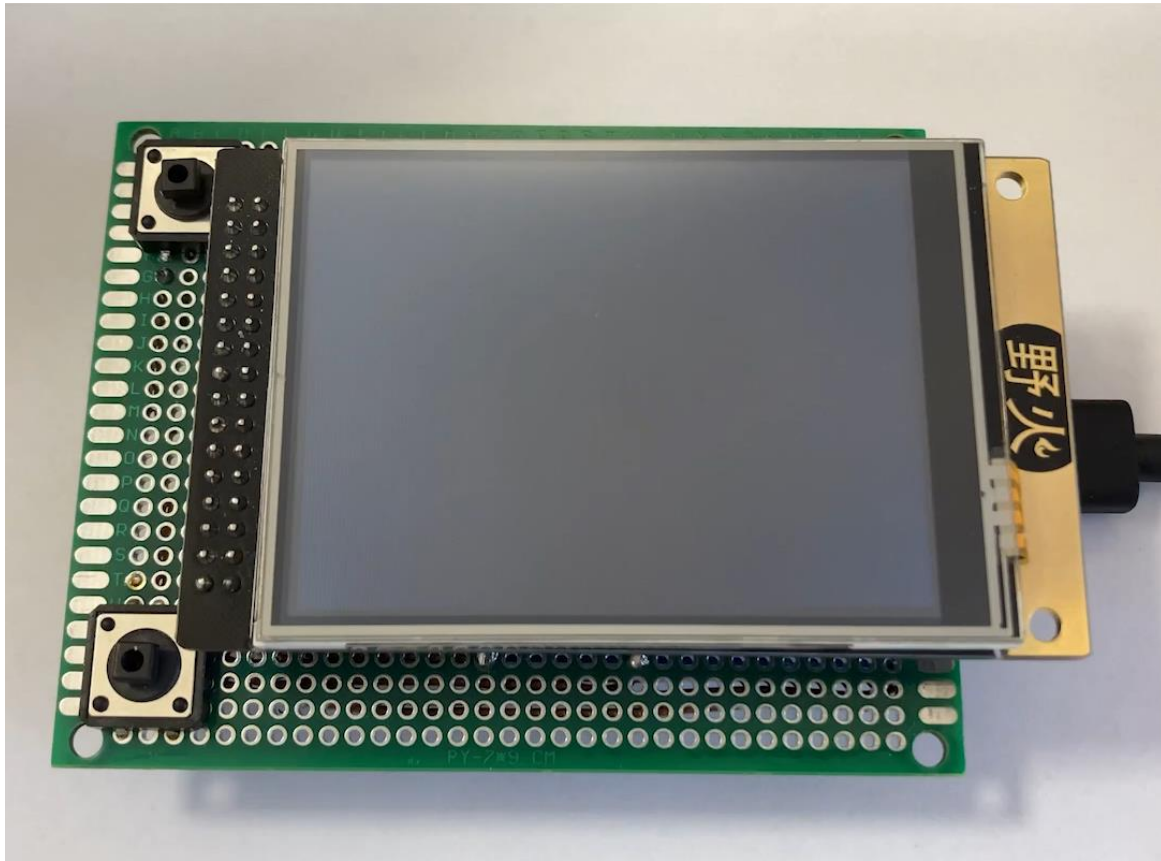


RISC-V VP++: GD32V Platform Configuration

- Based on our open-source RISC-V VP++
 - <https://github.com/ics-jku/riscv-vp-plusplus>
- GD32VF103VBT6 microcontroller
 - Nuclei N205 processor core
- Implemented peripherals in RISC-V VP++
 - GPIO, AFIO, EXTI, SPI, EXMC, RCU
- UI
 - ILI9341 display w XPT2046 touch controller



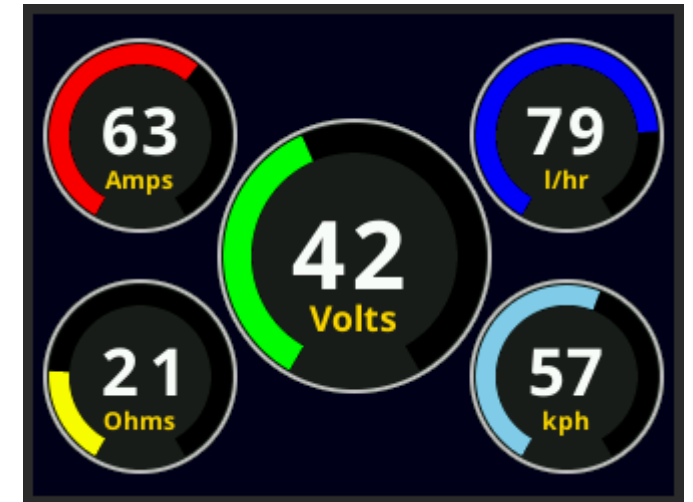
RISC-V VP++: GD32V Demo



- Verification is highly automatable and no physical HW needed

TFT_eSPI Library

- “A feature rich Arduino IDE compatible graphics and fonts library for 32-bit processors”¹
- **Software Interfaces**
 - Basic Geometric Objects
 - Sprites
 - Fonts
- **Hardware Interfaces**
 - Touch controller
 - 8-bit parallel or SPI interface for display control



¹https://github.com/Bodmer/TFT_eSPI

TFT_eSPI Verification Challenge

- **Current verification:**
 - Use TFT_eSPI and visually check the result
- **Our approach:**
 - Overcome need of test oracle via *Metamorphic Testing*
 - Relates multiple program executions via *Metamorphic Relations* (MRs)
 - If relation is violated, bug is found

Metamorphic Testing for TFT_eSPI

Relates multiple program executions

Source testcase

`drawLine (A, B)` $\xrightarrow{\text{compileAndRun}}$ 

Follow-up testcase

`drawLine (B, A)` $\xrightarrow{\text{compileAndRun}}$ 

=?

Metamorphic Testing FW function

$$F \equiv \hat{F} \implies \text{compileAndRun}(F) = \text{compileAndRun}(\hat{F})$$

$$F \not\equiv \hat{F} \implies \text{compileAndRun}(F) \neq \text{compileAndRun}(\hat{F})$$

- **Derive follow-up testcase from source testcase**
 - Semantic preserving (or breaking) input transformation
 - Modify method parameters
 - Add, remove or reorder method calls
- **No test oracle needed**

Definition of MR: Pixel

- **Transformation**

- Reorder method calls

- **Function**

```
void drawPixel(int32_t x, int32_t y, uint32_t color);
```

- **MR**

$$\begin{aligned} &\text{drawPixel}(x_0, y_0, c_0), \text{drawPixel}(x_1, y_1, c_1), \dots, \text{drawPixel}(x_{n-1}, y_{n-1}, c_{n-1}) \\ &\quad \equiv \\ &\text{drawPixel}(x_{n-1}, y_{n-1}, c_{n-1}), \dots, \text{drawPixel}(x_1, y_1, c_1), \text{drawPixel}(x_0, y_0, c_0) \end{aligned}$$

Definition MR: Line

- **Transformation**

- Modify Method Parameters

- **Function**

```
void drawWedgeLine(float ax, float ay, float bx, float by,  
                  float aw, float bw,  
                  uint32_t fg_color, uint32_t bg_color=0x00FFFFFF);
```

- **MR**

```
drawWedgeLine(ax, ay, bx, by, aw, bw, cfg, cbg)  
    ≡  
drawWedgeLine(bx, by, ax, ay, bw, aw, cfg, cbg)
```

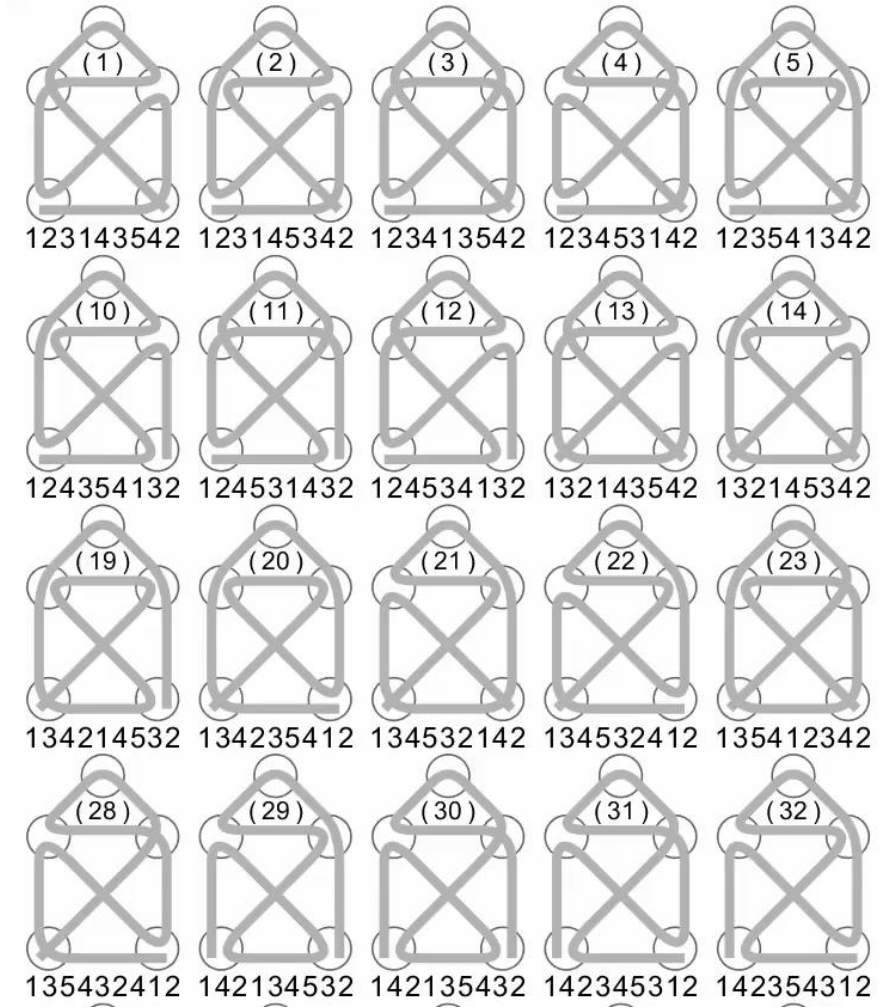
Definition MR: Nikolaus

- **Background**

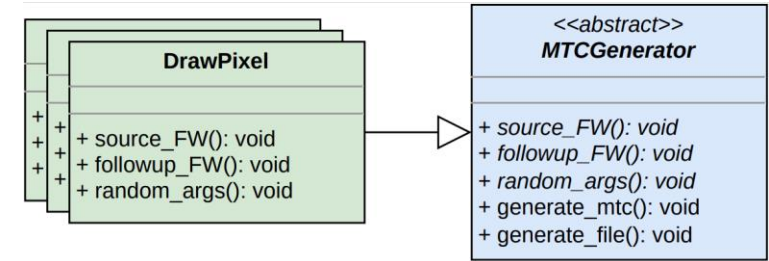
- Haus vom Nikolaus (House of Santa Clause)
- Multiple solutions
- Eulerian path finding problem

- **Methodologies**

- 1) Reorder Method calls according to 44 solutions
- 2) Create sprites and push to display
- 3) Draw house and
move in different directions on display



MTC Generators



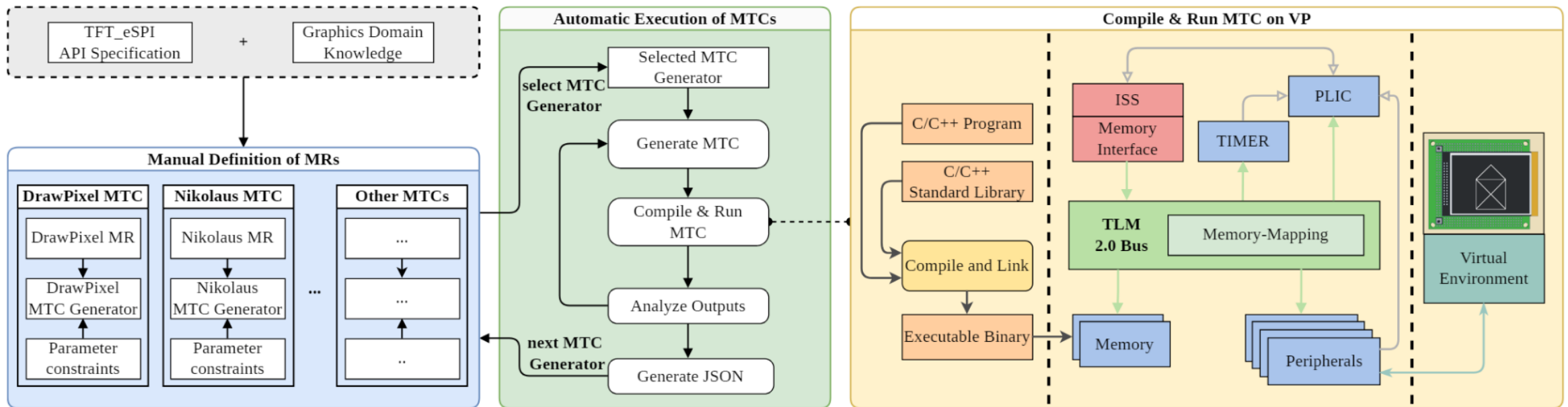
- *Metamorphic Testcase Generator* (MTC) as abstract implementation
- Generate source FW and follow-up FW

```
// Source FW
#include "TFT_eSPI.h"
int main() {
    TFT_eSPI tft = TFT_eSPI();
    tft.init();
    tft.drawPixel(34,66,47586);
    tft.drawPixel(357,21,60570);
    tft.drawPixel(203,326,54515);
    tft.writecommand(0xFF);
    tft.writedata16(1);
    return 0;
}
```



```
// Follow-up FW
#include "TFT_eSPI.h"
int main() {
    TFT_eSPI tft = TFT_eSPI();
    tft.init();
    tft.drawPixel(203,326,54515);
    tft.drawPixel(357,21,60570);
    tft.drawPixel(34,66,47586);
    tft.writecommand(0xFF);
    tft.writedata16(2);
    return 0;
}
```

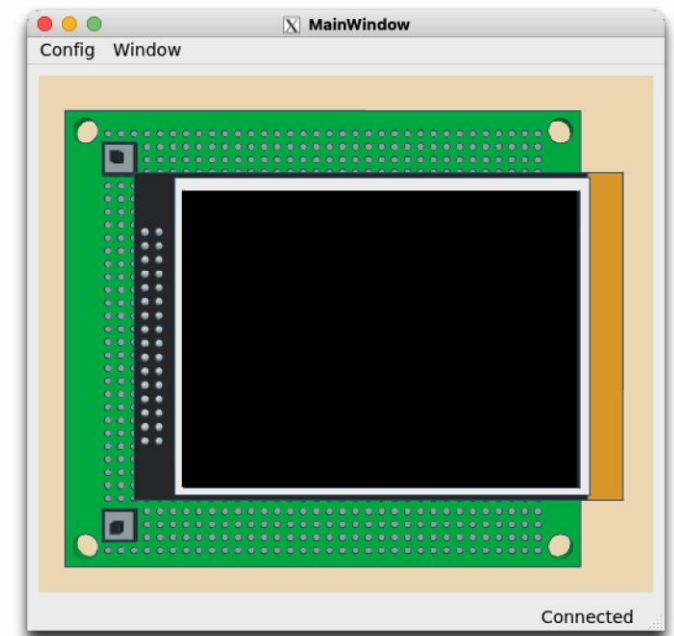
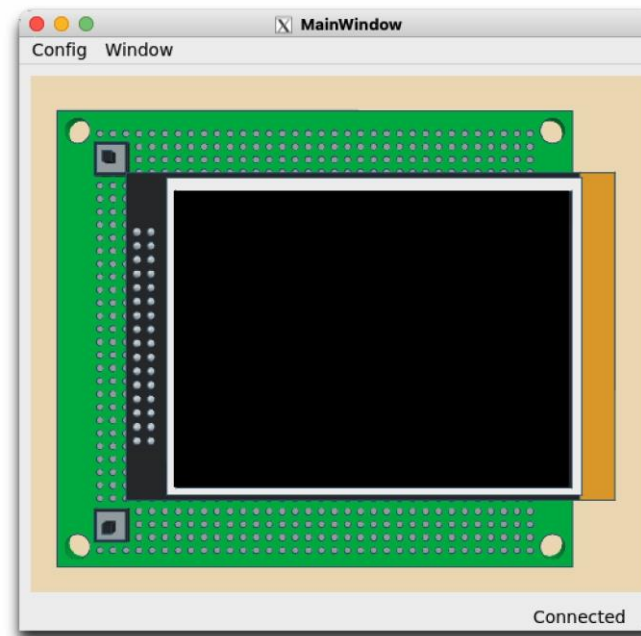
Framework Overview



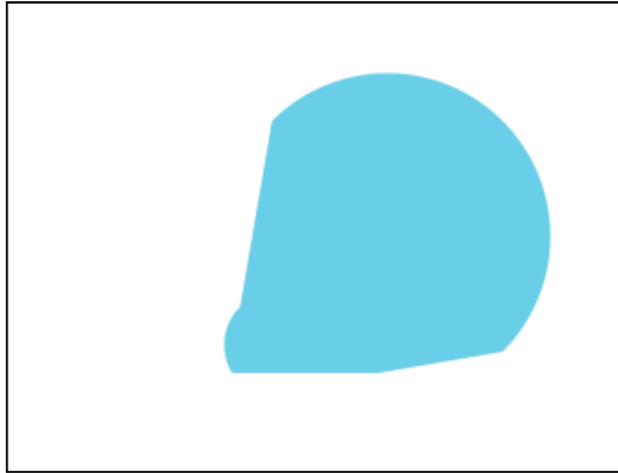
Open source: <https://github.com/ics-jku/mt-graphlib-framework>

Results

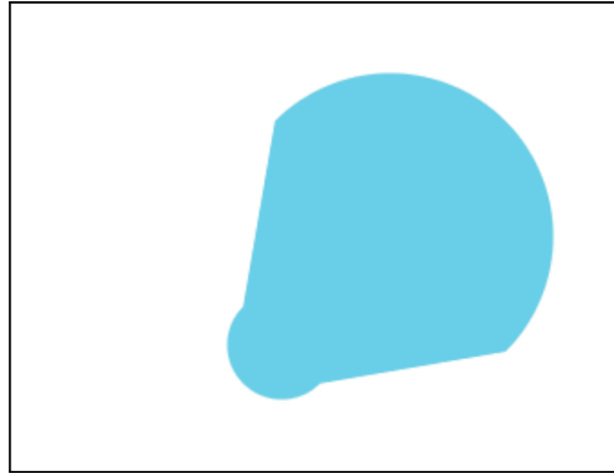
Number of MRs	21
Timeout per MR	4h
Ø Testcases per MR	4300
Failed MRs	11
Total Bugs	15



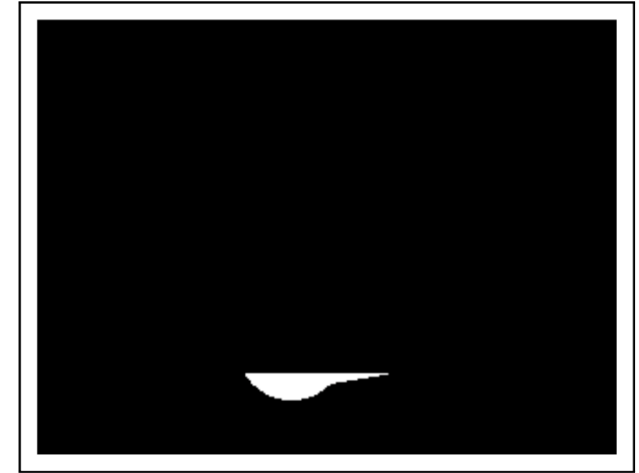
WedgeLine Bug



(a) Source Test Case

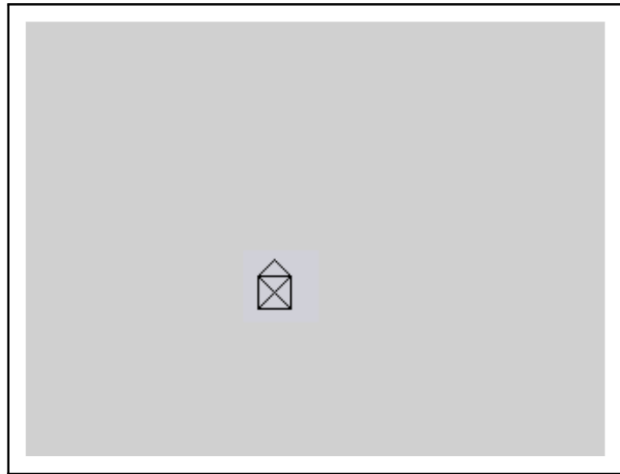


(b) Follow-up Test Case

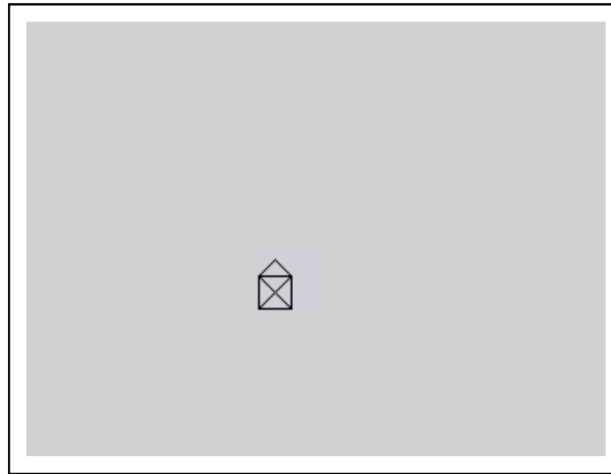


(c) Difference

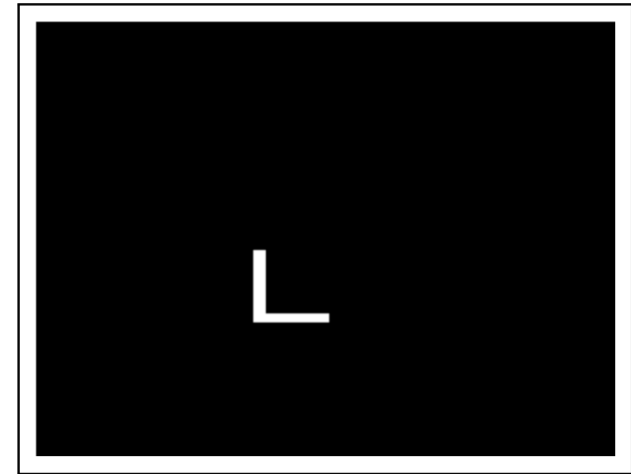
Nikolaus Move Bug



(a) Source Test Case



(b) Follow-up Test Case



(c) Difference

Conclusion

- **Effective firmware verification approach**
 - No need for physical HW
 - No need for a test oracle
 - Highly automated
- **Framework available on GitHub**
 - <https://github.com/ics-jku/mt-graphlib-framework>
- **Exposed 15 bugs in the TFT_eSPI library**
- **Outlook**
 - Combine with other techniques
 - Automate MR definition
 - Apply to other embedded applications

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